STAT 428 Final

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1. Data Generation

```
setwd('~/courserel/STAT 428/final')
gl18 <- read.csv("GL2018.TXT", header = F)
#head(ql18)
unique(gl18$V4)
## [1] COL PHI SFN CHN SLN MIL MIN CHA ANA CLE BOS HOU NYA WAS PIT LAN KCA BAL TEX
## [20] SEA TBA MIA CIN ARI NYN DET ATL OAK SDN TOR
## 30 Levels: ANA ARI ATL BAL BOS CHA CHN CIN CLE COL DET HOU KCA LAN MIA ... WAS
unique(gl18[,c(5,8)])
##
      V5 V8
## 1 NL NL
## 7 AL AL
## 20 NL AL
## 54 AL NL
nrow(subset(gl18, V5=='AL'&V8=='NL'))
## [1] 150
nrow(subset(gl18,V161!='Y'))
## [1] 0
# data files were downloaded from
# https://www.retrosheet.org/gamelogs/
# The information used here was obtained free of
# charge from and is copyrighted by Retrosheet. Interested
# parties may contact Retrosheet at "www.retrosheet.org".
gl16 <- read.csv("GL2016.TXT",header = F)[,c(4,5,10,7,8,11)]
gl17 \leftarrow read.csv("GL2017.TXT", header = F)[,c(4,5,10,7,8,11)]
gl18 \leftarrow read.csv("GL2018.TXT", header = F)[,c(4,5,10,7,8,11)]
gl <- rbind(gl16,gl17,gl18)
colnames(gl) <- c('vteam','vleague','vscore','hteam','hleague','hscore')</pre>
win <- lose <- draw <- matrix(0,30,30,dimnames =</pre>
         list(paste0(levels(gl$vteam),'v'),paste0(levels(gl$vteam),'h')))
for(i in 1:nrow(gl)){
  if(gl[i,3]>gl[i,6])
    win[gl$vteam[i],gl$hteam[i]] = win[gl$vteam[i],gl$hteam[i]]+1
  else if(gl[i,3]<gl[i,6])</pre>
    lose[gl$vteam[i],gl$hteam[i]] = lose[gl$vteam[i],gl$hteam[i]]+1
  else
    draw[gl$vteam[i],gl$hteam[i]] = draw[gl$vteam[i],gl$hteam[i]]+1
total <- win+lose+draw
```

```
#winning probability of visiting teams, where rows are visiting teams and #cols are home teams.

#For example (ANAv,CHAh) means the avg probability of ANA winning CHA as a #visiting team. This also means the avg probability of CHA losing or drawing #ANA as a home team (P(\log | draw) = 1 - P(win))

#NaN means there's no game records for 2 teams winprob.v < win/total winprob.v [1:5,1:5]
```

```
##
           ANAh
                   ARIh
                           ATLh
                                  BALh
                                           BOSh
## ANAv
           NaN 0.00000
                           NaN 0.55556 0.33333
## ARIv 0.50000
                   NaN 0.55556 0.00000 0.00000
## ATLv 0.33333 0.54545
                            {\tt NaN}
                                    NaN 0.40000
## BALv 0.33333
                   NaN 0.66667
                                    NaN 0.50000
## BOSv 0.60000
                  NaN 1.00000 0.75862
```