```
#include <stdio.h>
#include <stdlib.h>
#include <limits.h>
#define quesize 10
int item, p, rear=-1, q[quesize][2];
void insrear(){
  if(rear<quesize){</pre>
  q[++rear][0]=item;
  q[rear][1]=p;
  else
  printf("Queue overflow\n");
}
void remove_small(){
  int min=INT_MAX;
  int t;
  for(int i=0;i<=rear;i++){</pre>
    if(q[i][1]<min){
    min=q[i][1];
    t=i;
    }
  }
  if(min!=INT_MAX){
  printf("Element \ removed: \ \% d \ with \ priority \ number: \ \% d \ n", q[t][0], min);
```

```
q[t][1]=INT\_MAX;
  }
  else
  printf("Queue Underflow\n");
}
void display(){
  printf("Elements of queue:\nele\tprior\n");
  for(int i=0;i<=rear;i++){</pre>
    if(q[i][1]!=INT_MAX)
    printf("%d\t%d\n",q[i][0],q[i][1]);
  }
}
int main(){
  int choice;
  for(;;){
    printf("Enter:\n1. Insert Element\n2. Delete Highest Prior\n3. Display\n4. Exit\n");
    scanf("%d",&choice);
    switch (choice){
      case 1: printf("Enter element and priority:\n");
      scanf("%d%d", &item,&p);
       insrear();
       break;
      case 2: remove_small();
       break;
      case 3: display();
       break;
```

```
case 4: exit(0);
  default: printf("Wrong choice\n");
}

return 0;
```

OUTPUT::

```
Try the new cross-platform PowerShell https://aka.ms/pscore6
PS D:\Prg data> cd "d:\Prg data\C&C++\Stack implementation\"; if ($?) { gcc prior_queue.c -o prior_queue }; if ($?) { .\prior_queue }
Enter:
1. Insert Element
2. Delete Highest Prior
3. Display
4. Exit
Enter element and priority:
2
Enter:
1. Insert Element
2. Delete Highest Prior
3. Display
4. Exit
Enter element and priority:
20
3
Enter:
1. Insert Element
2. Delete Highest Prior
3. Display
4. Exit
1
Enter element and priority:
50
Enter:
1. Insert Element
2. Delete Highest Prior
3. Display
4. Exit
Enter element and priority:
40
2
Enter:

    Insert Element
    Delete Highest Prior
    Display

4. Exit
```

```
3. Display
4. Exit
3
Elements of queue:
            prior
ele
10
20
50
40
Enter:
1. Insert Element

    Delete Highest Prior
    Display
    Exit

2
Element removed: 50 with priority number:1
Enter:

    Insert Element
    Delete Highest Prior
    Display
    Exit

2
Element removed: 10 with priority number:2
1. Insert Element
2. Delete Highest Prior
3. Display
4. Exit
2
Element removed: 40 with priority number:2
Enter:
1. Insert Element
2. Delete Highest Prior
3. Display
4. Exit
2
Element removed: 20 with priority number:3
Enter:
1. Insert Element
2. Delete Highest Prior
3. Display
4. Exit
3
Elements of queue:
            prior
ele
Enter:
```