Documents Interactions



- Document Types and Receiving a Document
 - Apps can be registered to opening defined "types" of documents (.pdf, .jpg, etc)
 - This information is stored in the Info.plist (Info tab when editing a target) in Xcode)
 - App will appear in the options for viewing
- UIDocumentInteractionController can be used to provide the reverse capability
 - Handing a document off to another app
 - Also can be used to preview a document

∨ Information Property List	Dictionary	(18 items)
Default localization	String	\$(DEVELOPMENT_LANGUAGE)
 Document types 	Array	(1 item)
√ Item 0 (CSV File)	Dictionary	(3 items)
> CFBundleTypeIconFiles	Array	(0 items)
Document Type Name	String	CSV File
 Document Content Type Identifiers 	Array	(1 item)
Item 0	String	public.comma-separated-values-text

Document Architecture



- The UIDocument class provides a standardized object for common document functions
 - Background reading and writing
 - Autosave
 - Interfacing with iCloud
- Two key methods to override in order to use
 - loadFromContents:ofType:error: is used to load the document from disk
 - contentsForType:Error: is called when it is time to save a document to disk.
 - Need to convert into/out of NSData instance

Storing in iCloud



- Once an app uses UIDocument, iCloud integration is fairly simple, but error prone if you forget a step:
 - Need to turn iCloud "on" in Target/Capabilities
 - Make sure all the "Steps" are resolved (this may require update to Provisioning Profile)
 - Select what container you want to use
 - entitlements file should appear
 - Ensure you are logged into iCloud on the device you are using
- iCloud is known as "Ubiquity" in code so that is the set of APIs you use.
- Search for files using NSMetadataQuery()

CloudKit



- Set of APIs to access iCloud storage and a Web Dashboard.
 - Store user preference/settings/etc to their iCloud account.
 - Define simple key/value database.
 - Web Dashboard manages record types and public data
- iCloud can be a substitute for traditional DBs for apps than manage a lot of data but don't have a lot of server-side logic
 - Other advantages simplicity, trust, cost
- 7 fundamental objects in CloudKit
 - CKContainer similar to the local sandbox
 - CKDatabase 2 types, private and public
 - CKRecord piece of data in the database (key/value)
 - CKRecordZone location for a set of records
 - CKRecordIdentifier unique label of a record for locating it
 - CKReference relationship between items in database
 - CKAsset similar to assets in a project (images, etc)

Online Console and Help



Console:

https://icloud.developer.apple.com/dashboard/home

NOTE: Only works if you have an iCloud ID. Or, press

"CloudKit Console" button in Xcode

Documentation:

https://developer.apple.com/documentation/cloudkit