

# *Word Ladders Report*

*Daniel Odenbrand*

*April 6, 2016*

## *Results*

Our implementation produces the expected results on all input-output file pairs.

On input `words-250-test.in`, a shortest path from `equal` to `value` cannot be found, but a path from `shows` to `ready` of length 7 is found:

`shows->whose->horse->store->other->heart->trade->ready`

## *Implementation details*

I build the graph's edges by iterating over all nodes twice and comparing the words by iterating through it's letters, thus taking  $O(n^2w)$ .

The total running time of our implementation (including graph construction and traversal) is  $O(n^2w)$ , but the BFS algorithm takes only  $O(n + m)$ .

It is possible to build the graph by first sorting all letters of every word and creating each possible combination of strings of length 4 (there are only 5 since the string is sorted and will be compared with sorted strings only). We then use a map where the strings of length 4 act as keys, mapping to the word. If two words would have the same key, they are both stored in a vector in the map. Then we iterate over all words once again to take the last 4 letters of the word, sort them, and try the mapping. If the key exists then a directed edge should be from the current word to the one(s) stored in the map.

This construction of the graph will take  $O(nw)$  for creating the map, and another  $O(n + m)$  to generate all edges for a total of  $O(n(w + 1) + m)$ .