

OlmoEarth

OlmoEarth Team[★]

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🔗 **Platform:** olmoearth.allenai.org

🔄 **Training Code:** [olmoearth_pretrain](#) (pretraining) [olmoearth_projects](#) (fine-tuning)

🤖 **OlmoEarth Pre-trained Models:** [OlmoEarth-v1-Nano](#) [OlmoEarth-v1-Tiny](#)
[OlmoEarth-v1-Base](#) [OlmoEarth-v1-Large](#)

🗃️ **OlmoEarth Pre-training Dataset:** [olmoearth_pretrain_dataset](#)

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Abstract



Earth observation data presents a unique challenge: it is spatial like images, sequential like video or text, and highly multi-modal. Training foundation models in this domain requires taking these intricacies into account to get the best performance. We present a novel self-supervised learning formulation, masking strategy, and loss all designed for the Earth observation domain. With these tools we train OlmoEarth, a flexible, multi-modal, spatio-temporal foundation model. OlmoEarth achieves state-of-the-art performance compared to 12 other foundation models across a variety of research benchmarks and real-world tasks from external partners. When using model embeddings OlmoEarth achieves the best performance on 15 out of 24 tasks, and with full fine-tuning it is the best on 20 of 29 tasks. We deploy OlmoEarth as the backbone of the OlmoEarth Platform, an end-to-end platform for data collection, labeling, training, and inference of Earth observation models. The OlmoEarth Platform puts frontier foundation models and powerful data management tools into the hands of non-profits and NGOs working to solve the world's biggest problems. As part of an open approach our model source code, training data, and pre-trained weights are available at https://github.com/allenai/olmoearth_pretrain.

1 Introduction

Everyone is training Earth observation foundation models these days (2; 10; 41; 12; 30; 34; 39; 33; 31; 3; 18; 11; 8). So we decided to train one too. Our work offers three major contributions:

1. Stable training in latent space with a novel target encoder, masking strategy, and loss.
2. Large scale evaluation across a range of tasks and foundation models.
3. Open model code, weights, training data, and an end-to-end platform to drive adoption.

1.1 Stable Training

Existing foundation model approaches either train in a supervised or unsupervised setting. Some foundation models are trained to predict supervised labels like land cover maps from satellite observations (3). Other foundation models use the vast quantity of unlabeled data to train in a self-supervised manner (40). We present a formulation that unifies these approaches into a single task, show that it works well with only observational data, and further improves when we add labels.

Our unified approach strikes a middle ground between two common approaches in self-supervised learning. Masked autoencoders (**MAE**) predict pixel-level reconstructions of masked input while approaches like **I-JEPA** and Latent Masked Image Modeling (**Latent MIM**) predict reconstructions in feature space (1; 42). MAE tends to be stable but limited in its feature representations while latent approaches are unstable but produce better features (if they don't crash out during training)(22).

1.1.1 Target Encoder

We present Latent Masked Image Modeling of Linear, Invariant Token Embeddings (**Latent MIM Lite**), a simplification of Latent MIM that leads to stable training and better performance. We replace the target encoder of Latent MIM with a linear projection from image patches to token space that is randomly initialized and never updated during training. This simple modification stabilizes training but maintains the representative power of modeling in latent space. It also unifies self-supervised and supervised learning as we project both observational data and labeled maps through the frozen random projection layer into token space and calculate loss the same for both.

1.1.2 Masking

Many foundation models build upon work in domains like image or text processing. Earth observation data differs from these domains in having spatially aligned yet highly multi-modal, multi-temporal data. We find that adjusting our masking strategy and loss to account for this unique domain gives us significantly better performance.

In image or text modeling it is sufficient to randomly mask some portion of the input and have the model reconstruct the input from context. With remote sensing data, because we have aligned data over various modalities and timesteps, a uniform masking strategy over all tokens may be too easy of a task. Any token in the input will have many similar tokens either in space, time, or at a different aligned modality. There's almost too much context unless you use a very high masking ratio (34). We adjust our masking strategy to limit the amount of context present in any sample and make the problem challenging without resorting to skewed masking ratios.

1.1.3 Loss

Similarly, with our loss formulation we find a small adjustment makes a large difference in downstream performance. Like other SSL approaches in latent space we use a contrastive loss instead of a reconstruction loss. However, contrasting a reconstructed token against all other tokens in a batch, or even in the same sample, leads to many easy negatives given the highly redundant nature of Earth observation data. Instead we contrast tokens only with other tokens in their respective bandset (a subdivision of modality explained in 2.1). This focuses the model training on a more challenging but more productive objective.

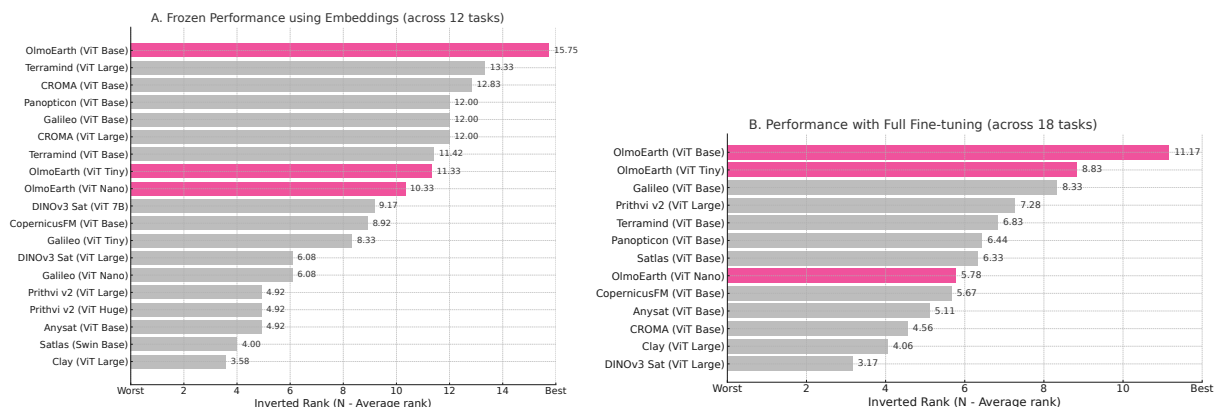


Figure1 OlmoEarth substantially outperforms previous remote sensing foundation models, both when using embeddings (left), and with full fine-tuning (right). We show the inverted rank averaged across tasks involving Sentinel-2 images, higher is better! We exclude tasks from the embedding evaluation that perform poorly without fine-tuning, such as object detection tasks. Due to compute constraints, we don’t fine-tune large versions of models if a base model exists (including for OlmoEarth).

1.2 Comprehensive Evaluation

There is no standard evaluation test suite for remote sensing models. While there are some established standard practices, they are not always followed. To get a more complete picture of the state of foundation modeling we run a comprehensive evaluation effort of OlmoEarth compared to 12 other foundation models on 18 research benchmarks. Further, to evaluate real-world performance we also evaluate models on 19 datasets from 7 partner organizations that are using Earth observation modeling in their work.

Following standard practice we evaluate all models using simple transfer learning techniques (kNN and linear probing) as well as full, end-to-end fine-tuning. We evaluate all models using a standard training recipe and sweeping over a variety of parameters and settings, ensuring a fair evaluation.

OlmoEarth achieves the best performance in 15 of 24 tasks for the kNN/LP evaluation and 20 of 29 tasks for full fine-tuning. We have huge tables with all the numbers later on but you can also look at the slightly less confusing Figure 1 of “Inverted Average Rank”, a totally real metric.

1.3 Open Platform

Again, everyone is training Earth observation models these days. But adoption is lagging behind, especially in the non-profit sector where organizations would love to use these models to solve big problems.

Some models are proprietary and reproducing them would take an experienced research team, a GPU cluster, and a lot of money (8). All of the OlmoEarth pre-training code and data, fine-tuning scripts, and pre-trained weight files are freely available.

Even with model code and weights, applying a foundation model to a novel task requires data gathering, alignment, pre-processing, labeling, fine-tuning, and running inference. Do you know how to get data from a satellite? I sure don’t. But someone on the team does and we built a whole end-to-end platform to get all that data and do all those other things too. Including run training and inference so our partners don’t have to spin up a GPU cluster.

The OlmoEarth Platform is an end-to-end solution for organizations who want to harness Earth observation data for the public good. Our partner organizations are already using the platform for things like mangrove conservation, ecosystem mapping, and agricultural planning for food security. This solves the last-mile problem of putting frontier research into the hands of people who can use it to do the most good.

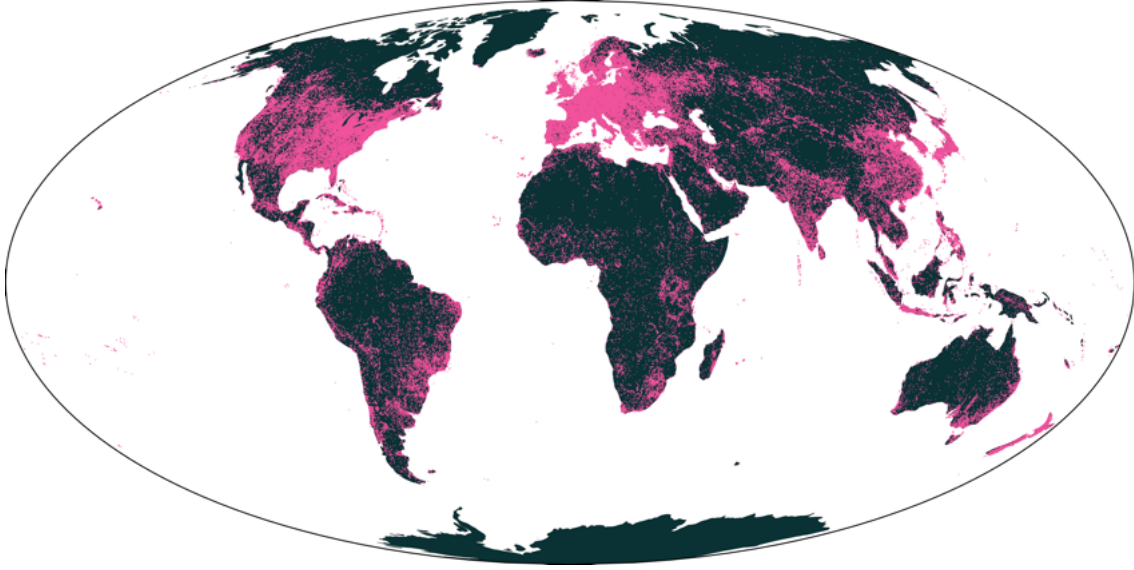


Figure 2 Global distribution of data for OlmoEarth pretraining. We randomly sample 285,288 locations based on OpenStreetMap categories. What’s your favorite map projection? I like the Peirce quincuncial projection centered on Antarctica. They said it didn’t make any sense for this figure though. They said "We hate Antarctica, that’s why we don’t sample any points there". I said, "Hey, there is one point there!" They didn’t have a response to that so they tried to silenced me by deactivating my acc

2 OlmoEarth

OlmoEarth is a Vision Transformer (ViT) based encoder-decoder style architecture. It processes a multi-modal image timeseries of aligned satellite images and derived maps. A FlexiViT-style projection layer converts the input data from pixels to tokens with a variable patch size. Positional, temporal, and modality encodings add additional context to the tokens. During training, some portion of the input tokens are masked. The encoder transformer layers attend across space, time, and between modalities to produce embeddings for the input tokens. The decoder predicts representations for the masked input tokens.

2.1 Data

OlmoEarth is designed to flexibly handle input Earth observation data across a range of spatial and temporal resolutions. During our pretraining experiments we train on three satellite modalities and six derived maps:

Observations	Maps	
Sentinel-1	OpenStreetMap (26)	WorldCereal (38)
Sentinel-2	WorldCover (44)	Cropland Data Layer (36)
Landsat	SRTM (24)	Canopy Height Map (32)

Our pretraining dataset contains 285,288 samples from around the world. Each sample covers a $2.56\text{km} \times 2.56\text{km}$ spatial region and a one-year time range. For multi-temporal modalities, we use up to 12 timesteps sampled monthly over the course of the year, although many samples contain only a subset of the timesteps and modalities.

For the above modalities we resample the data to be uniformly 10 meters per pixel. We have experimented with adding NAIP data at 2.5 meter per pixel and ERA5 data at 160 meters per pixel but found no significant improvement on our evaluations (37; 17).

We further subdivide Landsat and Sentinel-2 into **bandsets** based on the original resolution of their bands, grouping bands captured at the same resolution together. Landsat consists of 2 bandsets while Sentinel-2

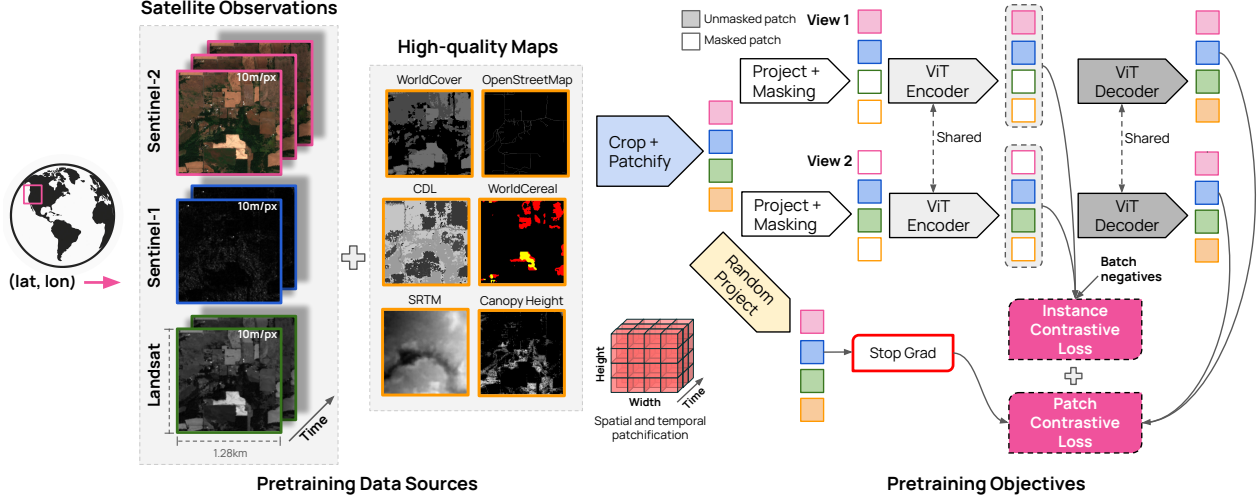


Figure 3 We train OlmoEarth with a combination of satellite observations and high-quality maps. After tokenizing these inputs, we: (1) apply a modality aware masking strategy to define which tokens get encoded and which become targets, (2) pass the target tokens through fixed random projections to construct targets, (3) pass the encoded tokens through our learned encoders, and then (4) through a decoder which predicts the target tokens and (5) apply a modality aware patch discrimination loss between the predicted and target tokens. Steps 1-5 are applied twice per minibatch; we then (6) apply an instance contrastive loss over the aggregated tokens per instance.

consists of 3 bandsets. For the precise split see the OlmoEarth source code.

The locations of samples are chosen based on OpenStreetMap features. We select 120 categories of map features in OpenStreetMap, ranging from roads to geothermal power plants, and enumerate all $2.56\text{km} \times 2.56\text{km}$ tiles containing each category. We then randomly sample up to 10,000 tiles per category to derive the 285,288 samples (many categories appear in fewer than 10,000 tiles). The one-year time range of each sample is sampled uniformly between January 2016 and December 2024.

2.2 Architecture

Similar to many Earth observation models, OlmoEarth is a transformer-based encoder-decoder style architecture. Inspired by Galileo, we use a flexible patch-embedding layer (34; 4). However, instead of doing that confusing pseudo-inverse stuff from FlexiViT we keep the actual projection weights the same size and resize the input image to mimic changing the patch size. It’s probably basically equivalent.

Once the input is in token space, OlmoEarth adds in a 2D sincos positional embedding, a sinusoidal temporal embedding, and a learnable modality embedding to each token. During training, some tokens are masked out of the input, otherwise all tokens are passed to the encoder transformer which performs full self-attention across space, time, and between modalities.

Architecture	Depth	Dim	Heads	Parameters
ViT Nano	4	128	8	1.4M
ViT Tiny	12	192	3	6.2M
ViT Base	12	768	12	90M
ViT Large	24	1024	16	300M

Table 1 ViT encoder model architectures and number of parameters for the four OlmoEarth model sizes.

We train four different encoder model sizes based on standard (or somewhat standard) Vision Transformer sizes, see Table 1. For each model size the decoder has the same feature dimension and number of heads but only a depth of 4. We want the majority of the feature representation to happen in the encoder and we

theorize a smaller decoder may encourage this.

During training the decoder represents the masked portions of the input with a learned `<MASK>` token added to the appropriate positional, temporal, and modality embeddings. The decoder cross-attends these tokens with the visible tokens from the encoder. It produces predictions for the masked tokens in latent space.

2.3 Masking

OlmoEarth uses a modality-aware masking strategy. For every example the masking strategy selects some bandsets to be encoded and also some to be decoded, non-exclusively. Thus every bandset falls into one of four categories:

- **Not selected:** Bandset ignored for this example
- **Encode only:** Bandset randomly masked and input to encoder
- **Decode only:** Bandset used as target for decoder
- **Encode and decode:** Bandset randomly masked, input to encoder, masked tokens used as targets for decoder

This masking strategy re-frames the problem slightly from reconstructing data that has been partially masked to reconstructing missing bandsets from partial views of other bandsets. When all bandsets are encoded and decoded we find the task is too easy. Masked tokens in a bandset will likely have other tokens in the same bandset that are highly correlated with them that are visible in the input, tokens nearby spatially or temporally. Training in this easier paradigm requires using very high masking ratios (i.e. masking out 90% of the input) to get decent results. Masking some bandsets entirely makes the problem harder and we can use more balanced masking ratios.

OlmoEarth trains on both observations and maps but at inference time we only use observations. Maps can change over time—indeed downstream tasks are often detecting this kind of change—so we only rely on observations for inference. Thus during training our masking strategy never encodes map data, it only ever decodes it. While observations can fall into any of the above four categories, maps will only be “decode only” or “not selected”.

2.4 Latent MIM Lite

During training OlmoEarth predicts reconstructions of the masked input in latent space. We use a randomly initialized, frozen projection layer for each modality to project masked patches in the input into token space. Thus OlmoEarth performs Latent Masked Image Modeling, but based on Linear, Invariant Token Embeddings.

Randomly projecting raw input data extracts valuable features both from a theoretical and practical standpoint (6; 29; 5). Thus our predictions are operating in a true latent space of our input data. However, because we use a fixed target encoder we avoid the representation collapse common in Latent MIM-style training. While it’s possible this approach is too simplistic in more diverse domains like natural image processing, empirical results show a clear benefit in our domain of Earth observation data.

Latent MIM Lite allows us to unify supervised and self-supervised training under the same architecture. We project each modality, whether observations or maps, through a frozen random projection into token space. Loss is calculated the same for both types of modalities. We don’t need to add on specific predictor heads for supervised data or adjust our training strategy or loss. In our ablations we see this approach gives strong results in a purely self-supervised setting and also benefits from additional supervised data.

Other models like Galileo and Terramind train on both supervised and unsupervised data however they treat supervised maps as a valid input to the model (34; 18). This means their encoders must learn to model these map modalities as input and during training may use map modalities to predict observations or other map modalities. While this also unifies supervised and semi-supervised training, we theorize that our approach simplifies learning for the encoder while maintaining the benefits of training with supervised data. In our evaluations we see improved performance over these models on most tasks.

2.4.1 Modality Patch Discrimination

Masked image modeling in pixel space typically uses a reconstruction loss like Smooth L1. Latent MIM proposes using a contrastive loss (Patch Discrimination) instead of reconstruction loss to incentivize diversity in the latent space predictions. Patch discrimination loss frames token reconstruction as a classification task where we want the predicted token for a patch to be similar to the target token but dissimilar from other ground truth tokens for other patches. Patch discrimination uses cosine similarity to measure token similarity and cross entropy loss to contrast between positive and negative matches.

Typical patch discrimination contrasts a predicted token with all target tokens in the input. For image modeling, the target tokens from an image are encodings of different parts of the image so they are from the same distribution, making the contrastive task challenging. In OlmoEarth, different target tokens can come from different modalities or different time steps as well as different spatial locations.

Tokens from different modalities have very different distributions so distinguishing between them is easy. Yet there are so many tokens from other modalities that a significant amount of the loss comes from these “easy” negatives. We find eliminating easy negatives and only contrasting tokens with targets from the same modality gives a substantial performance increase.

2.4.2 Instance Contrastive Loss

Patch discrimination loss operates on the local representations generated by the encoder and decoder but many tasks (like classification) require a global understanding of the input region. Some foundation models use a single <CLASS> token to represent this global information. Instead we opt to pool information globally over all modalities, timesteps, and locations for an input. To generate a global representation for an input we run the OlmoEarth encoder and average pool the output tokens.

Tokens encoded from the same modality share semantics but tokens from different modalities may look very different from each other. We want to be able to average tokens from all modalities together and get a sensible global representation of an input. Thus we use a contrastive loss on the pooled representation from the encoder to encourage tokens to exist in a common representation space and behave well when pooled.

We want both positive and negative samples for our contrastive loss so we take an approach similar to SimCLR (9) and encode two versions of the same input, contrasting these two versions as positive examples with the rest of the batch as negative examples. However, instead of using different data augmentation to generate the two samples we simply apply two different variations of random masking to the input.

Thus during training for every batch we run random masking twice, then encode both batches with our encoder, pool the resulting tokens, and apply contrastive loss to the pooled representations. We also run the decoder, decoding masked portions for both images and calculate the modality patch discrimination loss as described above. We use a scalar multiple to control the contribution of instance contrastive loss to modality patch discrimination loss, for experiments in this paper we scale the instance contrastive loss by 0.1.

3 Experiments

We extensively evaluate OlmoEarth on both standard research benchmarks and real-world downstream tasks from partner organizations. Following standard practice in remote sensing foundation models we evaluate both kNN/linear probe performance with a frozen encoder and full fine-tuning performance (34; 12; 27).

To get as comprehensive an evaluation as possible we import other top performing foundation models into our evaluation framework and evaluate them as well so they are directly comparable (2; 10; 41; 12; 30; 34; 39; 33; 31; 3; 18; 11). We use the same training recipes for each foundation model but sweep a variety of hyperparameters to find the best performance for each model on each task. We leave evaluations blank for models that don’t support particular modalities. We also don’t fine tune some large models on partner tasks due to compute and time limitations.

This evaluation effort represents the most accurate, fair, comprehensive evaluation of Earth observation models in the literature. Even without our modeling contributions this evaluation effort offers valuable insights into the strengths and weaknesses of the most popular and highest performing models.

Model	Modalities Time series Method Metric	Research Benchmarks															Real-world Tasks																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																											
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Table 2 kNN/Linear probe results across a variety of research benchmarks and real-world tasks from our partners. We run kNN on single time-step classification tasks and linear probing on all other tasks. We sweep across data normalization strategies, feature pooling, and learning rate (for linear probing) and report the test set result for the best validation set performance. Not all models can run on all tasks due to incompatible input modalities. OlmoEarth has consistently strong performance across tasks, and provides the best performance on 15 out of 24 tasks.

Model	Modalities Time series Metric	Research Benchmarks															Partner Tasks																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																											
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Table 3 Fine-tuning results from research benchmarks (left) and partner tasks (right). We train all models with the same recipe and report test set results based on the model checkpoint with the best validation set performance. Some models are only compatible with a subset of tasks. Due to resource constraints, we do not fine tune large models on partner tasks when base version are available. OlmoEarth achieves the best performance on 20 out of 29 tasks.

3.1 Pretraining

We pretrain OlmoEarth on our pretraining dataset described in 2.1 using Latent MIM Lite. We use AdamW optimization with a base learning rate of 1×10^{-4} , weight decay of 0.02, batch size of 512, linear learning rate warm-up of 8000 steps, cosine annealing of learning rate by 0.1 over a total of 667,200 steps. Due to memory constraints we use a micro-batch size of 32 so the pooled contrastive loss is only applied over these 32 examples, not the full batch of 512.

During training OlmoEarth uses a random effective patch size in the range $\{1 \dots 8\}$ and takes a random square crop from the input with side length in tokens in the range $\{1 \dots 12\}$. Thus, along the spatial dimension the smallest input is a 1×1 pixel region in the input with a patch size of 1, and the largest input is 96×96 pixel region in the input with a patch size of 8. Along the temporal dimension, our model processes between 3 and 12 timestep. During training our model processes around 100 billion tokens.

3.2 Research Benchmarks

We evaluate across a variety of common research benchmarks for classification and segmentation across single and multiple sensor modalities.

Our evaluations include all seven Sentinel-2 and Landsat benchmarks from GEO-Bench (21): m-bigeearthnet (multi-label land cover classification), m-so2sat (local climate zone classification), m-brick-kiln (brick kiln classification), m-forestnet (forest loss driver classification), m-eurosat (land cover classification), m-cashewplant (cashew plantation segmentation), and m-SA-crop-type (crop type segmentation).

We also evaluate on the classification benchmarks BreizhCrops (28) and CropHarvest (35) (crop type classification tasks from pixel time series) and the segmentation benchmarks PASTIS (13) (crop type segmentation), MADOS (20) (marine debris and oil spill identification), and Sen1Floods11 (7) (flood segmentation).

Also we have opinions about some of these benchmarks.

MADOS: Pre-normalized images make it difficult to apply foundation models with their intended normalization statistics. Additionally, the dataset includes a lot of rare classes that greatly affect mIoU in the test set, making metrics highly variable across runs of same model with different seeds.

Sen1Floods11: Every model gets between 78-80%, not well correlated with other benchmarks. But one of the few Sentinel-1 benchmarks.

m-Cashew Plant: Multiple models were sensitive to input patch size on this dataset so for models that had a variable patch size we swept input patch size and report the best result. Ultimately this is likely an effect of the labels being large polygons, instead of per-pixel labels.

m-Brick Kiln: Too easy, also some of the images are all black? (see Figure 2 of (21))

PASTIS: The perfect benchmark and the most important one, and hey look at that we’re really good at it.

3.3 Partner Tasks

While developing OlmoEarth we partnered with several organizations who are already using or want to use remote sensing data for environmental, climate, or research tasks. These organizations provided labeled data across a variety of domains for our evaluations offering critical insights into how these models perform on actual tasks that people care about.

As part of our open release we also release the data and labels for these downstream tasks where available, with the exception of ecosystem type classification and crop type classification in Nandi county, which will be released at a later date at the request of our partners.

Several tasks involve individual point labels, where each example consists of a longitude-latitude location labeled with a class or regression value. For these tasks, the input is a one-year time series with monthly images, either Sentinel-2 only or Sentinel-2 + Sentinel-1:

AWF - African Wildlife Foundation (AWF) Land cover classification in southern Kenya. The dataset contains 1,459 examples with 9 classes, which range from lava forest and agriculture to urban development. The AWF

team used Planet imagery as the main reference to annotate these examples.

Live Fuel Moisture Content - NASA JPL Regression dataset of 41,214 examples from Globe-LFMC-2.0 (43) labeled with the LFMC value. We partner with NASA JPL to deploy a model trained on this data. LFMC predictions are used to understand wildfire risk.

Mangrove - Global Mangrove Watch Classification dataset of 100,000 coastal areas into 3 classes: mangrove forest, water, or other. Mangrove maps across different years are used to understand mangrove growth and loss.

Nandi - CGIAR Crop-type classification in Nandi County, Kenya. The dataset contains 6,924 examples with 6 categories (coffee, maize, sugarcane, etc.). The ground-truth labels were collected through field surveys.

Ecosystem type mapping is similar, but only uses six timesteps of input images:

GEA North Africa - Global Ecosystem Atlas Ecosystem type classification of 2,361 examples in a region of North Africa, and labels correspond to the 110 categories in level 3 of the IUCN Global Ecosystem Typology (15).

The other tasks are more unique:

Forest Loss Driver - Amazon Conservation Classification dataset for the cause of forest loss in the Amazon rainforest into 10 classes (mining, logging, agriculture, etc.). The input consists of 4 Sentinel-2 images captured before the forest loss and 4 images captured after the forest loss. Driver predictions are used to prioritize enforcement and litigation efforts to deter further human-caused forest loss.

Marine Infrastructure - Skylight Global marine infrastructure detection dataset containing 7,197 examples labeled as offshore platform or wind turbine. The input consists of a time series of 4 Sentinel-2 or Sentinel-2 + Sentinel-1 images.

Vessel Detection, Type, Length - Skylight Three object detection tasks to detect vessels in Landsat (8,000 examples), Sentinel-1 (1,776 examples), and Sentinel-2 (45,545 examples) images, one classification task to predict the vessel type in Sentinel-2 images centered at detected vessels (584,432 examples), and one regression task to estimate the vessel length in Sentinel-2 images (584,432 examples). For all of these tasks, the input is a single image.

Solar Farm Detection: Binary segmentation dataset containing 3,561 examples densely labeled with solar farm polygons. The input consists of 4 timesteps, either Sentinel-2 or Sentinel-2 + Sentinel-1. Solar farm maps are used to understand the global rate of renewable energy deployment over time.

3.4 kNN and Linear Probing

For embedding-based evaluations we extract embeddings from the train, validation, and test set and train either a kNN model for single time step classification or a linear probe model for segmentation and multi-temporal classification. For OlmoEarth we use a patch size of 4 except, as noted above, we sweep patch size for applicable models on m-Cashew Plant. For external models we use recommended settings for patch size, input data resizing, etc. For models that don't natively support time series data we input each time step separately and either mean or max pool the resulting embeddings across time (we sweep this choice). For both kNN and linear-probe evaluations we sweep normalization statistics (evaluation-set vs. recommended pre-training).

We run kNN with $k = 20$ using cosine similarity, and follow standard evaluation practices (34; 16). For models that output a <CLASS> embedding token we use that as the embedding for the whole image, otherwise we average across resulting tokens.

We run linear probing on the output embeddings, training for 50 epochs. We sweep across a variety of learning rates for each model $\{1 \times 10^{-4}, 5 \times 10^{-4}, 1 \times 10^{-3}, 5 \times 10^{-3}, 1 \times 10^{-2}, 5 \times 10^{-2}, 1 \times 10^{-1}, 5 \times 10^{-1}\}$ and report the test results for the model with highest validation set performance.

3.5 Fine-Tuning

For fine-tuning evaluations, for each model, we take the encoder and add a decoder that makes classification, regression, semantic segmentation, or object detection predictions. Our fine-tuning recipe freezes encoder parameters for 20% of the epochs, only training the added decoder layers, and then unfreezes and fine-tunes

the full model for the remaining epochs. We use AdamW optimization with a plateau scheduler that reduces the learning rate by a factor of 0.2 after 2 epochs without improvement on the validation set and a 10 epoch cooldown after reduction.

For fine-tuning on research benchmarks, the decoder is a single-layer linear probe; for classification tasks, it makes a prediction using embeddings pooled over the image, and for segmentation tasks, it makes a prediction using embeddings pooled temporally (when applicable) at each spatial patch. We sweep learning rates for each model over $\{1 \times 10^{-4}, 5 \times 10^{-4}, 1 \times 10^{-3}\}$.

For fine-tuning on partner tasks, the decoder is (1) for classification and regression, a 3-layer MLP; (2) for segmentation, a sequence of transpose convolution layers or, for models that output multi-scale feature maps, a U-Net decoder; and (3) for object detection, a Faster R-CNN head, preceded by a feature pyramid network for models that output multi-scale feature maps. We use a learning rate of 10^{-4} for all tasks, except Nandi, for which some models exhibit unstable learning and we sweep over $\{10^{-4}, 10^{-5}\}$.

3.6 Results

For kNN/LP evaluations, OlmoEarth is the best performing on 11 of 18 research benchmarks and 4 of 6 partner tasks. OlmoEarth gets consistently high performance except in a couple instances. Other notable models are Panopticon for strong performance across the board, including best in some GEO-bench tasks. DINOv3 shows good results for tasks that mainly require visual information but lags behind specialized models on tasks like BreizhCrops and PASTIS where temporal understanding is critical. Galileo shows strong performance on many benchmarks, especially MADOS and agriculture-related tasks.

For fine-tuning evaluations, OlmoEarth is the best performing on 5 of 10 research tasks and 15 of 19 partner tasks. The fine-tuning benchmarks especially highlight the challenge of standardization they vary drastically in size and getting the best results would require a lot of tweaking of the training recipes for each model. However, the goal of this evaluation is not to get the best possible results for every model, merely to standardize as much of the setup as possible to see how models perform in a fair evaluation.

Again DINOv3 performs very well on visual tasks but lags behind on time-series tasks. Galileo and Satlas also show strong performance across a variety of research benchmarks and partner tasks. Terramind achieves the best performance on a few research benchmarks and is consistently strong across most tasks.

3.7 Ablations

We based OlmoEarth off of Latent MIM self-supervised training and iterated on various modifications, keeping the most promising ones. Table 4 shows our development process, starting from standard Latent MIM, random masking, patch discrimination loss only, and no maps data. Models in the table are trained according to training recipe in Subsection 3.1 but only for 140,000 steps. Results are shown for kNN and LP on the validation set of three benchmarks. During development we only ran a subset of our evaluations in our "in-loop evals" but we saw that improvements on a representative subset carried over to the full evaluation set.

We see the Latent MIM model with a full depth target encoder updated via exponential moving average of the online encoder gets poor performance due to representation collapse. Switching to Latent MIM Lite where the target encoder is a frozen linear projection of the input substantially boosts performance. Further modifications show increased performance for all tasks.

Our second set of ablations evaluates the contributions of components of our final model and training recipe by removing them individually, with the exception of the top row which is a MAE baseline. These models are trained for 300,000 steps. In the data ablation section we see the Sentinel-2 only model perform relatively poorly, however the "No Maps" run (only observational data) maintains relatively high performance. While

Latent MIM Lite	Modality Masking	Modality Patch Disc	Instance Contrastive	Maps	m-so2sat	m-eurosat	PASTIS
✗	✗	✗	✗	✗	32.2	68.4	7.9
✓	✗	✗	✗	✗	42.2	87.2	35.2
✓	✓	✗	✗	✗	53.6	90.2	46.6
✓	✓	✓	✗	✗	55.3	91.5	48.1
✓	✓	✓	✓	✗	56.8	92.3	49.0
✓	✓	✓	✓	✓	62.4	92.9	50.7

Table 4 Development path of the OlmoEarth base model showing effect of adding our various contributions starting from a Latent MIM approach.

	m-bigearthnet			m-so2sat		m-brick-kiln		m-forestnet		m-eurosat		BrazilCrops		PASTIS		PASTIS		MADOS		SenFloods11		Average		Average Rank	
	S2	S2	S2	L8	S2	S2	S2	S1	S1	S2	S2	S1	S2	S2	S1	S2	S2	S1	S1						
	Acc.	Acc.	Acc.	Acc.	Acc.	F1	F1	F1	F1	F1	F1	F1	F1	F1	F1	F1	F1	F1	F1						
MAE	60.6	48.1	96.2	42.0	89.3	71.5	31.1	46.6	68.7	78.3	63.2	5.1													
Only S2 Data	53.7	45.9	91.3	-	89.2	71.7	-	42.4	69.5	-	46.4	-													
No Maps	59.5	58.6	95.2	46.0	92.6	71.4	29.1	48.0	70.2	77.9	64.9	4.7													
No Agricultural Maps	60.9	66.5	94.3	46.0	93.9	71.4	29.0	48.5	71.4	78.8	66.1	3.6													
Random Masking	60.7	67.4	94.7	43.5	91.8	70.3	24.7	51.1	71.9	77.8	65.4	4.7													
No Instance Contrastive Loss	60.5	65.6	93.6	44.9	93.6	70.2	28.5	51.4	72.1	78.4	65.9	4.7													
Patch Disc Loss	62.0	62.1	96.3	44.8	94.0	70.3	29.6	50.0	74.1	79.3	66.2	3.0													
Final Recipe	62.3	65.9	94.2	45.8	94.6	71.4	29.4	52.2	71.7	78.8	66.6	2.9													

Table 5 Ablation experiment selectively removing components of OlmoEarth base model.

our model can benefit from labeled data we still see good performance with pure self-supervised training.

Building remote sensing foundation models necessitates some tradeoffs. While our final model is not the best in every metric it retains high performance across the board and has the best average score and lowest average per-task rank.

3.8 Environmental Impact

Following recent work on environmental impact analysis of language modeling we estimate total energy use, carbon emissions, and water consumption from training OlmoEarth models (14; 23; 25) in Table 6. Similar to other environmental impact estimates this should be viewed as a lower bound as it doesn’t account for things like hardware manufacturing, transportation, etc.

Model	Stage	Hardware	GPU Hours	Total GPU Energy (kWh)	Carbon Emissions (tCO ₂ eq)	Water Consumption (kL)
OlmoEarth Nano	Pretraining	H100	1,149	195	0.08	0.30
OlmoEarth Small	Pretraining	H100	1,149	205	0.08	0.32
OlmoEarth Base	Pretraining	H100	2,989	803	0.32	1.24
OlmoEarth Large	Pretraining	B200	5,240	1,933	0.77	2.99
OlmoEarth Nano	Fine-tuning	–	647	186	0.07	0.29
OlmoEarth Small	Fine-tuning	–	723	261	0.10	0.40
OlmoEarth Base	Fine-tuning	–	1,224	685	0.27	1.06
OlmoEarth Large*	Fine-tuning	–	58	39	0.02	0.06
Total	Overall	–	13,178	4,307	1.72	6.67

Table 6 Approximate environmental impact of pretraining and fine-tuning OlmoEarth. *OlmoEarth Large has only been fine-tuned on research benchmarks. Metrics for fine-tuning OlmoEarth Nano, Small, and Base include fine-tuning on both research benchmarks and partner tasks.

We train all of our models in a single data center, on a mixture of NVIDIA H100 and B200 GPUs. We calculate the total GPU power required for a training run by tracking actual GPU power utilization every ~25ms to calculate a weighted average of power consumption throughout training. We then multiply this quantity by the power usage efficiency (PUE) factor for our data center, provided by our data center provider, and then we multiply this final GPU power usage amount by either the carbon intensity of the grid or the water usage efficiency factor of the data center to calculate total carbon emissions and water consumption, respectively.

4 Discussion

We want OlmoEarth to have a positive impact on the world. Toward that end we release it as part of the OlmoEarth Platform, an end-to-end, open solution for Earth observation tasks. OlmoEarth Platform enables partner organizations to use the latest, best foundation models in their work on the environment, conservation, food security, and more. Organizations like Global Mangrove Watch, Global Ecosystem Atlas, and the International Food Policy Research Institute are using OlmoEarth Platform for data curation and labeling, model fine-tuning, and inference.

4.1 Case Study: Mangrove Conservation

Global Mangrove Watch maps and tracks the extent and health of coastal mangrove forests. Mangrove forests sequester carbon, protect the coastline from erosion, and provide a habitat for little fishies. While Global Mangrove Watch has a lot of expertise with mangroves they don't have the deep learning expertise or infrastructure to train a model like OlmoEarth; they generate maps with a random forest model with a 95.3% F1 score on a yearly cadence, only covering about half of the coastal regions mangroves exist.

Using OlmoEarth Platform we fine-tune an OlmoEarth model using their data up to an F1 score of 98.1%. Through the OlmoEarth Platform we can run inference on a monthly cadence to generate new maps, or run inference on a rolling basis to look for change detection in real-time. A more accurate model means less work for Global Mangrove Watch to manually quality assure the results and an integrated platform means delivering relevant, timely information into the hands of policy makers and conservationists.

4.2 Case Study: Global Ecosystem Atlas

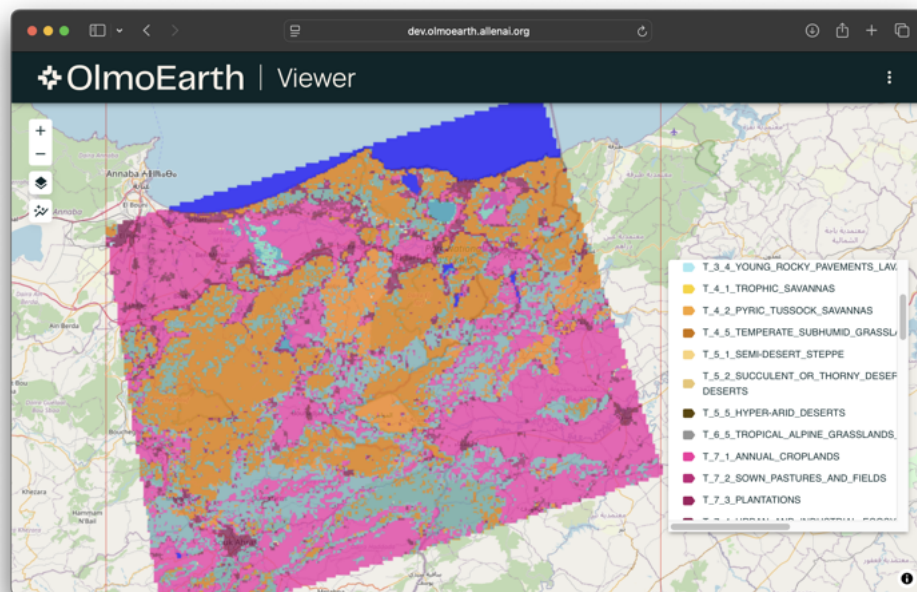


Figure 4 Results of a fine-tuned ecosystem classification model in the OlmoEarth Platform.

Global Ecosystem Atlas is building a comprehensive map of the world's ecosystems (19). To model the complexity of the Earth they first have to label training data into a hierarchical taxonomy with more than 100 fine-grained classes (there are 5 different kinds of grasslands, e.g.). This labeling effort requires highly knowledgeable, trained experts, multiple rounds of review, and careful curation of the final dataset.

For the last 3 months Global Ecosystem Atlas has been using OlmoEarth Platform to label more than 15,000 data points. OlmoEarth Platform allows them to partition areas of interest, generate points to label, assign

those points to labelers, review the results, and export the data or fine-tune a model directly in the platform. With a subset of the data from North Africa we fine-tune a OlmoEarth model that achieves state-of-the-art accuracy and run inference to generate new ecosystem maps. Humans can review the inference results to feed more, better labels back into the training pipeline.

4.3 Downstream Risks

The power and versatility of OlmoEarth also brings risks. While we want organizations to use it for environmental and humanitarian purposes, we want to limit possible uses in ways that could harm humans or the planet. We adopt a license that allows open use of OlmoEarth except for military, police, and extractive industry. If you work in one of these fields and would like to use this technology maybe it's time for a career change!

4.4 The Future

We plan to add climate and weather data and forecasting to the OlmoEarth model to help with tasks like wildfire prediction and crop yield forecasting. Expanding to this kind of data will require handling a wider variety of input resolutions both spatially and temporally.

We also plan to add non-geospatial data to the model. Often data labeling for tasks like crop type mapping requires actually going to a location in person and looking at stuff. We'd like the model to be able to do that too. Having the ability to process geolocated natural images would expand OlmoEarth's ability to handle these fine-grained recognition tasks.

Ultimately we want to support and grow the community of partner organizations who bring incredible knowledge, expertise, and passion to this work. We plan to learn from our partners about what tools and capabilities they need and then improve OlmoEarth Platform to better help them. We hope OlmoEarth Platform can become a hub for data, models, training, and inference across a wide range of organizations working to solve the world's biggest problems.

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Model	Training	Nandi		AWF		Ecosystem		L1	mIOU
		Acc.	Acc.	Acc.	Acc.	Acc.	Acc.		
AEF	kNN	55.6	81	60.6	-	-	-	-	-
AEF	Frozen + Decoder	33.2	67.3	51.1	23.1	69.5			
AEF	Full Fine-tuning	Not Possible							
OlmoEarth	kNN	66.2	82	59.3	-	-			
OlmoEarth	Frozen + Decoder	62.1	83.5	59.3	19.9	84.8			
OlmoEarth	Full Fine-tuning	82.2	86.0	62.4	17.9	86.7			

Table 7 Comparing AlphaEarth embeddings with OlmoEarth ViT Base model using three different training strategies: kNN, frozen backbone + decoder, and decoder with full fine-tuning. For these evaluations, we use the “partner task” decoders described in Section 3.5.

A Comparison to AlphaEarth Foundations

The AlphaEarth foundation model (8) is comparable to OlmoEarth in that both draw on similar data sources and were designed to support similar downstream tasks. Rather than releasing a trainable model, the AlphaEarth model provides free access to global, annualized embeddings. We compare OlmoEarth both as a frozen feature extractor (where, like AlphaEarth, only embeddings are used) and as an end-to-end finetune-able model.

Since the AlphaEarth model has not been released, we can’t evaluate AlphaEarth under a finetuning regime. We assess the performance of the AlphaEarth embeddings compared to the OlmoEarth embeddings from the ViT Base encoder using a simple KNN classifier. To assess the benefits of more complex decoders, we use the partner task decoders described in Section 3.5.

When frozen and with a KNN-classifier, OlmoEarth outperforms AlphaEarth on the Nandi and AWF tasks, while AEF outperforms OlmoEarth on the Ecosystem mapping task. However, the OlmoEarth models benefit significantly from full-finetuning. AEF performance degrades significantly when adding a trained decoder. It’s possible AEF would benefit from parameter tuning on this trained decoder but for consistency we use the same settings as in the fine-tuning experiments.

B Patch Size Analysis for `m_cashew_plant`

We observe that for the `m_cashew_plant` evaluation task, larger patch sizes lead to better performance for models that support variable patch sizes, such as OlmoEarth and Galileo. Table 8 summarizes the linear probing and fine-tuning results for `m_cashew_plant` across different patch sizes.

This effect is unusual; typically, a smaller patch size improves performance (e.g. Figure 4 of (34)). We hypothesize that this effect occurs because of the spatially coarse labels in the dataset, which are polygons instead of at a pixel level (Figure 5).

Model	Patch 4×4		Patch 8×8		Patch 16×16	
	LP	FT	LP	FT	LP	FT
OlmoEarth-Base	27.7	71.9	27.9	76.2	32.3	79.8
Galileo	24.3	73.0	25.6	76.9	28.9	78.8

Table 8 Performance (mIoU) comparison (LP = Linear Probing, FT = Fine-tuning) across patch sizes.

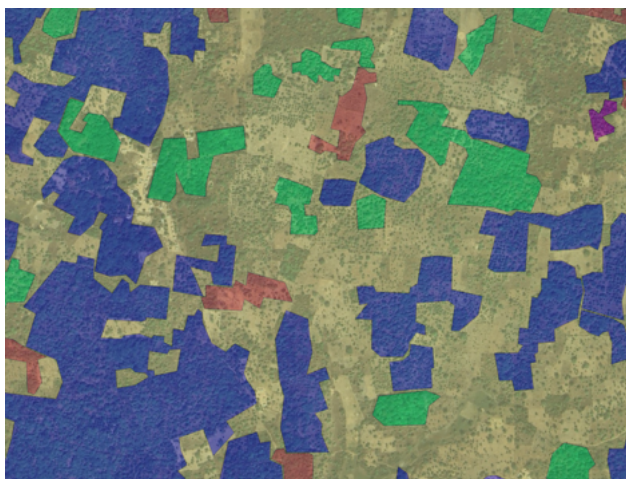


Figure 5 An example instance from the `m_cashew_plant` dataset.