Piyush Agade

pagade@cise.ufl.edu | +1 (724) 467 - 3597 | 3800 SW 34th St., P129, Gainesville, 32608, FL

Education

May 2017 Master's in Computer Science, University of Florida (GPA: 3.45)

Courses taken- Analysis of Algorithms, Computer Networks, and Social Network Computing, Advanced Data Structures, Database Management Systems, and Introduction to Cryptography.

July 2014 **E**

Bachelor's in Electronics and Telecommunications Engineering, Maharashtra Institute of Technology, University of Pune (First Class with Distinction)

Technical skills

Programming Languages: C, Java, JQuery, Python, PHP, HTML, CSS, MySQL.

Software: Eclipse, LABVIEW, MATLAB.

Spoken Languages: Marathi (Native), Hindi (Fluent)

Projects

Apr-June'16 Mute-On-Call (In Progress), Individual Project

Developing a cross-platform volume control application, that mutes music/sounds on all registered devices when the cell-phone rings.

Feb-June'16 UniClip!, Individual Project

Developed a cross-platform clipboard synchronization application. The application is currently supported on Android and Windows PC.

Jan-Apr'16 Soccer Statistics System, University of Florida

The project involves collecting data collected from the web to create a database and use it to analyse and find interesting correlations between various players, leagues, etc.

Aug-Dec'15 BitSync, University of Florida

Developed a P2P file sharing system using **Java**. The system is fully capable of splitting and joining the file chunks on every peer, besides file sharing.

Aug-Dec'15 Viral Marketing Influence Propagation, University of Florida

Implemented two influence propagation algorithms in **Python**, one based on Linear Thresholding, and the other on Independent Cascading model of influence propagation; And also developed a web interface that uses a **JS** visualisation library to display the output of the two implemented algorithms.

Jan-Apr'14 Spatially Scalable Video streaming based on Network Traffic, MIT Pune

Developed a system capable of dynamically scalable video streaming over a network depending on the network traffic, and accordingly change the resolution of the video being streamed by the media server.

Aug-Nov'13 Electronic Control Unit & Skid Detection on a Motor Bike, MIT Pune

Developed a system that could detect skidding and estimate other driving parameters such as acceleration and tilt of a bike. The team also developed a virtual instrument that logs real-time data acquired by a 3-axis accelerometer and feed the acquired data to a **LABVIEW** VI, which simulates and detects skidding, and other conditions like tilting, braking and acceleration.

Other Projects

- 1) **Website** and **Android** development, and graphic designing for numerous technical and sports events during undergraduate studies at MIT Pune.
- 2) Designed a website for Petroleum Engg. Dept.'s (MIT Pune) international conference-SPESC' 14.
- 3) Hits & Clicks game (Published on Play Store).