

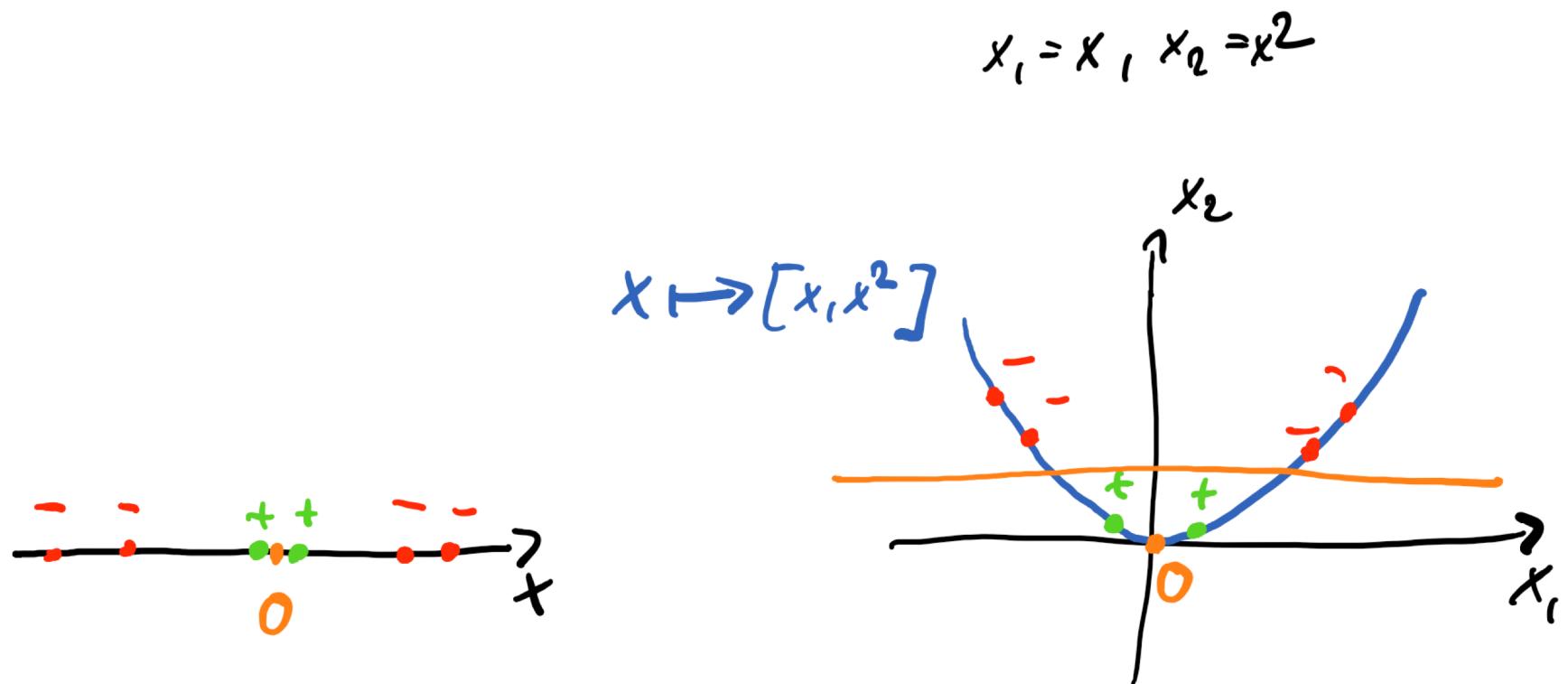
# Introduction to Machine Learning

Non-linear prediction with kernels

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# Solving non-linear classification tasks

- How can we find nonlinear classification boundaries?
- Similar as in regression, can use **non-linear transformations** of the feature vectors, followed by linear classification



# Avoiding the feature explosion

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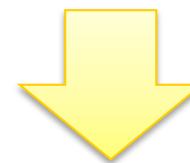
- Need  $O(d^k)$  dimensions to represent (multivariate) polynomials of degree  $k$  on  $d$  features
- **Example:**  $d=10000, k=2 \rightarrow$  Need  $\sim 100M$  dimensions
- In the following, we can see how we can efficiently **implicitly** operate in such high-dimensional feature spaces (i.e., without ever explicitly computing the transformation)

# The „Kernel Trick“

- Express problem s.t. it only depends on inner products
- Replace inner products by kernels

- Example: Perceptron

$$\hat{\alpha} = \arg \min_{\alpha_{1:n}} \frac{1}{n} \sum_{i=1}^n \max \left\{ 0, - \sum_{j=1}^n \alpha_j y_i y_j (\mathbf{x}_i^T \mathbf{x}_j) \right\}$$



$$\hat{\alpha} = \arg \min_{\alpha_{1:n}} \frac{1}{n} \sum_{i=1}^n \max \left\{ 0, - \sum_{j=1}^n \alpha_j y_i y_j k(\mathbf{x}_i, \mathbf{x}_j) \right\}$$

- Will see further examples later

# Kernelized Perceptron

Training

- Initialize  $\alpha_1 = \dots = \alpha_n = 0$
- For  $t=1,2,\dots$ 
  - Pick data point  $(\mathbf{x}_i, y_i)$  uniformly at random
  - Predict  $\hat{y} = \text{sign}\left(\sum_{j=1}^n \alpha_j y_j k(\mathbf{x}_j, \mathbf{x}_i)\right)$
  - If  $\hat{y} \neq y_i$  set  $\alpha_i \leftarrow \alpha_i + \eta_t$

Prediction

- For new point  $\mathbf{x}$ , predict  $w^T \phi(\mathbf{x})$

$$\hat{y} = \text{sign}\left(\sum_{j=1}^n \alpha_j y_j k(\mathbf{x}_j, \mathbf{x})\right)$$

# Questions

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- What are valid kernels?
- How can we select a good kernel for our problem?
- Can we use kernels beyond the perceptron?
- Kernels work in very high-dimensional spaces.  
Doesn't this lead to overfitting?

# Definition: kernel functions

- Data space  $X$
- A **kernel** is a function  $k : X \times X \rightarrow \mathbb{R}$  satisfying
- 1) **Symmetry**: For any  $\mathbf{x}, \mathbf{x}' \in X$  it must hold that

$$k(\mathbf{x}, \mathbf{x}') = k(\mathbf{x}', \mathbf{x})$$

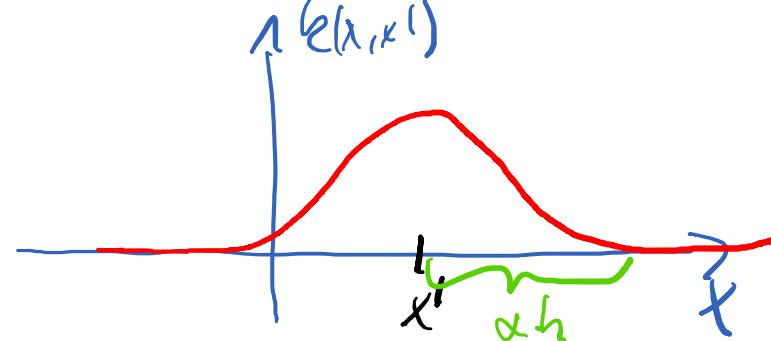
- 2) **Positive semi-definiteness**: For any  $n$ , any set  $S = \{\mathbf{x}_1, \dots, \mathbf{x}_n\} \subseteq X$ , the kernel (Gram) matrix

$$\mathbf{K} = \begin{pmatrix} k(\mathbf{x}_1, \mathbf{x}_1) & \dots & k(\mathbf{x}_1, \mathbf{x}_n) \\ \vdots & & \vdots \\ k(\mathbf{x}_n, \mathbf{x}_1) & \dots & k(\mathbf{x}_n, \mathbf{x}_n) \end{pmatrix}$$

must be positive semi-definite

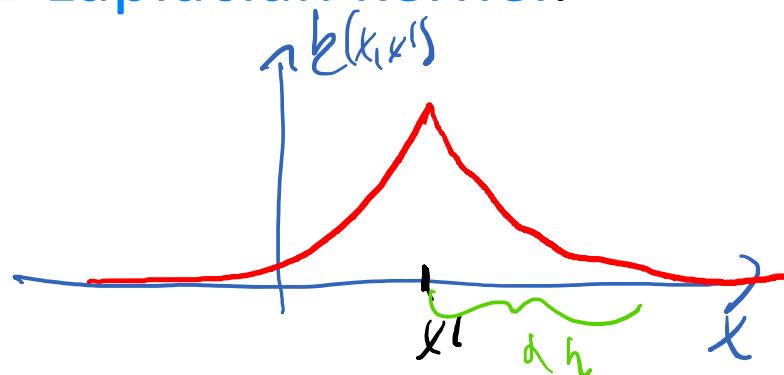
# Examples of kernels on $\mathbb{R}^d$

- Linear kernel:  $k(\mathbf{x}, \mathbf{x}') = \mathbf{x}^T \mathbf{x}'$
- Polynomial kernel:  $k(\mathbf{x}, \mathbf{x}') = (\mathbf{x}^T \mathbf{x}' + 1)^d$
- Gaussian (RBF, squared exp. kernel):  $k(\mathbf{x}, \mathbf{x}') = \exp(-\|\mathbf{x} - \mathbf{x}'\|_2^2/h^2)$



"Bandwidth" /  
Length scale parameter

- Laplacian kernel:  $k(\mathbf{x}, \mathbf{x}') = \exp(-\|\mathbf{x} - \mathbf{x}'\|_1/h)$



# Examples of (non)-kernels

$$k(x, x') = \sin(x) \cos(x')$$

not symmetric:  $k(x, x') \neq k(x', x)$  e.g. for  $x=0, x'=\frac{\pi}{2}$   
 $\Rightarrow$  not a valid kernel on  $\mathbb{R}$

$$k(\mathbf{x}, \mathbf{x}') = \mathbf{x}^T M \mathbf{x}' \quad \mathbf{x}, \mathbf{x}' \in \mathbb{R}^d, M \in \mathbb{R}^{d \times d}$$

if  $M$  symmetric:  $k(x, x') = \mathbf{x}^T M \mathbf{x}' = \mathbf{x}^T M^T \mathbf{x}' = \mathbf{x}'^T M \mathbf{x} = k(x')$   
if  $M$  not symm.,  $k$  in general not sym.

Claim  $k$  s.p.d.  $\Leftrightarrow M$  s.p.d.

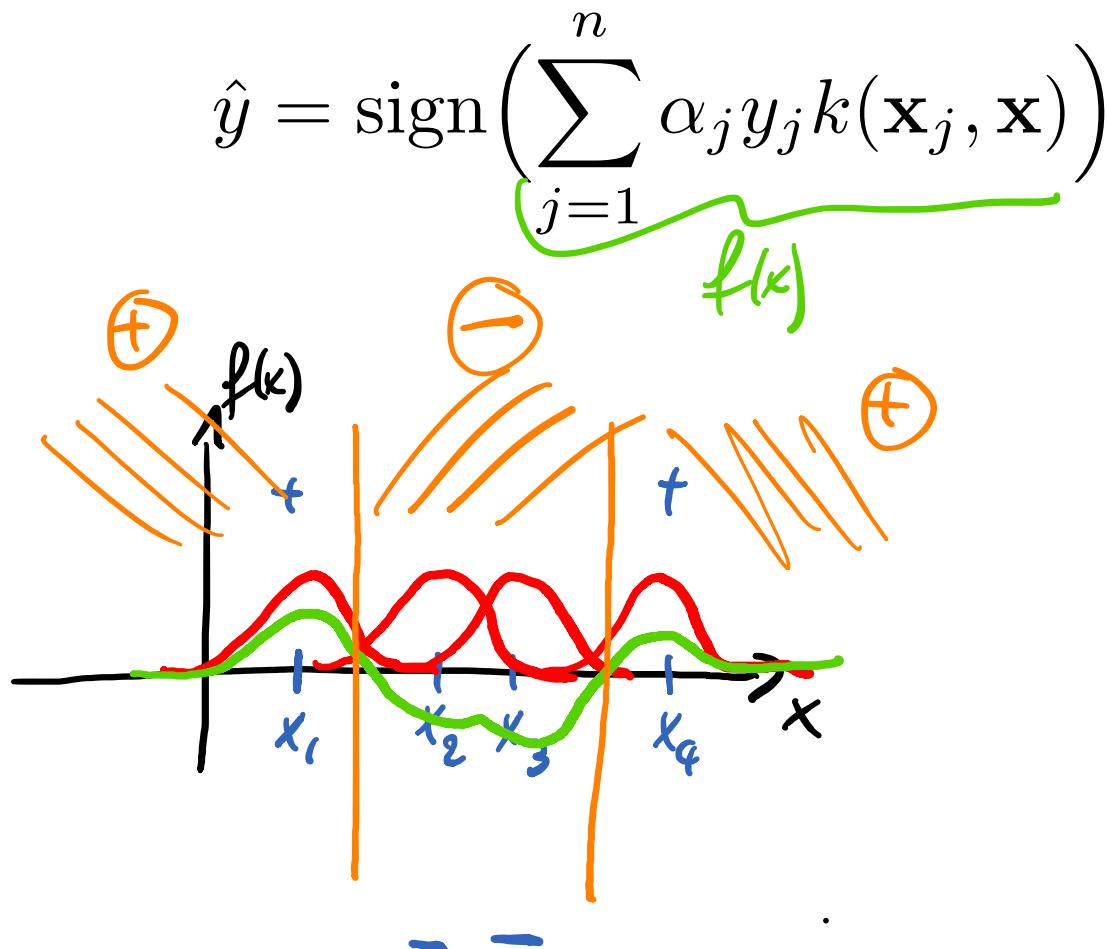
if  $M$  not pos<sup>sem.</sup> def: Eg. in 1-dim  $M = -1$ :  $\mathbf{x}^T M \mathbf{x} = -x^2 < 0$  if  $x \neq 0$

if  $M$  pos semidef:  $M = U D^{\frac{1}{2}} D^{\frac{1}{2} T} U^T = V^T V$  for  $V = (U D^{\frac{1}{2}})^T$

then:  $k(x, x') = \mathbf{x}^T M \mathbf{x}' = \mathbf{x}^T V^T V \mathbf{x}' = (V \mathbf{x})^T (V \mathbf{x}') = (\phi(\mathbf{x})^T \phi(\mathbf{x}'))$   $\square$   
for  $\phi(\mathbf{x}) = V \mathbf{x}$

# Effect of kernel on function class

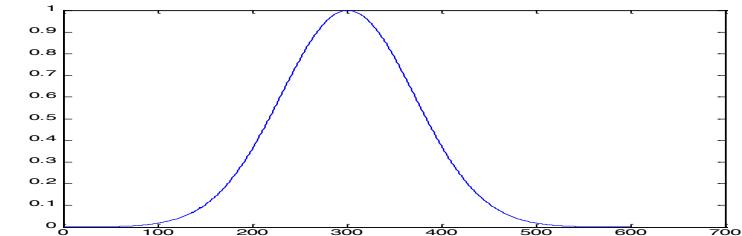
- Given kernel  $k$ , predictors (for kernelized classification) have the form



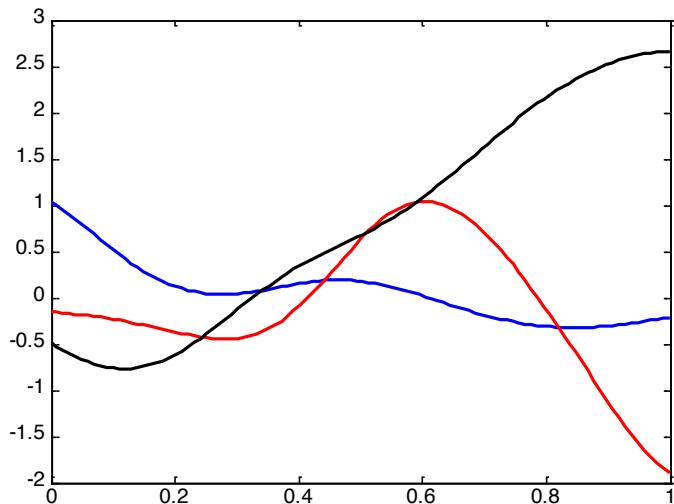
$$D = \{(x_1, +), (x_2, -), (x_3, -), (x_4, +)\}$$

# Example: Gaussian kernel

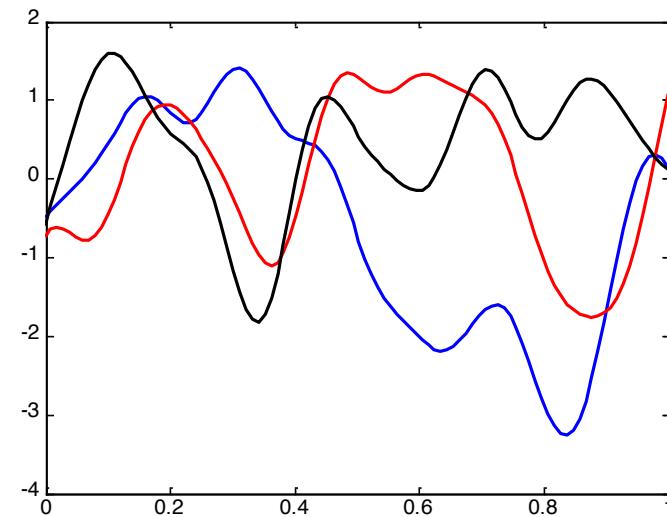
$$k(\mathbf{x}, \mathbf{x}') = \exp(-\|\mathbf{x} - \mathbf{x}'\|_2^2/h^2)$$



$$f(\mathbf{x}) = \sum_{i=1}^n \alpha_i k(\mathbf{x}_i, \mathbf{x})$$



Bandwidth h=.3

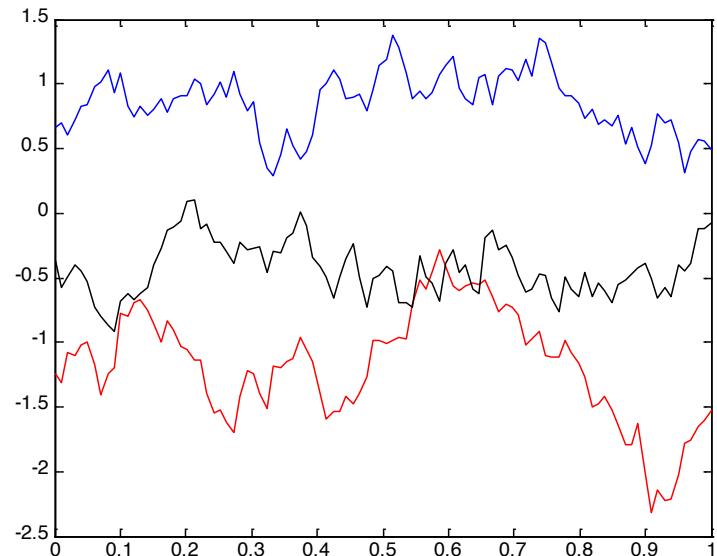


Bandwidth h=.1

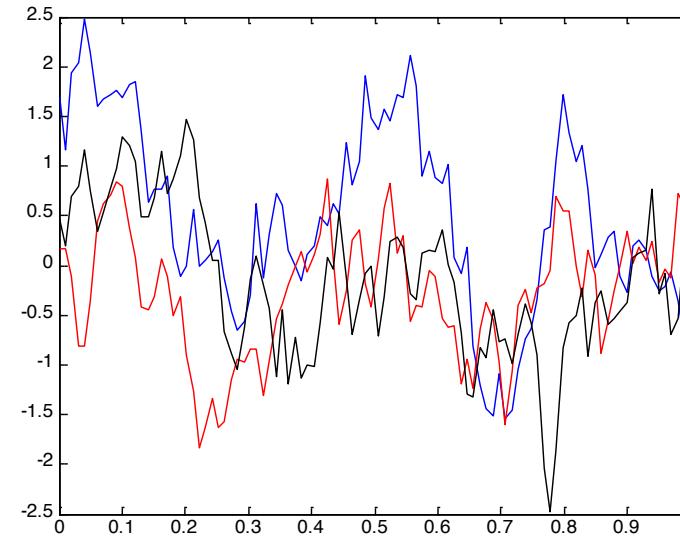
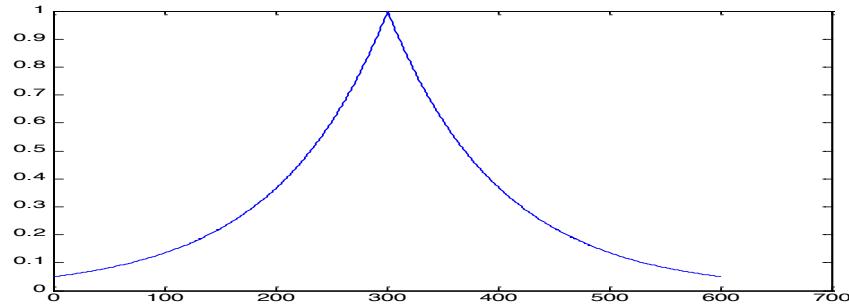
# Example: Laplace/Exponential kernel

$$k(\mathbf{x}, \mathbf{x}') = \exp(-\|\mathbf{x} - \mathbf{x}'\|_1/h)$$

$$f(\mathbf{x}) = \sum_{i=1}^n \alpha_i k(\mathbf{x}_i, \mathbf{x})$$



Bandwidth  $h=1$



Bandwidth  $h=.3$

# Demo: Effect on decision boundary

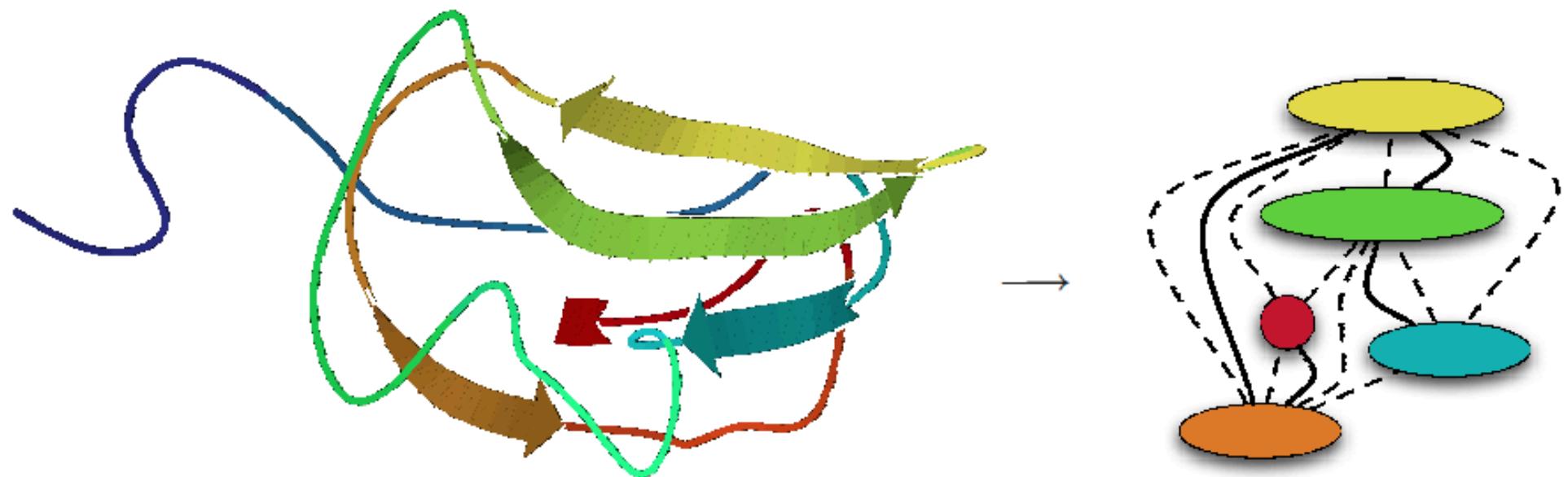
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# Kernels beyond $\mathbb{R}^d$

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- Can define kernels on a variety of objects:
  - Sequence kernels
  - Graph kernels
  - Diffusion kernels
  - Kernels on probability distributions
  - ...

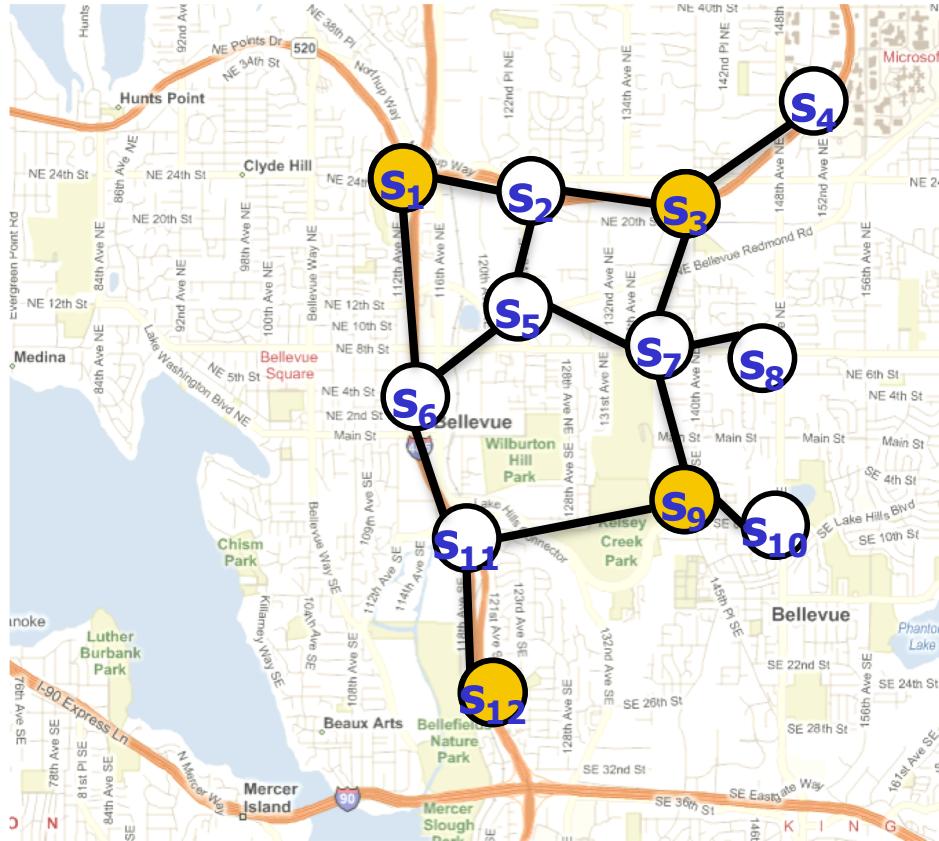
# Example: Graph kernels



[Borgwardt et al.]

- Can define a kernel for measuring similarity between graphs by comparing random walks on both graphs (not further defined here)

# Example: Diffusion kernels on graphs



$$K = \exp(-\beta L)$$

- Can measure similarity among nodes in a graph via diffusion kernels (not defined here)

# Kernel engineering (composition rules)

- Suppose we have two kernels

$$k_1(x) = \phi(x)^T \phi(x')$$

$$k_1 : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$$

$$k_2 : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$$

defined on data space  $X$

- Then the following functions are valid kernels:

$$k(\mathbf{x}, \mathbf{x}') = k_1(\mathbf{x}, \mathbf{x}') + k_2(\mathbf{x}, \mathbf{x}')$$

$$k(\mathbf{x}, \mathbf{x}') = k_1(\mathbf{x}, \mathbf{x}') k_2(\mathbf{x}, \mathbf{x}')$$

$$k(\mathbf{x}, \mathbf{x}') = c k_1(\mathbf{x}, \mathbf{x}') \text{ for } c > 0$$

$$k(\mathbf{x}, \mathbf{x}') = f(k_1(\mathbf{x}, \mathbf{x}'))$$

Sps.  $\nu : \mathcal{Z} \rightarrow X$

$k_2(z, z') = k_1(\nu(z), \nu(z'))$

is a valid kernel:

$k_2(z, z') = \underbrace{\phi(\nu(z))}_{\gamma(z)}^T \underbrace{\phi(\nu(z'))}_{\gamma(z')}$

where  $f$  is a polynomial with positive coefficients or the exponential function

## Example: ANOVA kernel

$$k(x, x') = \sum_{j=1}^d k_j(x_j, x'_j)$$

where  $x, x' \in \mathbb{R}^d$

$$k: \mathbb{R}^d \times \mathbb{R}^d \rightarrow \mathbb{R}$$

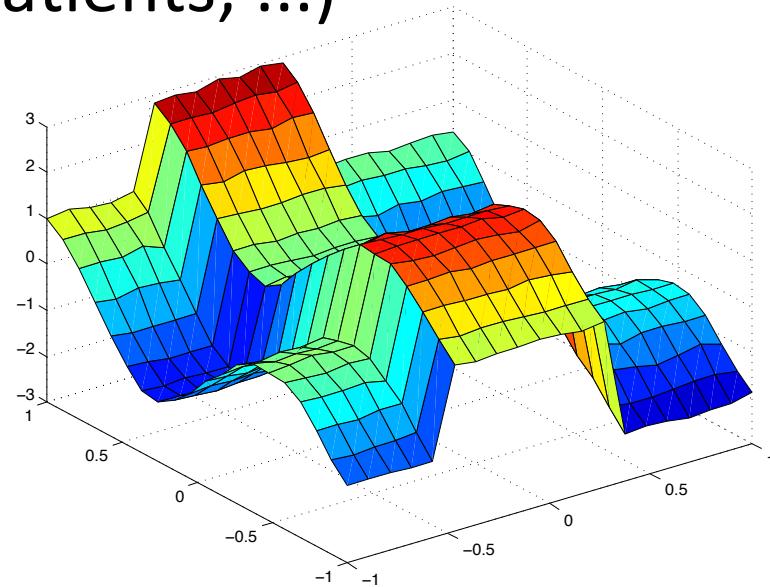
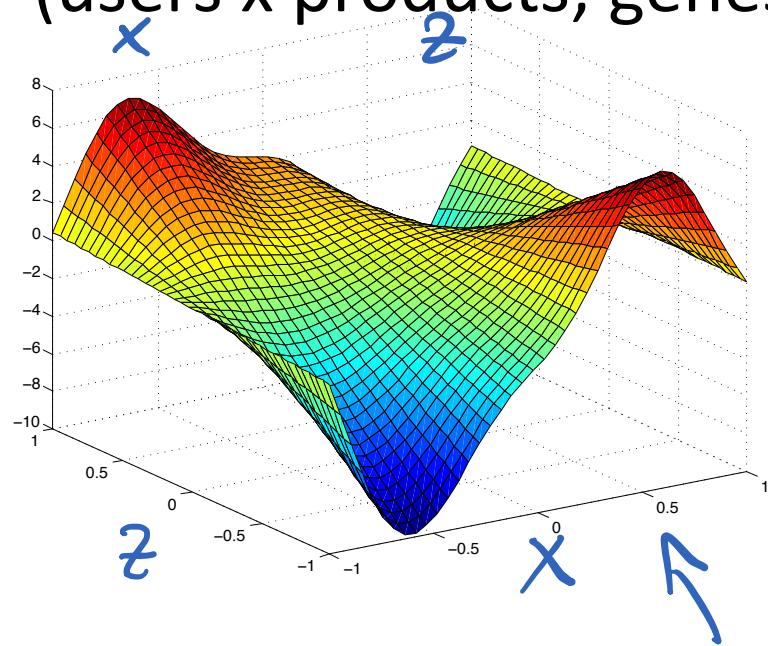
$$k_j: \mathbb{R} \times \mathbb{R} \rightarrow \mathbb{R} \text{ kernel}$$

What functions does  $k$  model?  $\rightarrow k$  is a valid kernel

$$\begin{aligned} f(x) &= \sum_{i=1}^n \alpha_i y_i k(x^{(i)}, x) \\ &= \sum_{i=1}^n \alpha_i y_i \sum_{j=1}^d k_j(x_j^{(i)}, x_j) \\ &= \sum_{j=1}^d \underbrace{\sum_{i=1}^n \alpha_i y_i k_j(x_j^{(i)}, x_j)}_{f_j(x_j)} \end{aligned}$$

# Example: Modeling pairwise data

- May want to use kernels to model pairwise data  
(users x products; genes x patients; ...)



$$k((x, z), (x', z')) = k_x(x, x') \cdot k_z(z, z')$$

$$k((x, z), (x', z')) = k_x(x, x') + k_z(z, z')$$

# Where are we?

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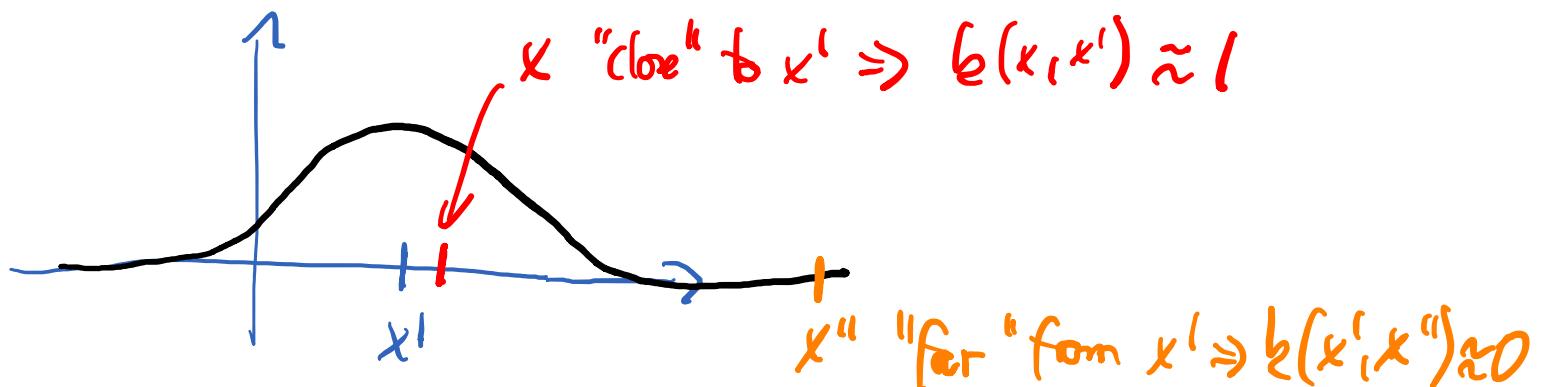
- We've seen how to kernelize the perceptron
- Discussed properties of kernels, and seen examples
- Next questions:
  - What kind of predictors / decision boundaries do kernel methods entail?
  - Can we use the kernel trick beyond the perceptron?

# Kernels as *similarity functions*

- Recall Perceptron (and SVM) classification rule:

$$y = \text{sign} \left( \sum_{i=1}^n \alpha_i y_i k(\mathbf{x}_i, \mathbf{x}) \right) \approx \text{sign} \left( \sum_{i=1}^n \alpha_i y_i [x_i \text{ "close" to } x] \right)$$

- Consider Gaussian kernel  $k(\mathbf{x}, \mathbf{x}') = \exp(-\|\mathbf{x} - \mathbf{x}'\|^2/h^2)$



## Side note: Nearest-neighbor classifiers

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- For data point  $\mathbf{x}$ , predict majority of labels of  $k$  nearest neighbors

$$y = \text{sign} \left( \sum_{i=1}^n y_i [\mathbf{x}_i \text{ among } k \text{ nearest neighbors of } \mathbf{x}] \right)$$

# Demo: k-NN

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# Nearest-neighbor classifiers

- For data point  $\mathbf{x}$ , predict majority of labels of  $k$  nearest neighbors

$$y = \text{sign} \left( \sum_{i=1}^n y_i [\mathbf{x}_i \text{ among } k \text{ nearest neighbors of } \mathbf{x}] \right)$$

- How to choose  $k$ ?
  - Cross-validation! ☺

# K-NN vs. Kernel Perceptron

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- k-Nearest Neighbor:

$$y = \text{sign} \left( \sum_{i=1}^n y_i [\mathbf{x}_i \text{ among } k \text{ nearest neighbors of } \mathbf{x}] \right)$$

- Kernel Perceptron:

$$y = \text{sign} \left( \sum_{i=1}^n y_i \alpha_i k(\mathbf{x}_i, \mathbf{x}) \right)$$

# Comparison: k-NN vs Kernelized Perceptron

<b><i>Method</i></b>	<i>k</i> -NN	<i>Kernelized Perceptron</i>
<b>Advantages</b>	No training necessary	Optimized weights can lead to improved performance Can capture „global trends“ with suitable kernels Depends on „wrongly classified“ examples only
<b>Disadvantages</b>	Depends on all data → inefficient	Training requires optimization

# Parametric vs nonparametric learning

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- Parametric models have finite set of parameters
- Example: Linear regression, linear Perceptron, ...
- Nonparametric models grow in complexity with the size of the data
  - Potentially much more expressive
  - But also more computationally complex – Why?
- Example: Kernelized Perceptron, k-NN, ...
- Kernels provide a principled way of deriving non-parametric models from parametric ones

# Where are we?

---

- We've seen how to kernelize the perceptron
- Discussed properties of kernels, and seen examples
- Next question:
  - Can we use the kernel trick beyond the perceptron?

# Kernelized SVM

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- The support vector machine

$$\hat{\mathbf{w}} = \arg \min_{\mathbf{w}} \frac{1}{n} \sum_{i=1}^n \max\{0, 1 - y_i \mathbf{w}^T \mathbf{x}_i\} + \lambda \|\mathbf{w}\|_2^2$$

can also be kernelized

# How to kernelize the objective?

$$\hat{\mathbf{w}} = \arg \min_{\mathbf{w}} \frac{1}{n} \sum_{i=1}^n \max\{0, 1 - y_i \mathbf{w}^T \mathbf{x}_i\} + \lambda \|\mathbf{w}\|_2^2$$

$$(R) = \max \{0, 1 - y_i \left( \sum_{j=1}^n \alpha_j y_j \mathbf{x}_j \right)^T \mathbf{x}_i\}$$

$$W = \sum_{j=1}^n \alpha_j y_j \mathbf{x}_j$$

$$= \max \{0, 1 - y_i \sum_j \alpha_j y_j k(\mathbf{x}_j, \mathbf{x}_i)\}$$

$$= \max \{0, 1 - y_i \mathbf{d}^T \mathbf{k}_i\}, \quad \mathbf{k}_i = [y_1 k(\mathbf{x}_i, \mathbf{x}_1), \dots, y_n k(\mathbf{x}_i, \mathbf{x}_n)]^T$$
$$\mathbf{d} = [\alpha_1, \dots, \alpha_n]^T$$

# How to kernelize the regularizer?

$$\hat{\mathbf{w}} = \arg \min_{\mathbf{w}} \frac{1}{n} \sum_{i=1}^n \max\{0, 1 - y_i \mathbf{w}^T \mathbf{x}_i\} + \underbrace{\lambda \|\mathbf{w}\|_2^2}_{(A)}$$

$$(A) = 2 \cdot \mathbf{w}^T \mathbf{w} = 2 \left( \sum_{i=1}^n \alpha_i y_i \mathbf{x}_i \right)^T \left( \sum_{j=1}^n \alpha_j y_j \mathbf{x}_j \right)$$

$$= 2 \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j \underbrace{\mathbf{x}_i^T \mathbf{x}_j}_{k(\mathbf{x}_i, \mathbf{x}_j)} \quad \begin{aligned} \mathbf{D}_y &= \begin{pmatrix} y_1 & \dots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \dots & y_n \end{pmatrix} \\ K &= \begin{pmatrix} k(\mathbf{x}_1, \mathbf{x}_1) & \cdots & k(\mathbf{x}_1, \mathbf{x}_n) \\ \vdots & \ddots & \vdots \\ k(\mathbf{x}_n, \mathbf{x}_1) & \cdots & k(\mathbf{x}_n, \mathbf{x}_n) \end{pmatrix} \end{aligned}$$

$$= 2 \cdot \alpha^T \mathbf{D}_y K \mathbf{D}_y \alpha$$

# Learning & prediction with kernel classifier

- Learning: Solve the problem

Perceptron:  $\arg \min_{\alpha} \frac{1}{n} \sum_{i=1}^n \max\{0, -y_i \alpha^T \mathbf{k}_i\}$  Or:

SVM:  $\arg \min_{\alpha} \frac{1}{n} \sum_{i=1}^n \max\{0, 1 - y_i \alpha^T \mathbf{k}_i\} + \lambda \alpha^T \mathbf{D}_y \mathbf{K} \mathbf{D}_y \alpha$

$$\mathbf{k}_i = [y_1 k(\mathbf{x}_i, \mathbf{x}_1), \dots, y_n k(\mathbf{x}_i, \mathbf{x}_n)]$$

- Prediction: For data point  $x$  predict label  $y$  as

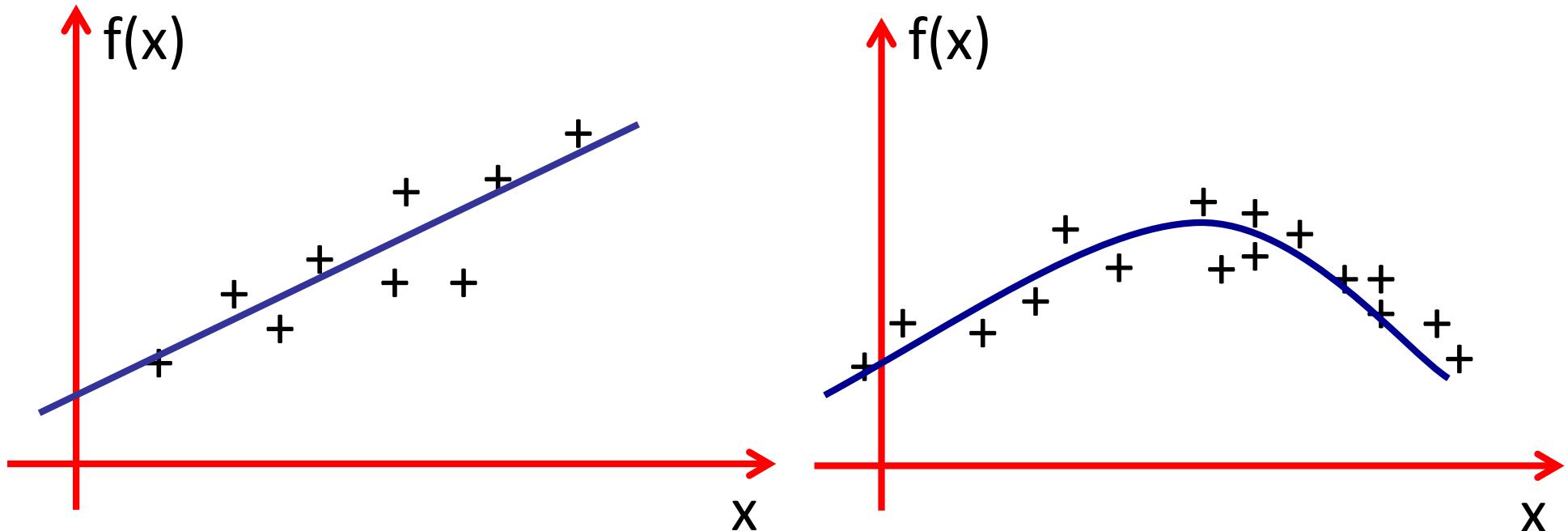
$$\hat{y} = \text{sign} \left( \sum_{i=1}^n \alpha_i y_i k(\mathbf{x}_i, \mathbf{x}) \right)$$

# Demo: Kernelized SVM

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# Kernelized Linear Regression

- From linear to **nonlinear regression**:



- Can also kernelize linear regression
- Predictor has the form

$$f(\mathbf{x}) = \sum_{i=1}^n \alpha_i k(\mathbf{x}_i, \mathbf{x})$$

# Example: Kernelized linear regression

- Original (**parametric**) linear optimization problem

$$\hat{\mathbf{w}} = \arg \min_{\mathbf{w}} \frac{1}{n} \sum_{i=1}^n (\mathbf{w}^T \mathbf{x}_i - y_i)^2 + \lambda \|\mathbf{w}\|_2^2$$

- Similar as in perceptron, optimal  $\hat{\mathbf{w}}$  lies in span of data:

$$\hat{\mathbf{w}} = \sum_{i=1}^n \alpha_i \underline{\mathbf{x}_i}$$

# Kernelizing linear regression

$$\hat{\mathbf{w}} = \arg \min_{\mathbf{w}} \frac{1}{n} \sum_{i=1}^n \left( \mathbf{w}^T \mathbf{x}_i - y_i \right)^2 + \lambda \|\mathbf{w}\|_2^2$$

~~(\*\*)~~  $\hat{\mathbf{w}} = \sum_{i=1}^n \alpha_i \mathbf{x}_i$

~~(\*)~~  $= \left( \left( \sum_{j=1}^n \alpha_j x_j \right)^T \mathbf{x}_i - y_i \right)^2$

~~(\*)~~  $= \left( \sum_{j=1}^n \alpha_j \underbrace{(x_j^T \mathbf{x}_i)}_{k(x_i, x_j)} - y_i \right)^2$

$\mathbf{k} = [k_{11} \dots k_{nn}]$

$k_i = \begin{pmatrix} k(x_i, x_1) \\ \vdots \\ k(x_i, x_n) \end{pmatrix}$

~~(\*\*)~~  $= \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j x_i^T \mathbf{x}_j$   
 $\quad \quad \quad k(x_i, x_j)$

$= \mathbf{\alpha}^T \mathbf{K} \mathbf{\alpha}$

$$(\text{LSS}): \hat{\alpha} = \underset{\alpha \in \mathbb{R}^n}{\operatorname{arg\,min}} \frac{1}{n} \sum_{i=1}^n (\alpha^T k_i - y_i)^2 + \lambda \alpha^T K \alpha$$

$\| \alpha^T K - y \|_2^2$

# Learning & Predicting with KLR

- **Learning:** Solve least squares problem

$$\hat{\alpha} = \arg \min_{\alpha} \frac{1}{n} \|\alpha^T \mathbf{K} - \mathbf{y}\|_2^2 + \lambda \alpha^T \mathbf{K} \alpha$$

Closed-form solution:  $\hat{\alpha} = (\mathbf{K} + n\lambda \mathbf{I})^{-1} \mathbf{y}$

- **Prediction:** For data point  $\mathbf{x}$  predict response  $y$  as

$$\hat{y} = \sum_{i=1}^n \hat{\alpha}_i k(\mathbf{x}_i, \mathbf{x})$$