Patrick Kage

Research Postgraduate Student

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EDUCATION

The University of Edinburgh

PhD

2022-

Artificial Intelligence and its Applications Institute

- Studying learning under deficient labeling, with a focus on applying methods to Earth observation.
- Supervised by Dr. Paylos Andreadis and Dr. Siddharth Narayanaswamy.

The University of Edinburgh

BSc(Hons), 1st Class

2017-2021

Artificial Intelligence and Computer Science

- Honours thesis: Class Introspection: A Novel Technique for Detecting Unlabeled Subclasses by Leveraging Classifier Explainability Methods, publication version available on ArXiv (2107.01657).
- Technical Secretary at CompSoc as of summer 2018. CompSoc is the largest tech society in Scotland and largest society in the university.
- Heavily involved in organising the 2019, 2020, and 2021 Hack the Burgh events, the largest 24 hour hackathon in Scotland.

Talks & Presentations

Oct 2024 P. Kage and P. Andreadis Workshop

Multi-modal, Multi-scale Representation Learning Just Needs a Good ALiBi Presentation on my research on multi-modal/multi-scale representation learning with a modified linear bias transformer attention. Will be presented at the 4th Space Imaging Workshop at Georgia Tech.

June 2024 P. Kage Talk

AIAI Seminar: Representation Learning for Geospatial Analysis

Presentation on my research on multi-modal/multi-scale representation learning with a modified linear bias transformer attention.

Jan 2023 P. Kage Talk

> AIAI Seminar: Mitigation Strategies for Corrupted and Inaccurate Labelings Presentation on the weak supervision/semi-supervision problem space, and the progress on my research in the area.

May 2022 A. Attia, S. Rakshit, P. Kage, and P. Andreadis Panel

Panel discussion on the impact of an Edinburgh Informatics degree Invited panelist. Presented at the *Informatics Teaching Festival*.

Nov 2021 P. Kage and P. Andreadis Workshop

Class Introspection: A Novel Technique for Detecting Unlabeled Subclasses by Leveraging Classifier Explainability Methods

Presented at the Workshop on Knowledge Representation for Hybrid & Compositional AI at KR 2021: 18th International Conference on Principles of Knowledge Representation and Reasoning

Available online at ka.ge/x/krhcai-talk

Aug 2021 P. Horton and P. Kage

Workshop

Securing your Hackathon with Discord Check-in Bots

Presented at *Hackcon IX* from Major League Hacking Available online at ka.ge/x/hackcon-talk

Published Materials

Nov 2021 P. Kage and P. Andreadis

Workshop

Class Introspection: A Novel Technique for Detecting Unlabeled Subclasses by Leveraging Classifier Explainability Methods

In the Workshop on Knowledge Representation for Hybrid & Compositional AI at KR 2021: 18th International Conference on Principles of Knowledge Representation and Reasoning ArXiv (2107.01657)

Professional Experience

SpaceRake, Inc.

Senior Scientist

Cambridge, MA, USA

Jan 2022-

- Working with satellite imagery and AI at scale, with a focus towards providing insights from publicly-available imagery captured from USGS/NASA/ESA satellites (Landsat, Sentinel, etc.).
- Developing firmware for laser communication systems.
- Experience with writing SBIR/other grant application vehicles for the U.S. Dept. of Defense.

The University of Edinburgh

Teaching Support

May 2022-April 2023

Edinburgh, Scotland

- Preparing course materials for the "AI and Storytelling" course at the Edinburgh Futures Institute.
- Creating a toolkit for running large-scale language models (GPT-2, OPT-3b, etc.) and image generation models based on DALL·E and Stable Diffusion on Google Colab.
- Additional work on deploying image generation models based on DALL·E and Stable Diffusion.

NASA Jet Propulsion Laboratory

Pasadena, CA, USA

Software Engineering Affiliate
Summers 2016-2020

- 2020 Continued work on CODEX with MLIA. Building on last year's work, enabled automatic downsampling of datasets for frontend and removed backend bottlenecks allowing for 3-4 orders-of-magnitude faster performance on large datasets.
- 2019 Continued work on CODEX with MLIA, taking a leadership position on the frontend. Focused on ensuring that the CODEX application remained performant under heavy load, enabling multiple users, and enforcing data consistency. These goals required robust concurrency logic, even under limited conditions and high net/IO/CPU loads.
- 2018 Developed CODEX, a first-pass data analytics framework for scientific data from JPL/external missions through the Machine Learning and Instrument Automation (MLIA) group. Focused on the frontend, leading a major refactor towards adding unit testing, removing bad practice code, adding documentation, and transitioning the data model to use immutable.js + Redux. Additionally, wrote a static analysis toolkit to aid refactoring of poorly written and undocumented codebases in Javascript.
- 2017 Continued work from 2016 on the Integrated Modeling Environment (IME). Developed a plugin system for IME through JPL's 397-M group. Focused on data visualization and rapid development. Produced a series of demo plugins, including utilizing WebVR to display satellite models.
- 2016 Worked in JPL's 397-F (Ops Lab/Human Interfaces Group) to develop mission formulation software to enable design of satellite propulsion systems in support of Team X and Xc's model-based systems engineering modernization initiatives. Resulting project made part of JPL's long-term strategic plan.

Aurora Flight Sciences

Cambridge, MA, USA

Software Engineering Intern 2016-2017

- Developed flight/ground station software and hardware for upcoming micro- satellite missions, focusing on software systems engineering. Created new IP
- Worked on the Deformable Mirror Demonstration mission (DeMi) cubesat flight and ground software, a joint project with MIT Space Telecommunications Astronomy and Radiation Lab (STARLab).

Massachusetts Institute of Technology

Cambridge MA, USA

Research Assistant Summer 2015, 2016-2017

- Summer 2015 Developed ground/flight software for MIT Space Telecommunications, Astronomy, and Radiation Lab (STAR Lab)'s microsatellite project (MiRaTA), as well as working remotely on JPL mission formulation software. Ground software written at this time is still in use at MIT Lincoln Labs.
- 2016-2017 Created visualization software to model satellite constellations to support ongoing research at STARLab. Represented STARLab and MIT professionally at the MIT Industry Liaison Conference in Vienna, Austria.

OVERVIEW OF ENGINEERING SPECIALTIES

Specialization in rapidly prototyping products that solve hard problems, with a focus on web applications.

Languages	Frameworks	Areas
Python	PyTorch	m AI/ML
Javascript	Tensorflow	Semi-supervised Learning
HTML	FastAPI	Latent embedding
CSS	Svelte	Generative models
Julia	React	Frontend
SQL	Postgres	Backend
\mathbf{C}	SQLite	Systems
Rust	Node.js	Embedded
Kotlin	D3.js	GIS
	m THREE.js	Data visualization
	Vue.js	Unsupervised Learning