Building Web Applications with GWT

Solving common application problems and improving productivity with Google's Web Toolkit

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 - Are debuggable in Java with your favorite IDE

Web applications with a rich client experience

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 - Works with your existing JavaScript
 - Handles browser compatibility issues
 - Works with other web frameworks (Seam, Struts, Spring, etc)
 - Allows for simplification of our front-end technology stack

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 - GWT supports Java 5, with generics and annotations
 - The GWT JRE emulation engine supports a limited subset of Java, but includes collections, arrays, dates, and many other types

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- Full JRE emulation list is at: http://code.google.com/docreader/#p=google-web-toolkit-doc-I-5&s=google-web-toolkit-doc-I-5&t=Ref]reEmulation

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```
<html>
   <head>
       <title>Catalog Data Management</title>
       <meta content="text/html; charset=utf-8" http-equiv="Content-Type"/>
       <link rel="stylesheet" href="ExampleApp.css">
   </head>
   <body>
       <script type="text/javascript" language="javascript" src="com.abc.ExampleApp.nocache.js"></script type="text/javascript" language="javascript" src="com.abc.ExampleApp.nocache.js"></script</pre>
       <!-- OPTIONAL: include this if you want history support -->
       <iframe src="javascript:''" id=" gwt historyFrame" style="width:0;height:0;border:0"/>
       </body>
</html>
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 Here's another basic web page, where layout is done in the web page itself (using GWT with Struts/JSP/etc):

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- Results from these calls are returned asynchronously
- No page refresh results from the call JavaScript and AJAX are used to update the desired component
- Anything can be used to back up the RPC Spring, Seam, EJB, etc.

• Our button example now gets it's text from an RPC:

```
public class GWTPresentationApp implements EntryPoint
    public void onModuleLoad()
        Panel panel = new FlowPanel();
        RootPanel.get().add(panel);
        final Button button = new Button("Click me");
        panel.add(button);
        button.addStyleName("clickButton");
       button.addClickListener(new ClickListener()
            public void onClick(Widget sender)
                ButtonService.App.getInstance().getText(new ButtonAsyncCallback(button));
        });
   class ButtonAsyncCallback implements AsyncCallback
       private Button button;
       ButtonAsyncCallback (Button button)
            this. button = button;
        }
        public void onFailure(Throwable caught) { }
        public void onSuccess(Object result)
            String value= (String) result;
            button.setText(value);
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```
public interface ButtonServiceAsync
{
    void getText(AsyncCallback async);
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```
public interface ButtonService extends RemoteService
    String getText();
    /** Utility/Convenience class. Use ButtonService.App.getInstance() to access static instance
        of ButtonServiceAsync */
    class App
        private static final ButtonServiceAsync ourInstance;
        private App()
        static
            ourInstance = (ButtonServiceAsync) GWT.create(ButtonService.class);
            ((ServiceDefTarget) ourInstance).setServiceEntryPoint(GWT.getModuleBaseURL()
              + "com.abc.cdm.ExampleApp/ButtonService");
        public static ButtonServiceAsync getInstance()
            return ourInstance;
```

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public interface ButtonService extends RemoteService
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    /** Utility/Convenience class. Use ButtonService.App.getInstance() to access static instance
        of ButtonServiceAsync */
    class App
        private static final ButtonServiceAsync ourInstance;
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        static
            ourInstance = (ButtonServiceAsync) GWT.create(ButtonService.class);
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        public static ButtonServiceAsync getInstance()
            return ourInstance;
```

```
public class ButtonServiceImpl extends ButtonServiceServlet implements ButtonService
{
    private static final long serialVersionUID = -2126057037194798559L;

    public String getText() { return "SomeText"; }
}
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• What does the service layer look like?

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 - All the IDEs call GWT to generate this via their plugins
 - GWT provides command-line executables for generating them
 - GWT even creates an entire sample project for you

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- What if I want something more?
 - EXT-JS is a major supplier of JavaScript widgets
 - GWT-EXT-JS is a GWT port of their JavaScript widgets - all written in Java, with source code available
 - Many more component vendors and open-source projects to choose from

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 - That's it!

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- Or, add the JavaScript into your HTML as normal

 How does a GWT method talk to someone else's JavaScript libraries?

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GWT and 3rd Party JavaScript Libraries

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 - Read and write Java fields from JavaScript.
 - Use hosted mode to debug both Java source (with a Java debugger) and JavaScript (with a script debugger).

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    String editLabel();
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public interface ExampleAppConstants extends Constants {
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    String editLabel();
}
```

Get the contents at runtime like this:

```
ExampleAppConstants
constants=(ExampleAppConstants)GWT.create(ExampleAppConstants.class);
Button editButton = new Button(constants.editLabel());
```

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 - Use the Messages interface for these

Constant Types

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 - Map map of other properties newLabel=New editLabel=Edit saveLabel=Save buttonLabels=newLabel, editLabel, saveLabel

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public interface ExampleAppMessages extends Messages {
    String appTitle(int majorVersion, int minorVersion);
    String editLabel();
}
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editLabel = Edit File
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Create an interface called ExampleAppMessages:

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public interface ExampleAppMessages extends Messages {
    String appTitle(int majorVersion, int minorVersion);
    String editLabel();
}
```

Get the contents at runtime like this:

```
ExampleAppMessages messages=(ExampleAppMessages)GWT.create(
ExampleAppMessages.class);
Label appTitle = new Label(messages.appTitle(10,0));
```

Plural forms

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 - Different messages based on plurality

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```
public interface ExampleAppMessages extends Messages{
    @DefaultMessage("You have {0} messages")
    @PluralText({"one","You have 1 message"})
    String catalogCount(@PluralCount int count);
}
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ExampleAppMessages messages = GWT.create(ExampleAppMessages.class);
Window.alert(catalogCount(catalogs.size());
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 - gwt-rest (http://code.google.com/p/gwt-rest)

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 - Create the synchronous and asynchronous service interfaces as normal (we'll use "asklt" as an example)
 - Create a Seam component that implements the synchronous interface

```
@Name("org.jboss.seam.example.remoting.gwt.client.MyService")
public class ServiceImpl implements MyService {

@WebRemote  Needed for all web-remotable methods
public String askIt(String question) {
   if (!validate(question)) {
      throw new IllegalStateException("Hey, this shouldn't happen, I checked"
      + " the client, but its always good to double check.");
   }
   return "42. Its the real question that you seek now.";
}

public boolean validate(String q) {
   ValidationUtility util = new ValidationUtility();
   return util.isValid(q);
}
```

Hooking up a GWT widget to the Seam component

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```
private MyServiceAsync getService() {
   String endpointURL = GWT.getModuleBaseURL() + "seam/resource/gwt";
   MyServiceAsync svc = (MyServiceAsync) GWT.create(MyService.class);
   ((ServiceDefTarget) svc).setServiceEntryPoint(endpointURL);
   return svc;
}
```

- Hooking up a GWT widget to the Seam component
 - In the method which returns the asynchronous interface, obtain a reference to the asynchronous client stub:

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- Hooking up a GWT widget to the Seam component
 - In the method which returns the asynchronous interface, obtain a reference to the asynchronous client stub:

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private MyServiceAsync getService() {
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   MyServiceAsync svc = (MyServiceAsync) GWT.create(MyService.class);
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That's it! GWT is now talking to Seam on the back-end

 More information available at: <u>http://docs.jboss.org/seam/latest/reference/en-US/html/gwt.html</u>

Username entered in TextBox, Password entered in PasswordBox

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In the EntryPoint code,

```
String sessionID = Cookies.getCookie("sid");
if ( sessionID != null ) {
    checkWithServerIfSessionIdIsStillLegal();
}else {
    displayLoginBox();
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- A whole new slew of UI changes

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 - GWT is a paradigm shift from "regular" web-apps application vs. web app. Not all developers get it.

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- Use an IDE that supports GWT!

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 - GWTCanvas Widget vector graphics and image manipulation

Visit http://code.google.com/webtoolkit/

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- Full docs at: http://code.google.com/webtoolkit/
 overview.html

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 - I really liked it!