

I've been going to ParisWeb almost every year since it started ten years ago. I missed the first one and the 2012 edition (I was living in New Zealand at that time. I guess it's a good enough excuse).

I cannot say how much I learned from this event. I used to say that I could learn more in two days at ParisWeb than in 6 months of technical watch on my own, reading blogs. That's the conference that made me the web developer I am today. It has this incredible energy, this special #sharethelove mood.

This year I wanted to give something back to the community, so I built a little page to let you search through all the talks of the last 10 years. I hope to make access to those little gems of knowledge easier for everyone.

PARIS WEB

Rechercher une conférence, un orateur, un thème...

428 results found in 1ms

Recherche et ♥ par Algolia

Tags

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Speaker

☐ Amélie Boucher

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☐ Anthony Ricaud

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☐ Aurélien Levy

10☐ Christian Heilmann☐ Christophe Porteneuve☐ Daniel Glazman☐ David Rousset

WebGL in practice

2015



Slides



Martin Naumann

In this workshop you will get your hands onto all that's needed to level up your web applications with the power of the third dimension. You will learn the basics to get an interactive 3D world on screen with Three.js, how to load 3D models from various formats...

#3D #JavaScript #WebGL

An Introduction to CSS Grid Layout

2015



Video

Slides



Rachel Andrew

Since the early days of the web, designers have been trying to lay out web pages using grid systems. Likewise, almost every CSS framework attempts to implement some kind of grid system, using floats and often leaning on preprocessors. The CSS Grid Layout module brings us a native CSS Grid...

#CSS

Observer les utilisateurs en condition réelle pour mieux comprendre les enjeux du

2015

As a project is only finished once it's documented, let's see how this was done.

I work at Algolia, the company that provides the underlying search engine. I'm familiar with this kind of projects, but I did not use any special Algolia treatment and everything I built has been done with open-source tools and free accounts.

Getting the data

The first part of every search project is to get the data you want to search. It is the longest part of the job. A handful of websites expose useful data through an easy-to-parse API. Most of the time you have to manually crawl the website and extract the interesting bits through HTML parsing.