

# The NO-U-Turn Sample (NUTS)

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Research Seminar in Statistics: Bayesian computation: state of the art and recent developments

Humboldt-University of Berlin

#### Introduction



- ▶ Goal: do bayesian inference based on posterior distribution
- Problem: posterior distribution often only known upto a normalizing constant:

$$p(\theta|x) \propto p(x|\theta)p(\theta)$$

 Solution: approximate posterior by sampling with Markov Chain Monte Carlo (MCMC)

#### **NUTS and HMC**

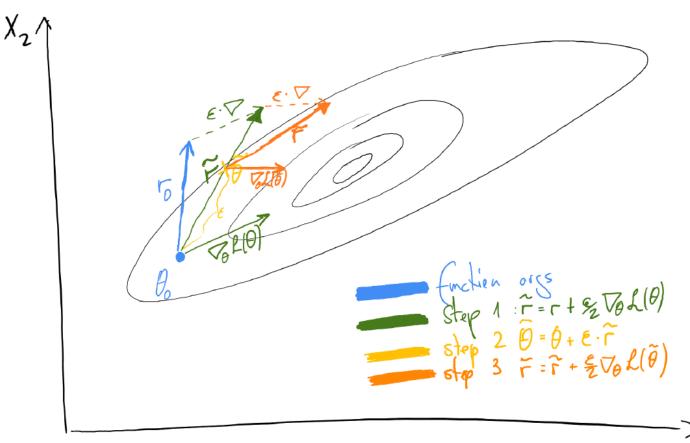


- ► The NO-U-Turn Sample (NUTS) by M.D. Hoffmann and A.Gelman (2011) is an extension of Hamilton Monte Carlo (HMC), which is a MCMC method
- ► HMC generates samples by setting up and simulating Hamilton dynamics
- $\blacktriangleright$  With  $\mathbf{r}$  = momentum vector, do repeatedly:
  - 1. Sample r from multivariate normal
  - 2. Evolve  $\theta$ , r by simulating L steps of the dynamics of the system
  - 3. Accept or reject sample (similar to Metrpolis)



# **HMC:** The Leapfrog Update





function Leapfrog $(\theta, r, \epsilon)$ 

Set 
$$\tilde{r} \leftarrow r + (\epsilon/2) \nabla_{\theta} \mathcal{L}(\theta)$$
.

Set 
$$\tilde{\theta} \leftarrow \theta + \epsilon \tilde{r}$$
.

Set 
$$\tilde{r} \leftarrow \tilde{r} + (\epsilon/2) \nabla_{\theta} \mathcal{L}(\tilde{\theta})$$
.

return  $\tilde{\theta}, \tilde{r}$ .



# HMC: Pro / Con



#### **▶** *PRO*:

no random walk behaviour which makes it (1) more efficient and (2) allow for better dimension-scaling compared to Metropolis Hastings and Gibbs samling

#### ► CON:

- HMC needs gradients -> not possible for disrecte variables
- Steps size ε and #steps L must be **tuned** well



# HMC vs. NUTS







#### **NUTS** in a Nutshell

- OT-UNIVERSITA;
- Eliminates the need to hand-tune L (and ε) and thus making it available to many more people
- ► Efficiency (NUTS) >= Efficiency (well tuned HMC)
- ► Core Idea: stop when the trajectory (path of gradient steps) starts to turn Source: http://www.fivestaryork.com/wp-content/uploads/2014/04/Nuts01.jpg
- Why? we do not want to "ruin" our progress of exploring the sample space made so far



#### Definition of a U-Turn



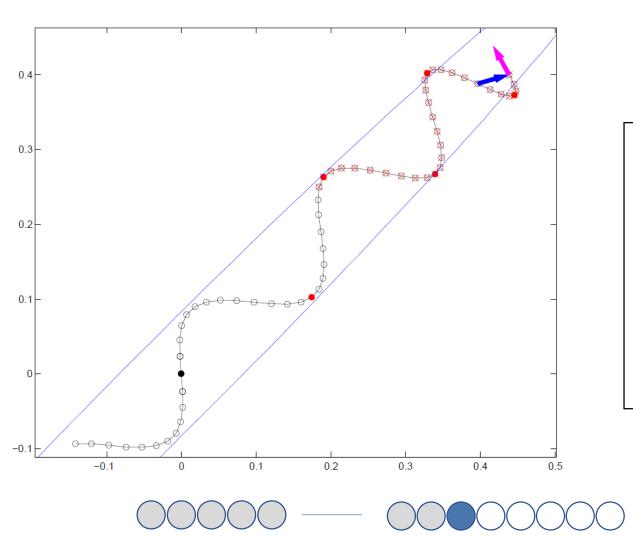
- ▶ *Idea*: stop if the sampling iteration you start to turn back
- ► Measure: Dot product!

$$\frac{d}{dt}\frac{(\tilde{\theta}-\theta)\cdot(\tilde{\theta}-\theta)}{2} = (\tilde{\theta}-\theta)\cdot\frac{d}{dt}(\tilde{\theta}-\theta) = (\tilde{\theta}-\theta)\cdot\tilde{r}$$

Sample backwards and forwards in time to fullfill reversibility condition

# A Projectory Example





NUTS

#### Legend

- O Positions on trajectory
- Starting position
- Exclued positions because of slicing
- Exclued positions to satisfy detailed balance
- Momentum vector
- Vector between states of subtree

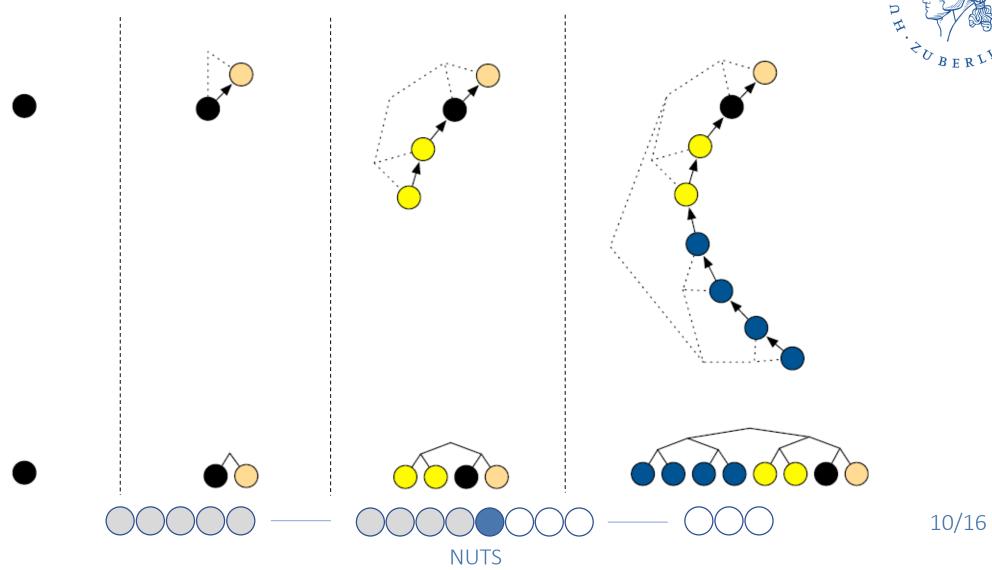
# The Simple NUTS



- ► Sample iteration:
  - 1. Sample momentum vector r
  - 2. Sample slicing variable u
  - 3. Build trajectory: trace out dynamics of θ, r forwards and backwards in time until stopping criteria (u-turn or/and probability checker) is matched
  - 4. Sample uniformly from the points on trajectory

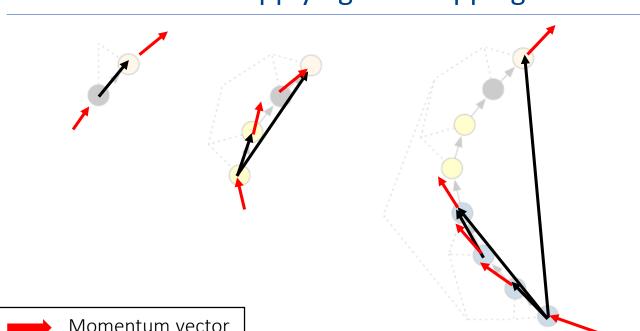


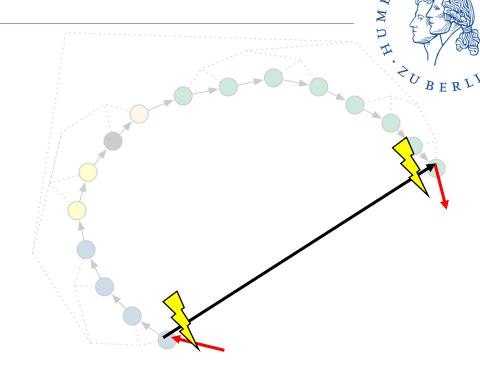
# The Doubling Process

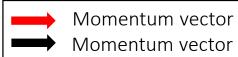




# A NUTS Iteration: Applying the Stopping Criteria















#### U-Turn

$$(\theta^{+} - \theta^{-}) \cdot r^{-} < 0$$
 or  $(\theta^{+} - \theta^{-}) \cdot r^{+} < 0$ 



$$\mathcal{L}(\theta) - \frac{1}{2}r \cdot r - \log u < -\Delta_{\max}$$

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https://chi-feng.github.io/mcmc-demo/app.html



#### The Efficient NUTS



▶ (1) Stop building the trajectory if **one** leaf of the tree does not fullfill probability criterion -> save *computation* 

▶ (2) Try so sample at the end of the trajectory -> more *efficient* exploring

of the sample space

▶ (3) sample  $\theta$ , r while building the tree to reduce size of memory used:  $O(j) < O(2^j)$ 

 $\blacktriangleright$  (4) Set step size  $\epsilon$  with dual averaging

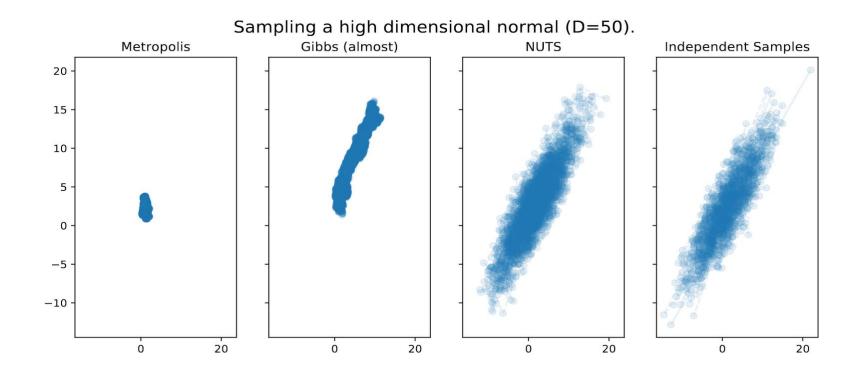






# NUTS: Sampling a mvn with D=50





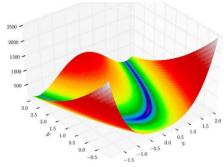


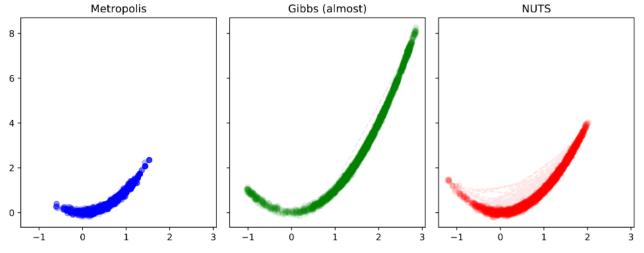
#### **NUTS: Limitations**



#### Rosenbrock's banana function

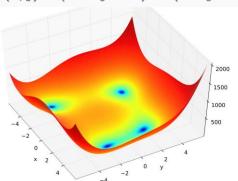
$$f(x,y) = (a-x)^2 + b(y-x^2)^2$$

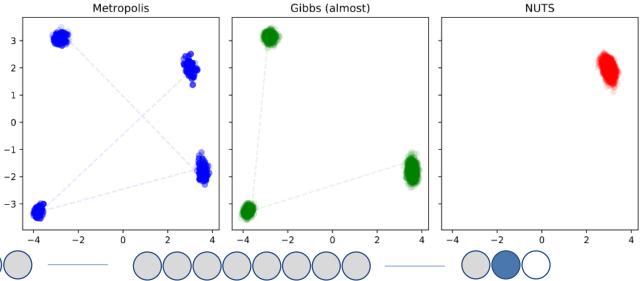




#### Himmelblau's function

$$f(x,y) = (x^2 + y - 11)^2 + (x + y^2 - 7)^2$$





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# **NUTS:** a Summary



#### **▶** *PRO*:

- no random walk behaviour which makes it (1) more efficient and (2) allow for better dimension-scaling compared to Metropolis Hastings and Gibbs samling
- no need for handtuning

#### ► CON:

• as HMC, needs **gradients** -> not possible for disrecte variables

NUTS is default sampling method in STAN / pymc3





# THANKS!

See this + code https://github.com/pjoachims/rssbayes

# References / Further Readings



- [1] Hoffman, M.D. and Gelman, A., 2014. The No-U-Turn sampler: adaptively setting path lengths in Hamiltonian Monte Carlo. *Journal of Machine Learning Research*, 15(1), pp.1593-1623.
- [2] Betancourt, M., 2017. A conceptual introduction to Hamiltonian Monte Carlo. *arXiv preprint arXiv:1701.02434*.
- [3] Neal, R.M., 1994. An improved acceptance procedure for the hybrid Monte Carlo algorithm. *Journal of Computational Physics*, 111(1), pp.194-203.
- [4] https://chi-feng.github.io/mcmc-demo/
- [5] <a href="https://docs.pymc.io/">https://docs.pymc.io/</a>

# Appendix: HMC



#### Algorithm 1 Hamiltonian Monte Carlo

```
Given \theta^0, \epsilon, L, \mathcal{L}, M:
for m = 1 to M do
     Sample r^0 \sim \mathcal{N}(0, I).
     Set \theta^m \leftarrow \theta^{m-1}, \tilde{\theta} \leftarrow \theta^{m-1}, \tilde{r} \leftarrow r^0.
     for i = 1 to L do
           Set \tilde{\theta}, \tilde{r} \leftarrow \text{Leapfrog}(\tilde{\theta}, \tilde{r}, \epsilon).
     end for
     With probability \alpha = \min \left\{ 1, \frac{\exp\{\mathcal{L}(\tilde{\theta}) - \frac{1}{2}\tilde{r}\cdot\tilde{r}\}}{\exp\{\mathcal{L}(\theta^{m-1}) - \frac{1}{2}r^0\cdot r^0\}} \right\}, set \theta^m \leftarrow \tilde{\theta}, r^m \leftarrow -\tilde{r}.
end for
function Leapfrog(\theta, r, \epsilon)
Set \tilde{r} \leftarrow r + (\epsilon/2) \nabla_{\theta} \mathcal{L}(\theta).
Set \tilde{\theta} \leftarrow \theta + \epsilon \tilde{r}.
Set \tilde{r} \leftarrow \tilde{r} + (\epsilon/2) \nabla_{\theta} \mathcal{L}(\tilde{\theta}).
return \tilde{\theta}, \tilde{r}.
```

# Appendix: Algorithm -> Naive



#### Algorithm 2 Naive No-U-Turn Sampler

```
Given \theta^0, \epsilon, \mathcal{L}, M:
for m = 1 to M do
    Resample r^0 \sim \mathcal{N}(0, I).
    Resample u \sim \text{Uniform}([0, \exp\{\mathcal{L}(\theta^{m-1} - \frac{1}{2}r^0 \cdot r^0\}])
Initialize \theta^- = \theta^{m-1}, \ \theta^+ = \theta^{m-1}, \ r^- = r^0, \ r^+ = r^0, \ j = 0, \ \mathcal{C} = \{(\theta^{m-1}, r^0)\}, \ s = 1.
    while s = 1 do
         Choose a direction v_i \sim \text{Uniform}(\{-1,1\}).
        if v_i = -1 then
             \theta^-, r^-, -, -, \mathcal{C}', s' \leftarrow \text{BuildTree}(\theta^-, r^-, u, v_j, j, \epsilon).
         else
              -, -, \theta^+, r^+, \mathcal{C}', s' \leftarrow \text{BuildTree}(\theta^+, r^+, u, v_i, j, \epsilon).
         end if
        if s' = 1 then
             \mathcal{C} \leftarrow \mathcal{C} \cup \mathcal{C}'.
         end if
         s \leftarrow s' \mathbb{I}[(\theta^+ - \theta^-) \cdot r^- > 0] \mathbb{I}[(\theta^+ - \theta^-) \cdot r^+ > 0].
        j \leftarrow j + 1.
    end while
    Sample \theta^m, r uniformly at random from \mathcal{C}.
end for
```

```
function BuildTree(\theta, r, u, v, j, \epsilon)
if j=0 then
     Base case—take one leapfrog step in the direction v.
     \theta', r' \leftarrow \text{Leapfrog}(\theta, r, v\epsilon).
    C' \leftarrow \begin{cases} \{(\theta', r')\} & \text{if } u \leq \exp\{\mathcal{L}(\theta') - \frac{1}{2}r' \cdot r'\} \\ \emptyset & \text{else} \end{cases}
     s' \leftarrow \mathbb{I}[\mathcal{L}(\theta') - \frac{1}{2}r' \cdot r' > \log u - \Delta_{\max}].
    return \theta', r', \theta', r', \mathcal{C}', s'.
else
     Recursion—build the left and right subtrees.
     \theta^-, r^-, \theta^+, r^+, \mathcal{C}', s' \leftarrow \text{BuildTree}(\theta, r, u, v, j - 1, \epsilon).
     if v = -1 then
         \theta^-, r^-, -, -, \mathcal{C}'', s'' \leftarrow \text{BuildTree}(\theta^-, r^-, u, v, j - 1, \epsilon).
     else
          -, -, \theta^+, r^+, \mathcal{C}'', s'' \leftarrow \text{BuildTree}(\theta^+, r^+, u, v, j - 1, \epsilon).
     end if
     s' \leftarrow s's'' \mathbb{I}[(\theta^+ - \theta^-) \cdot r^- \ge 0] \mathbb{I}[(\theta^+ - \theta^-) \cdot r^+ \ge 0].
    \mathcal{C}' \leftarrow \mathcal{C}' \cup \mathcal{C}''.
    return \theta^-, r^-, \theta^+, r^+, \mathcal{C}', s'.
end if
```

# Appendix: Algorithm -> Efficient

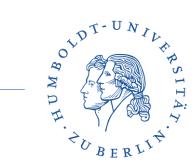


#### Algorithm 3 Efficient No-U-Turn Sampler

```
Given \theta^0, \epsilon, \mathcal{L}, M:
for m = 1 to M do
    Resample r^0 \sim \mathcal{N}(0, I).
    Resample u \sim \text{Uniform}([0, \exp{\{\mathcal{L}(\theta^{m-1} - \frac{1}{2}r^0 \cdot r^0\}\}}])
    Initialize \theta^- = \theta^{m-1}, \theta^+ = \theta^{m-1}, r^- = r^0, r^+ = r^0, i = 0, \theta^m = \theta^{m-1}, n = 1, s = 1.
    while s = 1 do
        Choose a direction v_i \sim \text{Uniform}(\{-1,1\}).
        if v_i = -1 then
            \theta^-, r^-, -, -, \theta', n', s' \leftarrow \text{BuildTree}(\theta^-, r^-, u, v_j, j, \epsilon).
        else
            -, -, \theta^+, r^+, \theta', n', s' \leftarrow \text{BuildTree}(\theta^+, r^+, u, v_i, j, \epsilon).
        end if
       if s' = 1 then
           With probability \min\{1, \frac{n'}{n}\}, set \theta^m \leftarrow \theta'.
        end if
       n \leftarrow n + n'.
        s \leftarrow s' \mathbb{I}[(\theta^+ - \theta^-) \cdot r^- \ge 0] \mathbb{I}[(\theta^+ - \theta^-) \cdot r^+ \ge 0].
       j \leftarrow j + 1.
    end while
end for
```

```
function BuildTree(\theta, r, u, v, j, \epsilon)
if i = 0 then
    Base case—take one leapfrog step in the direction v.
    \theta', r' \leftarrow \text{Leapfrog}(\theta, r, v\epsilon).
    n' \leftarrow \mathbb{I}[u \leq \exp\{\mathcal{L}(\theta') - \frac{1}{2}r' \cdot r'\}].
    s' \leftarrow \mathbb{I}[\mathcal{L}(\theta') - \frac{1}{2}r' \cdot r' > \log u - \Delta_{\max}]
   return \theta', r', \theta', r', \theta', n', s'.
else
    Recursion—implicitly build the left and right subtrees.
    \theta^-, r^-, \theta^+, r^+, \theta', n', s' \leftarrow \text{BuildTree}(\theta, r, u, v, j - 1, \epsilon).
    if s' = 1 then
        if v = -1 then
            \theta^-, r^-, -, -, \theta'', n'', s'' \leftarrow \text{BuildTree}(\theta^-, r^-, u, v, j - 1, \epsilon).
        else
             -, -, \theta^+, r^+, \theta'', n'', s'' \leftarrow \text{BuildTree}(\theta^+, r^+, u, v, j - 1, \epsilon).
        With probability \frac{n''}{n'+n''}, set \theta' \leftarrow \theta''.
        s' \leftarrow s'' \mathbb{I}[(\theta^+ - \theta^-) \cdot r^- \ge 0] \mathbb{I}[(\theta^+ - \theta^-) \cdot r^+ \ge 0]
        n' \leftarrow n' + n''
    end if
    return \theta^-, r^-, \theta^+, r^+, \theta', n', s'.
end if
```

# Appendix: Satisfying Detailed-Balance



► *C1*:

# **Appendix: Transiton Kernel of Efficient NUTS**



$$T(w'|w,\mathcal{C}) = \begin{cases} \frac{\mathbb{I}[w' \in \mathcal{C}^{\text{new}}]}{|\mathcal{C}^{\text{new}}|} & \text{if } |\mathcal{C}^{\text{new}}| > |\mathcal{C}^{\text{old}}|, \\ \frac{|\mathcal{C}^{\text{new}}|}{|\mathcal{C}^{\text{old}}|} \frac{\mathbb{I}[w' \in \mathcal{C}^{\text{new}}]}{|\mathcal{C}^{\text{new}}|} + \left(1 - \frac{|\mathcal{C}^{\text{new}}|}{|\mathcal{C}^{\text{old}}|}\right) \mathbb{I}[w' = w] & \text{if } |\mathcal{C}^{\text{new}}| \le |\mathcal{C}^{\text{old}}| \end{cases}$$

# Appendix: Algorithm -> Differences in Main Loop



#### Algorithm 2 Naive No-U-Turn Sampler

```
Given \theta^0, \epsilon, \mathcal{L}, M:
for m = 1 to M do
    Resample r^0 \sim \mathcal{N}(0, I).
    Resample u \sim \text{Uniform}([0, \exp\{\mathcal{L}(\theta^{m-1} - \frac{1}{2}r^0 \cdot r^0\}])
Initialize \theta^- = \theta^{m-1}, \theta^+ = \theta^{m-1}, r^- = r^0, r^+ = r^0, j = 0, \mathcal{C} = \{(\theta^{m-1}, r^0)\}, s = 1.
     while s = 1 do
         Choose a direction v_i \sim \text{Uniform}(\{-1,1\}).
         if v_i = -1 then
             \theta^-, r^-, -, -, \mathcal{C}', s' \leftarrow \text{BuildTree}(\theta^-, r^-, u, v_j, j, \epsilon).
              -, -, \theta^+, r^+, \mathcal{C}', s' \leftarrow \text{BuildTree}(\theta^+, r^+, u, v_i, j, \epsilon).
         end if
         if s' = 1 then
             \mathcal{C} \leftarrow \mathcal{C} \cup \mathcal{C}'.
         end if
         s \leftarrow s' \mathbb{I}[(\theta^+ - \theta^-) \cdot r^- \ge 0] \mathbb{I}[(\theta^+ - \theta^-) \cdot r^+ \ge 0].
        j \leftarrow j + 1.
     end while
    Sample \theta^m, r uniformly at random from \mathcal{C}.
end for
```

#### Algorithm 3 Efficient No-U-Turn Sampler

```
Given \theta^0, \epsilon, \mathcal{L}, M:
for m = 1 to M do
   Resample r^0 \sim \mathcal{N}(0, I).
   Resample u \sim \text{Uniform}([0, \exp{\{\mathcal{L}(\theta^{m-1} - \frac{1}{2}r^0 \cdot r^0\}]})
   Initialize \theta^- = \theta^{m-1}, \theta^+ = \theta^{m-1}, r^- = r^0, r^+ = r^0, j = 0, \theta^m = \theta^{m-1}, n = 1, s = 1.
    while s = 1 do
       Choose a direction v_i \sim \text{Uniform}(\{-1,1\}).
       if v_i = -1 then
           \theta^-, r^-, -, -, \theta', n', s' \leftarrow \text{BuildTree}(\theta^-, r^-, u, v_i, j, \epsilon).
        else
            -, -, \theta^+, r^+, \theta', n', s' \leftarrow \text{BuildTree}(\theta^+, r^+, u, v_i, j, \epsilon).
       end if
       if s' = 1 then
           With probability min\{1, \frac{n'}{n}\}, set \theta^m \leftarrow \theta'.
       end if
       n \leftarrow n + n'.
       s \leftarrow s' \mathbb{I}[(\theta^+ - \theta^-) \cdot r^- > 0] \mathbb{I}[(\theta^+ - \theta^-) \cdot r^+ > 0].
       j \leftarrow j + 1.
   end while
end for
```

# Appendix: Algorithm -> Differences in Tree Growing



#### Naive

```
function BuildTree(\theta, r, u, v, j, \epsilon)
if i = 0 then
     Base case—take one leapfrog step in the direction v.
    \theta', r' \leftarrow \text{Leapfrog}(\theta, r, v\epsilon).
    C' \leftarrow \begin{cases} \{(\theta', r')\} & \text{if } u \leq \exp\{\mathcal{L}(\theta') - \frac{1}{2}r' \cdot r'\} \\ \emptyset & \text{else} \end{cases}
    s' \leftarrow \mathbb{I}[\mathcal{L}(\theta') - \frac{1}{2}r' \cdot r' > \log u - \Delta_{\max}].
    return \theta', r', \theta', r', C', s'.
else
     Recursion—build the left and right subtrees.
    \theta^-, r^-, \theta^+, r^+, \mathcal{C}', s' \leftarrow \text{BuildTree}(\theta, r, u, v, j - 1, \epsilon).
    if v = -1 then
         \theta^-, r^-, -, -, \mathcal{C}'', s'' \leftarrow \text{BuildTree}(\theta^-, r^-, u, v, j - 1, \epsilon).
     else
         -, -, \theta^+, r^+, \mathcal{C}'', s'' \leftarrow \text{BuildTree}(\theta^+, r^+, u, v, j - 1, \epsilon).
    end if
     s' \leftarrow s's''\mathbb{I}[(\theta^+ - \theta^-) \cdot r^- \ge 0]\mathbb{I}[(\theta^+ - \theta^-) \cdot r^+ \ge 0].
    \mathcal{C}' \leftarrow \mathcal{C}' \cup \mathcal{C}''.
    return \theta^-, r^-, \theta^+, r^+, \mathcal{C}', s'.
end if
```

#### Efficient

```
function BuildTree(\theta, r, u, v, j, \epsilon)
if i = 0 then
    Base case—take one leapfrog step in the direction v.
    \theta', r' \leftarrow \text{Leapfrog}(\theta, r, v\epsilon).
    n' \leftarrow \mathbb{I}[u \le \exp\{\mathcal{L}(\theta') - \frac{1}{2}r' \cdot r'\}].
    s' \leftarrow \mathbb{I}[\mathcal{L}(\theta') - \frac{1}{2}r' \cdot r' > \log u - \Delta_{\max}]
    return \theta', r', \theta', r', \theta', n', s'.
    Recursion—implicitly build the left and right subtrees.
    \theta^-, r^-, \theta^+, r^+, \theta', n', s' \leftarrow \text{BuildTree}(\theta, r, u, v, j - 1, \epsilon).
    if s' = 1 then
        if v = -1 then
            \theta^-, r^-, -, -, \theta'', n'', s'' \leftarrow \text{BuildTree}(\theta^-, r^-, u, v, j - 1, \epsilon).
             -, -, \theta^+, r^+, \theta'', n'', s'' \leftarrow \text{BuildTree}(\theta^+, r^+, u, v, j - 1, \epsilon).
        With probability \frac{n''}{n'+n''}, set \theta' \leftarrow \theta''.
        s' \leftarrow s'' \mathbb{I}[(\theta^+ - \theta^-) \cdot r^- > 0] \mathbb{I}[(\theta^+ - \theta^-) \cdot r^+ > 0]
        n' \leftarrow n' + n''
    end if
    return \theta^-, r^-, \theta^+, r^+, \theta', n', s'.
end if
```