Description

You are a pokemon training starting off to catch them all. Suddenly you find yourself walking through a forest that you are unaware of. You end up in a backyard and you find a zombie! This zombie starts chasing after you and you don’t know what to do. In the panic you throw your pokeball at him and discover that it was somewhat effective. So the goal is to survive by any means necessary.

This game features free roam meaning you are not bound by any means. Also the game is multiplayer if you want to play with another person or just want to control two people.

Resources

Code was used from class examples.

Pictures

Sprite sheet - <https://mohammadataya.deviantart.com/art/Pokemon-Trainer-Calem-By-Tedbited15-Updated-397076725>

Pokemon title - <https://www.dafont.com/forum/read/222674/pokemon-fonts>

Zombie background - <https://www.wallpaperenginefree.com/2017/06/zombie-invasion-3-wallpaper-engine-free.html>

Zombie font - <http://www.sostars.com/zombie-font/>

Help screen background - <http://www.mulierchile.com/castlevania-background.html>