

Park JunChul

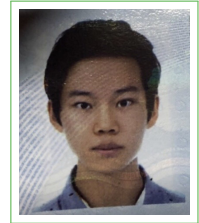
Code geek, especially CSharp

Live in Seoul, South Korea

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📁 [pjc0247.github.io](https://github.com/pjc0247)



Education

- 2014–2015 **Dropout**, *NHN NEXT*, Pangyo, Korea.
Majored GameProgramming, GameServerProgramming
- 2013–2015 **Highschool**, *Korea Ditital Media Highschool*, Ansan, Korea.

Experience

Professional

- 2015–2017 **Software Engineer**, *Kakao / KakaoGames*, Pangyo.
- Duribun (iOS, SNS);
 - Location based SNS application.
 - Made with Swift
 - UI, Networking and optimising such as Image Caching.
 - KakaoGame SDK (Unity);
 - Provides Social and Leaderboard features like Facebook's.
 - Overall SDK(Unity) development includes some Unity Editor tools which helps development.
 - Android, iOS, PC build automation using PostBuild hook.
- 2017–2018 **Software Engineer**, *RealityReflection*, Seoul.
- RetroFighter.VR (Unreal, VR);
 - A 3rd-person VR spaceshooter game released on Steam.
 - Overall concept design dev.
 - MiniatureTD (Unity, VR);
 - A VR towerdefence game released on Steam.
 - Overall concept design dev.
 - Vmoji (Unity, Android);
 - Videochat application with Animoji, released on PlayStore.
 - Lead dev. UI, Social and Networking

Personal

- 2018 **rookie - programming language**.
Programming language written in C++.
- <https://rookielang.github.io>
 - Dynamic programming language with simple and readable syntax.
 - Implemented compiler and VM.

- 2018 **uss - UnityStyleSheet**, *Unity*.
 CSS for Unity GUI.
 ○ Architect object styling language specs which contains variables, mixins and various selectors from CSS.
 ○ Implemented my own lexer to parse style sheets.
- 2018 **mchain**, *CSharp*.
 Implementaion of blockchain.
 ○ implemented following things
 - PoW based consensus, p2p communication between nodes, compilerVM, stateDB
 - compiler, VM, stateDB
- 2016 **StrongHTTP**, *CSharp*.
 Make interfaces to ALL REST calls!
 ○ Implemented runtime code generation.

Languages

Korean Mother-tongue
 Japanese Intermediate
 English Intermediate

Computer skills

Languages	C++, C, Javascript	Blockchain	Solidity
Web	Ionic, Angular		
Game	Unity, Unreal, cocos2d-x		

Interests

Overwatch I love games from Blizzard
 Travling USA, Vietnam, Japan, Taiwan...
 Picture with Sony rx100m2