## Informatik 1 - Biomedical Engineering

### **Tutor Session 3 - Data Structures**

### **Overview**

- · What are data structures?
- Lists
- Tuples
- Sets
- Dictionaries
- · Combination of data structures

### 1) What are data sturctures?

- · Containers for data
- · Store information in certain forms
- · Access and manipulate stored data

### 2) Python Lists

- · List aka array, vector, etc.
- Python: more than just array
  - Sequence type iteration (remember loops, etc.)
  - In-place manipulation
  - Mutable
  - Usability
- Lists start at position 0, not 1!(index out of range)
- Indexing: offset from the beginning (0 + index)

## 2.1) List: examples

- · Implicit declaration: square brackets
- · Explicit declaration: list()
- · A list can have elements of mixed types

```
In [ ]:
```

```
# Initializing a list
some_list = [-1, 0, 1, 2, 3, 4, 5]
```

```
In [ ]:
print(some_list[0])
print(some_list[0:3])
print(some_list[3:])
print(some_list[::2])
print(some_list[3:1:-1]) #What happens?
# print(some_list[7]) # <-- off by one error!</pre>
In [ ]:
mixed_list = [12, "twelve", 12.0]
print(mixed_list)
2.2) List: methonds
Most useful methods for lists:

    append

 sort

    reverse

 len
In [ ]:
print(some_list, "length:", len(some_list))
some_list.append(2.5)
print(some_list, "length:", len(some_list))
In [ ]:
some_list.sort()
print("Sorted:", some_list)
some_list.reverse()
print("Reversed:", some_list)
.sort() and .reverse() work in-place!
In [ ]:
another_list = [2, 6, 4, 3, 5]
sorted_list = sorted(another_list) # creates a copy
print(another_list)
print(sorted_list)
```

More list methods:

- extend
- insert
- pop
- clear
- count

```
In [ ]:
list_1 = [1,2,3,4]
list_2 = [5,6,7]
list_1.append(list_2)
print(list_1)
In [ ]:
list_1 = [1,2,3,4]
list_2 = [5,6,7]
list_1.extend(list_2)
print(list_1)
In [ ]:
list_3 = list_1 + [8, 9]
print(list_3)
In [ ]:
list_3.insert(4,4.5)
                       # list.insert(position, value)
print(list_3)
In [ ]:
list_3.pop()
print(list_3)
In [ ]:
list_3.count(6)
In [ ]:
list_3.clear()
print(list_3)
2.3) Working with Lists
In [ ]:
some_list = ["Graz", "München", "Wien", "Salzburg", "Linz"]
In [ ]:
for index in range(len(some_list)):
                                      #Iterating over list indices
    print(index, ":", some_list[index])
In [ ]:
for element in some_list:
                            #Iterating over list
```

print(element)

```
In [ ]:
```

```
for index, value in enumerate(some_list):
    print(index, ":", value)
```

```
In [ ]:
```

```
new_list = some_list  #Two variables for one list
another_new_list = some_list[:] #Getting a copy of the list
some_list.clear()
print(new_list)
print(another_new_list)
```

### 3) Python tuples

- Immutable sequence type (iterable, but you cannot change single elements) -item assignment not supported
- can not contain mutable objects (like lists)

Examples:

```
In [ ]:
```

```
In [ ]:
```

```
print(newspapers[2])
```

```
In [ ]:
```

```
#Value unpacking / multiple assingment
np1, np2, np3 = newspapers
print(np1, np2, np3)
```

## 4) Python sets

- · Mathematical sets
- · Unordered collection with no duplicate elements
- Support mathematical operations, e.g. union, intersect, difference
- Sets with complex elements (lists, etc.): modification/extension necessary (not easy!)
- Elements have to be uniqe and easily comparable (hashable)

```
In [ ]:
```

```
#Declaring a set implicitly: curly brackets {}
backpack = {'notebook', 'phone', 'key', 'gum', 'pen'}
print(backpack)
```

#### In [ ]:

```
#Declaring with funktion set()
other_bag = set(['key', 'sandwitch', 'bottle'])
one_element_set = set('singleton')

#Empty set - explicit declaration: set(), not{}!
empty_set = set()

#Set with mixed elements
my_set = {1,2,3,3,5,6,4,3,3,3,'hallo'}
print(my_set)

#test_set = {1,2,3,[1,2,3]} <- can't compare int and list (unhashable)</pre>
```

### 4.1) Set: methods

#### In [ ]:

```
backpack = {'notebook', 'phone', 'key', 'gum'}
other_bag = {'key', 'sandwitch', 'bottle', 'phone'}
bag = {'phone', 'gum'}

print("Intersection: ", backpack & other_bag) #Items in both bags
print("Difference: ",backpack ^ other_bag) #Items in only one of the bags
print("Union: ", backpack | other_bag) #Combine both bags
```

## 5) Python dictionaries

- · Aka hash map, associative array
- · Collection of key: value pairs
- · Dictionary is indexed by keys, not numbers
- Keys
  - ...must be unique and of an immutable data type
  - ...can be strings or numbers (must be hashable)
  - ...are a set: sorted by hash values, do not stick to user-defined item order

#### In [ ]:

```
# Declaring a dictionary
contact_info = {'name': 'someone', 'phone': 12345, 'city': 'Graz'}
```

#### In [ ]:

```
print("Dictionary keys:", contact_info.keys())
print("Dictionary values:", contact_info.values())
print("Dictionary Items:", contact_info.items())
```

```
In [ ]:
#Working with dictionaries
contact_info['phone'] = 98765 #Changing values using a key
for key, value in contact_info.items():
    print(key, value)
In [ ]:
contact_info['mail'] = "something@tugraz.at"
print(contact_info)
In [ ]:
additional_data = {"country": "Austria", "street": "Inffeldgasse"}
contact_info.update(additional_data)
print(contact_info)
In [ ]:
print("name" in contact_info)
print("test" in contact_info)
In [ ]:
contact_info["wrong_key"]
In [ ]:
del contact_info["mail"]
print(contact_info)
```

# 6) Combination of data structures

- List of lists (matrix)
- · Tuple of lists
- · Dictionary with list as values
- · A dictionary within a dictionary
- · and so on

#### In [ ]:

```
#Simple matrix = list of lists
my_map = []
for x in range(3):
    for y in range(3):
        coordinates = [x,y]
        my_map.append(coordinates)

for coordinates in my_map:
    print(coordinates)
```

```
In [ ]:
```

#### In [ ]:

```
#Declaring two combined dictionaries
children = {'son': 15, 'daughter': 18}
cars = {'label': 'volvo', 'power': '120ps'}
parents = {'mother': children, 'father': cars}

print(parents['mother']['son'])
print(parents['father']['power'])
```

# **Example Program**

Create a tic tac toe game.

- · Create a matrix with 3 columns and rows
- Fill matrix with ' '
- Fill the matrix with 3 'X' or 'O' (horizontally or vertically) to win

#### In [ ]:

```
game_board = []
for index in range(3):
    game_board.append(['_']*3)

player = 'X'

for rounds in range(9):
    x = int(input("Enter the x-coordinate: "))
    y = int(input("Enter the y-coordinate: "))
    game_board[y][x] = player
    for row in game_board:
        print(row)
    if player == 'X':
        player = 'Y'
    else:
        player = 'X'
```