

# Algorithm Design and Analysis

## Assignment 3

1. (25 points) Give a linear-time algorithm that takes as input a tree and determines whether it has a *perfect matching*: a set of edges that touch each node exactly once.
2. (25 points) Consider you are a driver, and you plan to take highways from  $A$  to  $B$  with distance  $D$ . Since your car's tank capacity  $C$  is limited, you need to refuel your car at the gas station on the way. We are given  $n$  gas stations with surplus supply, they are located on a line together with  $A$  and  $B$ . The  $i$ -th gas station is located at  $d_i$  that means the distance from  $A$  to the station, and its price is  $p_i$  for each unit of gas, each unit of gas exactly supports one unit of distance. Design efficient algorithms for the following tasks.
  - (a) (5 points) Determine whether it is possible to reach  $B$  from  $A$ .
  - (b) (20 points) Minimized the gas cost for reaching  $B$ .
3. (25 points) The problem is concerned with scheduling a set  $J$  of jobs  $j_1, j_2, \dots, j_n$  on a single processor. In advance (at time 0) we are given the earliest possible start time  $s_i$ , the required processing time  $p_i$  and deadline  $d_i$  of each job  $j_i$ . Note that  $s_i + p_i \leq d_i$ . It is assumed that  $s_i, p_i$  and  $d_i$  are all integers. A schedule of these jobs defines which job to run on the processor over the time line, and it must satisfy the constraints that each job  $j_i$  starts at or after  $s_i$ , the total time allocated for  $j_i$  is exactly  $p_i$ , and the job finishes no later than  $d_i$ . When such a schedule exists, the set of jobs is said to be feasible. We allow a preemptive schedule, i.e., a job when running can be preempted at any time and later resumed at the point of preemption. For example, suppose a job  $j_i$  has start time 6, processing time 5 and deadline 990, we can schedule  $j_i$  in one interval, say,  $[6, 11]$ , or over two intervals  $[7, 8]$  and  $[15, 19]$ , or even three intervals  $[200, 201]$ ,  $[300, 301]$ ,  $[400, 403]$ .
  - (a) (5 points) Give a set of jobs that is not feasible, i.e., no schedule can finish all jobs on time.
  - (b) (20 points) Design an efficient algorithm to determine whether a job set  $J$  is feasible or not. Let  $D$  be the maximum deadline among all jobs, i.e.,  $D = \max_{i=1}^n d_i$ , you should analyze the running time in terms of  $n$  and  $D$ . (Tips, you need to prove that if the input job set  $J$  is feasible, then the algorithm can find a feasible schedule for  $J$ .)
  - (c) (Bonus: 5 points) Design an efficient algorithm with the running time only in terms of  $n$ .

4. (25 points) **Makespan Minimization** Given  $m$  identical machines and  $n$  jobs with size  $p_1, p_2, \dots, p_n$ . How to find a feasible schedule of these  $n$  jobs on  $m$  machines to minimize the *makespan*: the maximized completion time among all  $m$  machines?

Recall that we have introduced two greedy approaches in the lecture.

- **GREEDY**: Schedule jobs in an arbitrary order, and we always schedule jobs to the earliest finished machine.
- **LPT**: Schedule jobs in the decreasing order of their size, and we always schedule jobs to the earliest finished machine.

We have proved that GREEDY is 2-approximate and LPT is 1.5-approximate, can we finish the following tasks? (Please write down complete proofs.)

- (a) (10 points) Complete the proof that LPT is  $4/3$ -approximate, (i.e.,  $\text{LPT} \leq 4/3 \cdot \text{OPT}$ ).
  - (b) (10 points) Prove that GREEDY is  $(2 - 1/m)$ -approximate, (i.e.,  $\text{GREEDY} \leq (2 - 1/m) \cdot \text{OPT}$ ).
  - (c) (5 points) Prove that LPT is  $(4/3 - 1/3m)$ -approximate, (i.e.,  $\text{LPT} \leq (4/3 - 1/3m) \cdot \text{OPT}$ ).
5. How long does it take you to finish the assignment (include thinking and discussing)? Give a score (1,2,3,4,5) to the difficulty. Do you have any collaborators? Write down their names here.