CS/COE 1520

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Using Templates to Generate Views in Flask

Jinja2 templating language

- Jinja templates are simply text files
 - Include Jinja tags that will be expanded when the template is rendered
 - Here, we'll focus on using Jinja to produce HTML, however, it can be used to generate any kind of text document
- Flask configures the Jinja template engine for use within web apps automatically

Basic Jinja tags

- {{ ... }}
 - Expression tag, contents are evaluated and place in the text
- {% ... %}
 - Statement tag, used to define Jinja constructs and issue flow control statements
- {# ... #}
 - Comment

Simple Jinja tag example

```
<!doctype html>
<html>
   <head>
      <title>Hello from Flask</title>
   </head>
   <body>
      {% if name %}
         <h1>Hello {{ name }}!</h1>
      {% else %}
         <h1>Hello, World!</h1>
      {% endif %}
   </body>
</html>
```

Using Jinja templates within Flask

- The render_template(template_name, arguments ...)
 function is used to grab a template file, and pass data to be used in generating a view of the page (e.g., name)
 - By convention, Flask will look for templates in a directory simply called "templates"
 - In addition to arguments, the session and request Flask vars can be referenced in templates
 - And, additionally, others we have yet to discuss

Control structures

- Operate similarly to their Python variants
 - 0 {% if cond %} {% elif cond %} {% else %} {% endif %}
 - Only render a part of the template if some condition is met
 - E.g., display logout link if a user is logged in
 - 0 {% for i in seq %} {% endfor %}
 - Render some part of the template multiple times for each item in a given sequence
 - E.g., create a div for each of a user's blog posts

Template Inheritance

 Define blocks of a template that can be overridden in subtemplates

```
0 {% block name %}
```

- 0 {% endblock %}
- Establish inheritance through the {% extends base %} tag

Message flashing

- In our examples, it would be handy to the let the use know they've been successfully logged in
 - Or give notice that there was an error in their attempt...
- Message flashing is built to handle this type of feedback!
- flash(msg) adds msg to session["_flashes"]
 - Can be retrieved with get_flashed_messages()
 - Accessible within templates!