

# Piyush Priy

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## Education

<b>International Institute of Information Technology, Hyderabad</b> <i>Master of Technology in Computer Science and Engineering</i>	2024 - 2026 Hyderabad
<b>GITA Autonomous College</b> <i>Bachelor of Technology in Computer Science and Information Technology(CGPA: 8.38 / 10.00)</i>	2020 - 2024 Bhubaneswar
<b>Ishan International Public School</b> <i>Higher Secondary (12th) (Percentage: 82% )</i>	2019 Patna
<b>S.T. Severin's High School</b> <i>Secondary (10th) (CGPA: 9.6)</i>	2017 Patna

## Projects

<b>Self-Driving Car Simulation in a Virtual World</b>   <i>HTML, CSS, JavaScript (no libraries), OpenStreetMap</i>	April 2024
<ul style="list-style-type: none"><li>Designed a virtual environment for self-driving car simulations using HTML, CSS, and JavaScript, successfully simulating real-world conditions and integrating OpenStreetMap data for accurate pathfinding.</li><li>Developed a self-driving car simulation, leveraging reinforcement learning and Dijkstra's Algorithm to navigate real-world map data from OpenStreetMap.</li></ul>	
<b>Anti-Doping Awareness Game</b>   <i>C++, Unreal Engine's Blueprint, Blender 3D</i>	August 2022
<ul style="list-style-type: none"><li>Developed a game promoting anti-doping awareness, including boxing and bicycle ride games.</li><li>Contributed to both boxing and bicycle ride games</li><li>Engineered advanced algorithms in C++ for game mechanics, enhancing player engagement and educational impact, resulting in a 40% increase in user retention.</li></ul>	
<b>Multiple Mini Arcade Games</b>   <i>C++, Raylib.</i>	June 2022
<ul style="list-style-type: none"><li>Created Mini arcade games inspired by classic titles similar to Mario and Shooter games.</li><li>Designed and developed multiple mini arcade games using C++ and Raylib, achieving 95% code efficiency and enhancing gameplay experience through seamless integration of advanced graphics and interactive features.</li></ul>	

## Skills

**Programming Languages** : C, C++, Python, JavaScript  
**Web Development** : HTML5, CSS3, JavaScript  
**Tools** : Unreal Engine, Git, GitHub, Microsoft Office

## Relevant Coursework

Data Structures and Algorithms(C), Database Management, Computer Networks, Operating Systems, Machine Learning & Computer Intelligence

## Achivements

<b>GATE Exam (Graduate Aptitude Test in Engineering)</b> <i>Conducted by IISc Bengaluru</i>	2024
<ul style="list-style-type: none"><li>Scored 97.63 percentile</li></ul>	
<b>Smart India Hackathon - 2022</b> <i>Organized by MHRD, AICTE, i4C, and Persistent Systems</i>	August 2022
<ul style="list-style-type: none"><li>Represented College at SIH - 2022 Grand Finals</li></ul>	