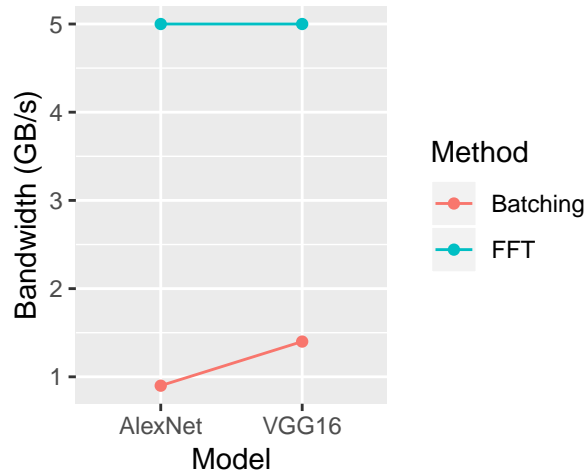


32-bits floating Point



16-bits fixed Point

