

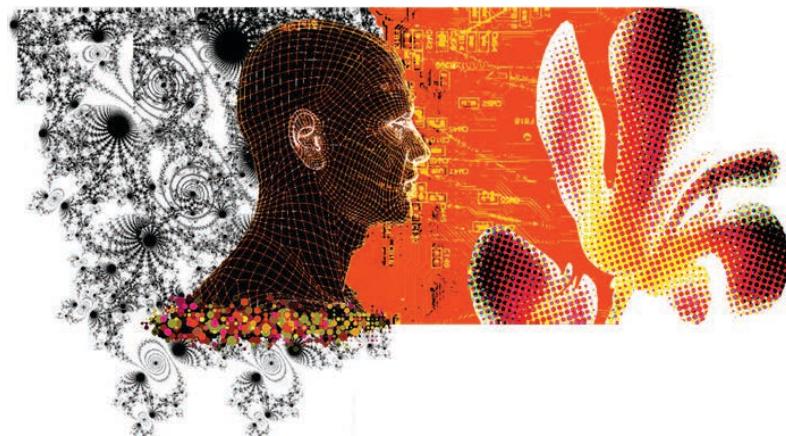
# Data Science Training

November 2017

## Conclusion

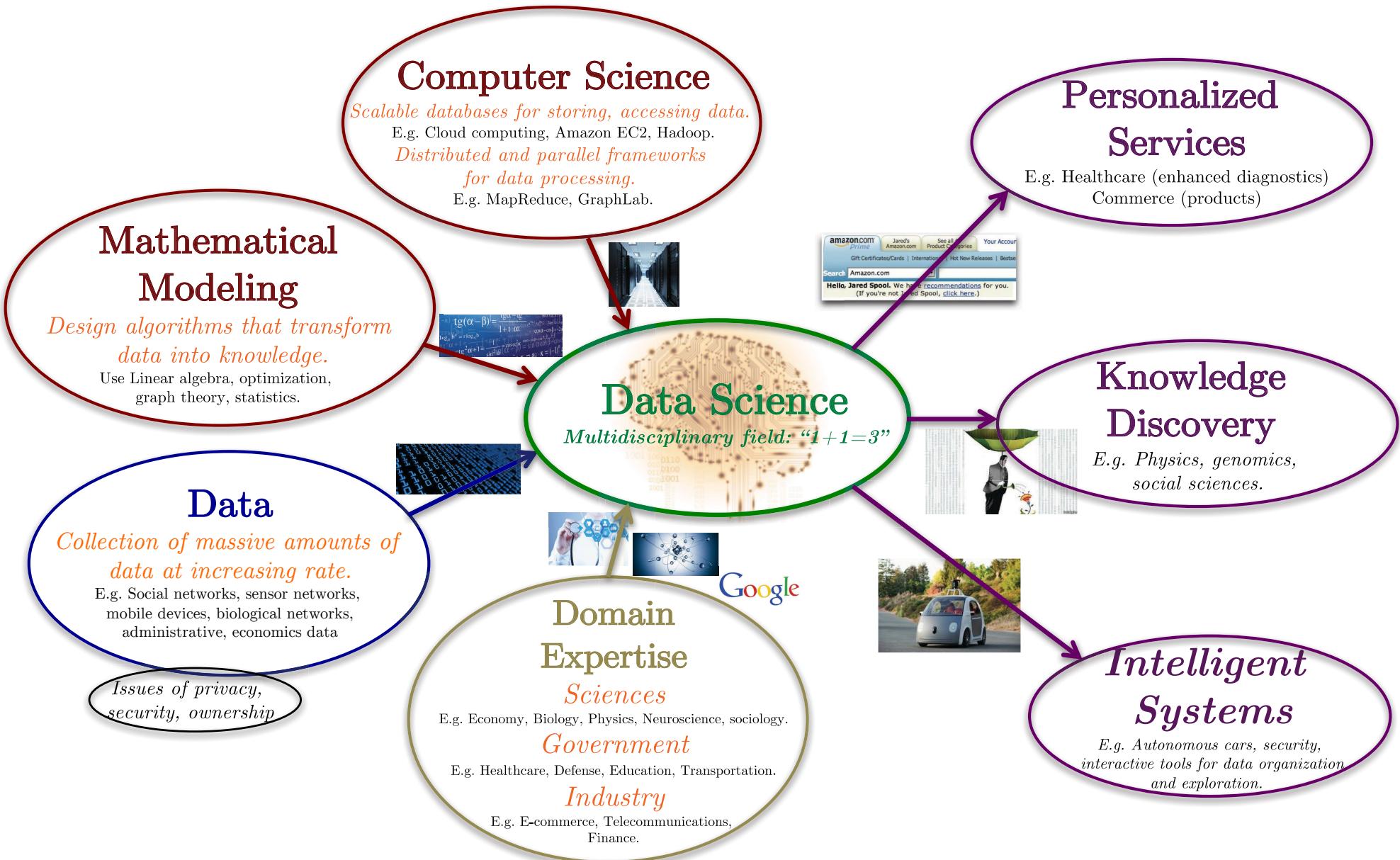
Xavier Bresson

Data Science and AI Research Centre  
NTU, Singapore



<http://data-science-optum17.tk>

# Data Science



**Major challenges:** Multidisciplinary integration, large-scale databases, scalable computational infrastructures, design math algorithms for massive datasets, trade-off speed and accuracy for real-time decisions, interactive visualization tools.

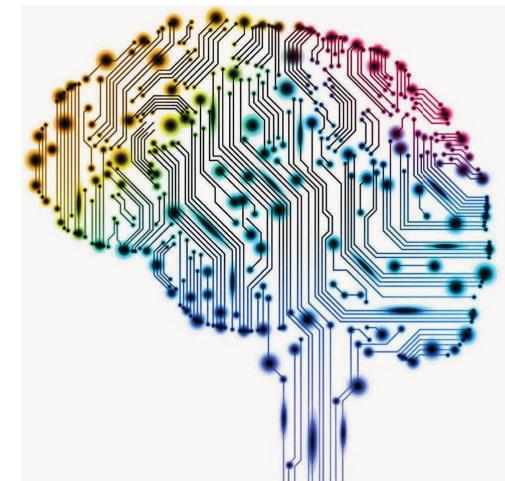
# Deep Learning is Hot

*Deep learning = Big Data + Computational Infrastructure + Neural Networks*

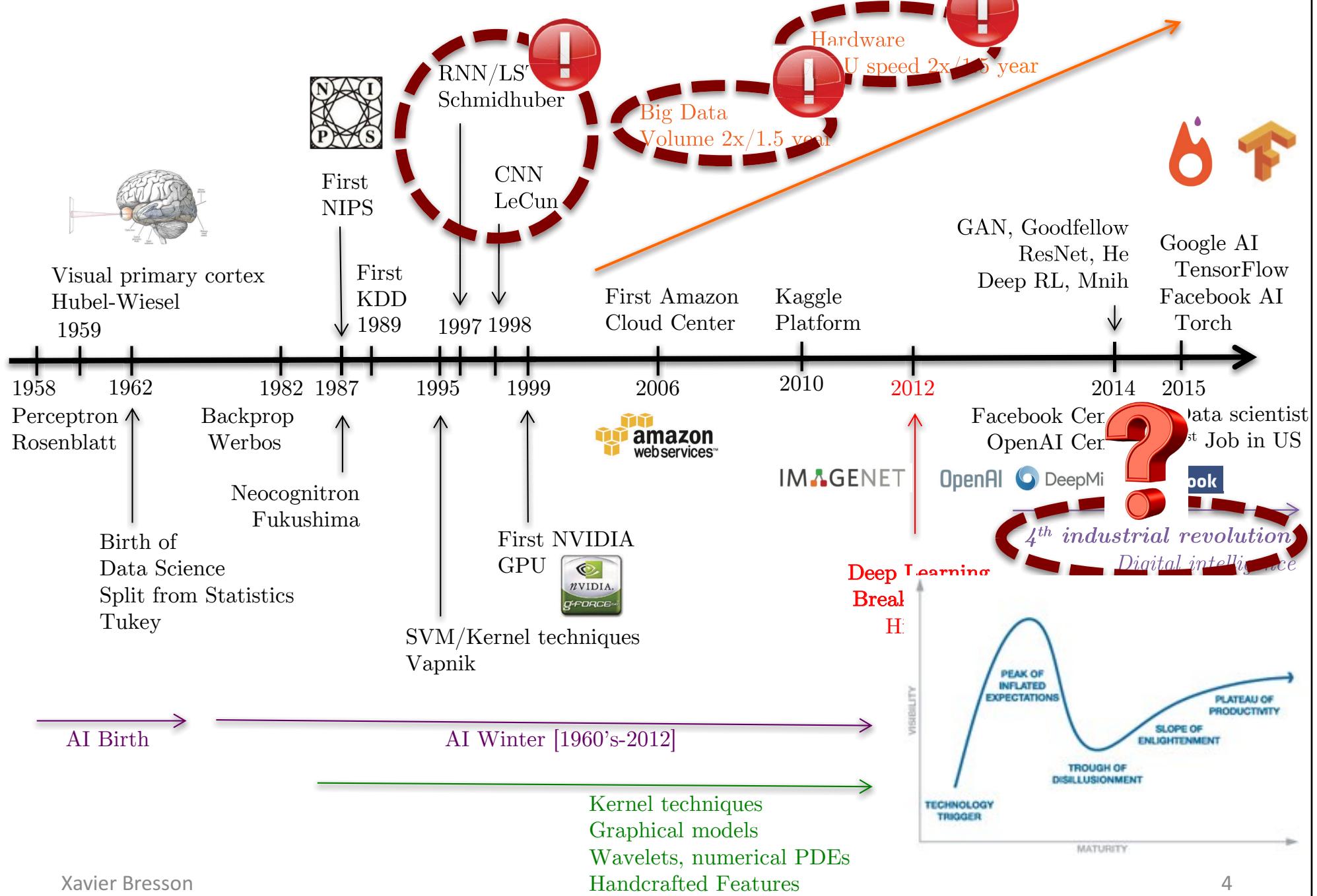
 3<sup>rd</sup> industrial revolution

 Cloud computing  
GPU

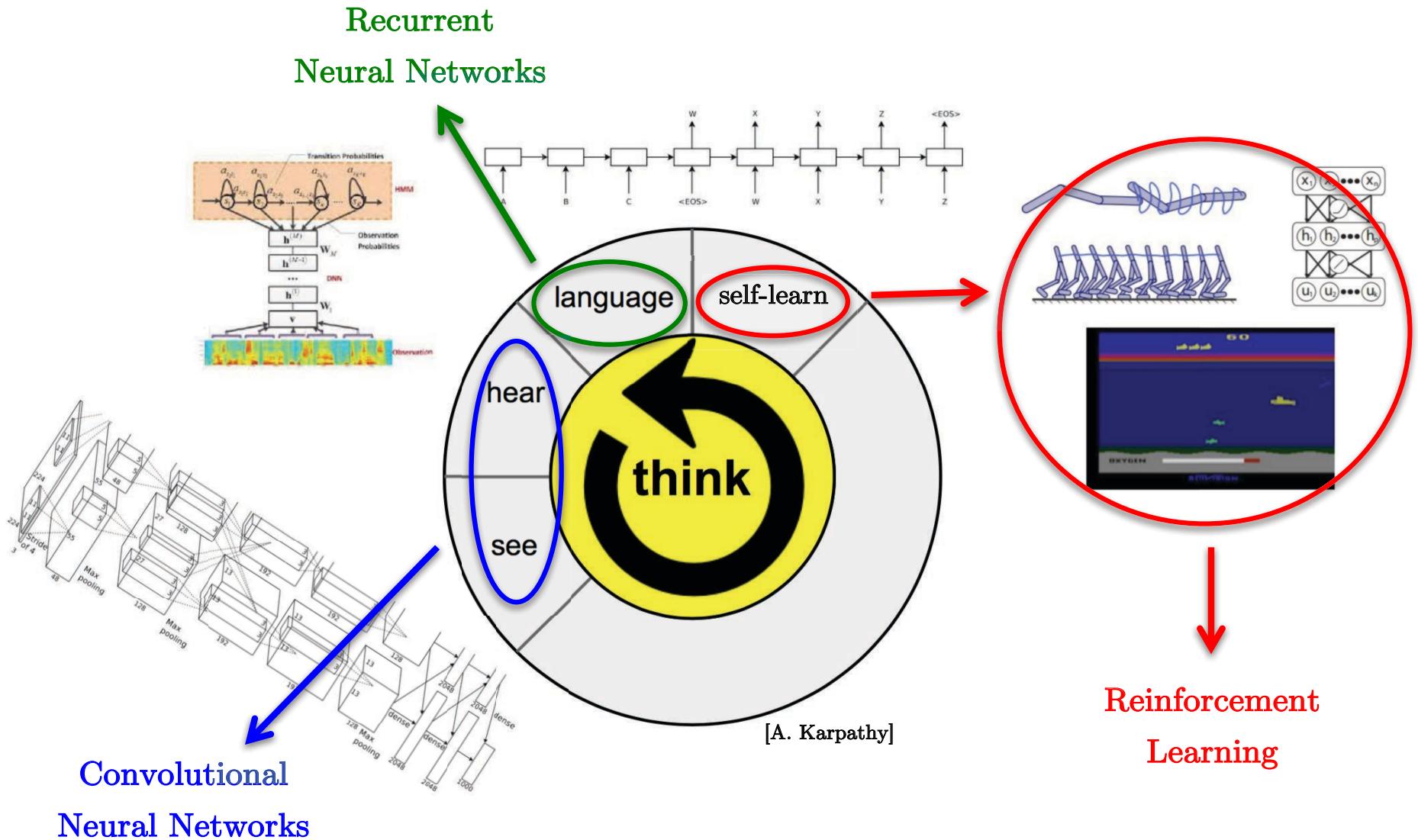
 Math parts



# A Brief History of Deep Learning



# Current Deep Learning



# Rapid Developments

**Arxiv Sanity Preserver**  
Built in spare time by @karpathy to accelerate research.  
Serving last 37449 papers from cs.[CVICLILGAIINE]/stat.ML

User:  Pass:  Login or Create [Fork me on GitHub](#)

New to arxiv-sanity? Check out the [introduction video](#). X

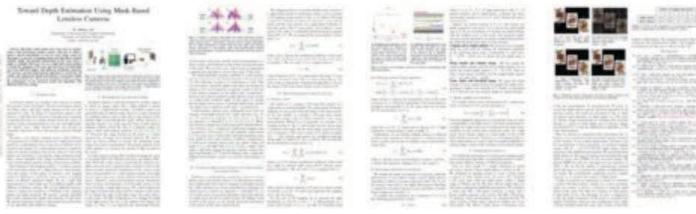
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Showing most recent Arxiv papers:

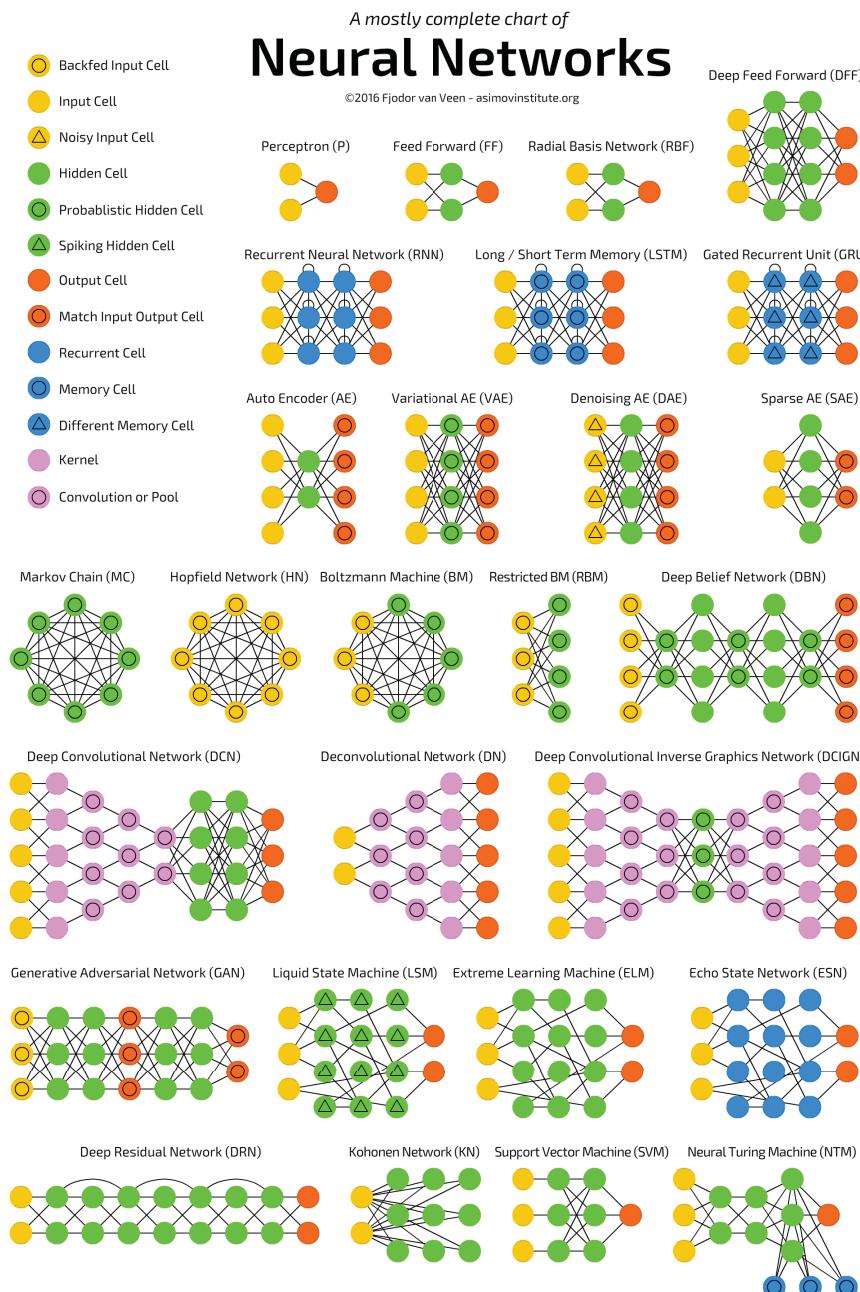
**Toward Depth Estimation Using Mask-Based Lensless Cameras**  
M. Salman Asif  
11/9/2017 cs.CV

1711.03527v1 [pdf](#)  
[show similar](#) | [discuss](#) 



Recently, coded masks have been used to demonstrate a thin form-factor lensless camera, FlatCam, in which a mask is placed immediately on top of a bare image sensor. In this paper, we present an imaging model and algorithm to jointly estimate depth and intensity information in the scene from a single or multiple FlatCams. We use a light field representation to model the mapping of 3D scene onto the sensor in which light rays from different depths yield different modulation patterns. We present a greedy depth pursuit algorithm to search the 3D volume and estimate the depth and intensity of each pixel within the camera field-of-view. We present simulation results to analyze the performance of our proposed model and algorithm with different FlatCam settings.

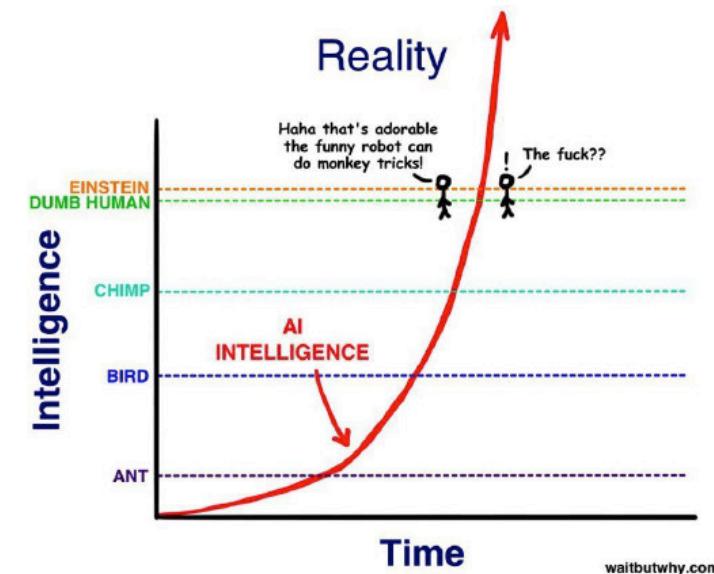
# Family Portrait



<http://www.asimovinstitute.org/neural-network-zoo>

# Future of Deep Learning/AI

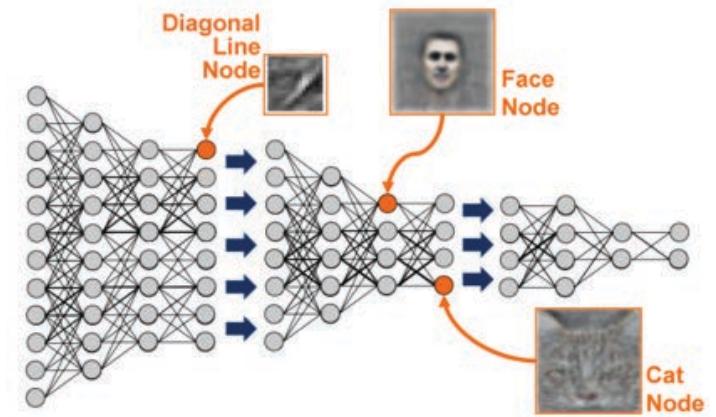
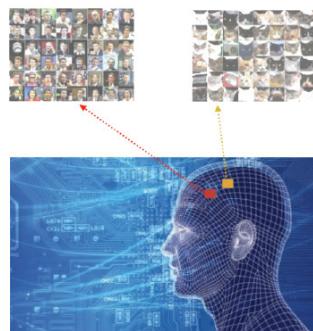
- Deep Learning is a new *revolutionary* paradigm in AI.  
It has the capability to find highly meaningful *patterns in big data*.
- Deep Learning is a *breakthrough* in Computer Vision and Speech Recognition.  
However, it has *not* had yet the same breakthrough in other fields.  
We are *far away* from a true AI.



# Future of Deep Learning/AI

- *Unsupervised learning:*

*Google Brain:* Self-taught learning with unlabelled youtube videos and 16,000 computers



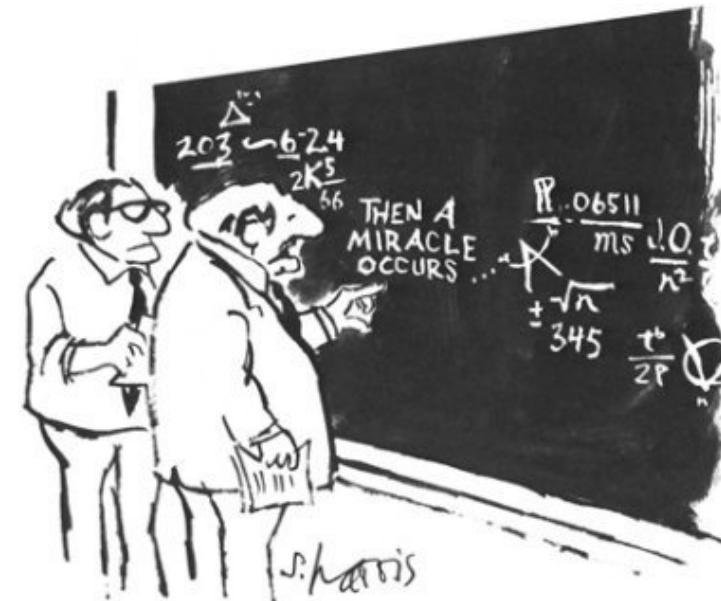
- Better **hardware** with bigger machines ☺



- Bigger data ☺



- Better understanding - *why it works?* ☹



"I think you should be more explicit here in step two."

# Who is Afraid of AI?

- Hollywood has made a scary portrayal of AI ☹  
AI is *not* an imminent threat to humankind!
  
- Committee “*One Hundred Year Study on Artificial Intelligence - Stanford University*” has identified how AI had, does and will **benefit society**:
  - (1) *Self-driving cars (more secure than human drivers)*
  - (2) *Healthcare diagnostics and personalized treatments (extend and enhance people lives)*
  - (3) *Education (personalized tutors for math, language)*
  - (4) *Public safety (law enforcement, surveillance)*
  - (5) *Entertainment (Pokémon Go) and home services*
  - (6) *Industry (robots for agriculture, factories, hazardous jobs e.g. Fukushima cleaning)*
  - (7) *Transportation: self-driving trucks, flying drones (product delivery), no traffic jams*
  - (8) *Environment protection (animals, earth)*



<https://ai100.stanford.edu>

# Challenges for AI Acceptance

- **Main difficulties:**
  - (1) *Creating safe and reliable hardware (transportation, robots)*
  - (2) *Overcoming fears of marginalizing humans (employment)*  
*AI will replace jobs and also create new ones.*
  - (3) *Interacting with human experts (doctors, teachers)*
  - (4) *Gaining public trust (public safety, security)*
  - (5) *Decreasing social interactions (entertainment)*
- **AI policy issues:** *ethics, privacy, transparency, freedom, equality.*  
Who is responsible for self-driving car accidents? for failed medical AI device?  
How can AI applications be stopped collecting data about people without consent? How can we prevent AI financial cheating?
- **Key question:** How to deploy AI technologies to guarantee economic and social benefits for all society?

# AI and Jobs

- Why AI could destroy more jobs than it creates, and how to save them?

Article by Nick Heath.

*"If you look back to the first machine age [1880-1940] the vast majority of Americans worked in agriculture. Now it's less than two percent," "Those people [working in agriculture] didn't simply become unemployed, they reskilled. One of the best ideas that America had was mass primary education."*

*"We have to reinvent **education and reskilling**, and people are going to have to take it upon themselves to more aggressively learn these skills. Because the technology is changing more rapidly, it's going to be a case of lifelong learning and continuously reskilling."*

- Lastly, *AI is already part of industry, government and academia*. And as any new innovation, fear and suspicion are natural but it will most likely transform society for the better in the long run.



Thank you!