Peter James Flanagan

Full-stack developer living in Brooklyn, New York

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EXPERIENCE

FreeWheel, Manhattan, NY — Software Engineer — JUNE 2018 - PRESENT

- Implemented API endpoint to process and store advertisement files of various trafficking methods each month, used by clients to register over 1,500 creative files every day
- Upgraded front end to modern, standardized React-based framework, improving code quality and website usability
- Redesigned theme, elements and layouts to match web tools with company rebrand
- Designed open source development tool Dashflow, allowing users to manage multiple terminal command streams
- Created video transcoding service optimizations, saving money by avoiding duplicate jobs

Bentley Systems, Exton, PA — *Performance Monitor Intern, Web Development Intern* — SUMMERS 2016, 2017

- Refactored code and altered functionality of various pages for Bentley online portal, creating simpler, future-ready design in .NET framework
- Expanded test suite to encompass more pages and features using Selenium in C#, increasing code coverage
- Converted performance test GUIs to command line applications, allowing for test case automation

BioTelemetry, Inc., Malvern, PA — *Internal Communications Intern* — SUMMER 2015

- Programmed web pages to display call center information on overhead monitors in real-time using JavaScript and Toad SQL, improving call response time and internal company communication

PROJECTS

Bamboo — <u>bamboolearn.com</u> — INDIVIDUAL

 Designed and developed web application and Chrome extension and web app to help users learn Mandarin using React and Mongodb Stitch

MTA Clock — <u>qithub.com/pjflanaqan/MTA</u> — INDIVIDUAL

 Built wall clock to represent approximate subway arrival times using AWS Lambda and ESP8266 development board

Team Michelle Calligraphy Bot — VOLUNTEER TEAM

 Designed 3D printer style robot and accessible web app controller capable of drawing calligraphy for disabled persons using Arduino and Python Flask

Nuclear Codes — nuclear-codes.com — INDIVIDUAL

- Developed multiplayer socket game based using React and Socket.io

SKILLS

Scripts

JavaScript, Golang, Python, C++, CSS, C#

Frameworks

React, Angular, Flask, GRPC

Tools & Services

Heroku, MongoDB, AWS

Languages

English - NATIVE

Mandarin - LEARNING

EDUCATION

University of Michigan, Ann Arbor, MI — B.S.E. in Computer Science, Minor in Entrepreneurship — CLASS OF 2018

- Coursework Web Databases and Information Systems, Data Structures and Algorithms, User Interface Design
- **U-M Every Three Weekly** *Editor-In-Chief*, *Lead Graphic Designer* Wrote and edited articles for satire magazine
- **U-M Running Club** *Webmaster*, *Runner* Managed website with Bootstrap and PHP