## PARKER JACKIM

#### **Full Stack Developer**

parkerwjackim@gmail.com

**1**-(847)-602-4988

Fort Collins, Colorado

## **EDUCATION / EXPERIENCE**

#### High School - GED

#### Libertyville High School

## August 2015 - May 2019

♀ Libertyville, IL

3.5 GPA. Completed five AP classes, including AP Computer Science Principles and AP Computer Science Applications.

#### Bachelor's in Computer Science

#### **Colorado State University**

August 2019 - Present

♥ Fort Collins, Colorado

Computer Science major with 4.0 GPA in major and 3.8 GPA overall.

#### **Graphic Designer**

#### **Self Employed**

## 2012 - Present

♀ Libertyville, IL

Founded an online graphic design business. Creates 3D models, logos, banners, animations, graphic designs, and other projects for clients using Cinema 4D, Adobe Photoshop, Adobe Illustrator, Adobe Premiere, ZBrush, Substance Painter, and Maya.

#### Sales Associate

#### **Old Navv**

May 2018 - August 2018

♥ Vernon Hills, IL

Responsibilities included serving customers, operating the cash register, folding clothes, cleaning, organizing, taking inventory, and filling any role as needed.

## **ACCOMPLISHMENTS / PROJECTS**

#### **PCAP Certified Associate in Python Programming**

**⊞** Summer 2020

#### Ant Game - Unity Engine

**⊞** Summer 2019

Created models, learned rigging, learned texture painting, and learned animation for an ant simulation game.

- Ant: 1, 2, 3
- Rudimentry Rig: 1

#### Game Hacking - Unity Engine - C#

**Summer** 2019

Created a Unity Engine hack for a game called The Forest. This project enabled me to learn and explore:

- Efficient data structures
- Reverse engineering
  - Dumping game objects
  - Using ILSpy
  - Discovering basic network vulnerabilities
- UX Design: 12
- Mono Injection

## PROGRAMMING LANGUAGES

#### General

- C++
- JAVA
- C#

#### Scripting

- Bash
- Python

#### Web

- React JS
- HTML
- CSS / SASS

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### **PROJECTS**

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A hack for Mordhau that extended the users view. This project enabled me to practice:

- Memory editing/patching
- Reverse engineering
- Client feedback
- DLL Injection

Trip Website - React-strap - SCUM