

Number Theory Assignment #2

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1) gcd(a,b)

```
def gcd(a, b):  
    while(a != 0):  
        b, a = a, b % a  
  
    return b
```

the source code

```
=====  
>>> gcd(45, 75)  
15  
>>> gcd(666, 1414)  
2  
>>> gcd(102, 222)  
6  
>>> gcd(2**101+16, 2**202+8)  
24
```

results of given examples

I've first defined the function **gcd(a, b)**, having two integers a and b as its factors. The gcd function is based on the Euclidean algorithm. In the while loop continues to put the value of a in variable b , and the value of $b \% a$ (the remainder of b divided by a) in variable a , which shows the implementation of the Euclidean algorithm. When the value of a becomes 0 the while loop ends, returning the former remainder b .

The picture below shows the results of the given examples, and it seems the code is working properly.

2) extended_gcd(a, b)

```
def extended_gcd(a, b):  
    if a == 0 :  
        return b,0,1  
  
    gcd,s1,t1 = extended_gcd(b%a, a)  
  
    s = t1 - (b//a) * s1  
    t = s1  
  
    return gcd,s,t
```

the source code

```
>>> extended_gcd(45, 75)  
(15, 2, -1)  
>>> extended_gcd(666, 1414)  
(2, -138, 65)  
>>> extended_gcd(102, 222)  
(6, -13, 6)  
>>> extended_gcd(2**101+16, 2**202+8)  
(24, 121737730625681081480451673661978806142549639637818238455189, -48017068190463234905178151719)  
>>>
```

results of given examples

The idea behind this function is to make it a recursive function. Unlike **gcd(a, b)**, we need to define what to do when *a* becomes 0. This is mainly because unlike the gcd function that had a condition in its while loop, this particular function is recursive, meaning that it does not automatically shut down when the *a* becomes 0. So I inserted an if function that returns the known value when the *a* is 0.

The recursion updates all three variables; *gcd*, *s1*, and *t1* which are used to update the result of this function. Let's see why both variables *s* and *t* can be defined like above.

s and *t* are the results of this function, meaning that gcd can be defined as

$$- \quad s*a + t*b' \quad -$$

Another set of results are *s1* and *t1*, meaning that gcd can be defined as

$$- \quad s1*(b \% a) + t1*a \quad -$$

If we put define $(b \% a)$ as $(b - [b / a] * a)$ and put it in the above,

$$- \quad gcd = s1 * (b - [b / a] * a) + t1 * a \quad -$$

If we write the equation differently it becomes

$$\text{gcd} = b * s1 + a * (t1 - [b / a] * s1)$$

If we compare this equation with what we had previously,

$$s = t1 - [b / a] * s1$$

$$t = s1$$

Thus we can safely presume and define s and t as we see in the source code.

The code then returns the gcd value, value of s , and value of t .

The picture below shows the results of the given examples, and it seems the code is working properly.