1. 2 imit 1.1_ l'olea sitt= -16+ 4 No ++ So = -1.9+2+100 + + 50 J = 32.2 Allrec2 9.8 m/, 2. 50! " position (height. (t) = 16 t2 Falling object. -1 verage rate = $-\Delta S = \frac{3z-31}{x_2-x_1}$ a) $1^{st} \ge sec.$ ccv = 2 x_2-x_1 x_2-x_1 averge speed = 7(21-9(0) $\frac{16(4)-0}{2}$ = 32/ ft/rec b) form 1 -> 2 sec average speed = y(2) - y(1)

= 64-16 = 48 ff sec

1 to, 10 +41 $\Delta y = J(t_0 + h) - J(t_0)$ $\Delta t = J(t_0 + h) - J(t_0)$ (16) L = 16 (to+4)2-16 % - 1 (16 to + 32 hto + 16 h = 16 6) = 1 (32hto + 16h2) = 32 to + 16 h of to=1 = Nay. - 32+166 if in approaches 0, -> 04 = 32 fffre if to = 2 -> = 6d + 16h. happroaches 0 > Ay = 64 127 = 64-32=48

 $\frac{1}{X_{1}} \frac{1}{X_{2} = X_{1} + h}$ $\frac{1}{X_{2}} \frac{1}{X_{2} = X_{2} + h}$ $\frac{1}{X_{2}} \frac{1}{X_{2} = X_{2} + h}$ $\frac{1}{X$

Delinitions / Techniques (clehn) Limits the limit of fex) as x approaches to be L lim f(x) = L X -> a : x approaches a from the left Nug 4 K $x \rightarrow a^{\dagger}$ -1 -> -1.1 -1+ -, -, 9 $f(x) = \frac{x^2 - 1}{x - 1}$ behave near x = 1f(1) = 0 (2 - factoring 2 - conjugate X-1=0 $f(x) = \frac{(x-1)(x+1)}{x-i}$ 1 a 2 - 6 2 7 a 2 - 6 3 7 a 2 + 6 3 7 f(1) = 2 > +(1)= hole



