### Part A: ISA and Q&A

- **Introduction:** name of the architecture, overall philosophy, specific goals strived for and achieved.
  - Name of Architecture: Hardcoded ISA
  - Overall Philosophy: Maximize the register use to make prpg easier and more accessible (hardcode to a register only if there is other information needed from the info to customize)
  - o Specific Goal: None

#### • Instruction list/ table

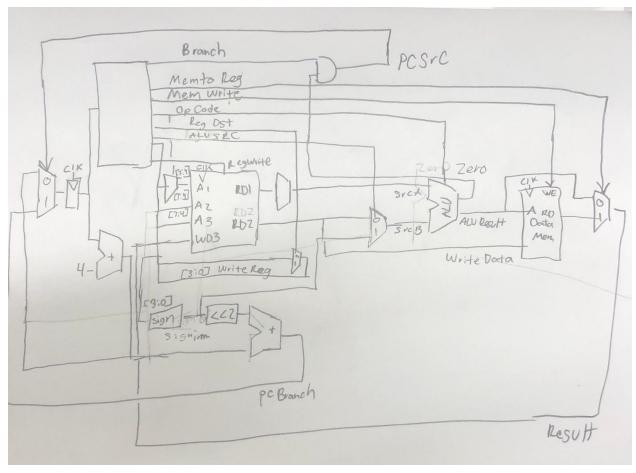
PC	Opcode	Instruction	Formats	Example			
+4	0000	sw	0000 Rx[0-15] (take value from R0 always)	saves R0 to M[8+Rx]  Sw R1  R0 = 00000001  Final binary value = 00000001			
+4	0001	lw	0001 Rx[0-15] (always writes to R2)	R2 = M[8 + Rx]  Lw R1  R1 = 00000001  Final binary value = 00010001			
+4	0010	addi	0010 Rxi[0-7](will only addi by 1 or 0)	Rx = Rx + imm(1bit)  Addi R7, 1 R7 = 00000111 Final binary value = 00001000			
+4	10XX	bne	10Rxiiii [0-15](will be hardcoded to always be a specific register R7)	R7 =? Rx If yes = loop Else break Will always jump to previous instructions  Bne R1, seeding_loop R1 = 00000001 To get to seeding loop = 6 jumps necessary = 0110 Final binary value = 10010110			
+4	1100	Add with carry	1100RxRy	Rx = Rx + Ry $Add Rx, Ry$ $Add R2, R0$			

				R2 = 00000010 $R0 = 00000000$ $Rx = ((R6 << 8) + Rx) + Ry$ $R6 = 8  MSB$ Final binary value = 11001000			
+4	0101	init	0101imm R0 = imm Imm: • 0000 = 251 • 0001 = 118 • 0010 = 79 • 0011 = 5	int(imm) Init (251) Final binary value R0= 01010000			
+4	0110	AOS (average of sums)	0110Rx (R0 = where we save our answer Rx is where read the value from)	If R6!=? 0 If true -> temp =(Rx<<8) + Rx If false -> temp = Rx Output: temp = temp >>4  Rx = 1111 1111 R6 = 0000 0001<< 8 R6 = 100000000 Rx = R6 + Rx, Rx = 111111111 R0 = Rx >> 4			
+4	0100	setR	0100Rxi	setR Rx, imm(1bit) setR R6, 0 R6 = 0 Final binary value = 01001100			
+4	0011	MAD mult&dro p middle	0011RxRy(multiplies two registers and concatenates the value so that Rx holds only the 4MSB and \$LSB of the result)	R1 = 10000001 $R0 = 01000000$ $Rx = [0100]0000100[0000]$ $Rx = 01000000$			
+4	0111	sll	0111Rx(shift left R3)	SII Rx SII R5 R5 = R3 << 1 Final binary value = 01110101			
+4	1110	Count	1110Rx	R0 = # of 1's in (Rx)  Count R2 R0 = # of 1's in R2 Final binary value = 11100010			

+4		exit	11111111	Signifies end of the program
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### **Part B: Hardware Implementations**

### 1. CPU Datapath Design



<sup>\*</sup> Mux feeding into A1 works with opcode and either sets it to a register specific register or allows it to put in a register value depending on the function the op code represents (further explanation at table below)

### 2. Control Logic Design

Key:

- Register Write = RW
- Register Destination = RD
- ALUSource = ALUS
- Branch = B
- Memory Write = MW

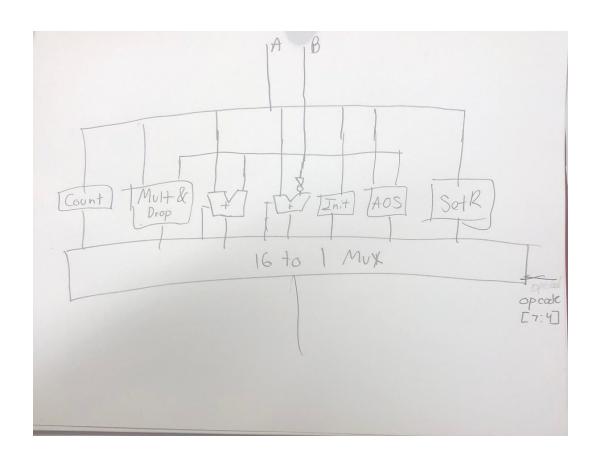
- Memory to Register = MR
- ALU Control = ALUO
- A1, A2, A3 = specific registers

Instr	Opco de	RW	RD	ALUS	В	MW	MR	ALUO	A1	A2	A3
sw	0000	0	X	1	0	1	X	101	reg[0000]	X	0
lw	0001	1	0	1	0	0	1	101	0	0	reg[0010]
addi	0010	1	0	1	0	0	0	101	X	X	X
bne	10XX	X	X	0	1	0	X	0XX	X	reg[ 011 1]	X
add	1100	1	1	0	0	0	0	101	X	X	0110
init	0101	1	0	1	0	0	0	101	0	0	reg[0000]
AOS	0110	1	1	1	0	0	0	001	X	reg0 110]	reg[0000]
setR	0100	1	1	1	0	0	0	000	X	0	X
MAD	0011	1	1	0	0	0	0	110	X	X	X
sll	1100	0	1	X	0	0	0	XXX	0011	0	X
count	1110	1	1	X	0	0	0	111	X	0	X

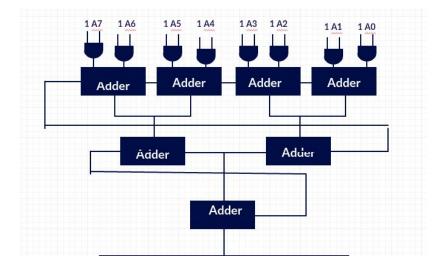
<sup>\*</sup>Reg[bin] -> this area of the the registers is set specifically to the register at the binary value otherwise it can any register which is represented in our code by Rx

# 3. ALU Schematic

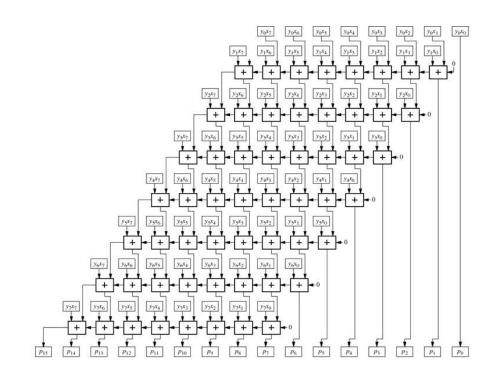
**Overall ALU Design** 

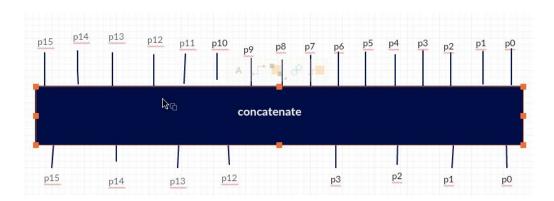


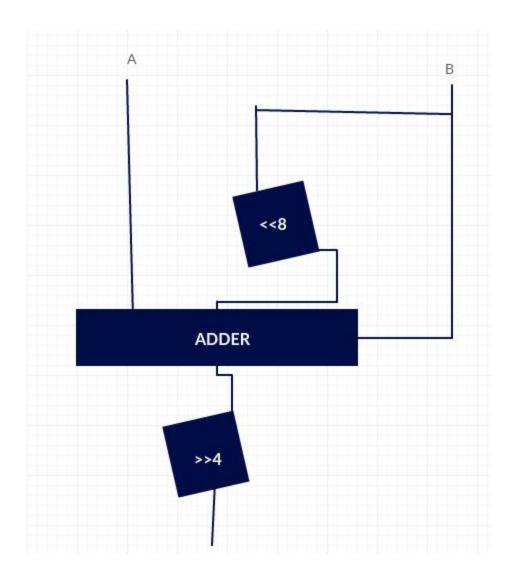
# Count

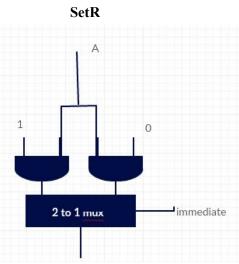


Mult

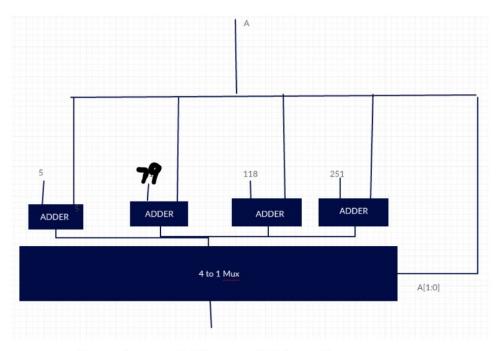








Init



# Result would be an 8 bit value

```
def disassemble(instructions, debugMode):
       branch = 0
                                      # branch counter
       MI = 0
                                      #memory instruction counter
                                      #keeps track of what line of of instruction from the txt file is
       line = 0
                                      being run
       finished = False
                                      #is the program finished?
       reg = [0]*15
                                      #declare register array all initialized to 0
                                      #declares mem array all initialized to 49
       mem = [0]*49
       fetch = instructions[line]
       while(not finished):
       fetch = instructions[line]
       if(fetch[0:4] == "1111"):
               finished = True
               display(mem, reg, line, MI, branch)
               elif(fetch[0:4] == "0000"):
                                             #SW-> Mem[8+value in reg[x]] = reg[0]
               Rx = reg[int(fetch[4:8],2)]
               mem[8+Rx] = reg[0]
               line += 1
               MI += 1
```

```
if(debugMode):
                        print("IC = " + str(line).zfill(2) +":
                                                                 sw $" + str(int(fetch[4:8],2)) + " => "
+ \text{"mem}[8+\text{"} + \text{str}(\text{reg}[\text{int}(\text{fetch}[4:8],2)]) + \text{"}]\text{"} + \text{"} = \$0\text{"})
        elif(fetch[0:4] == "0001"):
                                         \#LW-> reg[2] = mem[8+value in R[x]]
        reg[2] = mem[8+reg[int(fetch[4:8],2)]]
        line += 1
        MI +=1
        if(debugMode):
                print("IC = " + str(line).zfill(2) +":
                                                         lw $" + str(int(fetch[4:8],2)) + " => "+ "$2 = "
+ "mem[8+" + str(reg[int(fetch[4:8],2)]) + "]")
        elif(fetch[0:4] == "0010"):
                                         #addi \rightarrow R[x] = R[x] + imm(either 1 or 0)
        Rx = int(fetch[4:7],2)
        if(fetch[7:8] == "1"):
                imm = 1
        else:
                imm = 0
        reg[Rx] = reg[Rx] + imm
        line += 1
        if(debugMode):
                print("IC = " + str(line).zfill(2) +":
                                                         addi $"+ str(Rx) +", "+ str(imm) + " =>
"+"$"+ str(Rx) + " = $" + str(Rx) + " + " + str(imm))
        elif(fetch[0:2] == "10"):
                                         #bne -> if (reg[x] != reg[7]) =True always loop to previous
                                                                                  instructions(imm)
                                         If False go to the next instruction
        valx = reg[int(fetch[2:4],2)]
        imm = int(fetch[4:8],2)
        if(reg[7] != valx):
                line += 1
                line = line - imm
                if(debugMode):
                print("IC = " + str(line).zfill(2) +": bne $"+ str(int(fetch[2:4],2)) +", LOOP(-"+
str(imm) + ")" + " => ($7 != $"+ str(int(fetch[2:4],2)) + ") = " + "True")
        else:
                line += 1
                if(debugMode):
                                                         bne $"+ str(int(fetch[2:4],2)) +", LOOP(-"+
                print("IC = " + str(line).zfill(2) +":
str(imm) + ")" + " => ($7 != $" + str(int(fetch[2:4],2)) + ") = " + "False")
        branch += 1
        elif(fetch[0:4] == "1100"):
                                         \#add -> R[x] = R[x] +R[y]
        Rx = reg[int(fetch[4:6],2)]
        Rx = (reg[6] << 8) + Rx
        Ry = reg[int(fetch[6:8],2)]
        tempAns = Rx + Ry
```

```
reg[6] = int(tempAns >> 8)
        reg[int(fetch[4:6],2)] = tempAns \& 255
       line += 1
        if(debugMode):
               print("IC = " + str(line).zfill(2) +": add $"+ str(int(fetch[4:6],2))+", " +
str(int(fetch[6:8],2)) + " => $" + str(int(fetch[4:6],2)) + " = $" + str(int(fetch[4:6],2)) + " + $"
+str(int(fetch[6:8],2)))
       elif(fetch[0:4] == "0101"):
                                       #init = r[0] = a specific value
       line += 1
        if(fetch[4:8] == "0000"):
               reg[0] = 251
               if(debugMode):
               print("IC = " + str(line).zfill(2) + ": init 0" + " => " + "$0 = " + str(reg[0]))
       elif (fetch[4:8] == "0001"):
               reg[0] = 118
               if(debugMode):
               print("IC = " + str(line).zfill(2) + ": init 1" + " => " + "$0 = " + str(reg[0]))
       elif(fetch[4:8] == "0010"):
               reg[0] = 79
               if(debugMode):
                print("IC = " + str(line).zfill(2) +":
                                                    init 2" + " => " + "$0 = " + str(reg[0])
       elif (fetch[4:8] == "0011"):
               reg[0] = 5
               if(debugMode):
                print("IC = " + str(line).zfill(2) + ": init 3" + " => " + "$0 = " + str(reg[0]))
       elif(fetch[0:4] == "0110"):
                                       #AOS - Average of sums
                                               Reads the sum and divides
       line += 1
        if(reg[6] != 0):
               reg[0] = (reg[6] << 8) + reg[int(fetch[4:8],2)]
               reg[0] = reg[0] >> 4
               if(debugMode):
               print("IC = " + str(line).zfill(2) +": AOS " + str(int(fetch[4:8],2)) + " => " + "$6
!= 0, " + "\$0 = (\$6 << 8) + \$" + str(int(fetch[4:8],2)) + ", \$0 = " + str(reg[0]))
       else:
               reg[0] = reg[int(fetch[4:8],2)]
               reg[0] = reg[0] >> 4
               if(debugMode):
               print("IC = " + str(line).zfill(2) +": AOS " + str(int(fetch[4:8],2)) + " => " + "$6
== 0, " + "$0 += $"+str(int(fetch[4:8],2))+", $0 = "+ str(reg[0]))
       elif(fetch[0:4] == "0100"):
                                       \#setR-> r[x] = imm(1 or 0)
       imm = int(fetch[7:8],2)
        reg[int(fetch[4:7],2)] = imm
```

```
line += 1
       if(debugMode):
               print("IC = " + str(line).zfill(2) +": setR $" + str(int(fetch[4:7],2)) +", " +
str(imm) + " => $" + str(int(fetch[4:7],2)) + " = " + str(imm))
       elif(fetch[0:4] == "0011"): #MAD = multiplies two registers and concatenates the value
                                      so that Rx holds only the 4 MSB and 4$LSB of the result
       valx = reg[int(fetch[4:6],2)]
       valy = reg[int(fetch[6:8],2)]
       tempMSB= (valx * valy) >> 12
       tempLSB =(valx * valy) & 15
       reg[int(fetch[4:6],2)] =(tempMSB<<4) + tempLSB
       line += 1
       if(debugMode):
               print("IC = " + str(line).zfill(2) +":
                                                     MAD $" + str(int(fetch[4:6],2)) +", $" +
str(int(fetch[6:8],2)) + " => $" + str(int(fetch[4:6],2)) + " = " + str(reg[int(fetch[4:6],2)]))
                                      #SLL -> shift logical left by 1
       elif(fetch[0:4] == "0111"):
       reg[int(fetch[4:8],2)] = reg[3] <<1
       line += 1
       if(debugMode):
               print("IC = " + str(line).zfill(2) +": sll $" + str(int(fetch[4:8],2)) + " => " + "$
"+ str(int(fetch[4:8],2)) + "+= $3 << 1")
       elif(fetch[0:4] == "1110"):
                                      #cont - > counts the number of 1's int R[x]
       Rx = reg[int(fetch[4:8],2)]
       temp=0
       temp += Rx \& 1
       temp += (Rx \& 2) >> 1
       temp += (Rx \& 4) >> 2
       temp += (Rx \& 8) >> 3
       temp += (Rx \& 16) >> 4
       temp += (Rx \& 32) >> 5
       temp += (Rx \& 64) >> 6
       temp += (Rx \& 128) >> 7
       reg[int(fetch[4:8],2)] = temp
       line += 1
       if(debugMode):
               print("IC = " + str(line).zfill(2) +": count $" + str(int(fetch[4:8],2)) + " => $" +
str(int(fetch[4:8],2)) +" = # of 1's in $" + str(int(fetch[4:8],2))+ ", $" + str(int(fetch[4:8],2)) + " = " +
str(temp))
       print("This opcode is not valid: ", str(fetch[0:4]) )
       finished = True
       print("Done!!!!")
```

```
def main():
    inFile = open("Project3Hex.txt", "r")  #opens the file
    instructions = []  #declares an array

for line in inFile:
    if(line == "\n" or line[0] == '#'):
    continue
    line = line.replace('\n', ")
    line = format(int(line, 16), "08b")  #formats the number as 8 bits and uses 0 as filler instructions.append(line)
    inFile.close()
    debugMode = int(input("1: Debug Mode \n0: Normal Mode : "))
    disassemble(instructions, debugMode)

main()
```