

# JASON WILSON

Austin, TX • (562) 922-4760 • [jasonbwilson.story@gmail.com](mailto:jasonbwilson.story@gmail.com)

Portfolio: [jasonbwilson.com](http://jasonbwilson.com)

## SUMMARY

Seasoned Storyboard Artist with over 15 years of experience crafting compelling visual narratives across film, animation, and interactive media. Proficient in industry-standard software and adept at translating complex scripts into dynamic storyboards that enhance storytelling and production efficiency.

## KEY SKILLS

- Visual Storytelling: Cinematic composition, shot continuity, character development
- Software Proficiency: Adobe Photoshop, Toon Boom Storyboard Pro, Blender Grease Pencil
- Technical Expertise: Script analysis, scene visualization, pacing, and timing
- Collaboration: Effective communication with directors, writers, and production teams

## PROFESSIONAL EXPERIENCE

### Storyboard Artist

*Archetype Pictures – Los Angeles, CA (2006–2008, 2016–2017, 2022–2023)*

- Developed cinematic storyboards and visual pitch materials for multiple film projects.
- Collaborated closely with directors and production teams to refine key scenes, ensuring clarity and impact.
- Designed shot sequences, camera angles, and composition layouts to facilitate efficient pre-production planning.

### Storyboard Artist

*Sugar Skull Media – Austin, TX (2019–Present)*

- Created sequential comic storytelling for the ongoing series Halloween-Man.
- Designed dynamic page layouts and character-driven scenes to enhance narrative engagement.
- Worked closely with writers and editors to ensure visual continuity and storytelling impact.

### Storyboard Artist

*Freelance – Various Locations (Various Periods)*

- Designed storyboards, pitch decks, and short-form illustrations for clients in film and publishing.
- Developed layout-driven presentations and print materials with a strong narrative structure.

### Cinematic Storyboard Artist

*Cinematic Games – Houston, TX (2004)*

- Developed storyboards for in-game cinematics and cutscenes, collaborating with game designers and animators to align visual flow with gameplay experience.

## EDUCATION

### Associate of Arts in Computer Animation

*Art Institute of Houston – Houston, TX (2003)*

## PORTFOLIO & CONTACT

Portfolio: [jasonbwilson.com](http://jasonbwilson.com)

Email: [jasonbwilson.story@gmail.com](mailto:jasonbwilson.story@gmail.com)