

## Section 2.4 – Cross Product

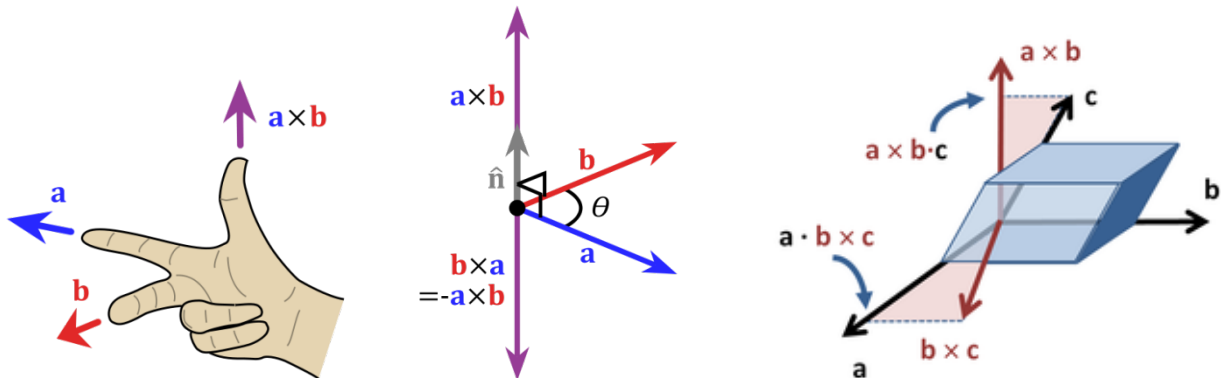
### The Cross Product

To find a vector in 3-space that is perpendicular to two vectors; the type of vector multiplication that facilitates this construction is the cross product.

#### Definition

The cross product of  $\vec{u} = (u_1, u_2, u_3)$  and  $\vec{v} = (v_1, v_2, v_3)$  is the vector

$$\begin{aligned}\vec{u} \times \vec{v} &= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} \\ &= \begin{vmatrix} u_2 & v_2 \\ u_3 & v_3 \end{vmatrix} \hat{i} - \begin{vmatrix} u_1 & v_1 \\ u_3 & v_3 \end{vmatrix} \hat{j} + \begin{vmatrix} u_1 & v_1 \\ u_2 & v_2 \end{vmatrix} \hat{k} \\ &= (u_2 v_3 - u_3 v_2) \hat{i} - (u_1 v_3 - u_3 v_1) \hat{j} + (u_1 v_2 - u_2 v_1) \hat{k} \\ &= \underline{(u_2 v_3 - u_3 v_2, u_3 v_1 - u_1 v_3, u_1 v_2 - u_2 v_1)}\end{aligned}$$



In 1773, **Joseph Louis Lagrange** introduced the component form of both the dot and cross products in order to study the tetrahedron in three dimensions. In 1843 the Irish mathematical physicist Sir **William Rowan Hamilton** introduced the quaternion product, and with it the terms "vector" and "scalar". Given two quaternions  $[0, \vec{u}]$  and  $[0, \vec{v}]$ , where  $\vec{u}$  and  $\vec{v}$  are vectors in  $\mathbf{R}^3$ , their quaternion product can be summarized as  $[-\vec{u} \cdot \vec{v}, \vec{u} \times \vec{v}]$ . **James Clerk Maxwell** used Hamilton's quaternion tools to develop his famous **electromagnetism** equations, and for this and other reasons quaternions for a time were an essential part of physics education.

### Example

Find  $\vec{u} \times \vec{v}$ , where  $\vec{u} = (1, 2, -2)$  and  $\vec{v} = (3, 0, 1)$

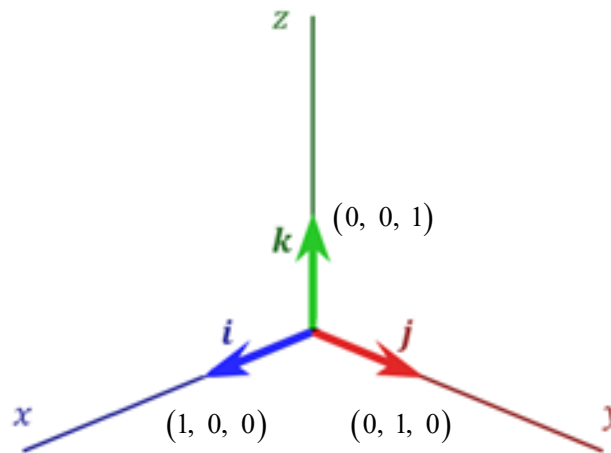
### Solution

$$\begin{bmatrix} 1 & 2 & -2 \\ 3 & 0 & 1 \end{bmatrix}$$
$$\vec{u} \times \vec{v} = \left( \begin{vmatrix} 2 & -2 \\ 0 & 1 \end{vmatrix}, -\begin{vmatrix} 1 & -2 \\ 3 & 1 \end{vmatrix}, \begin{vmatrix} 1 & 2 \\ 3 & 0 \end{vmatrix} \right)$$
$$= \underline{(2, -7, -6)}$$

### Example

Consider the vectors  $\hat{i} = (1, 0, 0)$   $\hat{j} = (0, 1, 0)$   $\hat{k} = (0, 0, 1)$

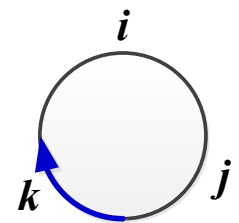
These vectors each have length of 1 and lie along the coordinate axes. They are called the **standard unit vectors** in 3-space.



For example:  $(2, 3, -4) = 2\hat{i} + 3\hat{j} - 4\hat{k}$

### Note:

- ✓  $\hat{i} \times \hat{i} = \hat{j} \times \hat{j} = \hat{k} \times \hat{k} = \vec{0}$
- ✓  $\hat{j} \times \hat{i} = -\hat{k}, \quad \hat{k} \times \hat{j} = -\hat{i}, \quad \hat{i} \times \hat{k} = -\hat{j}$
- ✓  $\hat{i} \times \hat{j} = \hat{k}, \quad \hat{j} \times \hat{k} = \hat{i}, \quad \hat{k} \times \hat{i} = \hat{j}$



## Properties

1.  $\vec{u} \times \vec{v}$  reverses rows 2 and 3 in the determinant so it is equals  $-(\vec{u} \times \vec{v})$
2. The cross product  $\vec{u} \times \vec{v}$  is perpendicular to  $\vec{u}$ , then  $\vec{u} \cdot (\vec{u} \times \vec{v}) = 0$
3. The cross product  $\vec{u} \times \vec{v}$  is perpendicular to  $\vec{v}$ , then  $(\vec{u} \times \vec{v}) \cdot \vec{v} = 0$
4. The cross product of any vector with itself (two equal rows) is  $\vec{u} \times \vec{u} = 0$ .
5. Lagrange's identity:  $\|\vec{u} \times \vec{v}\|^2 = \|\vec{u}\|^2 \|\vec{v}\|^2 - (\vec{u} \cdot \vec{v})^2$   
 $= \|\vec{u}\| \|\vec{v}\| |\sin \theta|$

$$|\vec{u} \cdot \vec{v}| = \|\vec{u}\| \|\vec{v}\| |\cos \theta|$$

## Theorem

- a)  $\vec{u} \times \vec{v} = -(\vec{v} \times \vec{u})$
- b)  $\vec{u} \times (\vec{v} + \vec{w}) = (\vec{u} \times \vec{v}) + (\vec{u} \times \vec{w})$
- c)  $(\vec{u} + \vec{v}) \times \vec{w} = (\vec{u} \times \vec{w}) + (\vec{v} \times \vec{w})$
- d)  $k(\vec{u} \times \vec{v}) = (k\vec{u}) \times \vec{v} = \vec{u} \times (k\vec{v})$
- e)  $\vec{u} \times \vec{0} = \vec{0} \times \vec{u} = \vec{0}$
- f)  $\vec{u} \times \vec{u} = 0$

## Definition

If  $\vec{u}$ ,  $\vec{v}$ , and  $\vec{w}$  are vectors in 3-space, then  $\boxed{\vec{u} \cdot (\vec{v} \times \vec{w})}$  is called the **scalar triple product** of  $\vec{u}$ ,  $\vec{v}$ , and  $\vec{w}$ .

## Example

Calculate the scalar triple product  $\vec{u} \cdot (\vec{u} \times \vec{v})$  of the vectors:

$$\vec{u} = -2\hat{i} + 6\hat{k} \quad \vec{v} = \hat{i} - 3\hat{j} + \hat{k} \quad \vec{w} = -5\hat{i} - \hat{j} + \hat{k}$$

## Solution

$$\begin{aligned} \vec{u} \cdot (\vec{u} \times \vec{v}) &= \begin{vmatrix} -2 & 0 & 6 \\ 1 & -3 & 1 \\ -5 & -1 & 1 \end{vmatrix} \\ &= -92 \end{aligned}$$

## ***Area of a Parallelogram***

### ***Theorem***

If  $\vec{u}$  and  $\vec{v}$  are vectors in 3-space, then  $\|\vec{u} \times \vec{v}\|$  is equal to the area of the parallelogram determined by  $\vec{u}$  and  $\vec{v}$ .

### ***Example***

Find the area of the triangle determined by the points  $P_1(2, 2, 0)$ ,  $P_2(-1, 0, 2)$ , and  $P_3(0, 4, 3)$ .

### ***Solution***

The area of the triangle is  $\frac{1}{2}$  the area of the parallelogram determined by the vectors  $\overrightarrow{P_1P_2}$  and  $\overrightarrow{P_1P_3}$

$$\begin{aligned}\overrightarrow{P_1P_2} &= (-1, 0, 2) - (2, 2, 0) \\ &= (-3, -2, 2) \quad | \end{aligned}$$

$$\begin{aligned}\overrightarrow{P_1P_3} &= (0, 4, 3) - (2, 2, 0) \\ &= (-2, 2, 3) \quad | \end{aligned}$$

$$\begin{aligned}\overrightarrow{P_1P_2} \times \overrightarrow{P_1P_3} &= \left( \begin{vmatrix} -2 & 2 \\ 2 & 3 \end{vmatrix}, -\begin{vmatrix} -3 & 2 \\ -2 & 3 \end{vmatrix}, \begin{vmatrix} -3 & -2 \\ -2 & 2 \end{vmatrix} \right) \\ &= (-10, 5, -10) \quad | \end{aligned}$$

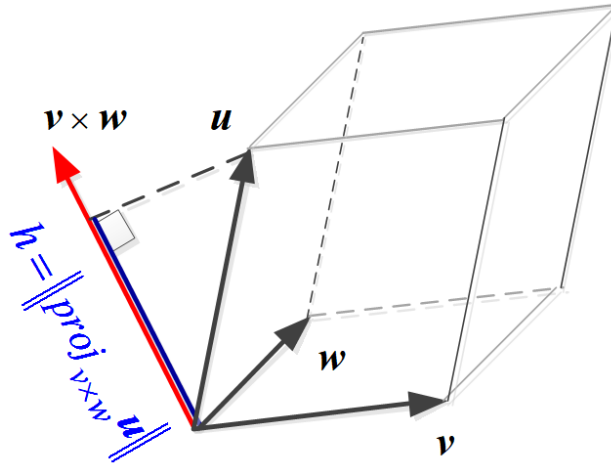
$$\begin{aligned}Area &= \frac{1}{2} \|\overrightarrow{P_1P_2} \times \overrightarrow{P_1P_3}\| \\ &= \frac{1}{2} \sqrt{(-10)^2 + 5^2 + (-10)^2} \\ &= \frac{15}{2} \quad | \end{aligned}$$

## Volume

The Volume of the Parallelepiped is

$$V = (\text{area of base}) \cdot (\text{height}) = \|\vec{v} \times \vec{w}\| \frac{|\vec{u} \cdot (\vec{v} \times \vec{w})|}{\|\vec{v} \times \vec{w}\|} = |\vec{u} \cdot (\vec{v} \times \vec{w})|$$

$$V = \left| \det \begin{bmatrix} u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{bmatrix} \right|$$



## Theorem

If the vectors  $\vec{u} = (u_1, u_2, u_3)$ ,  $\vec{v} = (v_1, v_2, v_3)$ , and  $\vec{w} = (w_1, w_2, w_3)$  have the initial point, then they lie in the same plane if and only if

$$\vec{u} \cdot (\vec{v} \times \vec{w}) = \begin{vmatrix} u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix} = 0$$

## Example

Find the volume of the parallelepiped with sides  $\vec{u} = (2, -6, 2)$ ,  $\vec{v} = (0, 4, -2)$ , and  $\vec{w} = (2, 2, -4)$

## Solution

$$V = \left| \det \begin{bmatrix} 2 & -6 & 2 \\ 0 & 4 & -2 \\ 2 & 2 & -4 \end{bmatrix} \right|$$

$$= 16$$

## Exercises      Section 2.4 – Cross Product

1. Prove when the cross product  $\vec{u} \times \vec{v}$  is perpendicular to  $\vec{u}$ , then  $\vec{u} \cdot (\vec{u} \times \vec{v}) = 0$
2. Find  $\vec{u} \times \vec{v}$ , where  $\vec{u} = (1, 2, -2)$  and  $\vec{v} = (3, 0, 1)$  and show that  $\vec{u} \times \vec{v}$  is perpendicular to  $\vec{u}$  and to  $\vec{v}$ .
3. Given  $\vec{u} = (3, 2, -1)$ ,  $\vec{v} = (0, 2, -3)$ , and  $\vec{w} = (2, 6, 7)$  Compute the vectors
  - a)  $\vec{u} \times \vec{v}$
  - b)  $\vec{v} \times \vec{w}$
  - c)  $\vec{u} \times (\vec{v} \times \vec{w})$
  - d)  $(\vec{u} \times \vec{v}) \times \vec{w}$
  - e)  $\vec{u} \times (\vec{v} - 2\vec{w})$
4. Use the cross product to find a vector that is orthogonal to both
  - a)  $\vec{u} = (-6, 4, 2)$ ,  $\vec{v} = (3, 1, 5)$
  - b)  $\vec{u} = (1, 1, -2)$ ,  $\vec{v} = (2, -1, 2)$
  - c)  $\vec{u} = (-2, 1, 5)$ ,  $\vec{v} = (3, 0, -3)$
5. Find the area of the parallelogram determined by the given vectors
  - a)  $\vec{u} = (1, -1, 2)$  and  $\vec{v} = (0, 3, 1)$
  - b)  $\vec{u} = (3, -1, 4)$  and  $\vec{v} = (6, -2, 8)$
  - c)  $\vec{u} = (2, 3, 0)$  and  $\vec{v} = (-1, 2, -2)$
6. Find the area of the parallelogram with the given vertices
$$P_1(3, 2), P_2(5, 4), P_3(9, 4), P_4(7, 2)$$
7. Find the area of the triangle with the given vertices:
  - a)  $A(2, 0)$   $B(3, 4)$   $C(-1, 2)$
  - b)  $A(1, 1)$   $B(2, 2)$   $C(3, -3)$
  - c)  $P(2, 6, -1)$   $Q(1, 1, 1)$   $R(4, 6, 2)$
8.
  - a) Find the area of the parallelogram with edges  $\vec{v} = (3, 2)$  and  $\vec{w} = (1, 4)$
  - b) Find the area of the triangle with sides  $\vec{v}$ ,  $\vec{w}$ , and  $\vec{v} + \vec{w}$ . Draw it.
  - c) Find the area of the triangle with sides  $\vec{v}$ ,  $\vec{w}$ , and  $\vec{v} - \vec{w}$ . Draw it.
9. Find the volume of the parallelepiped with sides  $\vec{u}$ ,  $\vec{v}$ , and  $\vec{w}$ .
  - a)  $\vec{u} = (2, -6, 2)$ ,  $\vec{v} = (0, 4, -2)$ ,  $\vec{w} = (2, 2, -4)$
  - b)  $\vec{u} = (3, 1, 2)$ ,  $\vec{v} = (4, 5, 1)$ ,  $\vec{w} = (1, 2, 4)$

10. Compute the scalar triple product  $\vec{u} \cdot (\vec{v} \times \vec{w})$

a)  $\vec{u} = (-2, 0, 6), \vec{v} = (1, -3, 1), \vec{w} = (-5, -1, 1)$

b)  $\vec{u} = (-1, 2, 4), \vec{v} = (3, 4, -2), \vec{w} = (-1, 2, 5)$

c)  $\vec{u} = (a, 0, 0), \vec{v} = (0, b, 0), \vec{w} = (0, 0, c)$

d)  $\vec{u} = 3\hat{i} - 2\hat{j} - 5\hat{k}, \vec{v} = \hat{i} + 4\hat{j} - 4\hat{k}, \vec{w} = 3\hat{j} + 2\hat{k}$

e)  $\vec{u} = (3, -1, 6), \vec{v} = (2, 4, 3), \vec{w} = (5, -1, 2)$

11. Use the cross product to find the sine of the angle between the vectors

$$\vec{u} = (2, 3, -6), \vec{v} = (2, 3, 6)$$

12. Simplify  $(\vec{u} + \vec{v}) \times (\vec{u} - \vec{v})$

13. Prove Lagrange's identity:  $\|\vec{u} \times \vec{v}\|^2 = \|\vec{u}\|^2 \|\vec{v}\|^2 - (\vec{u} \cdot \vec{v})^2$

14. Polar coordinates satisfy  $x = r \cos \theta$  and  $y = r \sin \theta$ . Polar area  $J dr d\theta$  includes  $J$ :

$$J = \begin{bmatrix} \frac{\partial x}{\partial r} & \frac{\partial x}{\partial \theta} \\ \frac{\partial y}{\partial r} & \frac{\partial y}{\partial \theta} \end{bmatrix} = \begin{bmatrix} \cos \theta & -r \sin \theta \\ \sin \theta & r \cos \theta \end{bmatrix}$$

The two columns are orthogonal. Their lengths are \_\_\_\_\_. Thus  $J =$  \_\_\_\_\_.

15. Prove that  $\|\vec{u} + \vec{v}\| = \|\vec{u}\| + \|\vec{v}\|$  if and only if  $\vec{u}$  and  $\vec{v}$  are parallel vectors.

16. State the following statements as True or False

a) The cross product of two nonzero vectors  $\vec{u}$  and  $\vec{v}$  is a nonzero vector if and only if  $\vec{u}$  and  $\vec{v}$  are not parallel.

b) A normal vector to a plane can be obtained by taking the cross product of two nonzero and noncollinear vectors lying in the plane.

c) The scalar triple product of  $\vec{u}$ ,  $\vec{v}$ , and  $\vec{w}$  determines a vector whose length is equal to the volume of the parallelepiped determined by  $\vec{u}$ ,  $\vec{v}$ , and  $\vec{w}$ .

d) If  $\vec{u}$  and  $\vec{v}$  are vectors in 3-space, then  $\|\vec{u} \times \vec{v}\|$  is equal to the area of the parallelogram determined by  $\vec{u}$  and  $\vec{v}$ .

e) For all vectors  $\vec{u}$ ,  $\vec{v}$ , and  $\vec{w}$  in  $R^3$ , the vectors  $(\vec{u} \times \vec{v}) \times \vec{w}$  and  $\vec{u} \times (\vec{v} \times \vec{w})$  are the same.

f) If  $\vec{u}$ ,  $\vec{v}$ , and  $\vec{w}$  are vectors in  $R^3$ , where  $\vec{u}$  is nonzero and  $\vec{u} \times \vec{v} = \vec{u} \times \vec{w}$ , then  $\vec{v} = \vec{w}$