

Designing meaningful measures to evaluate generative graph neural networks on protein datasets.

Master Thesis
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Abstract

This example thesis briefly shows the main features of our thesis style, and how to use it for your purposes.

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Introduction

Background & Related Work

This chapter introduces the core concepts built upon in this thesis and surveys recent literature tackling the evaluation of generative graph neural networks and the relevance of this problem in structural biology. Section 2.1 defines core mathematical and biological concepts that will be built upon in the thesis. Section 2.2 will discuss recent advances in the design of measures used to evaluate generative graph neural networks and in structural biology.

2.1 Background

The set of methods investigated in this thesis lies at the interface of structural biology and machine learning. We start by defining some relevant biological properties of proteins, followed by a survey various graph theoretical abstractions derived from the protein structure. We then move on to define generative models and the various classes of measures used to evaluate them.

2.1.1 Proteins

Proteins are large biomolecules that are formed from a sequence of amino acids, performing their functions as determined by their three-dimensional structure, and amino acid sequence. Proteins support a vast array of functions in living organisms, such as catalysing metabolic reactions, DNA replication, providing structural support to cells, transporting molecules and sensing stimuli.

Each protein is made up of one or more chains of amino acids, each of which contain a backbone and different side chains. The atoms in the backbone include a α -carbon, another carbon and a nitrogen atom. An overview of the peptide backbone is shown in Figure 2.1. Interestingly, a plane is forned by two alpha carbons, the carboxyl group, and the hydrogen atom attached

to the nitrogen atom (see Figure 2.1), making the peptide bond between the nitrogen and carbon atom resistant to twisting. That means that the rotations enabling the 3D folding of a protein is governed by the angle of the bonds linking the nitrogen atom to the α -carbon and the other carbon atom to the α -carbon, named ϕ and ψ . These angles' values are frequently used to validate proteins, characterise the secondary structure of proteins (i.e. structural features observed in certain segments of proteins), etc.

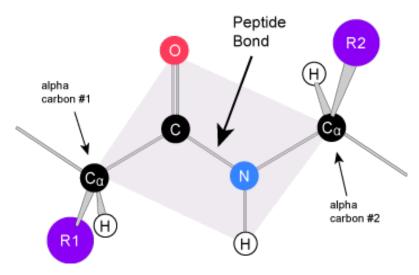


Figure 2.1: Schematic of the backbone of a protein. Two α -carbons are shown as well as a β -carbon in the middle. R1 and R2 represent the side chains of the amino acid.

To visualize such angles, a Ramachandran plot can be constructed for any protein. Such a plot can reveal secondary structural features such as β -sheets, α -helices, etc. An example of such a plot together with a 3D model of a protein can be found in Figure 2.2.

2.1.2 Graphs

Proteins are often abstracted using graphs. A graph G is a pair of vertices V and edges E such that G = (V, E), |V| = n and |E| = m. Two vertices i and j are adjacent if there is an edge between them, i.e. $e_{ij} \in E$. The relationship between between edges can be represented as an $n \times n$ adjacency matrix A, where:

$$A_{ij} = \begin{cases} 1, & \text{if } e_{ij} \in E \\ 0, & \text{otherwise.} \end{cases}$$
 (2.1)

The neighborhood of a node v is the set of nodes with an edge directly to v, i.e. $N(v) = \{u \in V | e_{uv} \in E\}$. A graph is undirected if the edges do not contain directional information, i.e. $A_{ij} = A_{ji}$. A directed graph would result in directionality being encoded in edges, where A_{ij} would not contain

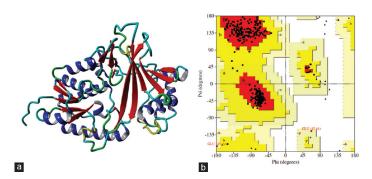


Figure 2.2: 3D structure of uridine diphosphogalactofuranose-galactopyranose mutase with a corresponding Ramachandran plot. The α -helices can be found on the middle left part of the Ramachandran plot, the β sheets on the upper right quadrant, and the left handed α -helices can be found in the middle upper right part of the plot. This figure is adapted from Nayak et al. [2018].

any information about A_{ji} . Nodes and edges in each graph can contain one or more labels. In this thesis, we will mostly deal with labeled undirected graphs, where each node will be labeled according to the amino acid type each node belongs to.

There are multiple ways of constructing graphs from proteins. First, one can extract a *contact map* of a protein by computing the (euclidean) distance between any two points belonging to each amino acid. The α -carbon is often used for this purpose. This is a fully connected graph with continuously labeled edges representing the distance between each node. From there, it is possible to either extract a k-nearest neighbour graph, where $k \in \mathbb{N} > 0$ defines the amount of nodes directly connected to any given nodes; or an ε -graph, where each node within a given distance $\varepsilon \in \mathbb{R}^+ \setminus \{0\}$ of another node is connected. Both are graphs where each node is labeled with the residue name to which the α -carbon belongs and the edges are unlabeled.

2.1.3 Topological Data Analysis

Although graphs are powerful abstractions of proteins, proteins can also be represented as *point clouds*. One powerful field of study of topological properties of point clouds is *topological data analysis*.

Topology has witnessed relentless theoretical progress since Henri Poincaré first addressed topological ideas as a distinct branch of mathematics in his 1895 publication of *Analysis Situs* [Poincaré, 1895]. Only recently, – with the advent of modern computing – has the field of computational topology and topological data analysis (TDA) gained momentum to investigate (high-dimensional) data in physics, biology, and beyond [Dey et al., 1999, Ghrist, 2008, Amézquita et al., 2020]. For material providing an extensive and formal introduction to topology and persistent homology, please refer

2. Background & Related Work

to [Freedman and Chen, 2009, Edelsbrunner and Harer, 2010], and [Ghrist, 2008].

- 2.1.4 Generative models
- 2.1.5 Kernel methods
- 2.2 Related Work
- 2.2.1 Structural Biology
- 2.2.2 Metrics for Generative Graph Models
- 2.3 Summary

Methods

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3.1 Example Section

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3.1.1 Example Subsection

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Example Subsubsection

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Results

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4.1 Example Section

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4.1.1 Example Subsection

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Discussion

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5.1 Example Section

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5.1.1 Example Subsection

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Conclusion

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6.1 Example Section

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6.1.1 Example Subsection

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Appendix A

Dummy Appendix

You can defer lengthy calculations that would otherwise only interrupt the flow of your thesis to an appendix.

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