# **Teo Kai Jie (Kendrick)**

# Computer Science Undergraduate @ NTU

Singapore 6thetce@gmail.com https://pixelhypercube.github.io https://github.com/pixelhypercube

#### **EDUCATION**

# **Bachelor of Computing (Honours) in Computer Science**

Aug 2024 - Present

Nanyang Technological University, Singapore

• Current CGPA: Honours (Highest Distinction)

## **Diploma in Information Technology**

Apr 2019 - May 2022

Singapore PolytechnicFinal CGPA: 3.80 / 4.00

**EXPERIENCE** 

## **Singapore Armed Forces**

Dec 2022 - Aug 2024

Administrative Support Assistant

Singapore

- Developed a QR Code attendance scanning system to streamline check-ins for non-training events, integrating email-generated QR codes for seamless verification.
  - Successfully deployed the system during Total Defence Day, enabling 200+ participants to scan their attendance efficiently and reduced check-in time by ~50%.
- Ensured data accuracy and document quality using Excel and Word, while supporting ~15 users/month with inquiries related to internal automated systems.

# Web Developer

Feb 2022 - Oct 2022

Freelance

Singapore

• Improved intranet platform functionality and user experience for EcoExchange Pte. Ltd. (SP Final Year Project), enhancing data interactivity by implementing internal JavaScript logic and CRUD operations to retrieve and update backend data, and reducing interface-related inefficiencies by ~50%.

# Leaptron Engineering Pte. Ltd.

Feb 2021 - Aug 2021

Software Engineer (Internship)

Singapore

- Developed and tested full-stack solutions, including Android applications (Java), C# applications, and Node.js servers, with database management in MySQL, improving system responsiveness by ~30% and assisting 10+ staff with digital adoption.
- Used UI/UX tools and IoT technologies (Appgyver, Modbus) to enhance system functionality.
- Provided debugging support and technical assistance to warehouse staff adopting new software.

#### **PERSONAL PROJECTS**

#### RActive (Figma)

- Designed a Figma prototype to support rheumatoid arthritis (RA) management, featuring AI coaching, exercise/diet logging, journaling, forums, and accessible UI (e.g. one-handed mode).
- Developed for CC0005 Healthy Living and Wellbeing at NTU

#### Minigolf Game (Python)

• Engineered a physics-based minigolf game in Python using the 'pygame' module, simulating realistic ball movement and interactive obstacles across 10 unique levels.

### **ADDITIONAL INFORMATION**

- **Technical Skills:** HTML/CSS/JS, Node.js, MySQL, MongoDB, UI/UX Design, C#, Java, C++, React.js, Python, Microsoft Office Suite, Android Development, Figma, Git
- Languages: English (Native), Mandarin Chinese/Japanese (Intermediate), Teochew Chinese (Conversational), Korean/Spanish/Malay (Elementary)
- Awards/Activities: NTU Inter-Hall Olympiad Games 2025 Track and Field (1st Runner Up), SOC Director's Honour Roll AY2019/2020 (Singapore Polytechnic), Designing Solutions for Youth Needs Hackathon Winner (2019)