

PIYUSH JAGADISH BAG

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EXPERIENCE

Arista Networks

Santa Clara, CA

Software Engineer, Infrastructure

Mar 2022 - June 2022, Sep 2022 - Dec 2022 (Intern), Jan 2023 - Present

- Designed and automated a **scalable ML pipeline using KubeFlow** to process **150 million supply chain records**, enabling real-time risk categorization from 1-5 ratings, which resulted in a **40% reduction in model deployment time**.
- Implemented **distributed transactions** using the **Two-Phase Commit Protocol**, ensuring data consistency across multiple microservices, which resulted in a **25% reduction in transaction failures** during high-concurrency operations.
- Developed and automated an **Internal Developer Platform (IDP)** on AWS using **Terraform and CDKTF**, streamlining cloud infrastructure provisioning for development teams, resulting in a **50% reduction in deployment time** and enhancing self-service capabilities for developers.

Apple

Sunnyvale, CA

Software Engineer Intern, Data Access Layer

Jun 2022 - Sept 2022

- Replaced built-in Query Parser ANTLR** with custom Query-Support developed using **Go** and **MongoDB Aggregation Pipeline** and **MongoDB Query Language**, enhancing performance of Search API in Data Access Layer by **30%**.
- Allowed front end team to search DB using custom-built structs and unifying within an interface to leverage **MongoDB query operators** in **JSON format**. Wrote unit tests for 30+ use cases, bringing test coverage to **100%**.
- Improved the performance** of a legacy backend system by refactoring and optimizing code in **Go**, resulting in a **60% reduction in response time** and a **40% increase in system stability**.

TECHNICAL SKILLS

Languages:	Go (Proficient) , Python, C/C++, JavaScript
Frameworks:	Gin (Proficient) , Django, Flask, React, Node.js, GraphQL
Databases:	SQL - [Postgres, MySQL] (Proficient) , NoSQL - [MongoDB, Cassandra]
Developer Tools and Other Technologies:	Git (Proficient) , Docker, Kubernetes, KubeFlow, GitOps, Terraform, AWS

PROJECTS

Redis Internals in Go

Jan 2024 - Jun 2024

Go, Event Loops, Serialization Protocols, TCP/IP Networking, IO Multiplexing, Persistent Mechanism, Eviction Strategies

- Reimplemented Redis core features in Golang, including event loops, serialization protocols, and command pipelining, enabling seamless integration with any Redis client worldwide
- Implemented Redis persistence mechanisms, including Append-Only File (AOF) persistence, to guarantee data durability and recovery in distributed systems

Custom Orchestrator in Go

Aug 2023 - Dec 2023

Go, Table-driven Design, BoltDB, Singleton, Circuit Breaker, Leader Election

- Developed a fully functional orchestrator from scratch using Go, inspired by systems like Kubernetes and Nomad. Implemented core components including the manager, worker, scheduler, and CLI for efficient task management and orchestration.
- Built features to start, stop, and manage Docker containers using the Docker API, ensuring smooth operation and scalability of containerized applications. Developed a scheduling algorithm that optimizes resource allocation across a cluster of worker nodes.
- Integrated metrics collection and monitoring for both tasks and worker nodes to facilitate real-time tracking of system performance. Implemented APIs for collecting and reporting metrics, enhancing the system's observability and maintainability.

EDUCATION

Santa Clara University

Santa Clara, CA

Master of Science in Computer Science

Mar 2021 - Dec 2022

University of Mumbai

Mumbai, India

Bachelor of Engineering in Information Technology