

- **DATA COMMUNICATIONS AND NETWORKING OVERVIEW** (03 Hours)  
A Communications Model, Data Communications, Data Communication Networking, An Example Configuration
- **PROTOCOL ARCHITECTURE** (03 Hours)  
The Need For A Protocol Architecture, A Simple Protocol Architecture, OSI, The TCP / IP Protocol Architecture
- **DIGITAL DATA COMMUNICATION TECHNIQUES** (04 Hours)  
Asynchronous And Synchronous Transmission, Types Of Errors, Error Detection, Error Correction, Line Configuration, Interfacing
- **DATA LINK CONTROL** (03 Hours)  
Flow Control, Error Control, High-Level Data Link Control, Performance Issues
- **ROUTING IN SWITCHED NETWORKS** (03 Hours)  
Routing In Circuit-Switching Networks, Routing In Packet-Switching Networks, Least-Cost Algorithms
- **CONGESTION CONTROL IN SWITCHED DATA NETWORKS** (03 Hours)  
Effects Of Congestion, Congestion Control, Congestion Control In Packet-Switching Networks
- **LOCAL AREA NETWORK OVERVIEW** (04 Hours)  
Background, Topologies And Transmission Media, LAN Protocol Architecture, Bridges
- **HIGH-SPEED LANs** (05 Hours)  
The Emergence Of High-Speed LANs, Ethernet, Token Ring
- **WIRELESS LANs** (04 Hours)  
Overview, Wireless LAN Technology
- **INTERNETWORK PROTOCOLS** (05 Hours)  
Basic Protocol Functions, Principles Of Internetworking, Connectionless Internetworking, Internet Protocol, IPv6
- **INTERNETWORK OPERATION** (02 Hours)  
Multicasting
- **TRANSPORT PROTOCOLS** (02 Hours)  
Transmission Control Protocol, User Datagram Protocol
- **NETWORK SECURITY** (02 Hours)  
Security Requirements And Attacks, Confidentiality With Symmetric Encryption, Message Authentication And Hash Functions, Public-Key Encryption And Digital Signatures
- **DISTRIBUTED APPLICATIONS** (02 Hours)  
Electronic Mail – SMTP And MIME, Hypertext Transfer Protocol, Network Management - SNMP

(Total Contact Time: 45 Hours)

**PRACTICALS:**

1. Cyclic Redundancy Check (CRC) Method for Error Detection
2. PC to PC Serial Link Using Com Port
3. Hamming Code for Error Detection and Correction
4. Packet Transmission
5. Bit Stuffing
6. Sliding Window Protocol
7. Short Path Algorithm
8. Stop & Wait Protocol
9. Cipher
10. Token Ring Implementation

**BOOKS RECOMMENDED:**

1. Tanenbaun Andrew S. , "Computer Networks", Prentice Hall Of India, 3<sup>rd</sup> Ed., 1998
2. Stallings William, "Data And Computer Communications", Prentice Hall Of India, 6<sup>th</sup> Ed., 2000
3. Forouzen Behrouz A., "Data Communications And Networking", Tata McGraw-Hill, 2<sup>nd</sup> Ed., 2000
4. Gallager R. G. and Bertsekas D., "Data Networks", Prentice Hall of India, 1<sup>st</sup> Ed., 1992
5. Garcia Leon and Widjaja I., "Communication Networks", Tata McGraw-Hill, 1<sup>st</sup> Ed., 2000