

## Lecture Four

### Section 4.1 – Matrix Transformations from $\mathbb{R}^n$ to $\mathbb{R}^m$

#### Definition

If  $V$  and  $W$  are vector spaces, and if  $f$  is a function with domain  $V$  and codomain  $W$ , then we say that  $f$  is a transformation from  $V$  to  $W$  or that  $f$  maps  $V$  to  $W$ , which we denote by writing

$$f: V \rightarrow W$$

In the special case where  $V = W$ , the transformation is also called an operator on  $V$ .

#### Matrix Transformation

$$\begin{aligned}w_1 &= a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n \\w_2 &= a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n \\&\vdots \quad \quad \quad \vdots \quad \quad \quad \vdots \quad \quad \quad \vdots \quad \quad \quad \vdots \\w_m &= a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n\end{aligned}$$

Which we can write in matrix formation

$$\begin{bmatrix} w_1 \\ w_2 \\ w_3 \\ w_4 \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} & a_{1n} \\ a_{21} & a_{22} & a_{2n} \\ a_{m1} & a_{m2} & a_{mn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}$$
$$\vec{w} = A\vec{x}$$

Although we could view this as a linear system, we will view it instead as a transformation that maps the column vector  $\vec{x}$  in  $\mathbb{R}^n$  into the column vector  $\vec{w}$  in  $\mathbb{R}^m$  by multiplying  $\vec{x}$  on the left by  $A$ . We call this a **matrix transformation** or **function** or **mapping  $T$**  from  $\mathbb{R}^n$  to  $\mathbb{R}^m$  (or **matrix operator** if  $m = n$ ) and we denote it by

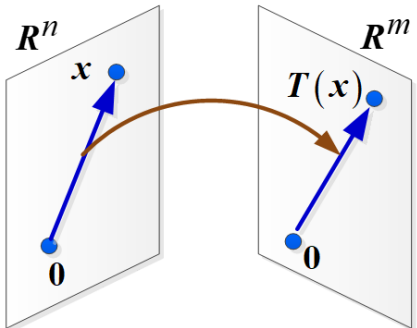
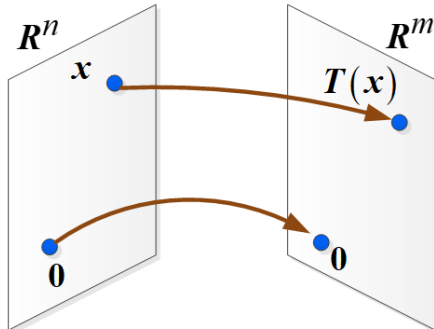
$$T_A: \mathbb{R}^n \longrightarrow \mathbb{R}^m$$

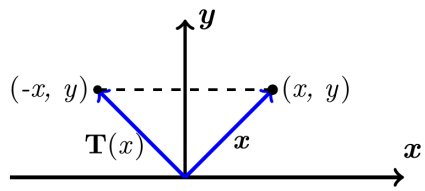
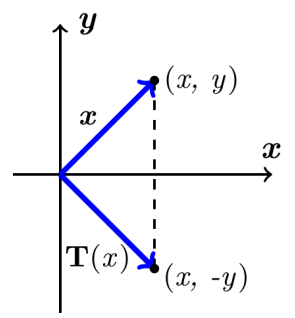
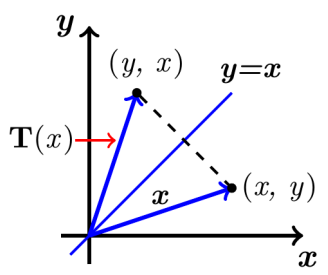
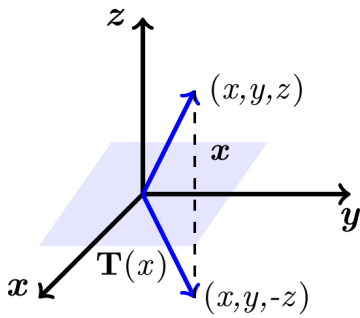
$\mathbb{R}^n$  is called the domain of  $T$

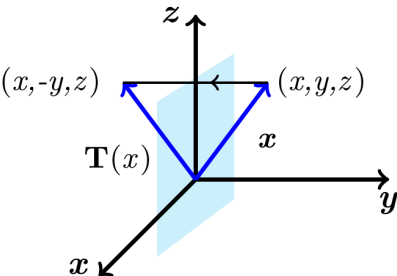
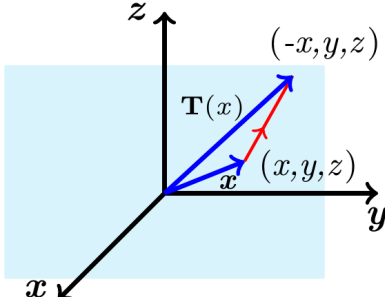
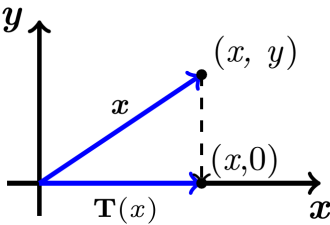
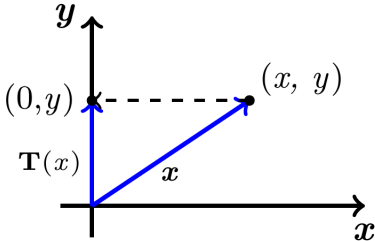
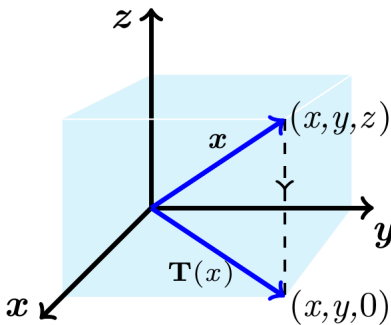
$\mathbb{R}^m$  is called the codomain of  $T$

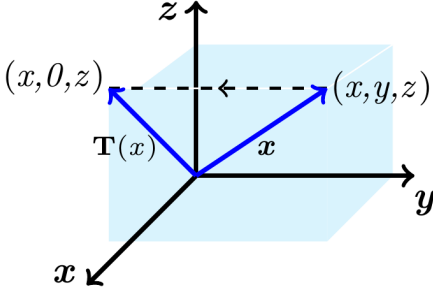
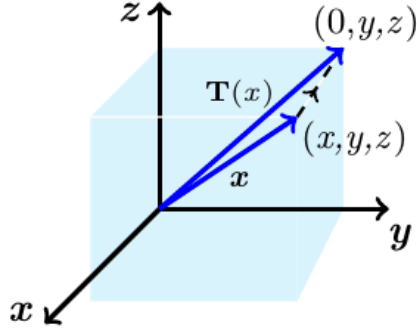
For  $\vec{x}$  in  $\mathbb{R}^n$ , the vector  $T(\vec{x})$  in  $\mathbb{R}^m$  is called the image of  $\vec{x}$  (under the action of  $T$ )

The set of all images  $T(\vec{x})$  is called the range of  $T$ .

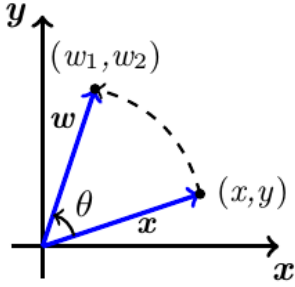
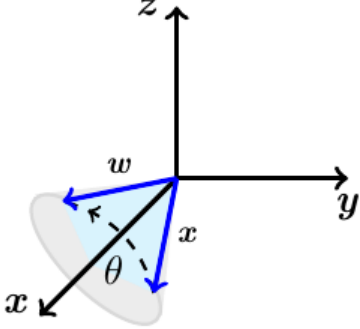
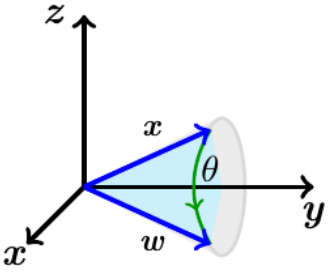
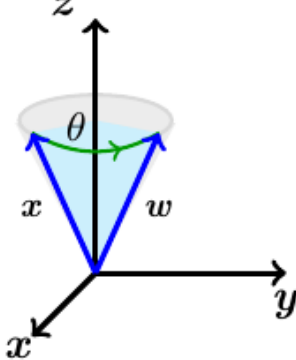
	
<i>T maps vectors to vectors</i>	<i>T maps points to points</i>

<p>Reflection about the y-axis</p> <p><math>T(x, y) = (-x, y)</math></p>		<p><math>T(e_1) = T(1, 0) = (-1, 0)</math></p> <p><math>T(e_2) = T(0, 1) = (0, 1)</math></p>	$\begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$
<p>Reflection about the x-axis</p> <p><math>T(x, y) = (x, -y)</math></p>		<p><math>T(e_1) = T(1, 0) = (1, 0)</math></p> <p><math>T(e_2) = T(0, 1) = (0, -1)</math></p>	$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$
<p>Reflection about the line <math>y = x</math></p> <p><math>T(x, y) = (y, x)</math></p>		<p><math>T(e_1) = T(1, 0) = (0, 1)</math></p> <p><math>T(e_2) = T(0, 1) = (1, 0)</math></p>	$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$
<p>Reflection about the xy-plane</p> <p><math>T(x, y, z) = (x, y, -z)</math></p>		<p><math>T(e_1) = T(1, 0, 0) = (1, 0, 0)</math></p> <p><math>T(e_2) = T(0, 1, 0) = (0, 1, 0)</math></p> <p><math>T(e_3) = T(0, 0, 1) = (0, 0, -1)</math></p>	$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix}$

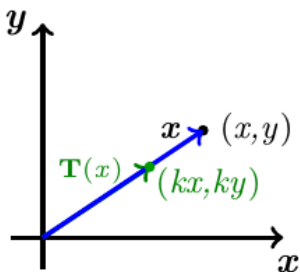
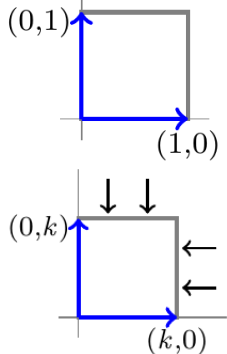
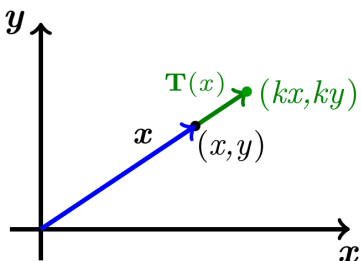
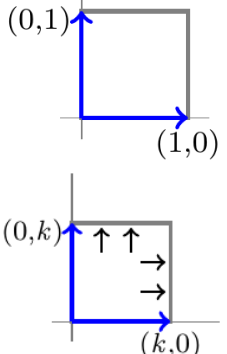
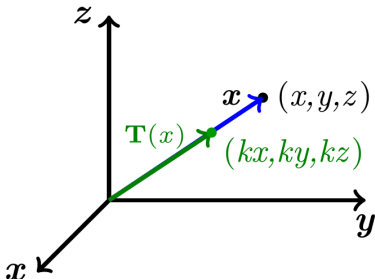
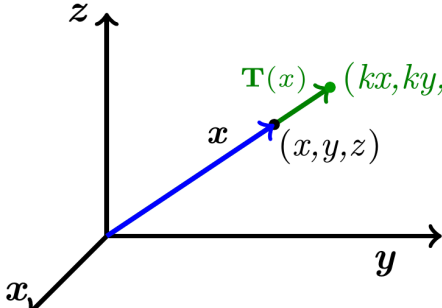
<p><i>Reflection about the <math>xy</math>-plane</i></p> <p><math>T(x, y, z) = (x, -y, z)</math></p>		$T(e_1) = T(1, 0, 0) = (1, 0, 0)$ $T(e_2) = T(0, 1, 0) = (0, -1, 0)$ $T(e_3) = T(0, 0, 1) = (0, 0, 1)$	$\begin{bmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$
<p><i>Reflection about the <math>yz</math>-plane</i></p> <p><math>T(x, y, z) = (-x, y, z)</math></p>		$T(e_1) = T(1, 0, 0) = (-1, 0, 0)$ $T(e_2) = T(0, 1, 0) = (0, 1, 0)$ $T(e_3) = T(0, 0, 1) = (0, 0, 1)$	$\begin{bmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$
<p><i>Orthogonal projection on the <math>x</math>-axis</i></p> <p><math>T(x, y) = (x, 0)</math></p>		$T(e_1) = T(1, 0) = (1, 0)$ $T(e_2) = T(0, 1) = (0, 0)$	$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$
<p><i>Orthogonal projection on the <math>y</math>-axis</i></p> <p><math>T(x, y) = (0, y)</math></p>		$T(e_1) = T(1, 0) = (0, 0)$ $T(e_2) = T(0, 1) = (0, 1)$	$\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$
<p><i>Orthogonal projection on the <math>xy</math>-Plane</i></p> <p><math>T(x, y, z) = (x, y, 0)</math></p>		$T(1, 0, 0) = (1, 0, 0)$ $T(0, 1, 0) = (0, 1, 0)$ $T(0, 0, 1) = (0, 0, 0)$	$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$

<p>Orthogonal projection on the <math>xz</math>-Plane</p> <p><math>T(x, y, z) = (x, 0, z)</math></p>		<p><math>T(1, 0, 0) = (1, 0, 0)</math></p> <p><math>T(0, 1, 0) = (0, 0, 0)</math></p> <p><math>T(0, 0, 1) = (0, 0, 1)</math></p>	$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$
<p>Orthogonal projection on the <math>yz</math>-Plane</p> <p><math>T(x, y, z) = (0, y, z)</math></p>		<p><math>T(1, 0, 0) = (0, 0, 0)</math></p> <p><math>T(0, 1, 0) = (0, 1, 0)</math></p> <p><math>T(0, 0, 1) = (0, 0, 1)</math></p>	$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$

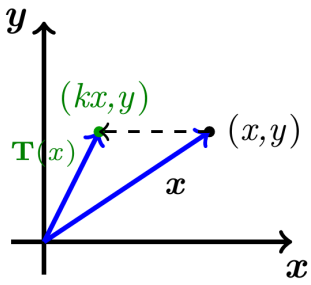
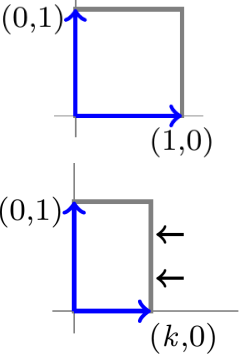
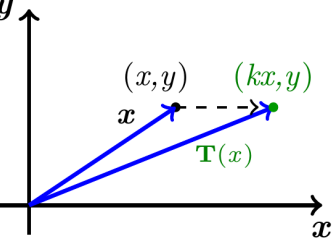
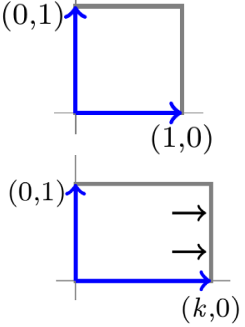
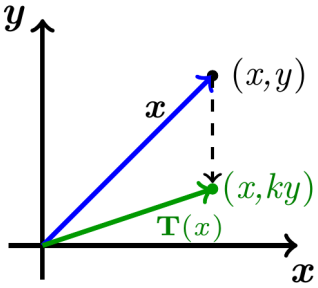
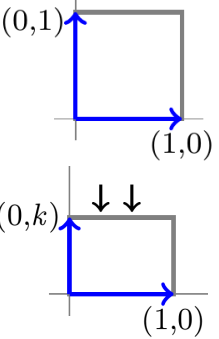
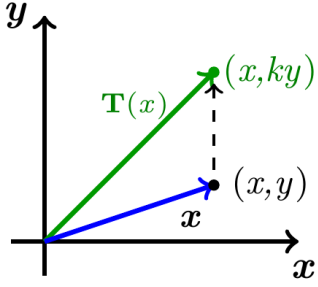
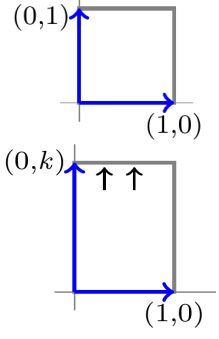
## Rotation Operators

Rotation through an angle $\theta$		$w_1 = x \cos \theta - y \sin \theta$ $w_2 = x \sin \theta + y \cos \theta$	$\begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$
Counterclockwise rotation about the positive $x$ -axis through an angle $\theta$		$w_1 = x$ $w_2 = y \cos \theta - z \sin \theta$ $w_3 = y \sin \theta + z \cos \theta$	$\begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \\ 0 & \sin \theta & \cos \theta \end{pmatrix}$
Counterclockwise rotation about the positive $y$ -axis through an angle $\theta$		$w_1 = x \cos \theta + z \sin \theta$ $w_2 = y$ $w_3 = -x \sin \theta + z \cos \theta$	$\begin{pmatrix} \cos \theta & 0 & \sin \theta \\ 0 & 1 & 0 \\ -\sin \theta & 0 & \cos \theta \end{pmatrix}$
Counterclockwise rotation about the positive $z$ -axis through an angle $\theta$		$w_1 = x \cos \theta - y \sin \theta$ $w_2 = x \sin \theta + y \cos \theta$ $w_3 = z$	$\begin{pmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{pmatrix}$

## Contractions and Dilations

<p><i>Contraction</i> with factor <math>k</math> on <math>\mathbb{R}^2</math></p> <p><math>(0 \leq k &lt; 1)</math></p>			$\begin{bmatrix} k & 0 \\ 0 & k \end{bmatrix}$
<p><i>Dilation</i> with factor <math>k</math> on <math>\mathbb{R}^2</math></p> <p><math>(k &gt; 1)</math></p>			
<p><i>Contraction</i> with factor <math>k</math> on <math>\mathbb{R}^3</math></p> <p><math>(0 \leq k \leq 1)</math></p>			$\begin{bmatrix} k & 0 & 0 \\ 0 & k & 0 \\ 0 & 0 & k \end{bmatrix}$
<p><i>Dilation</i> with factor <math>k</math> on <math>\mathbb{R}^3</math></p> <p><math>(k \geq 1)</math></p>			

## Expansion or Compression

<p><i>Compression of <math>\mathbb{R}^2</math> in the <math>x</math>-direction with factor <math>k</math></i></p> <p><math>(0 \leq k &lt; 1)</math></p>			$\begin{bmatrix} k & 0 \\ 0 & 1 \end{bmatrix}$
<p><i>Expansion of <math>\mathbb{R}^2</math> in the <math>x</math>-direction with factor <math>k</math></i></p> <p><math>(k &gt; 1)</math></p>			
<p><i>Compression of <math>\mathbb{R}^2</math> in the <math>y</math>-direction with factor <math>k</math></i></p> <p><math>(0 \leq k &lt; 1)</math></p>			$\begin{bmatrix} 1 & 0 \\ 0 & k \end{bmatrix}$
<p><i>Expansion of <math>\mathbb{R}^2</math> in the <math>y</math>-direction with factor <math>k</math></i></p> <p><math>(k &gt; 1)</math></p>			

# Shear

<p>Shear of <math>\mathbb{R}^2</math> in the <math>x</math>-direction with factor <math>k</math></p> <p><math>T(x, y) = (x + ky, y)</math></p>		<p><math>(k &gt; 0)</math></p>	<p><math>(k &lt; 0)</math></p>	$\begin{bmatrix} 1 & k \\ 0 & 1 \end{bmatrix}$
<p>Shear of <math>\mathbb{R}^2</math> in the <math>y</math>-direction with factor <math>k</math></p> <p><math>T(x, y) = (x, y + kx)</math></p>		<p><math>(k &gt; 0)</math></p>	<p><math>(k &lt; 0)</math></p>	$\begin{bmatrix} 1 & 0 \\ k & 1 \end{bmatrix}$



## Orthogonal Projections on Lines through the Origin

$$T(e_1) = \begin{bmatrix} \cos^2 \theta \\ \sin \theta \cos \theta \end{bmatrix} \quad T(e_2) = \begin{bmatrix} \sin \theta \cos \theta \\ \sin^2 \theta \end{bmatrix}$$

$$P_0 = \begin{pmatrix} \cos^2 \theta & \sin \theta \cos \theta \\ \sin \theta \cos \theta & \sin^2 \theta \end{pmatrix}$$

### Example

Find the orthogonal projection of the vector  $\vec{x} = (1, 5)$  on the line through the origin that makes an angle of  $\frac{\pi}{6}$  ( $= 30^\circ$ ) with the  $x$ -axis

### Solution

$$P_0 = \begin{pmatrix} \cos^2 \theta & \sin \theta \cos \theta \\ \sin \theta \cos \theta & \sin^2 \theta \end{pmatrix}$$

$$= \begin{pmatrix} \cos^2\left(\frac{\pi}{6}\right) & \sin\left(\frac{\pi}{6}\right)\cos\left(\frac{\pi}{6}\right) \\ \sin\left(\frac{\pi}{6}\right)\cos\left(\frac{\pi}{6}\right) & \sin^2\left(\frac{\pi}{6}\right) \end{pmatrix}$$

$$= \begin{pmatrix} \left(\frac{\sqrt{3}}{2}\right)^2 & \left(\frac{1}{2}\right)\left(\frac{\sqrt{3}}{2}\right) \\ \left(\frac{1}{2}\right)\left(\frac{\sqrt{3}}{2}\right) & \left(\frac{1}{2}\right)^2 \end{pmatrix}$$

$$= \begin{pmatrix} \frac{3}{4} & \frac{\sqrt{3}}{4} \\ \frac{\sqrt{3}}{4} & \frac{1}{4} \end{pmatrix}$$

$$P_0 \vec{x} = \begin{pmatrix} \frac{3}{4} & \frac{\sqrt{3}}{4} \\ \frac{\sqrt{3}}{4} & \frac{1}{4} \end{pmatrix} \begin{pmatrix} 1 \\ 5 \end{pmatrix}$$

$$= \begin{pmatrix} \frac{3+5\sqrt{3}}{4} \\ \frac{\sqrt{3}+5}{4} \end{pmatrix}$$

$$\approx \begin{pmatrix} 2.91 \\ 1.68 \end{pmatrix}$$

### Example

Define a linear transformation  $T: \mathbb{R}^2 \longrightarrow \mathbb{R}^2$  by

$$\begin{aligned} T(\vec{x}) &= \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \\ &= \begin{pmatrix} -x_2 \\ x_1 \end{pmatrix} \end{aligned}$$

Find the images under  $T$  of  $\vec{u} = \begin{pmatrix} 4 \\ 1 \end{pmatrix}$ ,  $\vec{v} = \begin{pmatrix} 2 \\ 3 \end{pmatrix}$ ,  $\vec{u} + \vec{v} = \begin{pmatrix} 6 \\ 4 \end{pmatrix}$

### Solution

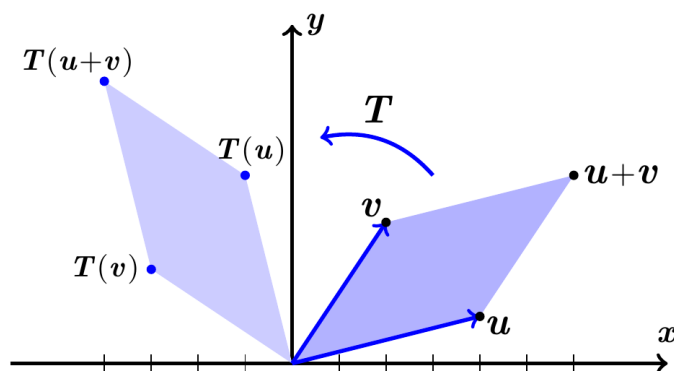
$$\begin{aligned} T(\vec{u}) &= \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 4 \\ 1 \end{pmatrix} \\ &= \begin{pmatrix} -1 \\ 4 \end{pmatrix} \end{aligned}$$

$$\begin{aligned} T(\vec{v}) &= \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 2 \\ 3 \end{pmatrix} \\ &= \begin{pmatrix} -3 \\ 2 \end{pmatrix} \end{aligned}$$

$$\begin{aligned} T(\vec{u} + \vec{v}) &= \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 6 \\ 4 \end{pmatrix} \\ &= \begin{pmatrix} -4 \\ 6 \end{pmatrix} \end{aligned}$$

$$T(\vec{u} + \vec{v}) = T(\vec{u}) + T(\vec{v})$$

$$\begin{pmatrix} -4 \\ 6 \end{pmatrix} = \begin{pmatrix} -1 \\ 4 \end{pmatrix} + \begin{pmatrix} -3 \\ 2 \end{pmatrix}$$



## Four Fundamental Subspaces

1. The **row space** is  $C(A^T)$ , a subspace of  $\mathbb{R}^n$ .
2. The **column space** is  $C(A)$ , a subspace of  $\mathbb{R}^m$ .
3. The **nullspace** is  $N(A)$ , a subspace of  $\mathbb{R}^n$ .
4. The **left nullspace** is  $N(A^T)$ , a subspace of  $\mathbb{R}^m$ .

### The Four Subspaces for $R$

Consider the matrix 3 by 5:

$$\begin{bmatrix} 1 & 3 & 5 & 0 & 9 \\ 0 & 0 & 0 & 1 & 8 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix} \quad \begin{array}{ll} m=3 & \text{pivot rows 1 and 2} \\ n=5 & \\ r=2 & \text{pivot columns 1 and 4} \end{array}$$

1. Rows 1 and 2 are a basis. The row space contains combination of all 3 rows.

The **row space** of  $R$  has dimension 2 (= **rank**).

**The dimension of the row space is  $r$ .** The nonzero rows of  $R$  form a basis.

2. The **column space** of  $R$  has dimension  $r = 2$ .

The pivot columns 1 and 4 form a basis. They are independent because they start with the  $r$  by  $r$  identity matrix.

There are 3 special solutions:

$$C_2 = 3C_1 \quad \text{The special solution is } (-3, 1, 0, 0, 0)$$

$$C_3 = 5C_1 \quad \text{The special solution is } (-5, 0, 1, 0, 0)$$

$$C_5 = 9C_1 + 8C_2 \quad \text{The special solution is } (-9, 0, 0, -8, 1)$$

**The dimension of the column space is  $r$ .** The pivot columns form a basis.

3. The **nullspace** has dimension  $n - r = 5 - 2 = 3$  (free variables). Here  $x_2, x_3, x_5$  are free (no pivots in those columns). They yield the three special solutions to  $R\vec{x} = 0$ . Set a free variable to 1, and solve for  $x_1$  and  $x_4$ .

$$s_2 = \begin{bmatrix} -3 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \quad s_3 = \begin{bmatrix} -5 \\ 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} \quad s_5 = \begin{bmatrix} -9 \\ 0 \\ 0 \\ -8 \\ 1 \end{bmatrix}$$

$Rx = 0$  has the complete solution:  $x = x_2 s_2 + x_3 s_3 + x_5 s_5$

**The nullspace has dimension  $n - r$ .** The special solutions form a basis.

4. The **nullspace** of  $R^T$  has dimension  $m - r = 3 - 2 = 1$

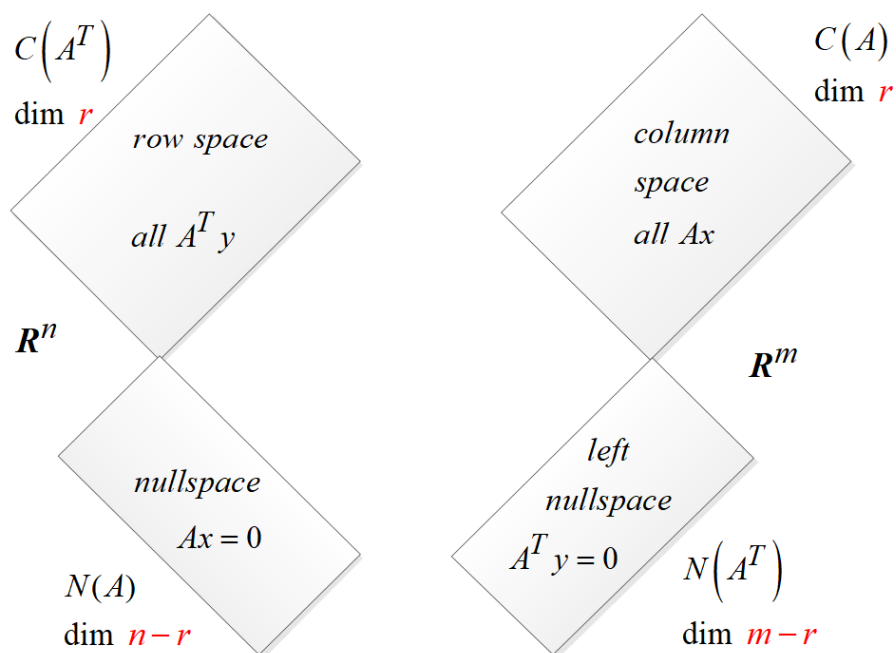
$$\text{The equation } R^T y = 0: \begin{pmatrix} 1 & 0 & 0 \\ 3 & 0 & 0 \\ 5 & 0 & 0 \\ 0 & 1 & 0 \\ 9 & 8 & 0 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \\ y_3 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \Rightarrow \begin{cases} y_1 = 0 \\ y_2 = 0 \\ y_3 \text{ anything} \end{cases}$$

The nullspace of  $R^T$  contains all vectors  $y = (0, 0, y_3)$  and it is the line of the basis vector  $(0, 0, 1)$ .

**The left nullspace has dimension  $m - r$ .** The solutions are  $y = (0, \dots, y_{r+1}, \dots, y_m)$

✚ In  $\mathbb{R}^n$  the row space and nullspace have dimensions  $r$  and  $n - r$  (adding to  $n$ )

✚ In  $\mathbb{R}^m$  the column space and left nullspace have dimensions  $r$  and  $m - r$  (total  $m$ )



## *The Four Subspaces for $A$*

*The subspace dimensions for  $A$  are the same as for  $R$ .*

These matrices are connected by an invertible matrix  $E$ .  $EA = R$  and  $A = E^{-1}R$

1.  $A$  has the same row space as  $R$ . Same dimension  $r$  and same basis

Every row of  $A$  is a combination of the rows of  $R$ . Also every row of  $R$  is a combination of the rows of  $A$ .

2. The column space of  $A$  has dimension  $r$ . The number of independent columns equals the number of independent rows.

3.  $A$  has the same nullspace as  $R$ . Dimension  $n - r$  and same basis.

$$(\text{dimension of column space}) + (\text{dimension of nullspace}) = \text{dimension of } R^n$$

4. The left nullspace  $A$  (the nullspace of  $A^T$ ) has dimension  $m - r$ .

## **Fundamental Theorem of Linear Algebra, (Part 1)**

The column space and row space both have dimension  $r$ .

The nullspaces have dimensions  $n - r$  and  $m - r$ .

## *Example*

Consider  $A = \begin{bmatrix} 1 & 2 & 3 \end{bmatrix}$

$A$  has  $m = 1$ ,  $n = 3$ , and rank:  $r = 1$ .

The row space is a line in  $\mathbb{R}^3$ .

The nullspace is the plane  $Ax = x_1 + 2x_2 + 3x_3 = 0$ . This plane has dimension 2 (which is  $3 - 1$ ).

The columns of this 1 by 3 matrix are in  $\mathbb{R}^1$ . The column space is all of  $\mathbb{R}^1$ .

The left nullspace contains only the zero vector.

The only solution to  $A^T y = 0$  is  $y = 0$ , the only combination of the row that gives the zero row.

Thus,  $N(A^T)$  is  $\mathbb{Z}$ , the zero space with dimension 0 ( $m - r$ ). In  $\mathbb{R}^m$  the dimensions  $(1 + 0) = 1$ .

### ***Example***

Consider  $A = \begin{pmatrix} 1 & 2 & 3 \\ 1 & 2 & 3 \end{pmatrix}$

$A$  has  $m = 2$ ,  $n = 3$ , and rank:  $r = 1$ .

The row space is a line in  $\mathbb{R}^3$ .

The nullspace is the plane  $x_1 + 2x_2 + 3x_3 = 0$ . This plane has dimension 3 (1 + 2).

The columns are multiples of the first column (1, 1).

The left nullspace contains more than one zero vector. The solution to  $A^T \vec{y} = 0$  has the solution  $y = (1, -1)$ .

The column space and nullspace are perpendicular lines in  $\mathbb{R}^2$ . Their dimensions are 1 and 1 = 2.

Column space = line through  $\begin{pmatrix} 1 \\ 1 \end{pmatrix}$

Left nullspace = line through  $\begin{pmatrix} 1 \\ -1 \end{pmatrix}$

## Exercises      Section 4.1 – Matrix Transformations from $\mathbb{R}^n$ to $\mathbb{R}^m$

1. Find the standard matrix for the transformation defined by the equations

$$a) \begin{cases} w_1 = 2x_1 - 3x_2 + 4x_4 \\ w_2 = 3x_1 + 5x_2 - x_4 \end{cases}$$

$$b) \begin{cases} w_1 = 7x_1 + 2x_2 - 8x_3 \\ w_2 = -x_2 + 5x_3 \\ w_3 = 4x_1 + 7x_2 - x_3 \end{cases}$$

$$c) \begin{cases} w_1 = x_1 \\ w_2 = x_1 + x_2 \\ w_3 = x_1 + x_2 + x_3 \\ w_4 = x_1 + x_2 + x_3 + x_4 \end{cases}$$

(2 – 8) Find the standard matrix for the operator  $T$  defined by the formula

$$2. \quad T(x_1, x_2) = (2x_1 - x_2, x_1 + x_2)$$

$$3. \quad T(x_1, x_2, x_3) = (x_1 + 2x_2 + x_3, x_1 + 5x_2, x_3)$$

$$4. \quad T(x_1, x_2, x_3) = (4x_1, 7x_2, -8x_3)$$

$$5. \quad T(x_1, x_2) = (x_2, -x_1, x_1 + 3x_2, x_1 - x_2)$$

$$6. \quad T(x_1, x_2, x_3) = (0, 0, 0, 0, 0)$$

$$7. \quad T(x_1, x_2, x_3, x_4) = (x_4, x_1, x_3, x_2, x_1 - x_3)$$

$$8. \quad T(x_1, x_2, x_3, x_4) = (7x_1 + 2x_2 - x_3 + x_4, x_2 + x_3, -x_1)$$

(9 – 8) Plot  $\vec{u} = \begin{pmatrix} 5 \\ 2 \end{pmatrix}$ ,  $\vec{v} = \begin{pmatrix} -2 \\ 4 \end{pmatrix}$  and their images under the given transformation  $T$

$$9. \quad T(\vec{x}) = \begin{pmatrix} -1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$

$$10. \quad T(\vec{x}) = \begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$

$$\mathbf{11.} \quad T(\vec{x}) = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$

$$\mathbf{12.} \quad T(\vec{x}) = \begin{pmatrix} 0 & 0 \\ 0 & 2 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$

$$\mathbf{13.} \quad T(\vec{x}) = \begin{pmatrix} 1 & 0 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$