

04/10/24

## (Unit - 2)

### 1. Branching Statement

↳ If, If - Else, If - Else + If Ladder, Nesting of If

### 2. Looping Statement

↳ for, while, do - while.

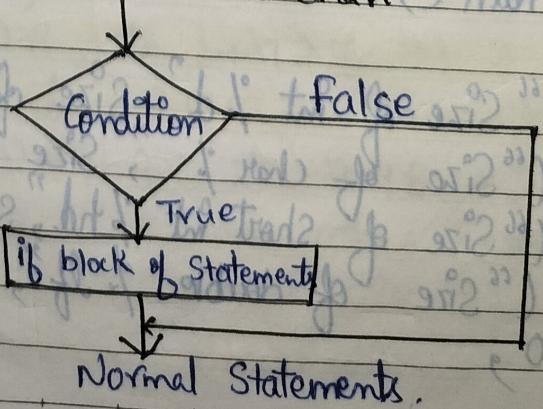
### 3. Jump Statement

↳ Break, Return, Continue, goto

### 4. Branching / Decision Making Statements : The statements

that helps to transfer the control from one part to other parts of the program. Facilitates program in determining the flow of control.

#### Execution flow chart



### ↳ If Statement

```
#include <stdio.h>
#include <conio.h>
void main()
{
```

```
    int age;
    clrscr();
    printf("Enter the age:");
    scanf("%d", &age);
    if (age >= 18)
        printf("\n The person is eligible to vote.");
    getch();
```

if (1) {

printf("Eligible for voting")

anything i.e., non zero (TRUE), it will be printed as it is otherwise zero (FALSE).

\* Evaluation.

## OUTPUT

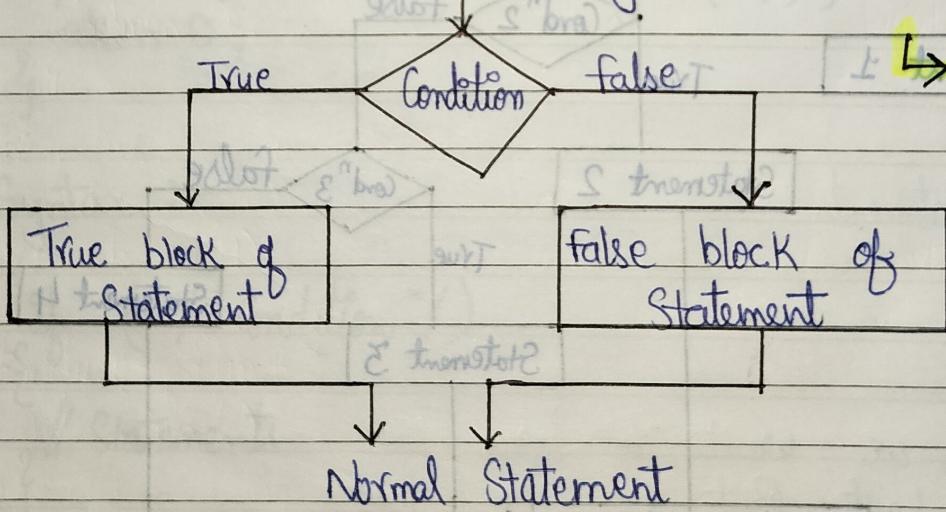
Enter the age: 30

The person is eligible to vote.

Syntax : If (Condition) {  
Statement;  
}

2.

Execution flow diagram



```
#include <---
```

```
{ --- }
```

```
--- }
```

```
* else
```

```
    printf("\n---not---")
```

## OUTPUT

Enter the age: 11

The person is not  
Eligible to vote.

Syntax : If (Condition)

-----

True block of Statements ;

? -----

else

{ -----

-----

false block of Statements ;

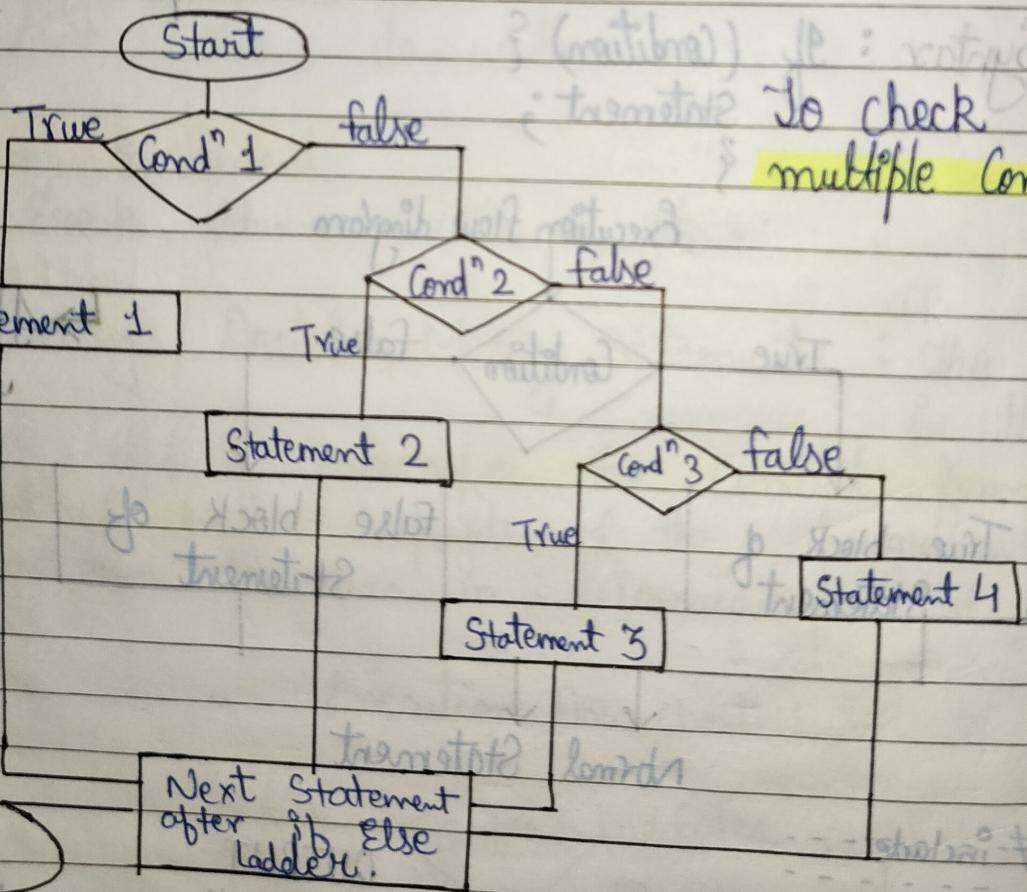
? -----

If Else Statement takes care of both true & false Condition.

If block is for True Condition

Else block is for false Condition.

3.



To check the multiple Conditions.

↳ If - Else - If Statement

```

Ex:- #include < stdio.h >
int main ()
{
    int weekday;
    printf ("Enter any digit (1-7) assuming 1 for Monday and 1 for
Sunday : ");
    scanf ("%d", &weekday);
    if (weekday == 1)
        printf ("Today is Monday \n");
    else if (weekday == 2)
        printf ("Today is Tuesday \n");
    else if (weekday == 3)
        printf ("Today is Wednesday \n");
    else if (weekday == 4)
        printf ("Today is Thursday \n");
    else if (weekday == 5)
        printf ("Today is Friday \n");
    else if (weekday == 6)
        printf ("Today is Saturday \n");
    else
        printf ("Enter a valid digit \n");
    return 0;
}

```

Syntax :-

```

if ( /* Condition */ )
{
    // Statements
}
```

```

else if ( /* Condition */ )
{
    // Statements
}
```

```

}
;
```

4. Nesting of if : writing entire if-else statement within entire body of another if statement or the body of an else statement. This is called 'nesting' of if.

Syntax :-

```
if /* Condition */  
{
```

```
if /* Condition */  
{
```

// statements

```
}
```

else

```
{
```

// statements

```
}
```

```
{
```

else

```
{
```

// statements

```
}
```

due to problem in writing style  
(Dangling Else) problem  
The dangling else problem is syntactic ambiguity that occurs when we use nested if, due to scarcity of else block. When there are multiple 'if' statements, the 'else' part doesn't get a clear view with which "if" it should combine.

```
if (Test Expr A)  
if (Condition)  
: if (Test Expr B); OR  
: else;  
: Stmt A;  
if (Condition 1){  
if (Condition 2){  
: else  
(* matching *) } ;  
}
```

Here, we want to pair the outermost if with the else part. But the else part doesn't get a clear view with which "if" Cond if should pair. This leads to inappropriate results in programming (due to wrong interpretation by Compiler).

Solutions

Use of null else.

Use of braces to enclose the true actions of the second if.

with null else

```

if (Test Exp A)
if (Test Exp B)
    StmtBf;
else ← empty
;
else
    StmtAf;
}
    
```

with braces

if (Test Exp A)

→ {

if (Test Exp B)

StmtBf;

→ ?

else

StmtAf;

else

# WAP to find largest among 3 integers.

#include < stdio.h >

int main()

{ int c = 10, b = 22, a = 9;

if (a >= b)

{ if (a >= c)

printf ("%d is the largest no", a);

else

printf ("%d is the largest no", c);

}

else

{ if (b >= c)

printf ("%d is the largest no", b);

else

printf ("%d is the largest no", c);

}

SS1 = 5  
DP = 5

FP = D  
ZD = A

```
#include < stdio.h >
```

```
int main()
```

```
{ int a=11, b=2, c=9;
```

```
if (a>=b && a>=c)
```

(A & B) point if ("%.d is the largest", a);

```
else
```

```
if (b>=a && b>=c)
```

(B & C) point if ("%.d is the largest", b);

```
else
```

point if ("%.d is the largest", c);

```
return 0;
```

# WAP to check +ve, -ve or 0 using if else.

```
#include < stdio.h >
```

```
int main()
```

```
int num;
```

Enter a number:");

```
scanf ("%d", &num);
```

```
if (num > 0)
```

Number is POSITIVE);

```
else if (num < 0)
```

Number is NEGATIVE);

```
else
```

Number is ZERO);

```
}
```

NOTE : ASCII value :

a = 97

A = 65

z = 122

Z = 90

if-else using logical AND operator.

# WAP to check alphabet

```
#include < stdio.h >
```

```
int main()
```

```
{ char ch;
```

Enter any character:");

```
scanf ("%c", &ch);
```

```
if ((ch >= 'a' && ch <= 'z') ||
```

```
((ch >= 'A' && ch <= 'Z'))
```

check ASCII value

```
{ printf ("Character is Alphabet");
```

```
else
```

```
{ printf ("Character isn't an alphabet");
```

```
}
```

```
return 0;
```

# WAP to check divisibility of a number.

```
#include <stdio.h>
int main()
{
    int num;
    printf ("Enter a number");
    scanf ("%d", &num);
    if ((num % 5 == 0) && (num % 11 == 0))
    {
        printf ("Num is divisible by 5 & 11");
    }
    else
    {
        printf ("Num is not divisible by 5 & 11");
    }
    return 0;
}
```

if ( $(!(\text{num} \% 5)) \& \& !(\text{num} \% 11)$ )  
 printf ("Num is divisible by  
 5 & 11");  
 else  
 printf ("Num is not divisible  
 by 5 & 11");

Ex- Num = 54      num = 55  
 $54 \% 5 \neq 0$  &  $54 \% 11 \neq 0$        $55 \% 5 \neq 0$  &  $55 \% 11 \neq 0$   
 $!(4) \neq 0$  &  $!(11) \neq 0$        $!(0) \neq 0$  &  $!(0) \neq 0$   
 $!(T) \neq 0$  &  $!(T) \neq 0$        $!(f) \neq 0$  &  $!(f) \neq 0$   
 $F \& \& F$  is true      T & & T  
 → Not Executed      → Executed

# WAP to enter marks & find % and grade.

```
#include <stdio.h>
int main()
{
    float chem, bio, math, Eng, phy, per;
    printf ("Enter the marks of Chemistry, biology, mathematics,  

    English and physics");
    scanf ("%f %f %f %f %f", &chem, &bio, &math, &Eng, &phy);
    per = (chem + bio + math + Eng + phy) / 5.0;
    if (per >= 90)
    {
        printf ("Grade A");
    }
    else if (per >= 80)
    {
        printf ("Grade B");
    }
    else if (per >= 70)
    {
        printf ("Grade C");
    }
}
```

```

else if (per >= 60) {
    printf ("Grade D");
}
else if (per >= 40) {
    printf ("Grade E");
}
else {
    printf ("Grade F");
}
return 0;

```

## # WAP to Calculate Profit.

```

#include <stdio.h>
int main () {
    int CP, SP, amt;
    printf ("Enter the cost price of an item : ");
    scanf ("%d", &CP);
    printf ("Enter the selling price of an item : ");
    scanf ("%d", &SP);
    if (SP > CP)
        amt = SP - CP;
    else
        amt = CP - SP;
    printf ("Profit is %d", amt);
    else if ((CP > SP))
        printf ("Loss is %d", amt);
    else
        printf ("Neither profit nor loss");
    // When CP = SP
    return 0;
}

```

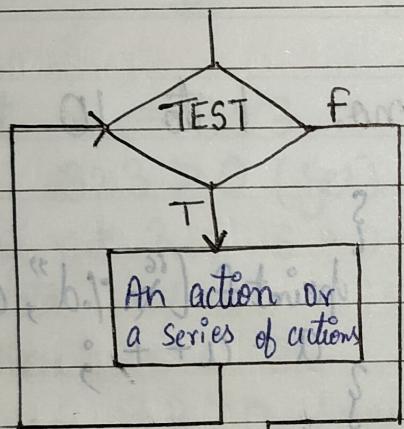
Q. Loops :- Loops are divided into 2 parts.

1. Pre-Test (Entry Control loop) while

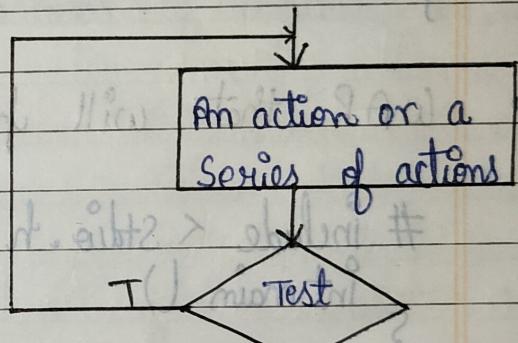
2. Post-Test (Exit Control loop) do-while

- Pre-first check Condition then Execute & Post execute first then check Condition.

Loop :- A loop allows one to execute a statement or block of statements repeatedly.



Pre test loop.



Post test loop.

While Statement is a true test loop. The Basic Syntax of the while statement as follows:

while ( Test Expr.)

No Semicolon

Body of loop.

{

Stm T

?

No Semicolon

- Basically, Loop requires
  - Initialization (assigning the initial value).
  - Test Expression/Condition
  - Updation

```

• #include <stdio.h>
int main ()
{
    int c;
    c = 5; // Initialization
    while (c > 0)
    {
        // Test Expression
        printf ("%d", c);
        c = c - 1; // Updating
    }
}

```

This loop contains all the parts of a while loop.

When executed in a program, this loop will output:

5

4

3

2

1

• WAP that will print a no. 1 to 10.

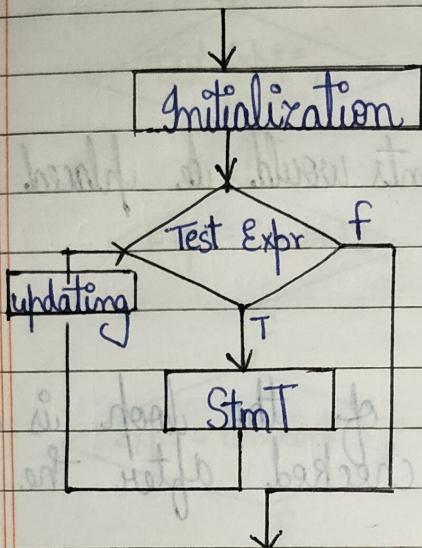
```

# include <stdio.h>
int main ()
{
    int a;
    a = 1;
    while (a < 11)
    {
        printf ("%d", a);
        a = a + 1;
    }
}

```

WAP that will print first n even numbers.

For statement is a pre test loop. The flow chart of 'For' looping is as follows.



# WAP to print the sum of digits of any no.

```

int main() {
    int n, s = 0, r;
    printf ("Enter the No.");
    scanf ("%d", &n);
    for (; n > 0; n /= 10) {
        r = n % 10;
        s = s + r;
    }
    printf ("Sum of digits %d", s);
}
    
```

Let  $n = 323$

$323 > 0$  (yes)

$r = 3 ; s = 0 + 3 = 3$

update  $n/10 = 323/10 = 32$ .

then  $n = 32$

$32 > 0$  (yes)

$r = 2 ; s = 3 + 2 = 5$

$n/10 = 32/10 = 3$

\* Initialization  $\rightarrow$  Condition  $\rightarrow$

statement to be Executed

$n/10$  will update value of  $n$

if  $n = 12345 > 0$  (yes)

$r = 5 ; s = 5$ .

updation  $n/10$

$= 4$ .

\* Runs as long as a cond "TRUE"  
 $\rightarrow$  WHILE LOOP

# Print "Hello World" 5 times using 'for' loop. (used when no. of iterations is known).

```
#include <stdio.h>
```

```
int main()
```

```
{ for (int i = 0; i < 5; i++)
```

```
{ printf ("Hello world!\\n"); }
```

```
} return 0;
```

Do-while statement is a Post test loop. Basic structure are as follows:

```

do
{
    statement ; /* body of statements would be placed here */
}
while (Test Expression);
  
```

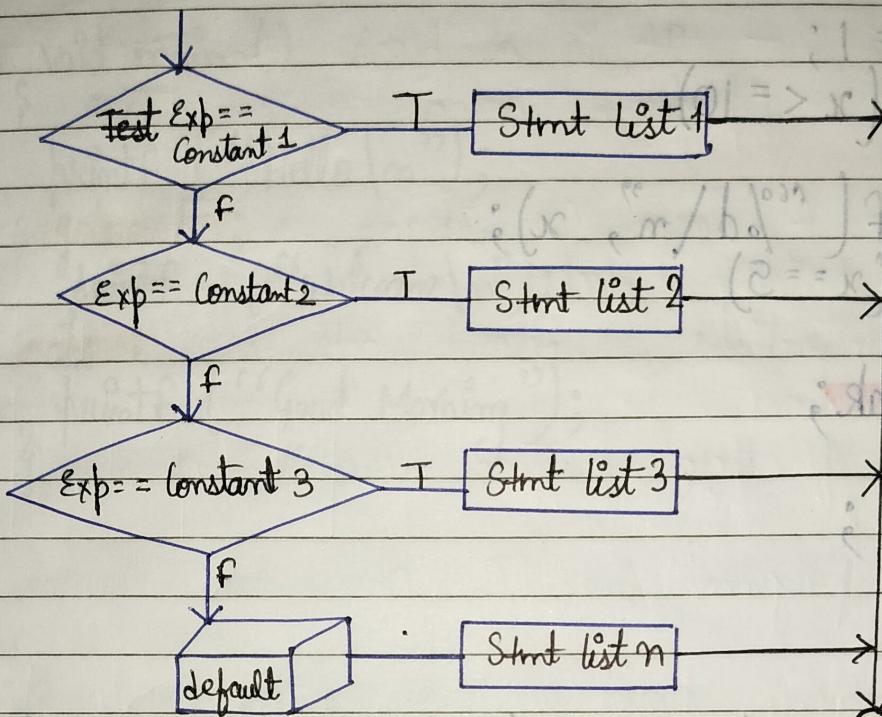
- Do-while Statement, the body of the loop is Executed first & the test Exp. is checked after the loop body is Executed.  
It runs at least once & then continues if a Condition is true.

```

#include <stdio.h>
int main ()
{
    int row, col;
    for (row = 1; *row <= 4; ++row)
        for (col = 1; col <= row; ++col)
            printf ("%d\t", row);
        printf ("\n");
    return 0;
}
  
```

O/P : 1  
       2 2  
       3 3 3  
       4 4 4 4  
       ..... (Reverse Loop: initialization = max value)

## The Switch Statement



The C Switch Construct.

Switch (Expr)

Case Constant 1 : Stmt list 1 ;

**break;**

Case Constant 2 : Stmt list 2 ;

**break;**

Case Constant 3 : Stmt list 3 ;

**break;**

-----

if Cond<sup>n</sup> then default : Stmt list n ;

if Cond<sup>n</sup> then default : Stmt list n ;  
outside the loop. ? → (optional) ⇒ Invalid code.

"Break" keyword is used to take the control of the construct.

without this it executes upto default from where the condition is true.

out of the Body of Switch,

fixed no. of choices  
↳ (vowels & consonant, weekdays).

Inequalities ( $>$ ,  $<$ ) → N/A

The Switch differs from the else-if (less complexity) in that can test only for equality; whereas if conditional expression can be of a test expression involving any type of relational operators and/or logical operators.

```
void main ()
```

```
{ int x = 1;
```

```
 while (x <= 10)
```

```
{ printf ("%d\n", x);
```

```
 if (x == 5)
```

```
 break;
```

```
 x++;
```

```
}
```

**Continue Statement :** (skipping) It is used to move the control to the next repetition of the loop. We can use this only inside the loops.

```
void main ()
```

```
{ int x = 1;
```

```
 while (x <= 10)
```

```
{ if (x % 3 == 0)
```

```
 x++;
```

```
 continue;
```

```
 printf ("%d\n", x);
```

```
 }
```

O/P :-

1

2

4

5

7

8

10

## Go To Statement :

```
void main ()  
{  
    printf ("Hello\n");  
    goto abc;  
    printf ("Welcome\n");  
abc:  
    printf ("Good Morning");  
}
```