Priority	As a...	I want to be able to...
1	Player	See a Title Screen on startup
1	Player	Start a new Game
1	Player	Select the number of players for a game
1	Player	Display options regarding the name of players
1	Player	Select number of Human and AI players
1	Player	Display the game board
1	Player	See the options I have during a turn
1	Player	See the number of armies on the board
2	Player	Know what the turn order will be for the game
2	Player	See the turn order and what player is currently playing
2	Player	Receive armies each turn
2	Player	Fortify my territories with armies I receive
2	Player	Roll dice for combat
3	Player	Attack enemy territories
3	Player	Defend my territories from attack
3	Player	Conquer territories in combat
3	Player	Transfer armies between territories
3	Player	Acquire RISK cards from attacking territories
3	Player	Trade in my RISK cards for additional armies
4	Player	Play a full game against AI opponents
4	Player	See a game over screen when a player has won the game