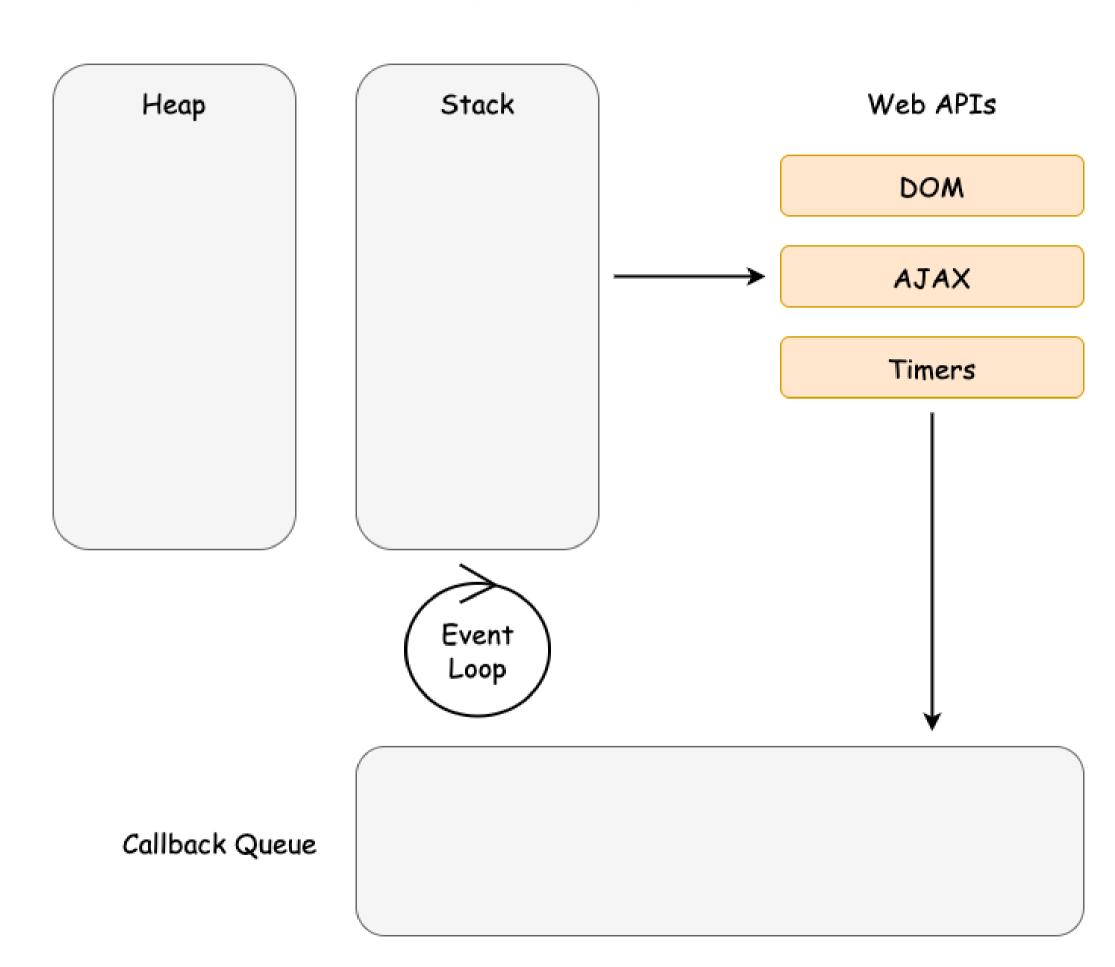
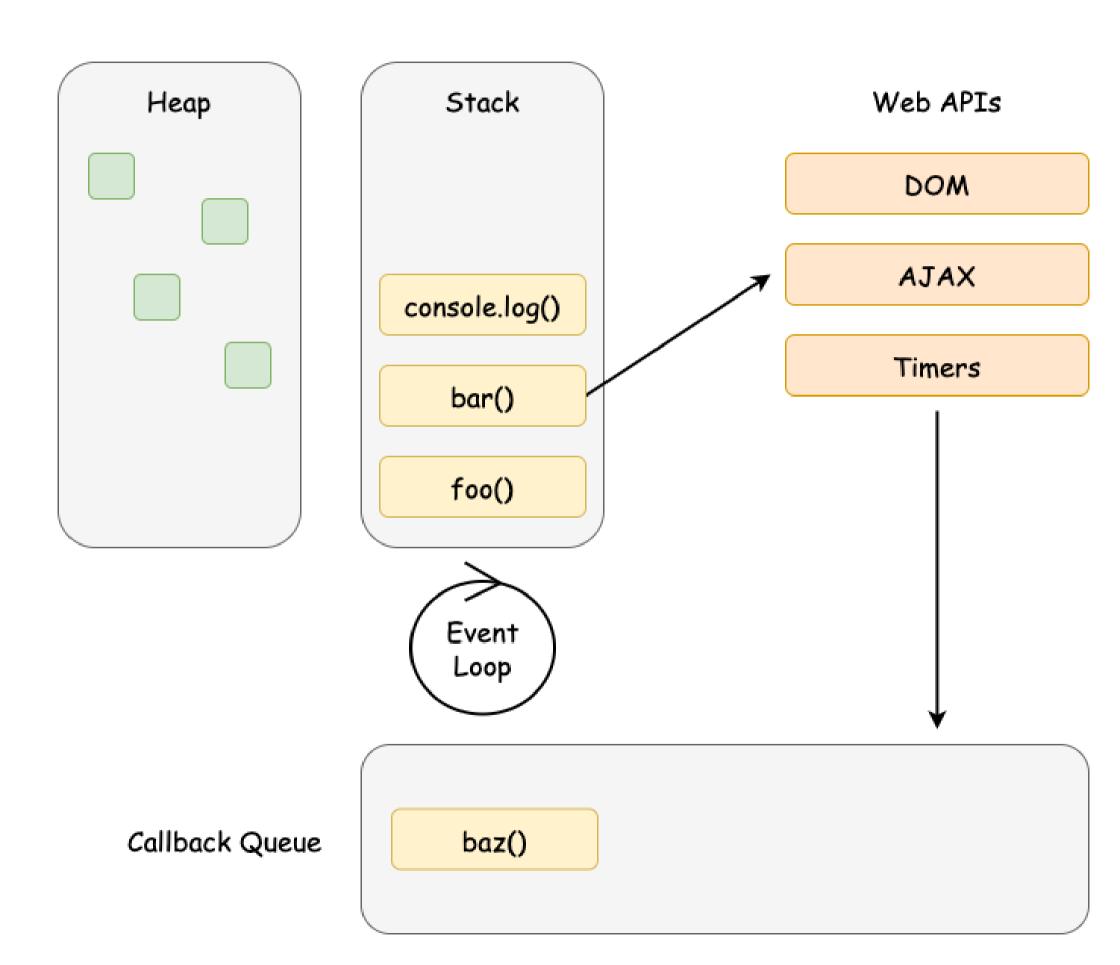
Understanding the Node.js Event Loop

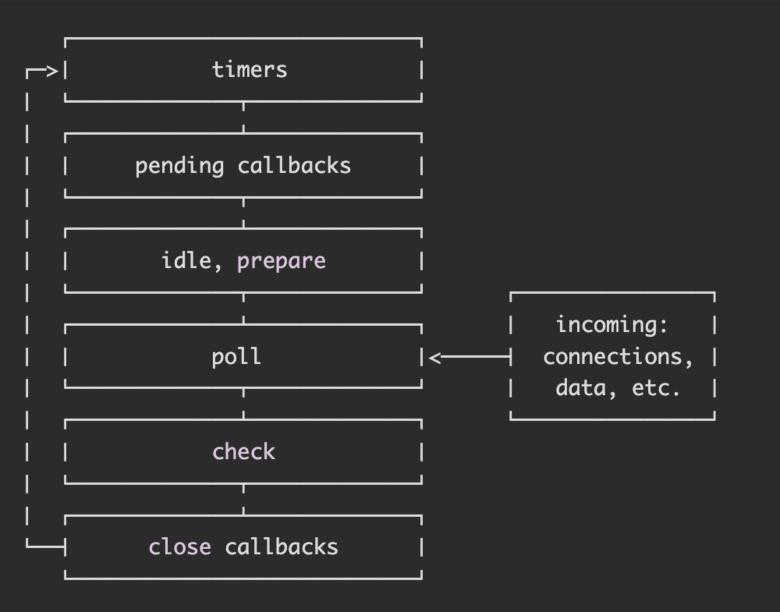
https://github.com/thawkin3/nodejs-event-loop-presentation

JavaScript Event Loop (Browser)



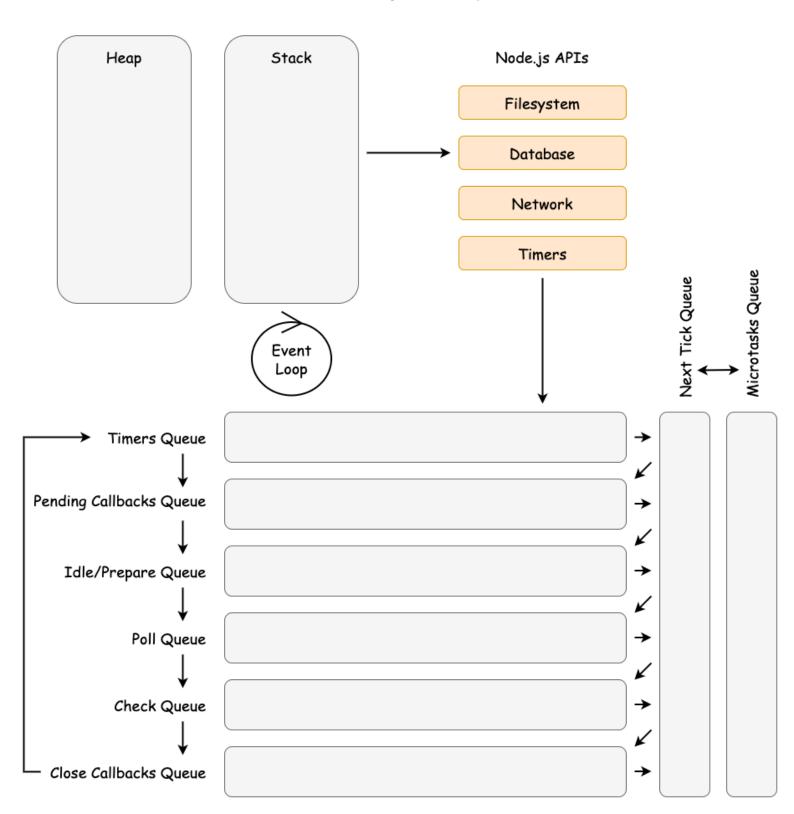
JavaScript Event Loop (Browser)

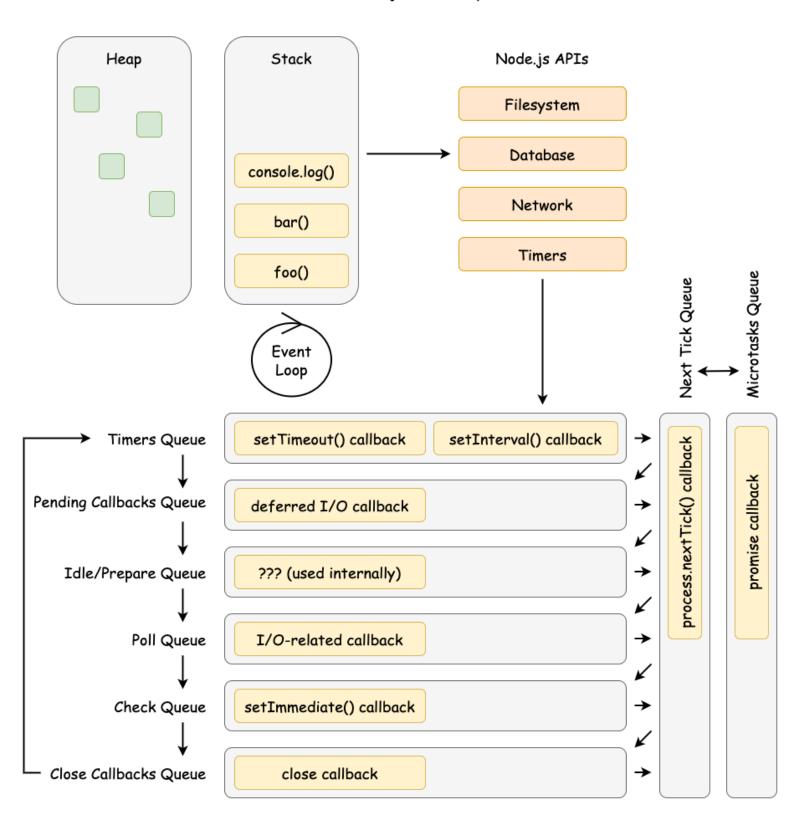




Phases Overview

- **timers**: this phase executes callbacks scheduled by setTimeout() and setInterval().
- pending callbacks: executes I/O callbacks deferred to the next loop iteration.
- idle, prepare: only used internally.
- poll: retrieve new I/O events; execute I/O related callbacks (almost all with the
 exception of close callbacks, the ones scheduled by timers, and setImmediate());
 node will block here when appropriate.
- check: setImmediate() callbacks are invoked here.
- close callbacks: some close callbacks, e.g. socket.on('close', ...).





Node.js Event Loop - Main Takeaways

- The Node.js event loop is complicated!
- The Node.js event loop coordinates work between the call stack and the callback queues.
- 3. The Node.js event loop has multiple callback queues.
- 4. Don't block the event loop (prefer asynchronous code over synchronous).
- 5. Don't starve the event loop (with recursive calls to process.nextTick).
- 6. Mix and match usage of setTimeout, setImmediate, process.nextTick, and promises with care.