## Arithmetic Enpression Evaluation Arithmetic Expression Evaluation

1. Convert the expression in Reverse Polish notation(post-fix notation).

Algorithm for Arithmetic Expression evaluation

2. Push the operands into the stack in the order they appear. 3. When any operator encounters then pop two topmost operands for executing the operation. After execution push the result obtained into the stack. After the complete execution of expression, the final result remains on the top of the stack. infin empression > (4-2) x (4+2) - input - output => (12) 87ep1=7 convert the infix empression in postfix empression. Step 27 it the maning character is operand then push into the stack. Step3:) if the incoming character is operator then the pop two dement from the stack and enecute the operation. 8tep4:) A feter exceeded of the operator push the result into the Stack Step 5 > After the complete execution of the expression. The final result available in the stack. Steps => then abter print the stack. mfn 3/4-2) \* (4+2) postfing 42 - \* 42+ => |42-42+x| 1) Create Stack, dotatype is Integer Stack (Integer) Stack = new Stack()(); create for bop and traverse the postfin expression. too (inti=0; K postfor. length (); i+1){ check it incoming character 18 digit or not it digit then bush into the stack. Position compos 42-42+x for (in+ i=0; i < poltfor. length(); i+1){ Char ch = postfix. char At(i): it (Character, is Digit (ch))? top = -x0+0-+ 0+2x0+0x0 stack · push (ch); 1) It incoming character is operator then pop two element from the stage and evaluate the operator. for (int i=0; ix postfin. length (); i++)} Charch = postbern. dorAt(i); B (character. 18 Digit (ch) } ) checking if incoming character is operand or nat Stack. push (ch); alse it (: 8 tack. NE-mpty()) } > 16 not operand then Integer VI = 8 tack. pop(); Popping two element from the stack. Switch (ch) } Case 1+1: result = V2+VI; > daing operator evaluation Stack push (result; > after evaluation result 11 pusing into the stack break; Case '-1; result = va-v1; Case '\*1:

result = V2 × VI; Stack. path cresult break: Case 1/1: result = 12/11; Stack. push (result); SII clasing savites S 11 Claring else block III clasing for bop Il finally pop the stack then return the popped element. return Stack.popu; I closing method. Complete program for Arithmedic enpression evaluation. public class ArithmeticExpressionEvaluation { public static int getPeriority(char ch) { - checking privarity for switch (ch) { case '+' post for expression case '-': return 1; case '\*': case '/': return 2 case '^': return 3; return -1; public static String infixToPostfixExpression(String infixExp) { String postfixExp = "" Stack<Character> stack = new Stack<>(); int length = infixExp.length(); for (int i = 0; i < length; i++) { char ch = infixExp.charAt(i); if (Character.isLetterOrDigit(ch)) { In fix expression postfixExp += ch; continue; to postfin empression } else if (ch == '(') { stack.push(ch); } else if (ch == ')') { while (!stack.isEmpty() && stack.peek() != '(') {

postfixExp += stack.peek();

stack.pop();

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stack.pop();
          } else {
                while (!stack.isEmpty() && getPeriority(ch) <= getPeriority(stack.peek())) {
                     postfixExp += stack.peek():
                     stack.pop();
                stack.push(ch);
     while (!stack.isEmpty()) {
          postfixExp += stack.peek();
          stack.pop();
     return postfixExp;
public static int calculateArithmeticOperationFromInfixExpression(String postfixExpression) {
     int length = postfixExpression.length();
     Stack<Integer> stack = new Stack<>();
                                                                                                      > this method will take
     for (int i = 0; i < length; i++) {
                                                                                                    the input as a postfin empression.

That method will evaluate postfin empression then it will return the occupant
          char ch = postfixExpression.charAt(i);
          if (Character.isDigit(ch)) {
                stack.push(Character.getNumericValue(ch));
                continue;
          } else if(!stack.isEmpty()) {
                Integer value1 = stack.pop();
                Integer value2 = stack.pop();
                int result = 0;
                switch (ch) {
                case '+':
                     result = value2 + value1;
                     stack.push(result);
                     break;
                case '-':
                     result = value2 - value1;
                     stack.push(result);
                     break;
                     result = value2 * value1;
                     stack.push(result);
                     break:
                case '/':
                     result = value2 / value1;
                     stack.push(result);
                     break;
     return stack.pop();
                                                                                                      which is main method which is responsible to all the another
public static void main(String[] args) {
     String infixExpression = "(4-2)*(8-6)";
      System.out.println("Infix Expression : " + infixExpression):
     String postfixExpression = infixToPostfixExpression(infixExpression);
     System.out.println("Postfix Expression: " + infixToPostfixExpression(postfixExpression));
     int finalResult = calculateArithmeticOperationFromInfixExpression(postfixExpression);
     System.out.println("Arithmetic Operation result: " + finalResult);
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