Results_Resample

Due May 3, 2019

Contents

Data Generation Functions
Seeding Functions
Simulation Functions
Bayesian Functions
Resampling Functions
MLB Data
Results
Resample_results
Some NLB

Data Generation Functions

Seeding Functions

Simulation Functions

Bayesian Functions

Resampling Functions

MLB Data

Results

Resample_results

```
#another version of simTournament
#returns the final standing of teams
#for example: 2 3 1 4
#means team2 is winner, team3 is second,...
simTournament <- function(bracket, matchups) {
    # function to simulate a tournament given a bracket and probability matrix

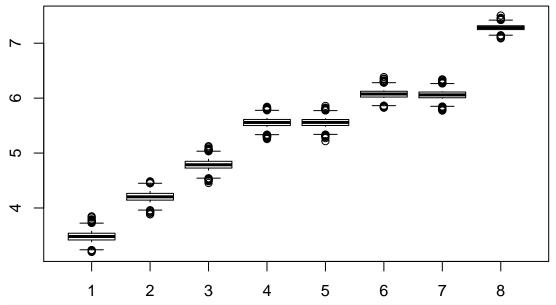
# INPUT:
    # bracket is the bracket structure
    # matchups is the matchup/probability matrix

# OUTPUT:
    # final standing of teams

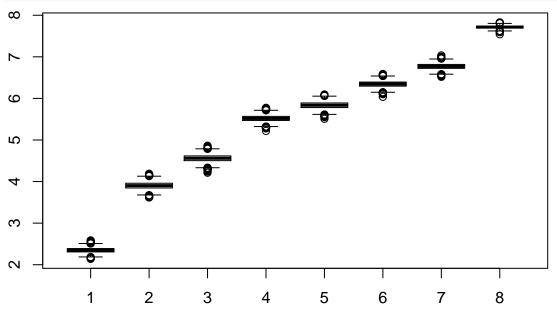
nTeams <- length(bracket)
newBracket <- bracket
nRounds <- log2(nTeams)</pre>
```

```
#results = c("Winner"=-1, "WinsPerTeam"=list(rep(0, ncol(matchups))))
  results <- numeric(nTeams)</pre>
  for (round in 1:nRounds) {
    #winsPrev = results["WinsPerTeam"]
    oldBracket <- newBracket</pre>
    newBracket <- simRound(newBracket, matchups)</pre>
    results[(2^(nRounds-round)+1):2^(nRounds-round+1)] <-
      setdiff(oldBracket,newBracket)
  results[1] <- newBracket
  return(results)
#INPUT: x is index of the team
# res is simulation results
#OUTPUT: rank of x in simulations
getRank <- function(x, res, lower = T){</pre>
  n <- length(res)</pre>
  rank <- numeric(n)</pre>
  for(i in 1:n){
    roughrank <- which(res[[i]]==x)</pre>
    if(roughrank == 2 | roughrank == 1)
      rank[i] <- roughrank</pre>
    #pick lowest rank for a range of rank
    #for example, if rank is 5th-8th, let rank be 8
    else if(lower == T)
      rank[i] <- 2^ceiling(log2(roughrank))</pre>
    #if lower = F pick highest rank in range
    else
      rank[i] <- 2^floor(log2(roughrank))+1</pre>
  rank
}
numTeams = 8
nSim = 1000
#set.seed(428)
power <- genNormalPowers(numTeams)</pre>
prob = genCrossTeamWinningProbabilities(power)
#with random seeding
res = replicate(nSim, simTournament(
  sample(1:numTeams), prob),simplify = FALSE)
#ranks of each team
ranks <- lapply(1:numTeams, getRank, res = res)</pre>
#bootstrap estimation on mean of ranks of each team
mean_boot <- lapply(ranks, boot_replicate)</pre>
#a box plot of ranking of each team
mean_boot_raw <- lapply(mean_boot, function(x) x$boot)</pre>
```

boxplot(mean_boot_raw)



```
#with seeding
seeds = tournament_seeding(numTeams)
res = replicate(nSim, simTournament(seeds, prob), simplify = FALSE)
#ranks of each team
ranks <- lapply(1:numTeams, getRank, res = res)
#bootstrap estimation on mean of ranks of each team
mean_boot <- lapply(ranks, boot_replicate)
#a box plot of ranking of each team
mean_boot_raw <- lapply(mean_boot, function(x) x$boot)
boxplot(mean_boot_raw)</pre>
```



Some NLB

```
nSim = 1000
#add 2 dummy team as there're 30 teams in NLB
numTeams <- 32
prob <- cbind(rbind(winprob,numeric(30),numeric(30)),rep(1.,32),rep(1.,32))
prob[32,31] <- 0

res = replicate(nSim, simTournament(
    sample(1:numTeams), prob),simplify = FALSE)
#ranks of each team
ranks <- lapply(1:numTeams, getRank, res = res)
#bootstrap estimation on mean of ranks of each team
mean_boot <- lapply(ranks, boot_replicate)
#a box plot of ranking of each team
mean_boot_raw <- lapply(mean_boot, function(x) x$boot)
names(mean_boot_raw) <- dimnames(prob)[[1]]

boxplot(mean_boot_raw,horizontal = T, las = 1)</pre>
```

