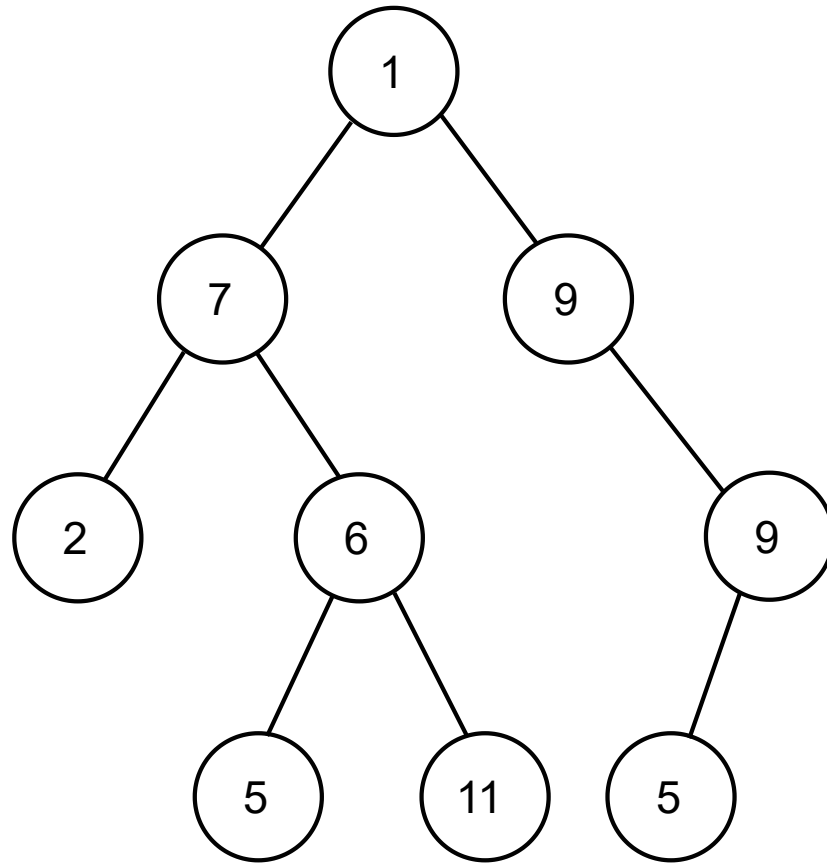


# DBMS Week 8 TA Session

# Tree



# Tree

- **Internal Nodes** - The node which has at least one child is called internal Node
- **Subtree** - Subtree represents the tree rooted at that node
- **Siblings** - Nodes having the same parents
- **Arity** - Number of children of a node
- **Height** - Maximum level in a tree

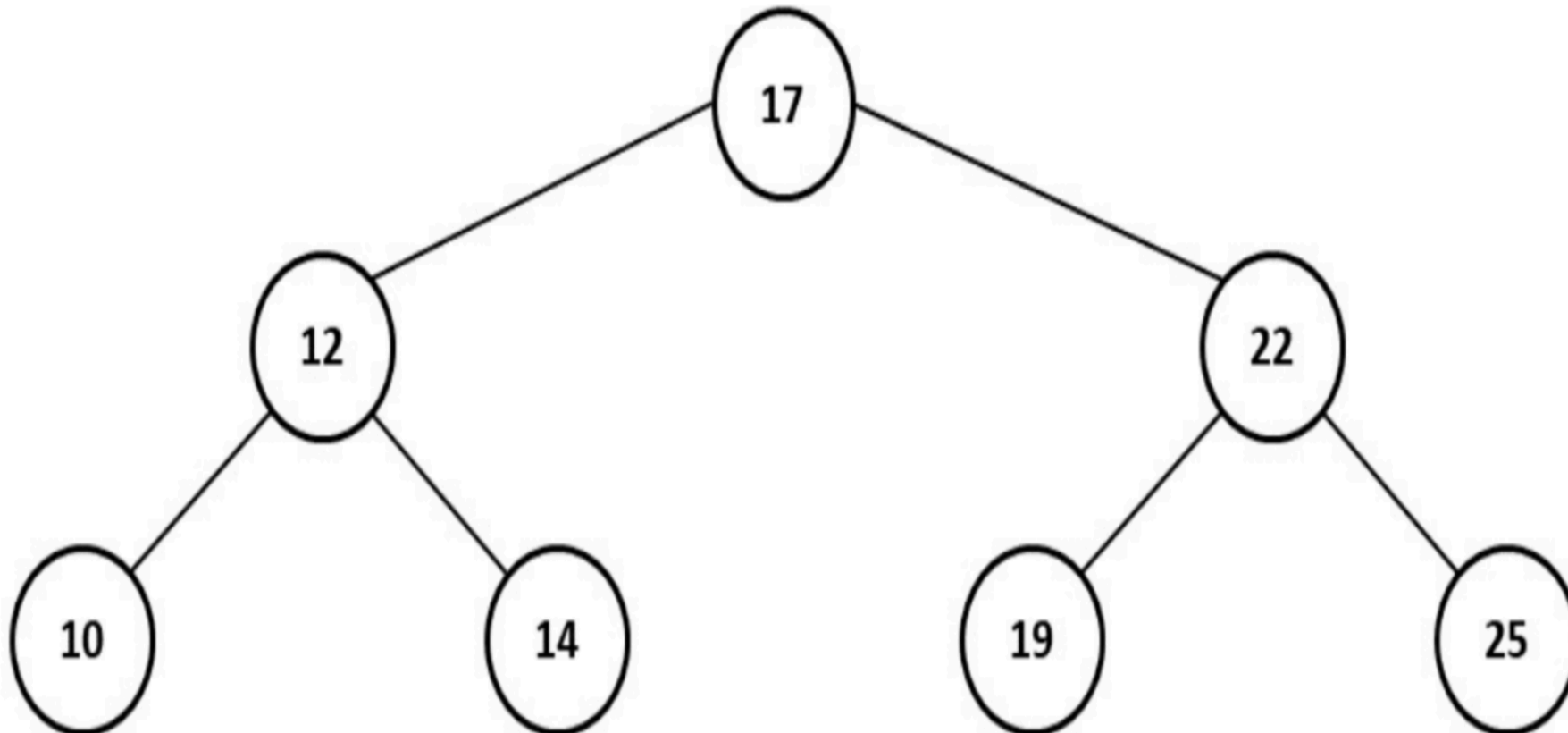
Arity of the tree = Maximum arity of a node

## Facts of the Tree (Continued)

- A tree with  $n$  nodes has  $n-1$  edges
- The maximum number of nodes at level  $l$  of a binary tree is  $2^l$
- Maximum number of nodes at height  $h$  is  $2^{h+1} - 1$

# Binary Search Tree

Consider a data: 17, 22, 12, 10, 14, 25, 19



# Example

Consider a data: 15, 10, 20, 6, 12, 17, 23, 2, 8, 11, 14, 27

# Physical Storage Media

## Volatile Storage

- Volatile storage devices lose data when power is interrupted or turned off.

Example - RAM

## Non-Volatile Storage

- Non-volatile devices are able to retain data regardless of the status of the power source

Example - HDD, SSD, Pendrives

# Cache

- fastest and most costly form of storage
- volatile
- managed by the computer system hardware



# Storage Hierarchy

## Primary Storage

- Volatile
- Very fast

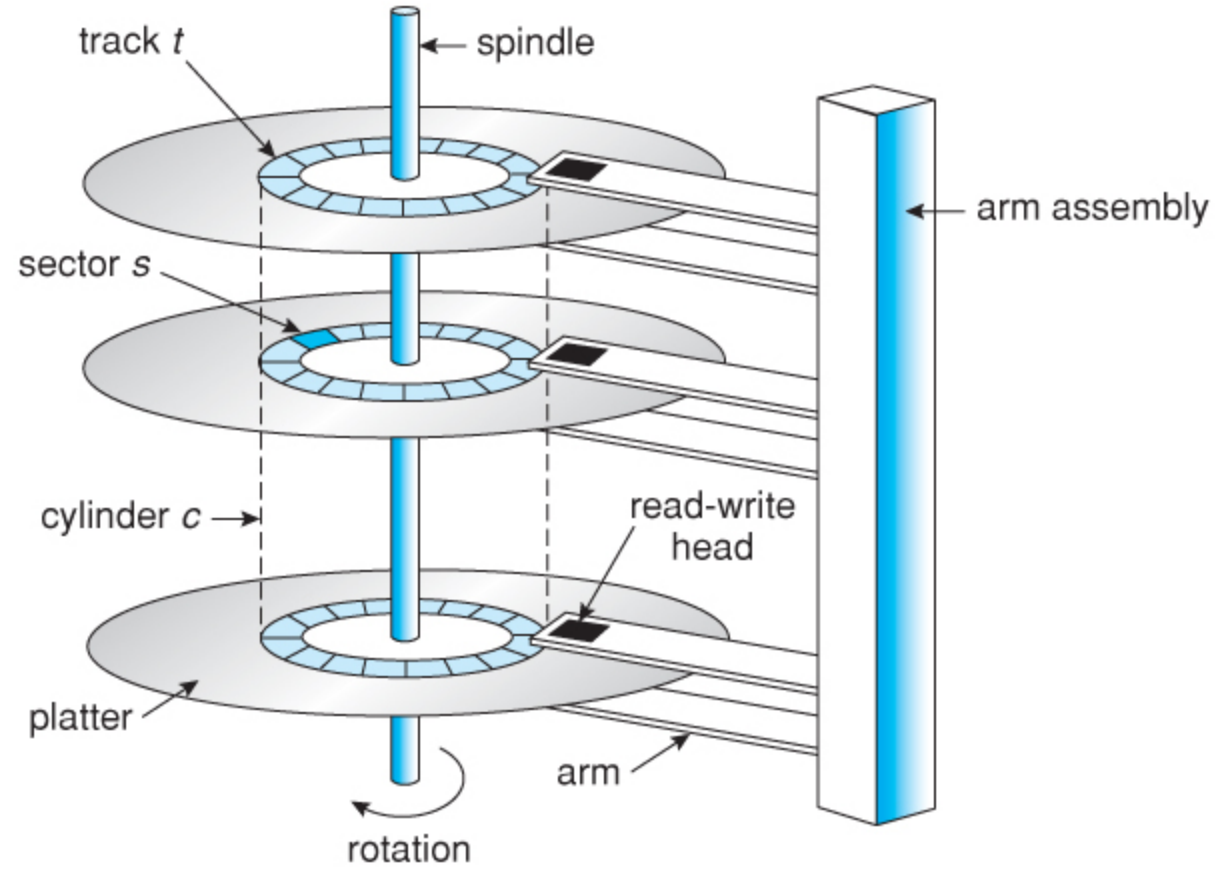
## Secondary Storage

- Non-volatile
- Moderately fast

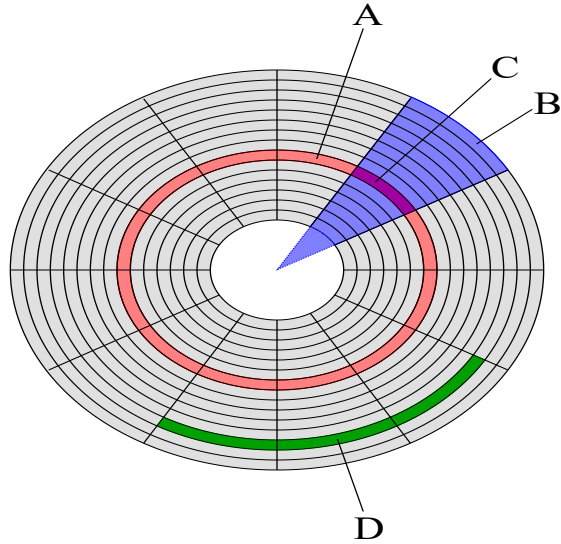
## Tertiary Storage

- Non-volatile
- Very slow

# Magnetic Disks



# Magnetic Disk



- (A) Track
- (B) Geometrical sector
- (C) Disk sector
- (D) Cluster

# Magnetic Disk

- **Access Time:** time from a read or write request issue to start of data transfer:
  - **Seek Time:** time to reposition the arm over the correct track
  - **Rotational Latency:** time for the sector to be accessed to appear under the head
  - **Data-transfer Rate:** the rate at which data can be retrieved from or stored to the disk
- 
- Access time = seek time + Rotational latency
  - $Access\ time = seek\ time + \frac{1}{2} \times time\ period$

# Formula's for Numerical Problems

- Capacity of disk = Total no of sectors x sector size
- $Time\ period = \frac{1\ minute}{Rotational\ speed}$
- $Transfer\ rate = \frac{\text{bytes of one track}}{time\ period}$
- $Transfer\ time = \frac{File\ size}{transfer\ rate}$
- Number of cylinders = Number of tracks/surface
- Min no of bits required to address all sectors =  $\lceil \log_2(no\ of\ sectors) \rceil$

# Example

Consider you have a file named " IITM BSc " in your hard disk. The file size is 1000 KB. Seek time of your hard disk read head is 3ms, rotational speed is 30,000 RPM. The disk has 200 sectors/track and sector size is 512 bytes.

- a) What is the transfer rate of your hard-disk (in KB/ms)?
- b) Considering the fact that the file data is stored in all non-consecutive sectors, how much time will be required to read the whole file after the read request is made?

**Note:** Consider, Access time + Transfer time



# Example

Consider a disk with 10 platters, 64 tracks/surface, 256 sectors/track, 512 bytes/sector. 4 bytes/sector is reserved for storing file system information (formatting data).

- a) How much free space is available for use (in MB, upto two decimal places)?
- b) How many bits are required for addressing all the sectors ?



