# TEO KAI JIE (KENDRICK)

# **COMPUTER SCIENCE UNDERGRADUATE @ NTU**

Singapore | 6thetce@gmail.com | https://pixelhypercube.github.io

#### **EDUCATION**

#### **Bachelor of Computing (Honours) in Computer Science**

Aug 2024 - Present

Nanyang Technological University, Singapore

• Current CGPA: Honours (Highest Distinction)

# **Diploma in Information Technology**

Apr 2019 - May 2022

Singapore PolytechnicFinal CGPA: 3.80 / 4.00

#### **EXPERIENCE**

## **Singapore Armed Forces**

Dec 2022 - Aug 2024

Administrative Support Assistant

- Developed a QR Code attendance scanning system to streamline check-ins for non-training events, integrating email-generated QR codes for seamless verification.
  - Successfully deployed the system during Total Defence Day, enabling 200+ participants to scan their attendance efficiently.
- Ensured data accuracy and document quality using Excel and Word, while assisting users with inquiries related to internal automated systems.

#### **Freelance Web Developer**

Feb 2022 - Oct 2022

- Improved intranet platform functionality and user experience for EcoExchange Pte. Ltd. (Singapore Polytechnic Final Year Project).
  - Developed responsive front-end features using HTML, CSS, and JavaScript, enhancing usability for internal users.

#### Leaptron Engineering Pte. Ltd.

Feb 2021 - Aug 2021

Software Engineer (Internship)

- Developed and tested full-stack solutions, including Android apps (Java), C# applications, and Node.js servers, with database management in MySQL.
- Worked with UI/UX tools and IoT technologies (Appgyver, Modbus) to improve system functionality.
- Supported warehouse staff in adopting new software, providing debugging and technical assistance.

# **PERSONAL PROJECTS**

## **RActive (Figma)**

- Designed a Figma prototype to support rheumatoid arthritis (RA) management, featuring AI coaching, exercise/diet logging, journaling, forums, and accessible UI (e.g. one-handed mode).
- Developed for CC0005 Healthy Living and Wellbeing at NTU

#### Minigolf Game (Pygame)

• Engineered a physics-based minigolf game in Python (pygame), simulating realistic ball movement and interactive obstacles across 10 unique levels.

#### ADDITIONAL INFORMATION

- Technical Skills: HTML/CSS/JS, Node.js, MySQL, UI/UX Design, C#, Java, C++, React.js, Python, Microsoft Office Suite, Android Development, Figma
- Languages: English (Native), Mandarin & Teochew Chinese, Japanese (Limited Working Proficiency),
  Korean, Spanish, Malay (Elementary Proficiency)
- Awards/Activities: NTU Inter-Hall Olympiad Games 2025 Track and Field (1st Runner Up), SOC Director's Honour Roll AY2019/2020 (Singapore Polytechnic), Designing Solutions for Youth Needs Hackathon Winner (2019)