Parshan Javanrood

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EDUCATION

University of British Columbia

Vancouver, BC

Bachelor of Applied Science in Computer Engineering; GPA: 3.96(90.6/100)

September 2021 - Present

Email: Parshan0pjavanrood@Gmail.com

- Coursework: Algorithms & Data structures, Software Construction, Operating Systems, Probability and Statistics,
 Linear Algebra, Digital Systems Design
- Co-op program: Available for 4 or 8 months beginning May 2023
- Scholarships and Awards:
 - Trek Excellence Scholarship(\$4k): Ranked in the top 5% of over 1200 engineering students
 - Outstanding International Student Award(\$20k): Awarded to exceptional incoming international students

TECHNICAL SKILLS

Languages: Java, Python, C/C++, Rust, SQL, R, MATLAB, Arduino, SystemVerilog

Technologies:

- o Git, Bash, Unix
- o Pandas, NumPy, Matplotlib, TensorFlow, Google Cloud
- WebSocekts, TCP/IP, Flask, HTML/CSS, JavaScript, Docker
- o Raspberry Pi, DE1-Soc, CAN Bus, UART, Micro-controller

EXPERIENCE

Embedded Software Developer

Vancouver, BC

UBC Bionics Design Team

January 2022 - Present

- Converted functionalities of an open-source library from C++ to Rust to receive transmitted signals from an Electromyography(EMG) device
- Utilized Linux Pipes for transferring data between 3 concurrent processes, connecting different components of the program, and used Mutex Locks to protect shared resources
- Developed a Watchdog thread, that communicates with the main loop using TCP connection, and monitors the activity of the program, to retrieve in case of crashes
- Collaborated with peers in Software, Analytics and Electrical sub-teams to incorporate electrical and analytical modules of the system

Undergraduate Teaching Assistant

Vancouver, BC

UBC Math Department & Computer Science Department

August 2022 - Present

- Co-facilitate weekly workshops, and helped 50+ students to practice mathematical and programming concepts, such as Differential Calculus, Embedded Programming with Arduino, and Data Analysis with Excel
- o Conducted **problem-solving sessions** to prepare students for midterms and finals

TECHNICAL PROJECTS

Twitter + Pub-Sub Server(Link)

UBC(Team Project)

November 2022

Java, Twitter API, Socket, JUnit 5

- Built an asynchronous messaging service that allows simultaneous connection of multiple clients
- Developed features enabling clients to send and receive **direct messages** from other users, as well as **subscribing to twitter** users, and listening for tweets that contain certain keywords
- Utilized Twitter API to get users' tweets, and subscribe to their stream of new tweets
- o Created abstract data types to handle **concurrent** mutations from different users
- Used **sockets** to communicate with clients over **TCP network** in form of encrypted **JSON** requests/responses

Algorithmic Trading Bot (Link)

Python, WebSocket, Pandas, NumPy, Google Cloud

Personal Project July 2022

- Coded an Algorithmic trading bot for crypto and stocks that operates in the 1-minute timeframe and returns an average profit of 8% per day. The bot is automated on a VM hosted by the Google cloud
- Used the Alpaca API and utilized HTTP requests and WebSockets to transfer data
- Performed quantitative analysis using Pandas and NumPy libraries, and Matplotlib for data visualization
- Utilized **SMA strategy** to recognize buy and sell signals, and forecast the most profitable time-period pairs by backtesting

Natural Language Processing(NLP) with Ngrams

UBC(Team Project)

Java, JUnit 5

September 2022

- Deployed a multi-purpose machine learning model that utilizes **Ngrams**, and performs statistical analysis using **Naïve Bayesian algorithm** to determine textual similarity
- Trained the model with data from RateMyProfessors website to perform Sentimental analysis, and predict the score of a professor with 87% accuracy solely based on their review
- The model can classify words with similar meanings by analyzing their usages in the training data and calculating the Cosine Similarity of their Ngrams

Kinetic Theory Simulation(Link)

Personal Project

C++, Python, NumPy, Pandas, Matplotlib, SDL library

October 2021

- Simulated the elastic collisions of up to 2000 particles inside a closed box and tracked their velocity transition through time
- Performed statistical analysis on the generated data and compared it to the theoretical model of velocity distribution (Maxwell-Boltzmann distribution). The data were 98% compatible with the expected model
- Used Pandas and NumPy for numerical analysis and Matplotlib to visualize the result

Market Manager Application (Link)

Personal Project

Java, JavaFX library, SceneBuilder

April 2021

- Market application, with different modes for both administrators and customers. Provides inventory management features for admins and customers can place new orders
- o Designed interactive GUI for different modes of the application, using the SceneBuilder and the JavaFX library
- Structured the data interchange mechanism with **JSON** objects

Brick Smasher Game (Link)

Personal Project

C++, SDL library

December 2020

- An interactive game based upon the classic game brick breaker
- Designed features such as bombs and paddle extensions to make the game more interesting
- Optimized the program and its computations to minimize lag, and needed processing power
- Developed a GUI from scratch with basic graphical elements available in the SDL library

HONORS AND AWARDS

International Collegiate Programming Contest(ICPC)

December 2020

- Participated in the Asia regional contest hosted by Sharif University of Technology
- Placed among the **top 20 teams**, out of more than 60 participating student teams, and **advanced** to the second round

International Olympiad on Astronomy and Astrophysics (IOAA) Gold Medalist

October 2020

- o Individual Competition: Placed among the top 27 gold medalists, out of 278 participants
- **Team Competition**: Ranked 3rd between 42 participating teams. Coordinated the team's communications and helped overcome the significant time difference between members