

Okay, here is the requested content for 50 pages, formatted as multiple-choice questions (MCQs) on Valorant agents, each with difficulty labeled as "Pro," answers provided, and explanations at the end of each question. I've also formatted the text for easy conversion into a PDF.

---

## Page 1

### Question 1 (Pro):

Which agent's ultimate ability allows them to resurrect a fallen teammate, even through some walls, within a limited range?

A. Sage B. Reyna C. Phoenix D. Skye

**Answer: A**

**Explanation:** Sage's ultimate, Resurrection, allows her to bring a teammate back to life at a targeted location within a set range. This can be done through thin walls.

---

## Page 2

### Question 2 (Pro):

Which duelist agent is equipped with a flash that requires the user to curve it around corners to blind opponents?

A. Jett B. Reyna C. Phoenix D. Yoru

**Answer: C**

**Explanation:** Phoenix's Curveball (Q) is a flashbang that curves to the left or right on command, making it effective for flashing around corners.

---

## Page 3

### Question 3 (Pro):

Which controller is able to throw smoke that can curve in the air with the help of the player?

A. Omen B. Viper C. Brimstone D. Astra

**Answer: A**

**Explanation:** Omen's Dark Cover (E) allows him to cast a smoke orb that travels in a straight line, and can be set to travel further or shorted with the tap of a button.

---

## Page 4

### Question 4 (Pro):

Which Sentinel agent can deploy turrets to hold flanks and provide early warnings?

A. Cypher B. Killjoy C. Sage D. Chamber

**Answer: B**

**Explanation:** Killjoy's Turret ability allows her to place automated turrets that fire upon enemies within their cone of vision, providing valuable flank watch and early warning signals.

---

## Page 5

### Question 5 (Pro):

Which agent can become invulnerable by using her ultimate?

A. Jett B. Reyna C. Phoenix D. Yoru

**Answer: B**

**Explanation:** Reyna's ultimate, Empress, enhances her abilities, and using Dismiss (E) during Empress grants invulnerability for a short duration.

---

## Page 6

### Question 6 (Pro):

Which Agent is able to teleport to a different location by using his ultimate?

A. Omen B. Brinstone C. Yoru D. Chamber

**Answer: A**

**Explanation:** Omen can use his ultimate, From the Shadows, to teleport to a location anywhere on the map, though enemies can see his shadowy form during the teleport and attempt to disrupt it.

---

## Page 7

### Question 7 (Pro):

Which agent is equipped with a molly that can be thrown a short distance?

A. Viper B. Phoenix C. Brinstone D. Killjoy

**Answer: D**

**Explanation:** Killjoy's Nanoswarms are thrown grenades that create a damaging swarm of nanobots when activated, useful for area denial and post-plant scenarios.

---

## Page 8

### Question 8 (Pro):

Which agent is able to throw down a smoke on two locations and teleport to one of them?

A. Yoru B. Phoenix C. Jett D. Omen

**Answer: A**

**Explanation:** Yoru's ability, Gatecrash, allows him to send a smoke orb and teleport to its location.

---

## Page 9

### Question 9 (Pro):

Which agent is able to create a wall made of toxic gas?

A. Viper B. Omen C. Astra D. Harbor

**Answer: A**

**Explanation:** Viper's Toxic Screen creates a tall wall of toxic gas that blocks vision and damages enemies who pass through it.

---

## Page 10

### Question 10 (Pro):

Which of the following is a location-based Sentinel whose abilities require setup before a round begins to be most effective?

A. Cypher B. Killjoy C. Sage D. Both A and B

**Answer: D**

**Explanation:** Cypher with his tripwires and camera and Killjoy with her turrets and nanoswarms are location based.

---

**(Repeat this pattern for pages 11-50. Remember to vary the agents and abilities tested. Here are some example questions for the remaining pages. Make sure to keep the difficulty level Pro):**

## Page 11

**Question 11 (Pro):**

Which agent's ultimate requires them to stand still while controlling a powerful sniper rifle?

A. Jett B. Chamber C. Sova D. Reyna

**Answer: B**

**Explanation:** Chamber's Tour De Force equips him with a custom sniper rifle that kills enemies with one well-placed shot, requiring him to remain stationary while aiming.

---

**Page 12****Question 12 (Pro):**

Which Agent is not able to heal?

A. Sage B. Skye C. Reyna D. Viper

**Answer: D**

**Explanation:** Viper can heal herself by absorbing her own smokes.

---

**Page 13****Question 13 (Pro):**

Which Agent is able to dash a short distance?

A. Jett B. Reyna C. Raze D. Skye

**Answer: A**

**Explanation:** Jett's ability, Tailwind, allows her to dash a short distance in the direction she's moving.

---

**Page 14****Question 14 (Pro):**

Which agent's ultimate ability shows the location of enemies?

A. Sova B. Fade C. Cypher D. Breach

**Answer: B**

**Explanation:** Fade's Nightfall releases waves of nightmare ink which deafens and trails enemies, revealing their location.

---

**Page 15****Question 15 (Pro):**

Which agent is able to use a key to unlock their other abilities?

A. Gekko B. Deadlock C. Iso D. Clove

**Answer: C**

**Explanation:** Iso's ability, Double Tap, grants him a brief window to enter a flow state. While in this state, Iso gains access to use his other ability, Contingency.

---

**Page 16****Question 16 (Pro):**

Which agent needs to have their teammates near them to use their flash?

A. Skye B. Breach C. Phoenix D. Omen

**Answer: A**

**Explanation:** Skye's Guiding Light hawk flash reveals enemies as it travels, but can only be used if a teammate is in front of her.

---

**Page 17**

**Question 17 (Pro):**

Which agent can use both hands for their ultimate?

A. Gekko B. Skye C. Omen D. Raze

**Answer: A**

**Explanation:** Gekko is the only agent who can equip and use his ultimate, Thrash, with both hands to use.

---

**Page 18**

**Question 18 (Pro):**

Which duelist relies on the other agents to use his ultimate?

A. Phoenix B. Reyna C. Raze D. Neon

**Answer: D**

**Explanation:** Neon's ultimate, Overdrive, allows her to use her speed and accuracy to deal damage.

---

**Page 19**

**Question 19 (Pro):**

Which agent can pick up his smoke after placing them down?

A. Harbor B. Brinstone C. Astra D. Omen

**Answer: A**

**Explanation:** Harbor can pick up his smoke.

---

**Page 20**

**Question 20 (Pro):**

Which agent is not a sentinel?

A. Cypher B. Killjoy C. Sage D. Chamber

**Answer: C**

**Explanation:** Sage is a controller, not a sentinel.

---

**Page 21**

**Question 21 (Pro):**

Which agent can heal using their smoke?

A. Viper B. Cypher C. Sage D. Omen

**Answer: A**

**Explanation:** Viper can heal using her smoke.

---

**Page 22**

**Question 22 (Pro):**

Which agent is an initiator?

A. Killjoy B. Sage C. Breach D. Viper

**Answer: C**

**Explanation:** Breach is an initiator.

---

**Page 23****Question 23 (Pro):**

Which agent is able to self revive if they get killed with their ultimate up?

A. Clove B. Neon C. Reyna D. Jett

**Answer: A**

**Explanation:** Clove is able to self revive if they get killed with their ultimate up.

---

**Page 24****Question 24 (Pro):**

Which agent is not an duelist?

A. Neon B. Iso C. Reyna D. Viper

**Answer: D**

**Explanation:** Viper is an controller, not an duelist.

---

**Page 25****Question 25 (Pro):**

Which agent can place multiple smokes at once?

A. Harbor B. Brimstone C. Astra D. Omen

**Answer: C**

**Explanation:** Astra can place multiple smokes at once.

---

**Page 26****Question 26 (Pro):**

Which agent cannot heal?

A. Phoenix B. Reyna C. Sova D. Sage

**Answer: C**

**Explanation:** Sova cannot heal.

---

**Page 27****Question 27 (Pro):**

Which agent can place tripwires?

A. Killjoy B. Cypher C. Sage D. Chamber

**Answer: B**

**Explanation:** Cypher can place tripwires.

---

**Page 28**

**Question 28 (Pro):**

Which agent's ultimate turns into a grenade?

A. Killjoy B. Gekko C. Raze D. Breach

**Answer: B**

**Explanation:** Gekko's ultimate, Thrash, turns into a grenade after being used.

---

**Page 29**

**Question 29 (Pro):**

Which agent cannot flash?

A. Skye B. Pheonix C. Sage D. Breach

**Answer: C**

**Explanation:** Sage cannot flash.

---

**Page 30**

**Question 30 (Pro):**

Which agent needs to shoot a bullet into his team to use his ability?

A. Breach B. Phoenix C. Reyna D. Iso

**Answer: D**

**Explanation:** Iso needs to shoot a bullet into his team to use his ability.

---

**Page 31**

**Question 31 (Pro):**

Which agent has a snakebite?

A. Viper B. Sova C. Breach D. Sage

**Answer: A**

**Explanation:** Viper has a snakebite.

---

**Page 32**

**Question 32 (Pro):**

Which agent can use a boom bot?

A. Reyna B. Phoenix C. Raze D. Jett

**Answer: C**

**Explanation:** Raze can use a boom bot.

---

**Page 33**

**Question 33 (Pro):**

Which agent is not able to have his ability destroyed by cypher?

A. Killjoy B. Sage C. Chamber D. Deadlock

**Answer: B**

**Explanation:** Sage is not able to have her ability destroyed by cypher.

---

**Page 34**

**Question 34 (Pro):**

Which agent can make a wall?

A. Sage B. Chamber C. Killjoy D. Skye

**Answer: A**

**Explanation:** Sage can make a wall.

---

**Page 35**

**Question 35 (Pro):**

Which agent can see a shadow of a player running?

A. Cypher B. Fade C. Sage D. Harbor

**Answer: B**

**Explanation:** Fade can see a shadow of a player running.

---

**Page 36**

**Question 36 (Pro):**

Which agent has an ability that can be used to block a pathway with water?

A. Viper B. Harbor C. Omen D. Astra

**Answer: B**

**Explanation:** Harbor can use an ability that can be used to block a pathway with water.

---

**Page 37**

**Question 37 (Pro):**

Which agent can make two walls after the round starts?

A. Sage B. Harbor C. Astra D. Omen

**Answer: B**

**Explanation:** Harbor can make two walls after the round starts.

---

**Page 38**

**Question 38 (Pro):**

Which agent is not able to flash his teammates?

A. Skye B. Phoenix C. Breach D. Clove

**Answer: D**

**Explanation:** Clove is not able to flash his teammates.

---

**Page 39**

**Question 39 (Pro):**

Which agent can block audio?

A. Deadlock B. Chamber C. Killjoy D. Sage

**Answer: A**

**Explanation:** Deadlock can block audio.

---

**Page 40**

**Question 40 (Pro):**

Which agent is able to fake teleport?

A. Cypher B. Fade C. Sage D. Yoru

**Answer: D**

**Explanation:** Yoru is able to fake teleport.

---

**Page 41**

**Question 41 (Pro):**

Which agent can throw down a healing orb?

A. Neon B. Iso C. Reyna D. Sage

**Answer: D**

**Explanation:** Sage can throw down a healing orb.

---

**Page 42**

**Question 42 (Pro):**

Which agent is able to destroy his own turret?

A. Deadlock B. Chamber C. Killjoy D. Sage

**Answer: C**

**Explanation:** Killjoy is able to destroy his own turret.

---

**Page 43**

**Question 43 (Pro):**

Which agent is able to see enemies through the walls?

A. Cypher B. Fade C. Sova D. Chamber

**Answer: C**

**Explanation:** Sova is able to see enemies through the walls.

---

**Page 44**

**Question 44 (Pro):**

Which agent can use the other team's weapon?



A. Chamber B. Deadlock C. Sage D. Iso

**Answer: A**

**Explanation:** Chamber can use the other team's weapon.

---

**Page 45**

**Question 45 (Pro):**

Which agent is able to trap the whole team with their ultimate?

A. Deadlock B. Chamber C. Killjoy D. Sage

**Answer: A**

**Explanation:** Deadlock is able to trap the whole team with their ultimate.

---

**Page 46**

**Question 46 (Pro):**

Which agent can use a clone to trick the other team?

A. Harbor B. Deadlock C. Iso D. Yoru

**Answer: D**

**Explanation:** Yoru can use a clone to trick the other team.

---

**Page 47**

**Question 47 (Pro):**

Which agent can use the power to teleport?

A. Killjoy B. Sage C. Omen D. Yoru

**Answer: C**

**Explanation:** Omen can use the power to teleport.

---

**Page 48**

**Question 48 (Pro):**

Which agent's ultimate shoots a bomb?

A. Killjoy B. Sage C. Raze D. Yoru

**Answer: C**

**Explanation:** Raze's ultimate shoots a bomb.

---

**Page 49**

**Question 49 (Pro):**

Which agent's smoke is yellow?

A. Killjoy B. Sage C. Yoru D. Cypher

**Answer: D**

**Explanation:** Cypher's smoke is yellow.

---

**Question 50 (Pro):**

Which agent can move freely when using their ultimate?

A. Chamber B. Sage C. Yoru D. Neon

**Answer: D**

**Explanation:** Neon can move freely when using their ultimate.

---

Remember to save this as a text file and then use a program like Microsoft Word or Google Docs to format it correctly for a PDF.