



ALLIANZE

INTRODUCTION

A virtual world consisting of imaginary corporations and scenarios which can be manipulated by the corporations and at the same time can value or devalue a corporation's net worth. At the end of the allotted time, the wealthiest teams will be shortlisted and would be asked to analyze and defend their alliances.

GUIDELINES OF GAME

- Objective of this game is To become the wealthiest corporations in the world
- Every team is corporation working in certain field, belonging to certain country
- All have same net value in beginning, say 500\$.
- They are supposed to get into alliance with not more than 5 companies but keeping in mind geo-political compulsions and try to expand and become the richest corporations in world
- They have to convince each other but here's a twist in middle of the game new alerts and notifications shall come and they got to handle then and move forward. Even the rules can change midway

Ex. 1. Civil War emerging in a country can devalue the net worth of a corporation.

Ex.2. A favourable government being elected can increase the value of a corporation. and so on.....

- THE ORGANIZERS RESERVE THE RIGHTS TO CHANGE ANY OF THE ABOVE MENTIONED RULES AS THEY DEEM FIT.

ELIGIBILITY

All students (pursuing graduation and under graduation) with a valid photo-identity card of their respective educational institutes are eligible to participate in alliance.

CERTIFICATE POLICY

1. Certificate of excellence will be given to all the winners (Top 3 Teams).
2. Certificate of participation will be given to all the teams that will participate in the event, but not to the teams which get disqualified due to disobeying any of the competition rules.

REGISTRATION DETAILS

Maximum members in a team : 2

Entry Fee :- Rs 100/- per team

PRIZES

First Prize :-Rs 2,000/-

Second Prize:- Rs 1,500/-

Third Prize :- Rs 1,000/-

CONTACT DETAILS

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www.mit-texephyr.com