

Model Selection for Sequential Inference & Optimization

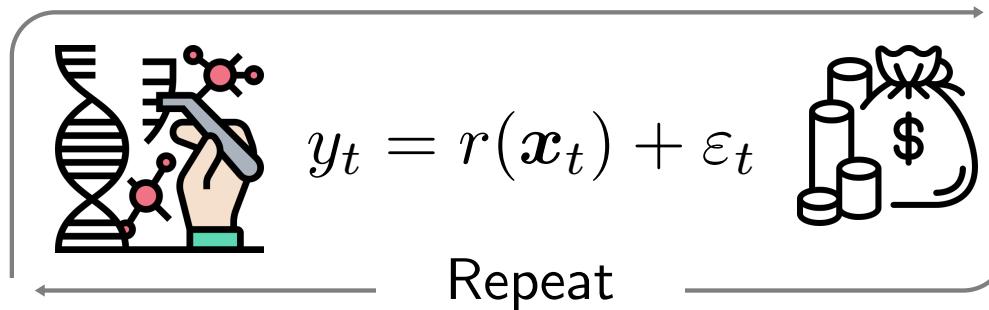
Parnian Kassraie, ETH Zurich

joint work with: Nicolas Emmenegger, Andreas Krause, Aldo Pacchiano



Anytime Model Selection

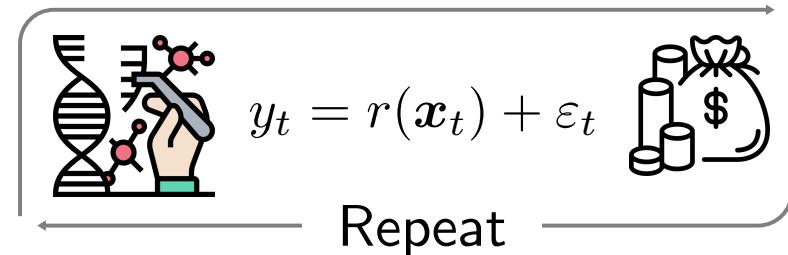
At every step t



Anytime Model Selection

The statistical modeling of the reward function plays a crucial role in efficiency of bandit algorithms: we choose actions based on reward estimates.

At every step t



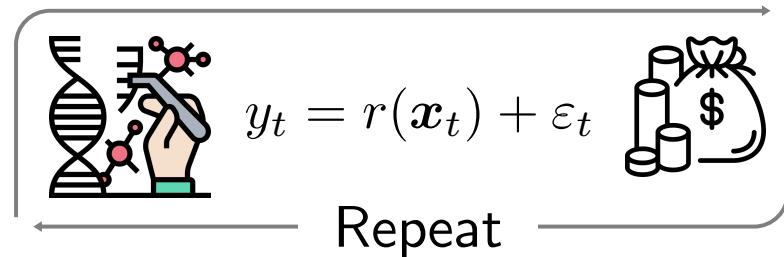
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There are many ways to model r

$$\begin{aligned} & \{\phi_j : \mathbb{R}^{d_0} \rightarrow \mathbb{R}^d, j = 1, \dots, M\} \\ & \exists j^* \in [M] \text{ s.t. } r(\cdot) = \boldsymbol{\theta}_{j^*}^\top \phi_{j^*}(\cdot) \end{aligned}$$

At every step t



$$M \gg T$$

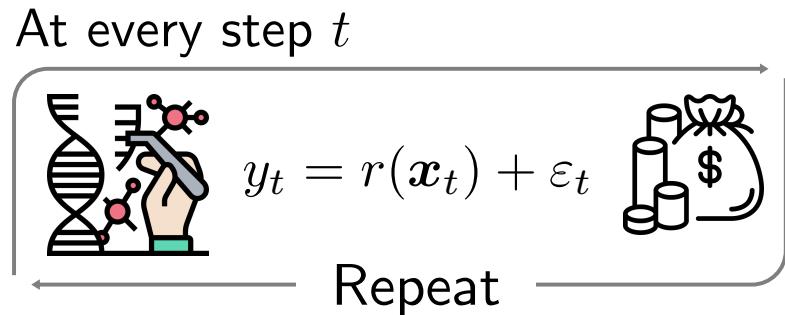
horizon/stopping time

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$M \gg T$ horizon/stopping time

Not known a priori which model is going to yield the best algo.

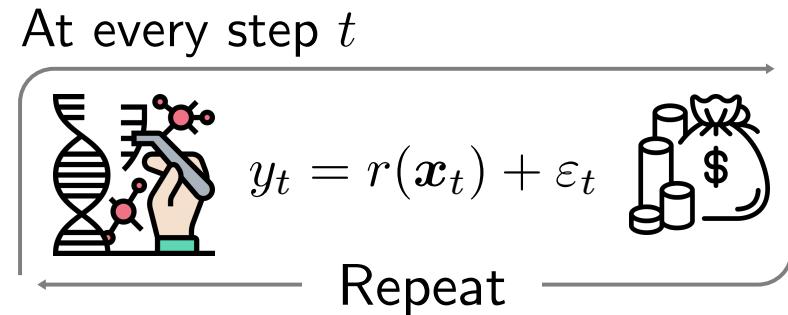
... but we can guess based on empirical evidence.

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Anytime Model Selection problem

Find j^* while maximizing for the unknown r

$$\forall T \geq 1 \quad R(T) = \sum_{t=1}^T r(\mathbf{x}^*) - r(\mathbf{x}_t) \quad \begin{array}{l} \text{-- Sublinear in } T \\ \text{-- } \log M \end{array}$$

Anytime Model Selection problem

Find j^*

$\forall T \geq 1$

Do classical methods work here?
Is this harder than offline model
selection?

$t=1$

$-\log M$

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Lower Data Quality

$$H_{t-1} = \{(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_{t-1}, y_{t-1})\}$$

Reward maximization \rightarrow not so diverse sample

History dependence \rightarrow non-i.i.d sample

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Stronger Guarantee

Valid for all stopping times

Cannot perform MS and then Inference/Opt post selection

Our Solution: Probabilistic Aggregation of Experts

- 💡 Instantiate M algorithms each using a different ϕ_j to model the reward. Iterate over them.

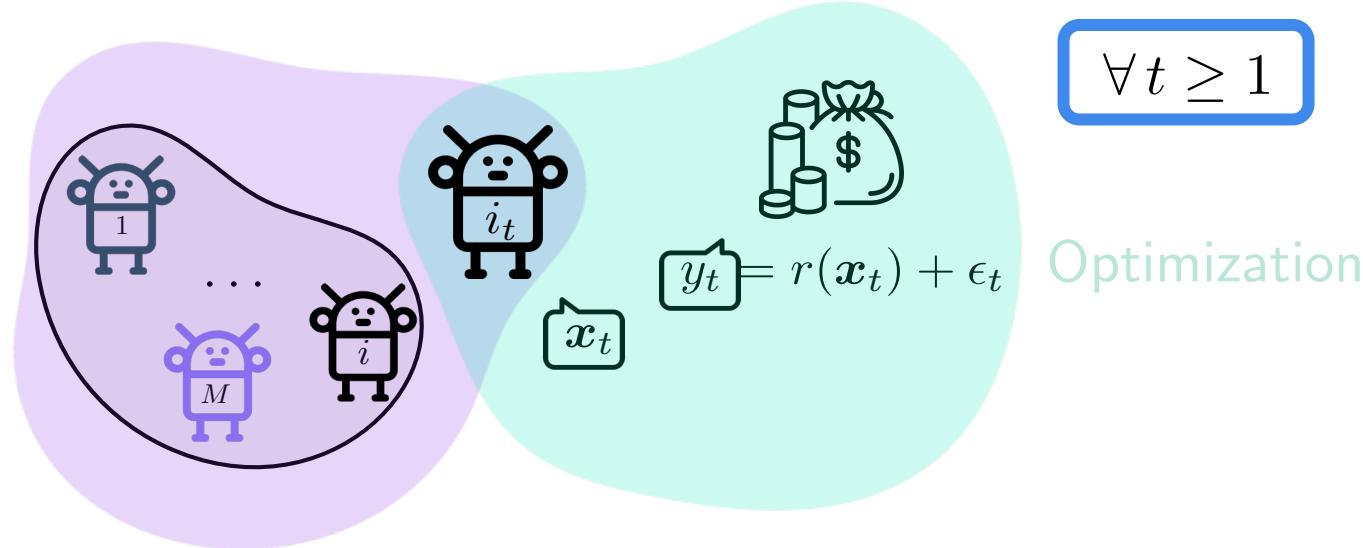
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$$i_t \sim \mathbf{q}_t$$
$$\mathbf{q}_t \in \Delta_M$$

Model Selection



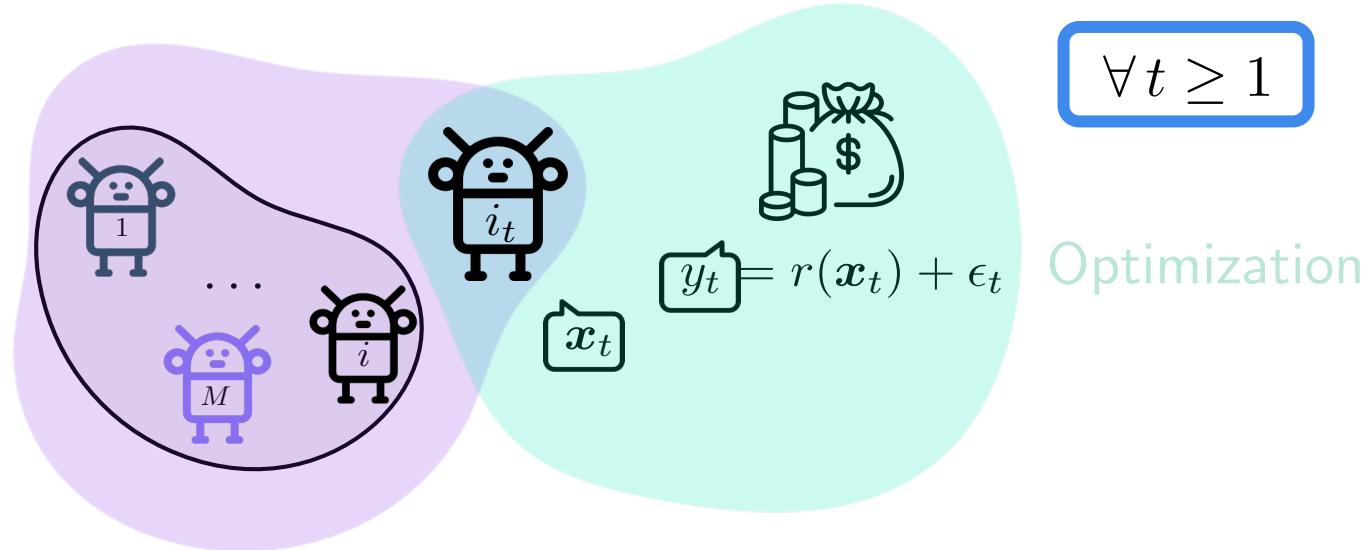
With probability $q_{t,j}$ choose algorithm j and let them choose an action according to their action selection policy $p_{t,j} \in \mathcal{M}(\mathcal{X})$

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Increase $q_{t,j}$ if the the algorithm *seems* to be lucrative

How to estimate and aggregate?

$\forall t \geq 1$

💡 Turn lasso into a sparse online regression oracle

$$\hat{\boldsymbol{\theta}}_t = \arg \min \frac{1}{t} \|\mathbf{y}_t - \Phi_t \boldsymbol{\theta}\|_2^2 + \lambda_t \sum_{j=1}^M \|\boldsymbol{\theta}_j\|_2 \quad \boldsymbol{\phi}(\mathbf{x}) = (\boldsymbol{\phi}_1(\mathbf{x}), \dots, \boldsymbol{\phi}_M(\mathbf{x})) \\ \boldsymbol{\theta} = (\boldsymbol{\theta}_1, \dots, \boldsymbol{\theta}_M) \in \mathbb{R}^{dM}$$

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Theorem (Anytime Lasso Conf Seq)

If for all $t \geq 1$

$$\lambda_t \geq \frac{c_1}{\sqrt{t}} \sqrt{\log(M/\delta)} + \sqrt{d(\log(M/\delta) + (\log \log d)_+)} \quad \text{cost of going 'time uniform'}$$

then,

Restricted Eigenvalue property

$$\mathbb{P} \left(\forall t \geq 1 : \left\| \boldsymbol{\theta} - \hat{\boldsymbol{\theta}}_t \right\|_2 \leq \frac{c_2 \lambda_t}{\kappa^2(\Phi_t, 2)} \right) \geq 1 - \delta$$

$$\hat{r}_{t,j} = \mathbb{E}_{\mathbf{x} \sim p_{t,j}} \hat{\boldsymbol{\theta}}_t^\top \boldsymbol{\phi}(\mathbf{x})$$

average reward of algo j

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💡 Exponential Weighting

How lucrative algo j seems

$$q_{t,j} = \frac{\exp \left(\eta_t \sum_{s=1}^{t-1} \hat{r}_{s,j} \right)}{\sum_{i=1}^M \exp \left(\eta_t \sum_{s=1}^{t-1} \hat{r}_{s,i} \right)}$$

Result: ALEXP

Anytime Exponential weighting algorithm with Lasso reward estimates

Theorem (Regret - Informal)

For appropriate choices of parameters,



$$R(T) = \tilde{\mathcal{O}} \left(\sqrt{T \log^3 M} + T^{3/4} \sqrt{\log M} \right)$$

w.h.p. simultaneously for all $T \geq 1$.

adaptive
& anytime
✓

log M
regret
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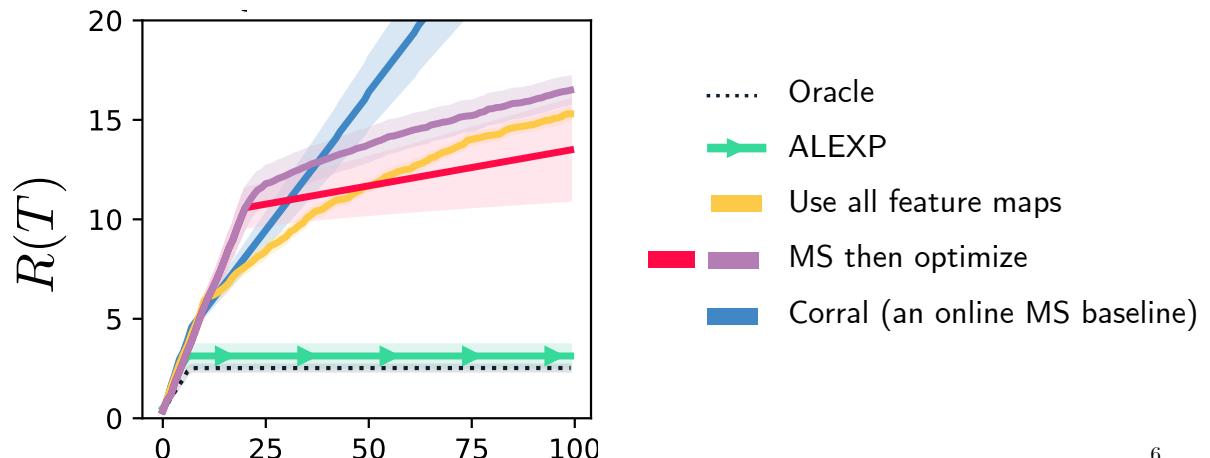
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Works well even if
the feature maps are
correlated



Thank you!



Algorithm 1 ALEXP

Inputs: $\gamma_t, \eta_t, \lambda_t$ for $t \geq 1$

for $t \geq 1$ **do**

 Draw $\mathbf{x}_t \sim (1 - \gamma_t) \sum_{j=1}^M q_{t,j} p_{t,j} + \gamma_t \text{Unif}(\mathcal{X})$

 Observe $y_t = r(\mathbf{x}_t) + \epsilon_t$.

 Append history $H_t = H_{t-1} \cup \{(\mathbf{x}_t, y_t)\}$.

 Update agents $p_{t,j}$ for $j = 1, \dots, M$.

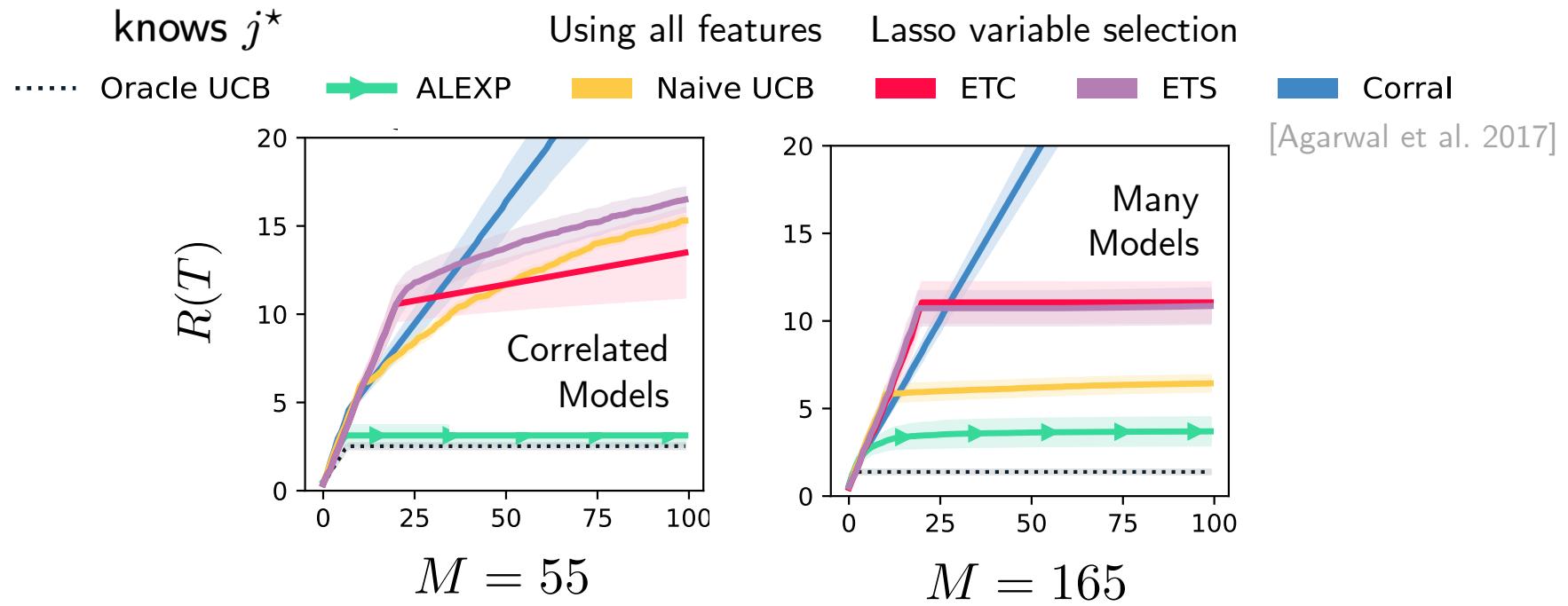
 Calculate $\hat{\theta}_t \leftarrow \text{Lasso}(H_t, \lambda_t)$ and estimate

$$\hat{r}_{t,j} \leftarrow \mathbb{E}_{\mathbf{x} \sim p_{t+1,j}} [\hat{\theta}_t^\top \phi(\mathbf{x})]$$

 Update selection distribution

$$q_{t+1,j} \leftarrow \frac{\exp(\eta_t \sum_{s=1}^t \hat{r}_{s,j})}{\sum_{i=1}^M \exp(\eta_t \sum_{s=1}^t \hat{r}_{s,i})}$$

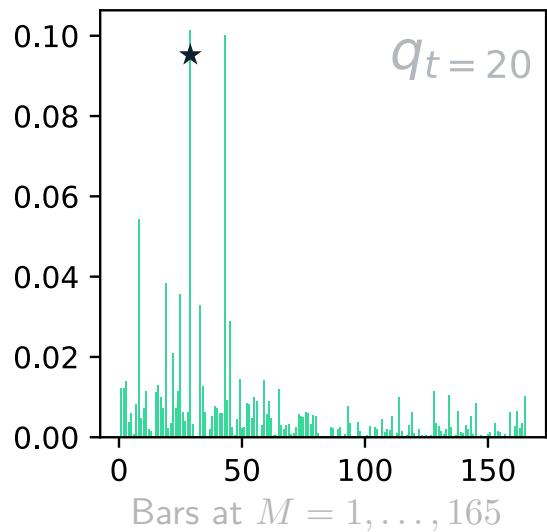
Synthetic Experiments



Model Selection Dynamics of ALExp

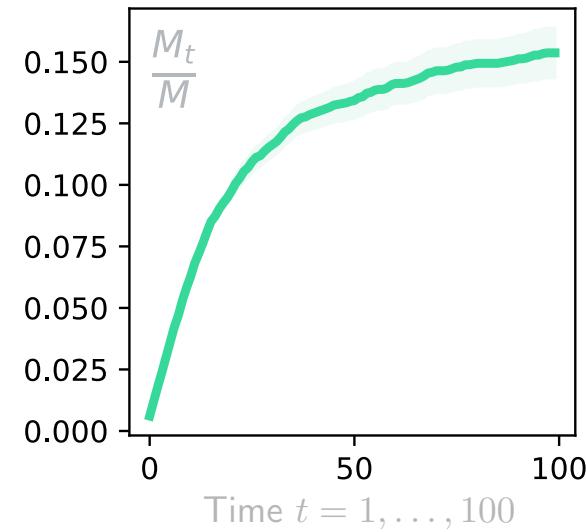
Let's see how things evolve during training...

Distribution over the models
at time $t=20$



Discards agents without
having queried them

Number of visited agents
Total number of agents



Rapidly recognizes top agents
and whp selects among them

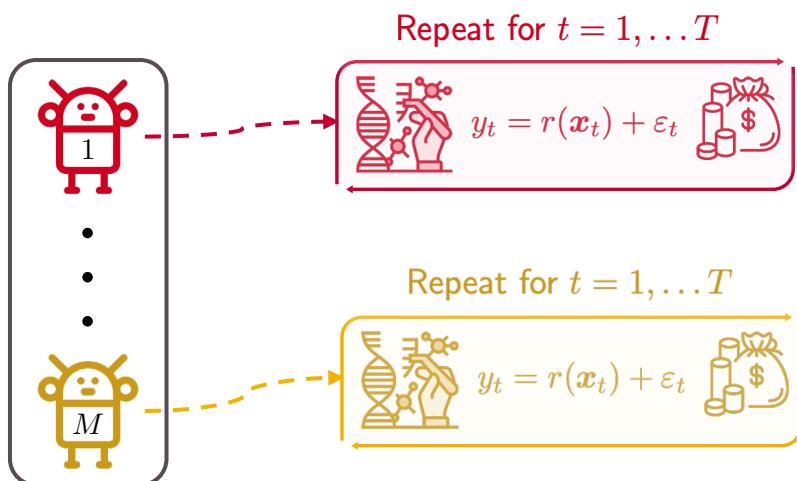
Online Model Selection problem

Find j^*

Why do we need to select?
Why not just try out everything?

Instantiate M algorithms each using a different model

Run **all** algorithms in parallel



Statistically expensive
 \longleftrightarrow High regret

$\text{poly}(M)$

Classical Solution: Explore then Commit

For T_0 steps, take i.i.d. samples following a uniform, or “diverse” distribution

Use Group Lasso for implicit model selection

$$\hat{\boldsymbol{\theta}} = \arg \min \frac{1}{T_0} \|\mathbf{y} - \Phi \boldsymbol{\theta}\|_2^2 + \lambda \sum_{j=1}^M \|\boldsymbol{\theta}_j\|_2$$

$$\phi(\mathbf{x}) = (\phi_1(\mathbf{x}), \dots, \phi_M(\mathbf{x}))$$

For the remaining steps, always do

$$\mathbf{x}_t = \arg \max \hat{\boldsymbol{\theta}}^\top \phi(\mathbf{x})$$

Under good choice of T_0 and λ satisfies,

$$R(T) = \mathcal{O}(\sqrt[3]{T^2 \log M}) \quad \text{w.h.p.}$$