

Marshall Sumwalt

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Education

Baker University, Baldwin City, KS **GPA: 3.53** B. S. in Computer Science

Languages

Proficient in C++, Java, PHP, Javascript, JSP, Python
Experienced with SQL, C#, Actionscript 3.0, Ruby

Work Experience

PERCEPTIVE SOFTWARE, Shawnee, KS

Software Engineer – January 2014—Present

- Worked on integrating 3rd party applications and Perceptive Connect

Internships

PERCEPTIVE SOFTWARE, Shawnee, KS – Summers 2013 & 2014

Software Engineer Intern – 2014

- Developed skills in working with Java client and server side

Software Engineer Intern – 2013

- Assisted the Healthcare Solutions team in optimizing Perceptive Photo Capture
- Developed skills in working with the Agile Software Development style

REFLECTIVE GROUP, Baldwin City, KS – 2013

Software Engineer Intern, – Fall 2013

- Developed server and client-side code for CRI, a back office system for Auto Repair Shops

Software Engineer Intern – Spring 2013

- Creating PHP classes for API interactions to help build Reflective Group's Internal Library
- Assisted in development of Cloudshine, a back office solution for small construction companies

CAVEN SYSTEMS, Milwaukee, WI – Summer 2012

Programming Intern

- Developed a new registration system for Wisconsin Scholastic Chess Federation

Leadership Experience

Treasurer, Zeta Chi Fraternity, Baldwin City, KS - 2013

- Managed and budgeted fraternity bank accounts and purchases

House Cook, Zeta Chi Fraternity, Baldwin City, KS - Fall 2012 & 2013

Chess Instructor, Wisconsin Scholastic Chess Federation, Milwaukee, WI - 2010 – 2012

- Taught students, ranging from 1st to 12th grade, about chess tactics and strategy
- Organized lessons plans for five and two day chess camps

Tournament Director, Wisconsin Scholastic Chess Federation, Milwaukee, WI - 2008 – 2011

- Directed chess tournaments for up to 200 K-12 players