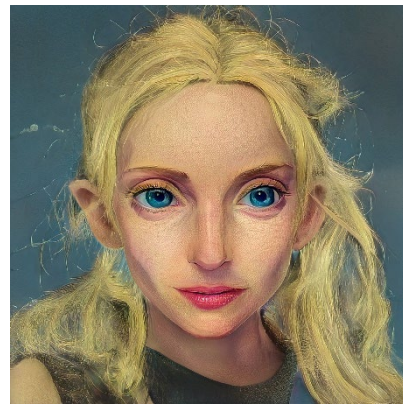
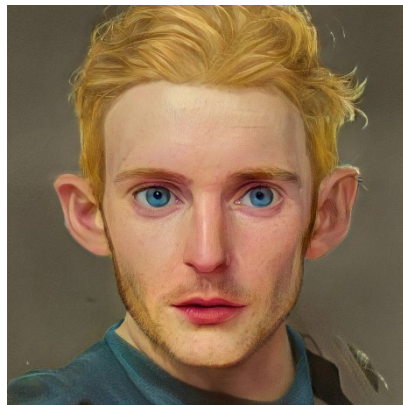
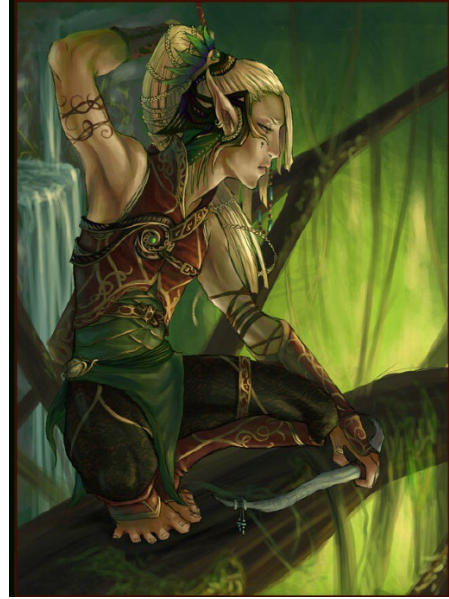
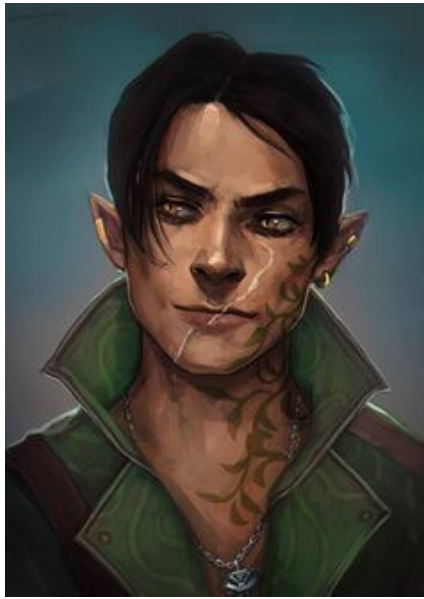




Sprites (aka Forbidden Forest Sprites. Other varieties exist)

| | |
|--------------------|---|
| Average height: | 5½ inches for females and 5¾ inches for males |
| Average weight: | Less than a pound |
| Lifespan: | 12-14 years |
| Intellect: | Similar to elves or humans but with perfect memory/recall |
| Food: | Sunlight (50% of calories), plant matter (40%), insects or meat (10%) |
| Prey: | Plants, insects, and small mammals |
| Predators: | Birds, cats, dogs, bears, and other medium or larger carnivores |
| Litter size: | 1 to 9 babies at a time. 4 is average. Identical twins more common. |
| Time to Adulthood: | 18 months |

Sprites are flying Fae people who are 1/12th the height of humans with glowing photosynthetic Dragon-Fly-like wings. Largely their physical features look like that of scaled down Wood Elves. Sprites perceive time 12 times faster than the big folk, and have to intentionally slow the speed of their talking down when speaking to them. They mate for life with both the males and females raising their young. Sprite stereotypes include them being inherently kind and good natured. They are also commonly thought to be extremely protective of their homes, and the forest more generally. While these attributes allude to broad cultural values amongst the Sprites of the Forbidden Forest; individuals differ as much as any other group.



Wood Elves

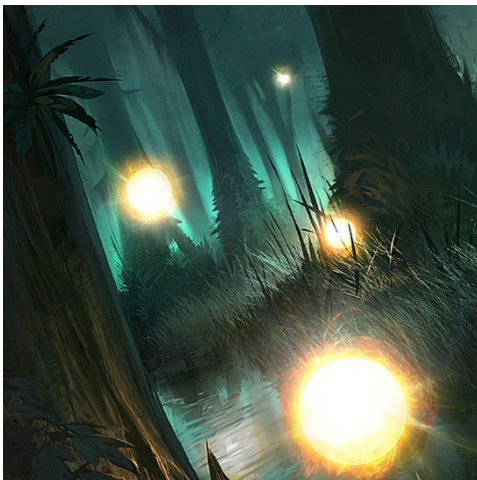
| | |
|-----------------|---|
| Average height: | 5'9" (similar to human males for both male and female wood elves) |
| Appearance: | Narrow, slender, dextrous, but weak (approximately 60% the shoulder and hip width of humans). Have very long and pointy ears which point in the direction of sounds they are listening to. |
| Hair: | Usually blonde, sometimes brown, rarely red or black. |
| Skin: | Very pale |
| Lifespan: | Around 1000 years (ageing slowed magically due to a symbiotic relationship with the forest spirits [cultural and biological]) |
| Eyesight: | Can see better at great distances, but worse than average night vision. |
| Tattoos: | Only once turned 21 and has had the coming-of-age ceremony (cannot be performed after the age of one day before turning 22 – will be cut off from the forest). Tattoos Glows dimly green, one long continuous line tattoo which touches each body part below the neck but frequently on face also (symbolizes interconnectedness of everything and helps magic of the forest spirits flow around the body [vaguely Celtic in style]). |
| Language: | "Elvish" ("Modern Wood Elvish" to those outside the forest) is a very conservative form of Elvish trying to remain unchanged over millennia. |
| Society: | Tries to remain unchanged as their way of life is "the only one" that is able to live in harmony with nature while allowing "all" members to be comfortable (these assertions may not be true). |



Pixie

| | |
|-----------------|----------------------------|
| Average height: | 1-3 feet tall |
| Average weight: | 10-30 lbs |
| Lifespan: | 300 years |
| Intellect: | Similar to elves or humans |
| Food: | Plants |

Pixies are flying Fae people who are mischievous tricksters who are also frequently helpful once adequately entertained. Their societies are formed of clans and they live in villages high up in trees.



Will-o-the-wisp

Variably sized ball of light which can pass through people and objects. It is a spirit trapped between lives/worlds. The forest has become filled with them.



Ereb

| | |
|-----------------|---|
| Average height: | 5¼ inches for females and 5½ inches for males |
| Average weight: | Less than a pound |
| Lifespan: | 2-5 years |
| Intellect: | Bestial/infected mind |
| Food: | Sprites, pixies, big folk if they can get them |
| Predators: | Wood Elves, birds, cats, dogs, bears, and other medium or larger carnivores |

Ereb are Sprites who were bitten by an Erebe but were not successfully killed or eaten. Their numbers wax and wane – but the Wood Elves do what they can to keep their numbers in check.