

## Day 17 – Node.js Core Modules

### Challenge 4: File System (fs) Module

**User Story:**

As a content manager, I want to store user input into a file and read it back for confirmation.

**Problem Statement:**

Use Node's `fs` module to:

- Write user input (feedback.txt)
- Then read and print the contents on the console.

**Expected Outcome:**

Input: "Node.js is awesome!"

Output:

Data written successfully.

Reading file...

Node.js is awesome!

**Bonus:**

Use `fs.promises` instead of callbacks.

**Self-Evaluation Metrics:**

Metric	Target
File created and written successfully	
Read content printed on console	
Used <code>fs.promises</code> or async version	

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## Challenge 5: HTTP Module

### User Story:

As a backend developer, I want to serve a basic web page using Node.js without Express.

### Problem Statement:

Create a simple HTTP server using Node's **http module** that:

- Serves "Hello from Node.js Server" at / route.
- Serves "About Page" at /about.

### Expected Outcome:

Visit `http://localhost:3000` → Displays "Hello from Node.js Server".

### Bonus:

Serve static HTML file content instead of plain text.

### Self-Evaluation Metrics:

Metric	Target
HTTP server created	
Handled multiple routes	
Properly closed server using ctrl+c	

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## Challenge 6: Events Module

### User Story:

As a developer, I want to simulate event-driven behavior (like a notification system).

### Problem Statement:

Use **EventEmitter** to create custom events:

- `userLoggedIn`
- `userLoggedOut`  
Trigger them with messages logged on the console.

**Expected Outcome:**

User John logged in.

User John logged out.

**Bonus:**

Emit a custom event `sessionExpired` after 5 seconds.

**Self-Evaluation Metrics:**

Metric	Target
Used <code>EventEmitter</code> correctly	
Registered event listeners	
Emitted events dynamically	

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