Mutations

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Mutations

- Most uses of GraphQL are around queries
- GraphQL can also be used to change data
- This is called Mutation

Mutation Syntax

There are three main parts in the mutation request:

Mutation Object Type

Mutation Parameters

Returned Data

Mutation Syntax

There are three main parts in the mutation request:

```
mutation

    mutation ($book: BookInput!) ←{
                                                                       Arguments
object type
                                                                    The objects that we
                     addBook (input: $book) {
                                                                    want to create /
Defines that we're
                                         — Returned data
                        bookId
                                                                    modify
running a mutation
                                                                    Can be more than one
and not a query
                                               Reflects the new
                                               object that was
                                               added
```

Mutations often receive a special input named Input Type

Input Type

- When using queries, we usually use scalar argument:
 - BookId => Int
 - BookName => String
 - Etc.
- With mutations we usually want to pass complex argument, containing properties of the entity we want to create

Input Type

- This type of argument is called Input Type
- Can be used in mutations, but also in queries
- Needs to be defined in code and then be used in the mutation
- Every complex type can be used as input type