Neural Networks

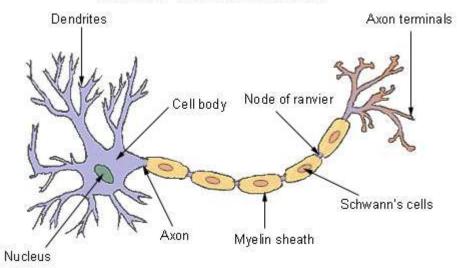
The Perceptron

START 01

An Early Machine Learning Model

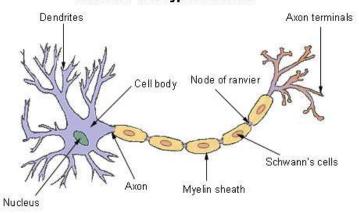
A Typical Neuron

Structure of a Typical Neuron



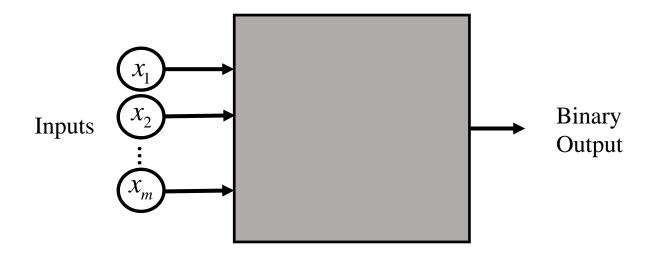
MCP Neuron

Structure of a Typical Neuron



• Described by McCullocch and Pitts in 1943

Perceptron

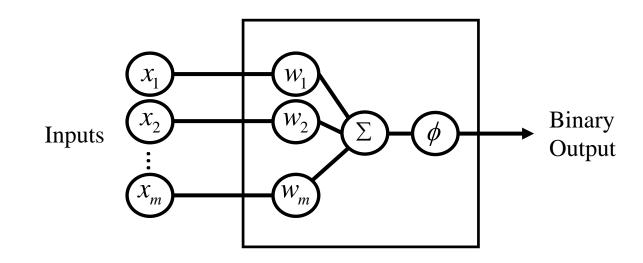


- A Binary Classifier
- Inputs are the **Features** of the object to be classified
- Output is the whether the object is in the class or not $\{1,0\}$
- A Single Layer Neural Network



START 03

Inside the Perceptron Black Box

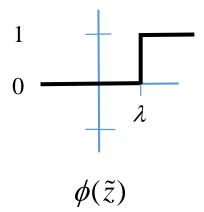


- X_i inputs
- W_i weights
- \sum sum of $w_i x_i$
- ϕ activation function

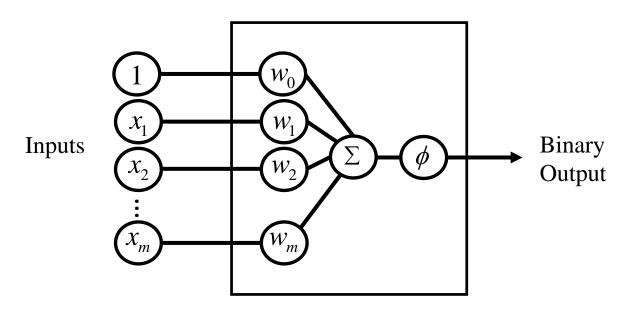
Perceptron Activation Function, $\phi(\tilde{z})$

$$\tilde{z} = \mathbf{w} \square \mathbf{x} = \mathbf{w}^T \mathbf{x} = \sum_{i=1}^m w_i x_i$$

$$\phi(\tilde{z}) = \begin{cases} 1 \text{ if } \tilde{z} \ge \lambda \\ 0 \text{ otherwise} \end{cases}$$



Slightly Improved Perceptron Black Box



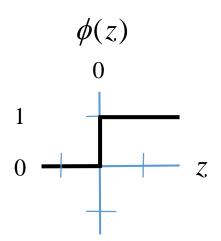
- X_i input
- weight
- \sum sum of $w_i x_i$
- activation function

$$x_0 = 1$$

$$x_0 = 1$$
$$w_0 = -\lambda$$

Revised Perceptron Activation Function, $\phi(z)$

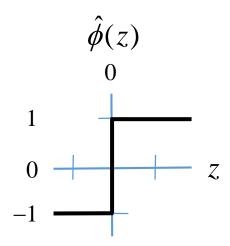
$$\phi(z) = \begin{cases} 1 \text{ if } z \ge 0\\ 0 \text{ otherwise} \end{cases}$$



 $\phi(z)$ is the Heaviside step function

Alternate Perceptron Activation Function,

$$\hat{\phi}(z) = \begin{cases} 1 \text{ if } z \ge 0\\ -1 \text{ otherwise} \end{cases}$$



Application of a Perceptron: is a number >= 0 or not





A	out
a	1
- b	0

b≠0

Application of a Perceptron to sign of an input

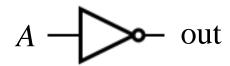


A	out	x_0	x_1	$\Phi(z)$	Z	$z = w_0 x_0 + w_1 x_1$	w_0	w_{I}
a	1	1	a	1	≥ 0	$w_0 + w_I/a/$	0	1
- b	0	1	- b	0	< 0	w_0 - $w_1/b/$	U	1

Application of a Perceptron to Logic Gates

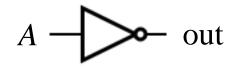
NOT NAND XOR
$$A \longrightarrow \text{out} \quad A \longrightarrow \text{out} \quad B \longrightarrow \text{out}$$

Application of a Perceptron to Logical NOT



A	out
0	1
1	0

Application of a Perceptron to Logical NOT



A	out	x_0	x_1	$\Phi(z)$	Z	$z = w_0 x_0 + w_1 x_1$	w_0	w_1
0	1	1	0	1	≥ 0	w_0	1	2
1	0	1	1	0	< 0	w_0+w_1	1	-2

Application of a Perceptron to Logical NAND

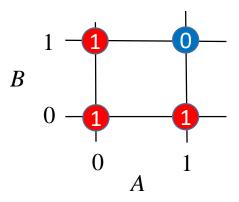
$$A \atop B$$
 — out

A	В	Out
0	0	1
0	1	1
1	0	1
1	1	0

Application of a Perceptron to Logical NAND



A	В	Out
0	0	1
0	1	1
1	0	1
1	1	0



Application of a Perceptron to Logical NAND

$$A \to B$$
 out

A	В	Out	x_0	x_1	x_2	$\Phi(z)$	Z	$z = w^T x$	w_0	w_I	w_2
0	0	1	1	0	0	1	≥ 0	w_0			
0	1	1	1	0	1	1	≥ 0	w_0+w_2	3	2	2
1	0	1	1	1	0	1	≥ 0	w_0+w_1		-2	-2
1	1	0	1	1	1	0	< 0	$w_0+w_1+w_2$			



Application of a Perceptron to Logical XOR

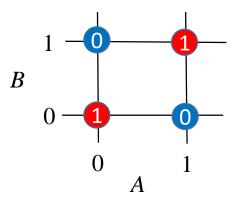
$$A \rightarrow D$$
 out

A	В	Out
0	0	0
0	1	1
1	0	1
1	1	0

Application of a Perceptron to Logical XOR

$$A \rightarrow D$$
 out

A	В	Out
0	0	0
0	1	1
1	0	1
1	1	0

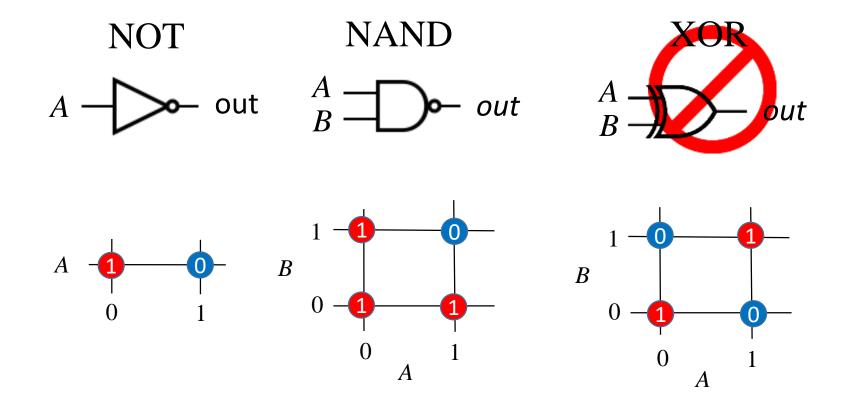


Application of a Perceptron to Logical XOR

$$A \rightarrow D$$
 out

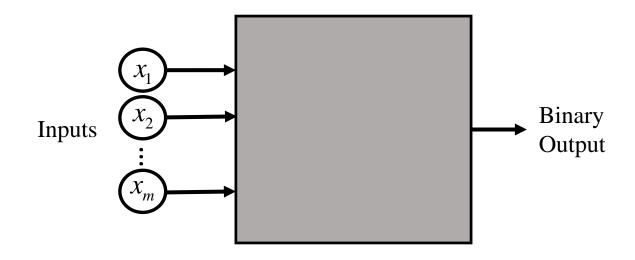
A	В	Out	x_0	x_1	x_2	$\Phi(z)$	Z	$z = w^T x$	w_0	w_{I}	w_2
0	0	0	1	0	0	0	< 0	w_0			
0	1	1	1	0	1	1	≥ 0	$w_0 + w_2$			
1	0	1	1	1	0	1	≥ 0	w_0+w_1			
1	1	0	1	1	1	0	< 0	$w_0 + w_1 + w_2$			

Limits to Application of a Single Perceptron to Logic Gates



NYU Tandon Bioinformatics Introduction to Machine Learning Professor Erik K. Grimmelmann, Ph.D.

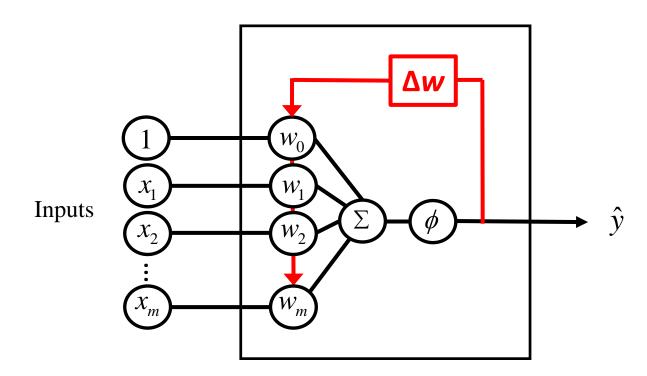
Perceptron



- How the input signals are accumulated
- How the output is determined
- An algorithm for training

START 12

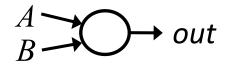
Training a Perceptron



- **x** input
- **w** weight
- $\sum z = \mathbf{w}^T \mathbf{x}$
- ϕ activation function
- \hat{y} computed output value

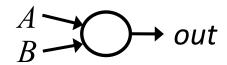
$$\Delta w$$
 = adjustments to w

Application to logical XOR



A	В	out	x_0	x_{I}	x_2	$\Phi(z)$	Z	$z = \mathbf{w}^T \mathbf{x}$	w_0	w_I	w_2
0	0	0									
0	1	1									
1	0	1									
1	1	0									

Application to logical XOR



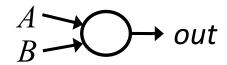
A	В	out	x_0	x_1	x_2	$\Phi(z)$	Z	$z = w^T x$	w_0	w_I	w_2
0	0	0	1	0	0						
0	1	1	1	0	1						
1	0	1	1	1	0						
1	1	0	1	1	1						

$$x_0 = 1$$

$$\mathbf{x}_1 = A$$

$$x_2 = B$$

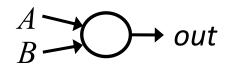
Application to Logical XOR



A	В	out	x_0	x_{I}	x_2	$\Phi(z)$	Z	$z = w^T x$	w_0	w_I	w_2
0	0	0	1	0	0	0	< 0				
0	1	1	1	0	1	1	≥ 0				
1	0	1	1	1	0	1	≥ 0				
1	1	0	1	1	1	0	< 0				

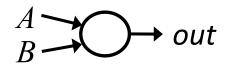
$$\phi(z) = out$$
$$z = \phi^{-1}(\phi(z))$$

Application of a Perceptron to logical XOR



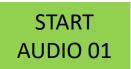
A	В	out	x_0	x_{I}	x_2	$\Phi(z)$	Z	$z = w^T x$	w_0	w_I	w_2
0	0	0	1	0	0	0	< 0	w_0			
0	1	1	1	0	1	1	≥ 0	$w_0 + w_2$			
1	0	1	1	1	0	1	≥ 0	$w_0 + w_I$			
1	1	0	1	1	1	0	< 0	$w_0 + w_1 + w_2$			

Application to logical XOR



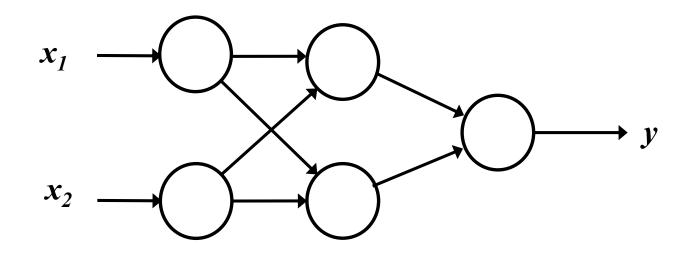
A	В	out	x_0	x_I	x_2	$\Phi(z)$	Z	$z = w^T x$	w_0	w_I	w_2
0	0	0	1	0	0	0	< 0	w_0			
0	1	1	1	0	1	1	≥ 0	$w_0^+ w_2^-$			
1	0	1	1	1	0	1	≥ 0	$w_0 + w_I$			
1	1	0	1	1	1	0	< 0	$w_0 + w_1 + w_2$			

A single perceptron doesn't work

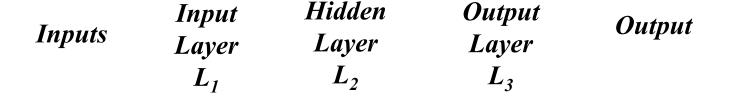


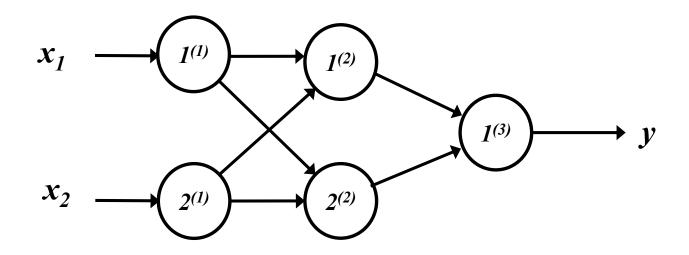
Candidate neural network for logical XOR

Inputs Hidden Output Layer Layer Layer Output



Candidate neural network for logical XOR





Notation

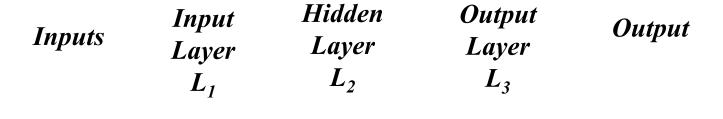
 $a_i^{(l)}$ ith activation unit in the *l*th layer

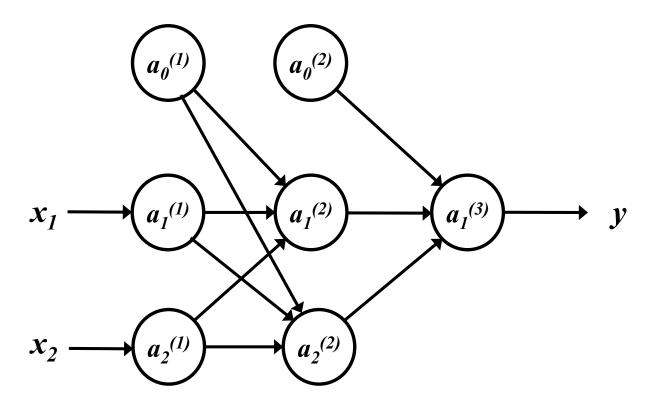
 $w_{ji}^{(l)}$ weight that connects $a_i^{(l)}$ to $a_j^{(l+1)}$

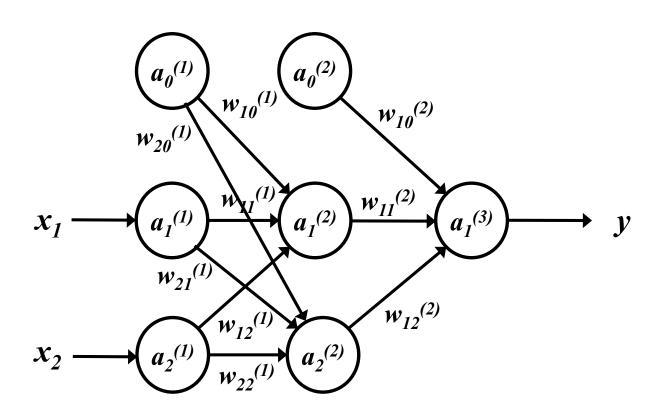
$$z_{i}^{(l+1)} = a_{0}^{(l)} w_{i0}^{(l)} + a_{1}^{(l)} w_{i1}^{(l)} + \dots + a_{m}^{(l)} w_{im}^{(l)}$$
$$= \sum_{j=1}^{m} a_{j}^{(l)} w_{ij}^{(l)}$$

$$a_i^{(l+1)} = \phi\left(z_i^{(l+1)}\right)$$

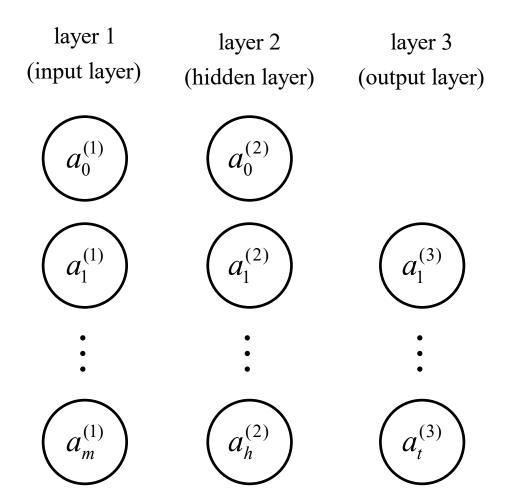
where $\phi(z)$ is a non-linear activation function.



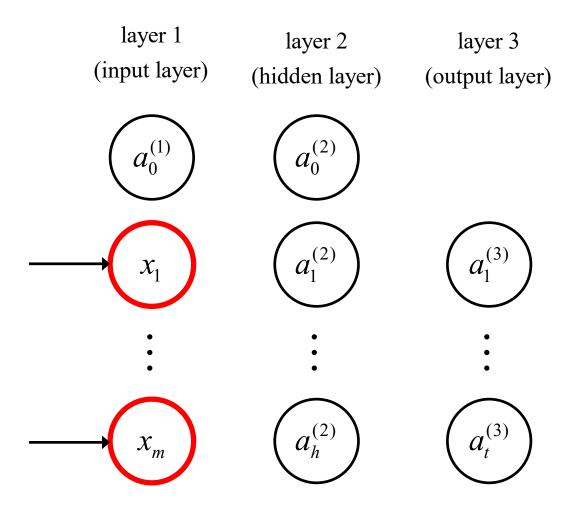




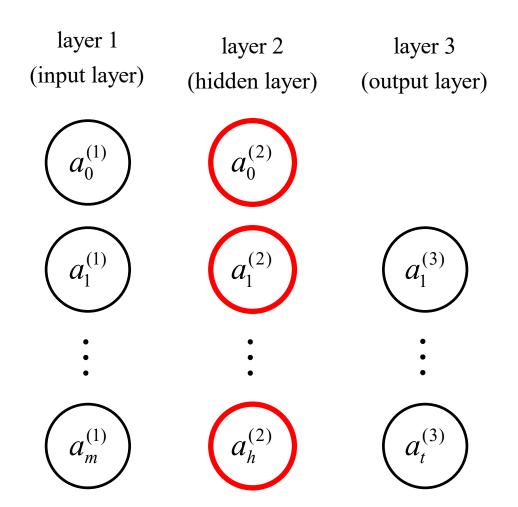
Activation units, a



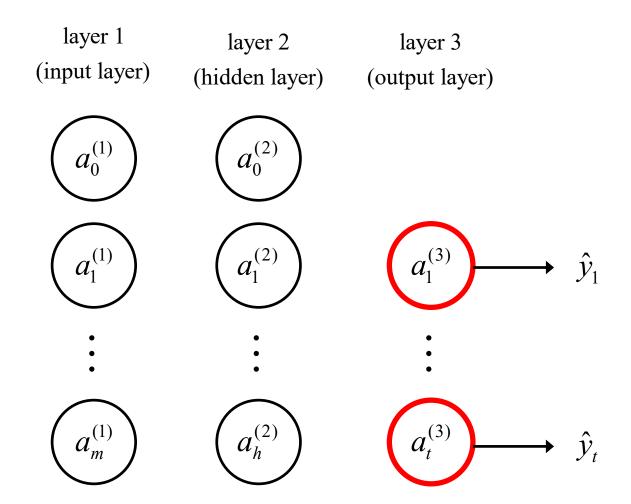
Input units, $a^{(1)}$



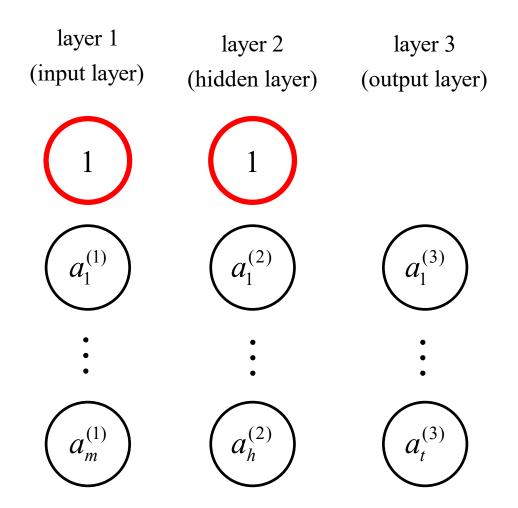
Hidden units, $a^{(2)}$



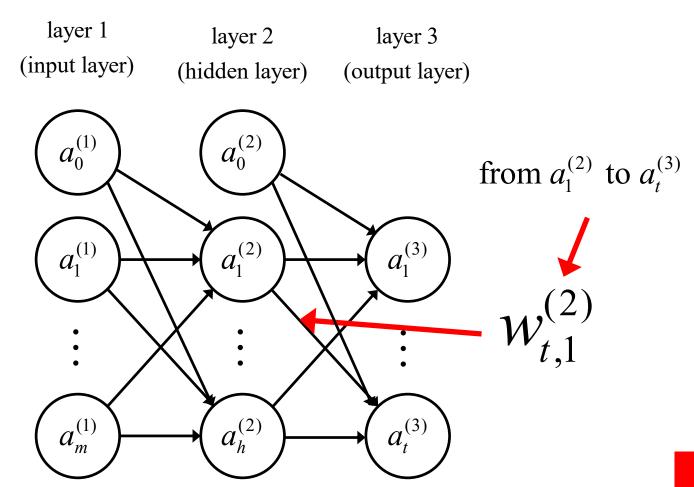
Output units, $a^{(3)}$



Bias activation units, a_0

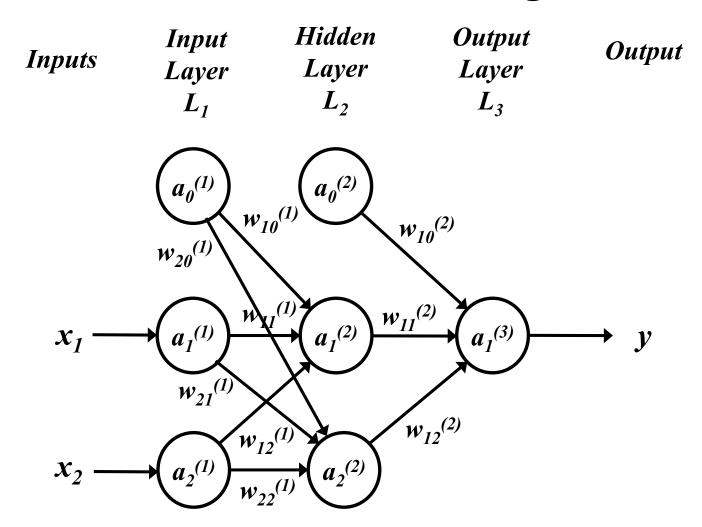


Weights, w



STOP

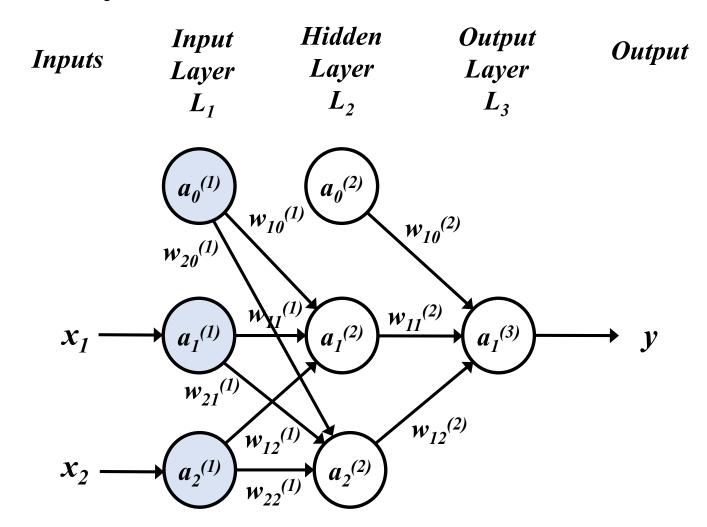
Candidate neural network for logical XOR



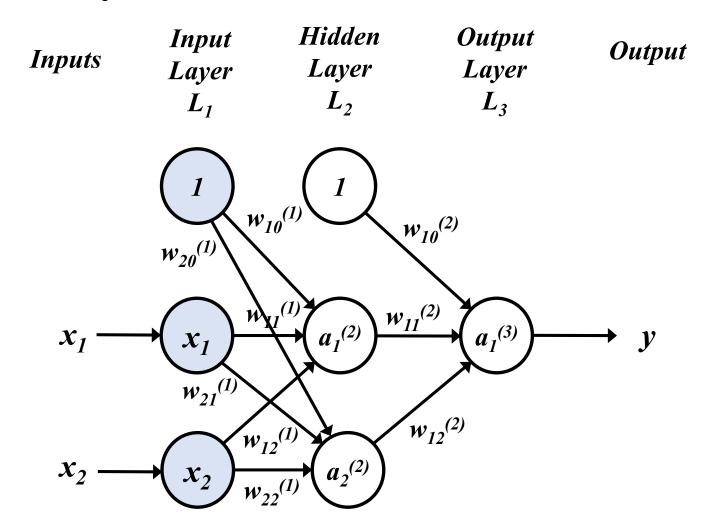
Truth Table

x ₁	X ₂	У
0	0	0
0	1	1
1	0	1
1	1	0

Input Layer

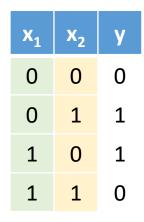


Input Layer



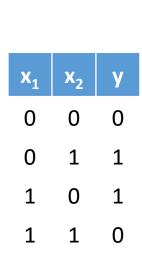
1(1)

a ₀ ⁽¹⁾	a ₁ ⁽¹⁾	a ₂ ⁽¹⁾	w ₁₀ ⁽¹⁾	w ₁₁ ⁽¹⁾	W ₁₂ ⁽¹⁾	z ₁ ⁽²⁾	φ	a ₁ ⁽²⁾
1	0	0						
1	0	1						
1	1	0						
1	1	1						



a ₀ ⁽¹⁾	a ₁ ⁽¹⁾	a ₂ ⁽¹⁾	w ₂₀ ⁽¹⁾	w ₂₁ ⁽¹⁾	w ₂₂ ⁽¹⁾	z ₂ ⁽²⁾	φ	a ₂
1	0	0						
1	0	1						
1	1	0						
1	1	1						

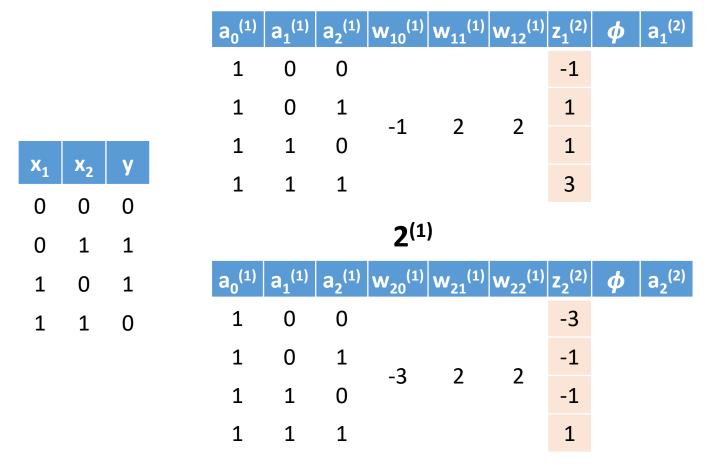




a ₀ ⁽¹⁾	a ₁ ⁽¹⁾	a ₂ ⁽¹⁾	W ₁₀ ⁽¹⁾	w ₁₁ ⁽¹⁾	w ₁₂ ⁽¹⁾	z ₁ ⁽²⁾	φ	a ₁ ⁽²⁾
1	0	0						
1	0	1	1	2	2			
1	1	0	-1	2	2			
1	1	1						

a ₀ ⁽¹⁾	a ₁ ⁽¹⁾	a ₂ ⁽¹⁾	w ₂₀ ⁽¹⁾	w ₂₁ ⁽¹⁾	W ₂₂ ⁽¹⁾	z ₂ ⁽²⁾	ф	a ₂ ⁽²⁾
1	0	0						
1	0	1	2	2	2			
1	1	0	-3	2	Z			
1	1	1						

1(1)



1(1)

a ₀ ⁽¹⁾	a ₁ ⁽¹⁾	a ₂ ⁽¹⁾	w ₁₀ ⁽¹⁾	w ₁₁ ⁽¹⁾	w ₁₂ ⁽¹⁾	z ₁ ⁽²⁾	ф	a ₁ ⁽²⁾
1	0	0				-1	0	
1	0	1	1	2	2	1	1	
1	1	0	-1	Z	Z	1	1	
1	1	1				3	1	

a ₀ ⁽¹⁾	a ₁ ⁽¹⁾	a ₂ ⁽¹⁾	w ₂₀ ⁽¹⁾	w ₂₁ ⁽¹⁾	w ₂₂ ⁽¹⁾	z ₂ ⁽²⁾	ф	a ₂ ⁽²⁾
1	0	0				-3	0	
1	0	1	2	2	2	-1	0	
1	1	0	-3	Z	Z	-1	0	
1	1	1				1	1	

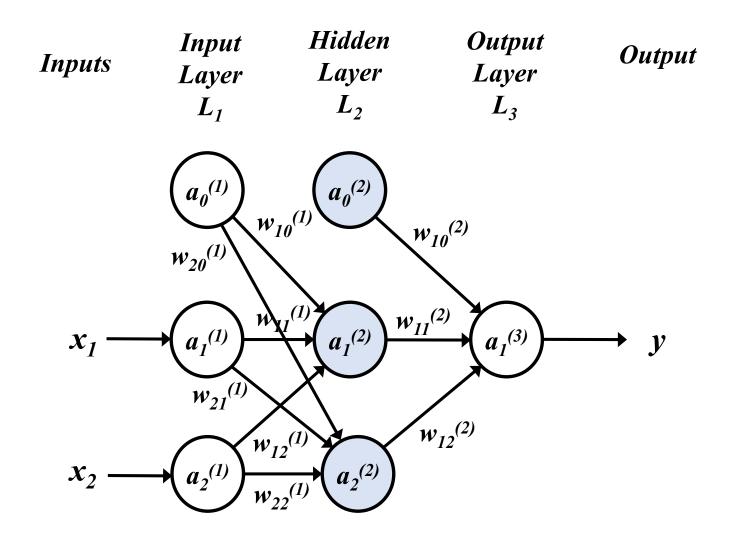
1(1)

X ₁	X ₂	У
0	0	0
0	1	1
1	0	1
1	1	0

a ₀ ⁽¹⁾	a ₁ ⁽¹⁾	a ₂ ⁽¹⁾	w ₁₀ ⁽¹⁾	w ₁₁ ⁽¹⁾	w ₁₂ ⁽¹⁾	z ₁ ⁽²⁾	φ	a ₁ ⁽²⁾
1	0	0				-1	0	0
1	0	1	1	2	2	1	1	1
1	1	0	-1	2	2	1	1	1
1	1	1				3	1	1

a ₀ ⁽¹⁾	a ₁ ⁽¹⁾	a ₂ ⁽¹⁾	w ₂₀ ⁽¹⁾	w ₂₁ ⁽¹⁾	w ₂₂ ⁽¹⁾	z ₂ ⁽²⁾	φ	a ₂ ⁽²⁾
1	0	0				-3	0	0
1	0	1	2	2	2	-1	0	0
1	1	0	-3	Z	Z	-1	0	0
1	1	1				1	1	1

Hidden Layer



a ₁ ⁽²⁾	a ₂ ⁽²⁾
0	0
1	0
1	0
1	1

a ₁ ⁽²⁾	a ₂ ⁽²⁾
0	0
1	0
1	0
1	1

a ₀ ⁽²⁾	a ₁ ⁽²⁾	a ₂ ⁽²⁾	W ₁₀ ⁽²⁾	w ₁₁ ⁽²⁾	w ₁₂ ⁽²⁾	z ₁ (3)	φ	a ₁ ⁽³⁾
1	0	0						
1	1	0						
1	1	0						
1	1	1						

a ₁ ⁽²⁾	a ₂ ⁽²⁾	a ₀ ⁽²⁾	a ₁ ⁽²⁾	a ₂ ⁽²⁾	w ₁₀ ⁽²⁾	W ₁₁ ⁽²⁾	w ₁₂ ⁽²⁾	z ₁ ⁽³⁾	φ	a ₁ (3)
0	0	1	0	0						
1	0	1	1	0 0	1	2	2			
1	0	1	1	0	-1	2	-2			
1	1	1	1	1						

a ₁ ⁽²⁾	a ₂ ⁽²⁾	a ₀ ⁽²⁾	a ₁ ⁽²⁾	a ₂ ⁽²⁾	W ₁₀ ⁽²⁾	W ₁₁ ⁽²⁾	w ₁₂ ⁽²⁾	z ₁ ⁽³⁾	φ	a ₁ (
0	0	1	0	0				-1		
1	0	1	1	0	1	2	2	1		
1	0	1	1	0	-1	Z	-2	1		
1	1	1	1	1				-1		

a ₁ ⁽²⁾	a ₂ ⁽²⁾	a ₀ ⁽²⁾	a ₁ ⁽²⁾	a ₂ ⁽²⁾	W ₁₀ ⁽²⁾	W ₁₁ ⁽²⁾	W ₁₂ ⁽²⁾	z ₁ ⁽³⁾	φ	a ₁
0	0	1	0	0				-1	0	
1	0		1		1	2	2	1 1	1	
1	0	1	1	0	-1	Z				
1	1	1	1	1				-1	0	

a ₁ ⁽²⁾	a ₂ ⁽²⁾	a ₀ ⁽²⁾	a ₁ ⁽²⁾	a ₂ ⁽²⁾	W ₁₀ ⁽²⁾	W ₁₁ ⁽²⁾	w ₁₂ ⁽²⁾	z ₁ (3)	ф	a ₁ ⁽³⁾
0	0	1	0	0				-1	0	0
1	0		1		1	2	-2	1	1	1
1	0	1	1	0	-T	Z	-2	1	1	1
1	1	1	1	1				-1	0	0

Output layer to output

a₁(3)

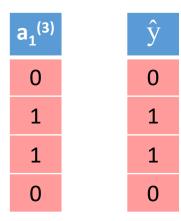
0

1

1

0

Output layer to output

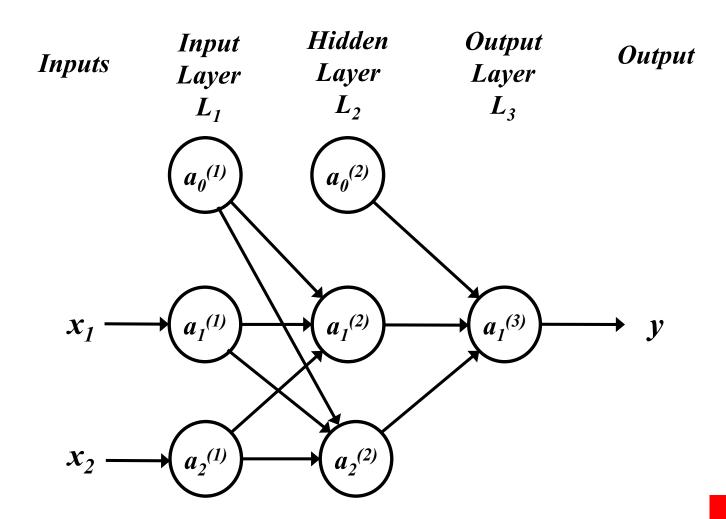


$$\hat{y} = y$$

x ₁	X ₂	У
0	0	0
0	1	1
1	0	1
1	1	0

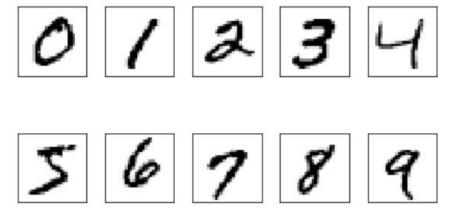
ŷ
0
1
1
0

This network can work for logical XOR

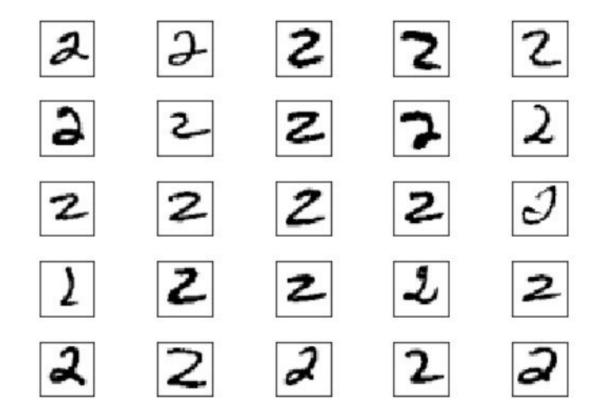


STOP

Another example: recognizing handwritten digits



This is a hard problem



• MNIST – <u>Modified National Institute of Standards and Technology database</u>

- MNIST <u>Modified National Institute of Standards and Technology database</u>
- 250 individuals

- MNIST Modified National Institute of Standards and Technology database
- 250 individuals
- 60,000 training images
- 10,000 test images

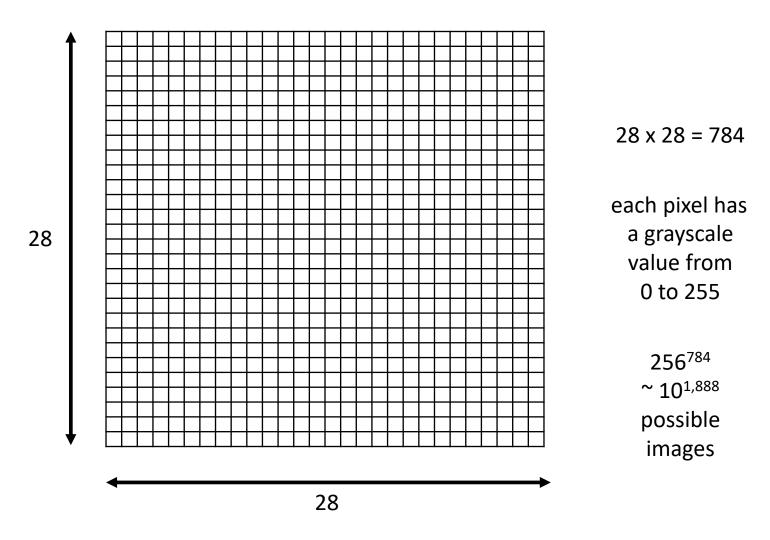
- MNIST Modified National Institute of Standards and Technology database
- 250 individuals
- 60,000 training images
- 10,000 test images
- Handwritten digits (0,1,2,3,4,5,6,7,8,9)

- MNIST Modified National Institute of Standards and Technology database
- 250 individuals
- 60,000 training images
- 10,000 test images
- Handwritten digits (0,1,2,3,4,5,6,7,8,9)
- Each image is 28x28 pixels (784 pixels)
- Each pixel has grayscale values [0,1,...,255]

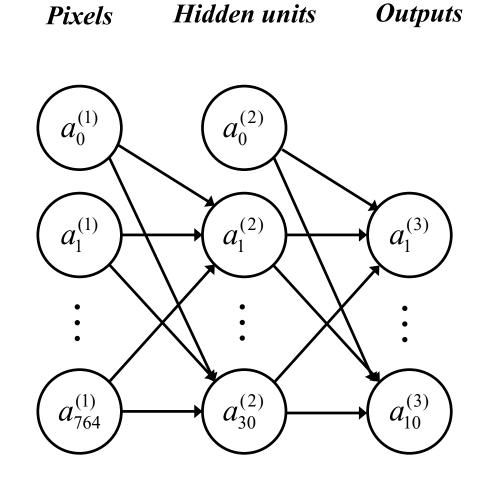
Sample data



Each image is a set of pixels



Candidate neural network



Output coding options

Label encoding

$$\hat{q}_1^{(3)} \longrightarrow \hat{y} = \{1, 2..., t\}$$

One-hot encoding

$$\hat{y}_{1} = \{0,1\}$$

$$\vdots$$

$$a_{t}^{(3)} \longrightarrow \hat{y}_{t} = \{0,1\}$$

$$\hat{y}_{t} = \{0,1\}$$

$$\hat{y}_{t} = \{0,1\}$$

$$\hat{y}_{t} = \{0,1\}$$

Label encoding

In **label encoding** we use cardinal numbers as the labels of the categorical feature of interest.

sepal length	sepal width	petal length	petal width	class
5.1	3.5	4.0	0.2	0
4.9	3.0	1.4	0.2	0
7.0	3.2	4.7	1.4	1
6.4	3.2	4.5	1.5	1
6.3	3.3	6.0	2.5	2
5.8	2.7	5.1	1.9	2

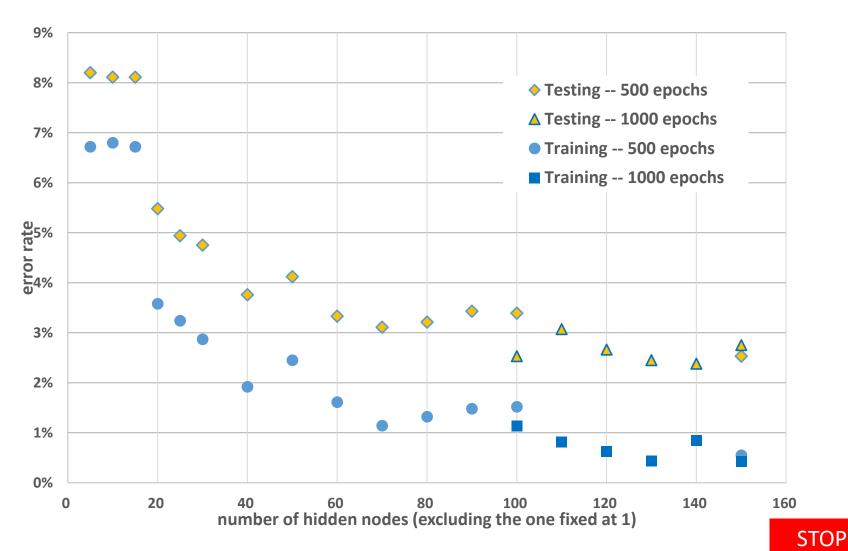
class	species
0	Setosa
1	Versicolour
2	Virginica

One-hot encoding

In **one-hot** encoding we use a separate feature for each unique label of the categorical feature of interest.

sepal length	sepal width	petal length	petal width	Setosa	Versicolour	Virginica
5.1	3.5	4.0	0.2	1	0	0
4.9	3.0	1.4	0.2	1	0	0
7.0	3.2	4.7	1.4	0	1	0
6.4	3.2	4.5	1.5	0	1	0
6.3	3.3	6.0	2.5	0	0	1
5.8	2.7	5.1	1.9	0	0	1

Results as the size of the hidden layer is changed



Typical non-linear activation functions

$$\phi(z) = \frac{1}{1 + e^{-z}}$$

$$\phi(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}}$$

$$\phi(z) = \begin{cases} z & \text{if } z \ge 0 \\ 0 & \text{if } z < 0 \end{cases}$$

Leaky rectified linear

$$\phi(z) = \begin{cases} z & \text{if } z \ge 0 \\ \alpha z & \text{if } z < 0 \end{cases},$$

(Leaky ReLU)

where
$$\alpha > 0$$
 and $\alpha \approx 0$

$$\phi(z) = \ln(1 + e^z)$$

Typical non-linear activation functions

