

Day 17 – Node.js Core Modules

Challenge 4: File System (fs) Module

User Story:

As a content manager, I want to store user input into a file and read it back for confirmation.

Problem Statement:

Use Node's `fs` module to:

- Write user input (`feedback.txt`)
- Then read and print the contents on the console.

Expected Outcome:

Input: "Node.js is awesome!"

Output:

Data written successfully.

Reading file...

Node.js is awesome!

Bonus:

Use `fs.promises` instead of callbacks.

Self-Evaluation Metrics:

Metric	Target
File created and written successfully	
Read content printed on console	
Used <code>fs.promises</code> or <code>async</code> version	

Challenge 5: HTTP Module

User Story:

As a backend developer, I want to serve a basic web page using Node.js without Express.

Problem Statement:

Create a simple HTTP server using Node's `http module` that:

- Serves "Hello from Node.js Server" at / route.
- Serves "About Page" at /about.

Expected Outcome:

Visit `http://localhost:3000` → Displays "Hello from Node.js Server".

Bonus:

Serve static HTML file content instead of plain text.

Self-Evaluation Metrics:

Metric	Target
HTTP server created	
Handled multiple routes	
Properly closed server using <code>ctrl + c</code>	

Challenge 6: Events Module

User Story:

As a developer, I want to simulate event-driven behavior (like a notification system).

Problem Statement:

Use `EventEmitter` to create custom events:

- userLoggedIn
- userLoggedOut
 - Trigger them with messages logged on the console.

Expected Outcome:

User John logged in.

User John logged out.

Bonus :

Emit a custom event sessionExpired after 5 seconds.

Self-Evaluation Metrics:

Metric	Target
Used EventEmitter correctly	
Registered event listeners	
Emitted events dynamically	
