NA 568 W2020 Midterm

## EECS 568 Mobile Robotics Exam

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### 1. Probability and Uncertainty Propagation

#### 1.1

For a probability distribution, when encountering a nonlinear function, it should be first linearized. Assume that it is linearized (via Taylor expansion) around point a:

$$f(\mathbf{x}) \approx f(\mathbf{a}) + \frac{\partial f}{\partial \mathbf{x}} \bigg|_{\mathbf{x} = \mathbf{a}} (\mathbf{x} - \mathbf{a})$$

$$= \left( f(\mathbf{a}) - \frac{\partial f}{\partial \mathbf{x}} \bigg|_{\mathbf{x} = \mathbf{a}} \mathbf{a} \right) + \frac{\partial f}{\partial \mathbf{x}} \bigg|_{\mathbf{x} = \mathbf{a}} \mathbf{x}$$

$$\triangleq \mathbf{x}_0 + \mathbf{F} \mathbf{x}$$

During which, it is an affine transform and thus we could propagate a Gaussian through an affine map.

When x is a Gaussian random variable  $x \sim \mathcal{N}(\mu, \Sigma)$  and y = Ax + b, then the affine transform would be  $\mathbf{y} \sim \mathcal{N}\left(\mathbf{A}\boldsymbol{\mu} + \mathbf{b}, \mathbf{A}\boldsymbol{\Sigma}\mathbf{A}^{\top}\right)$ .

#### 1.2

Since  $z \sim \mathcal{N}\left(\mu_z, \sigma_z^2\right)$ , and y = az + b (Affine transform),  $y \sim \mathcal{N}\left(A\pmb{\mu} + b, A\pmb{\Sigma}A^{\top}\right)$ . For which  $\Sigma = \begin{bmatrix} \sigma_1^2 & \dots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \dots & \sigma_n^2 \end{bmatrix}$ . The noise model for y is an approximation of the random

distributor.

### 1.3

The model of the measurement is as following:

$$\begin{bmatrix} u \\ v \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ z \\ 0 \end{bmatrix} \begin{bmatrix} f_x & 0 & c_x \\ 0 & f_y & c_y \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

$$b = AX$$

Thus, the X measurement could be seen as:

$$X \sim \mathcal{N}(\mu_x , \Sigma_x)$$

Since it is a affine transformation, b could be seen as:

$$b \sim \mathcal{N}(A\mu_x , A\Sigma_x A^T)$$

### 2. Probability and Uncertainty Propagation

For the exponential map between so(3), we could expand a exponential map to a Taylor expansion:

$$\exp\left(\phi^{\wedge}\right) = \sum_{n=0}^{\infty} \frac{1}{n!} \left(\phi^{\wedge}\right)^{n}$$

We could then get the following equation which means that so(3) is the space extended by rotation matrix in SO(3):

$$\exp(\theta \mathbf{a}^{\wedge}) = \cos\theta \mathbf{I} + (1 - \cos\theta)\mathbf{a}\mathbf{a}^{T} + \sin\theta\mathbf{a}^{\wedge}$$

And for the exponential map between se(3) and SE(3), it would be like:

$$\exp\left(\boldsymbol{\xi}^{\wedge}\right) = \begin{bmatrix} \sum_{n=0}^{\infty} \frac{1}{n!} \left(\phi^{\wedge}\right)^{n} & \sum_{n=0}^{\infty} \frac{1}{(n+1)!} \left(\phi^{\wedge}\right)^{n} & \rho \\ 0^{T} & 1 \end{bmatrix} = \begin{bmatrix} R & J\rho \\ 0^{T} & 1 \end{bmatrix}$$

J could be gained by  $\phi$ , and  $\rho$  could be gained by linear equation. As in the SLAM problem, since z=Tp+w (w is the noise), e=z-Tp. We could solve and minimize the following equation:

$$\min_{T} J(T) = \sum_{i=1}^{N} \left\| z_i - Tp_i \right\|_{2}^{2}$$

Assume a point p is transformed by T( $\xi$  for lie algebra).  $\Delta T = \exp(\delta \xi^{\wedge})$ , we then take derivative of it.

$$\frac{\partial (Tp)}{\partial \delta \boldsymbol{\xi}} = \lim_{\delta \boldsymbol{\xi} \to \mathbf{0}} \frac{\exp\left(\delta \boldsymbol{\xi}^{\wedge}\right) \exp\left(\boldsymbol{\xi}^{\wedge}\right) p - \exp\left(\boldsymbol{\xi}^{\wedge}\right) p}{\delta \boldsymbol{\xi}} = \lim_{\delta \boldsymbol{\xi} \to 0} \frac{\delta \boldsymbol{\xi}^{\wedge} \exp\left(\boldsymbol{\xi}^{\wedge}\right) p}{\delta \boldsymbol{\xi}} = \begin{bmatrix} I & -(Rp+t)^{\wedge} \\ 0^{T} & 0^{T} \end{bmatrix}$$

- 1. F
- 2. T
- 3. F
- 4. F

4. Estimation and Mapping

- 1. F
- 2. T
- 3. F
- 4. T
- 5. T
- 6. T

5.Bayes Filter

The evidence(Marginal Likelihood) is as following:

$$\Sigma P = 0.7 * 0.3 + 0.25 * 0.6 + 0.05 * 0.1 = 0.365$$

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Thus, the posterior probability of getting A, B, and C is:

$$\begin{split} P(A \mid z, A_{prev}) &= \frac{0.7*0.3}{\Sigma P} = \frac{0.21}{0.365} = 0.575 \\ P(B \mid z, B_{prev}) &= \frac{0.25*0.6}{\Sigma P} = \frac{0.15}{0.365} = 0.411 \\ P(C \mid z, C_{prev}) &= \frac{0.05*0.1}{\Sigma P} = \frac{0.005}{0.365} = 0.013 \end{split}$$

<sup>\*\*</sup> PS: 57.5% for getting A, Hooray \*\*

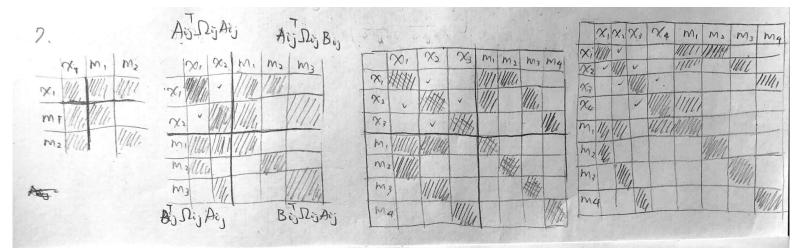
6. Cholesky Decomposition

Decomposing 2x2 matrix would be like  $A = \begin{bmatrix} a^2 & ab \\ ab & b^2 + c^2 \end{bmatrix}$ 

1. Cholesky, 
$$\begin{bmatrix} 8 & 5 \\ 5 & 6 \end{bmatrix} = \begin{bmatrix} a^2 & ab \\ ab & b^2 + c^2 \end{bmatrix}$$
, Thus  $L = \begin{bmatrix} 2\sqrt{2} & 0 \\ \frac{5\sqrt{2}}{4} & \frac{\sqrt{46}}{4} \end{bmatrix}$ 

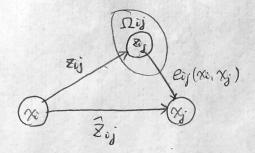
- 2. Not Cholesky. It is not positive definite matrix.
- 3. Cholesky.  $\begin{bmatrix} 3 & -4 \\ -4 & 6 \end{bmatrix} = \begin{bmatrix} a^2 & ab \\ ab & b^2 + c^2 \end{bmatrix}$ , Thus  $L = \begin{bmatrix} \sqrt{3} & 0 \\ \frac{-4}{\sqrt{3}} & \frac{\sqrt{38}}{3} \end{bmatrix}$
- 4. Not Cholesky. It is not symmetric.

# 7. Graph SLAM



$$Bij = \frac{\partial e_{ij}(x)}{\partial x i}$$

$$e_{ij}(x_i, x_j) = \left[ z_{ij} - \overline{z}_{ij}(x_i, x_j) \right]$$



### 8. Target Tracking

#### 8.1

8. D

SIEP1!

$$k_1 = (\Sigma_0 \cdot C_0^{-1}) \left[ C_0 \Sigma_0 \cdot C_0^{-1} + Q_0 \right]^{-1} = 9 \times (1 + Q_0^{-1} + Q_0^{-1})^{-1} = 10$$
 $k_1 = (\Sigma_0 \cdot C_0^{-1}) \left[ C_0 \Sigma_0 \cdot C_0^{-1} + Q_0 \right] \cdot (\Xi_1 - C_0 \mu_0) = (20^{-1})^{-1} + (20^{-1})^{-1} = 10$ 
 $\Sigma_1 = A_1 \left[ \Sigma_0 - K_K \cdot C_0 \Sigma_0 \right] A_0^{-1} + G_0 R_K \cdot G_0^{-1} = (9 - \frac{1}{10} \times 9) + 4 = 10^{-1} \right]$ 

SIEP1!

 $4 \times (1 - \frac{1}{10}) \times (1 - \frac{1}{$ 

#### 8.2

8.2. 
$$R = L L^{T}$$
 note  $L \times [0]$ ,  $A \times = b$ .  $D = M$ 

Motion Model:

 $A = A L L^{T}$ 
 $A \times = A L L^{T}$ 
 $A \times = A L^{T}$ 

#### 8.3

For least square estimator of the target trajectory, since it is doing "smoothing", for which the new information is added to the matrix A and b incrementally. Least square recalculates per step for the whole matrix and the propagation which contains the whole history of the Ax = b motion. As for Kalman Filter, since it is doing "filtering", it based on only current state and measurement to propagate.

### 9. Rigid Body Transformation

#### 9.1

	Equation	Example	Errors	Note
Left Invariant EKF	$Y = X_t b + V$	GPS	$\eta_t^R = \bar{X}_t X_t^{-1} = (\bar{X}_t L)(X_t L)^{-1}$	
Right Invariant EKF	$Y = X_t^{-1}b + V$	Forward Kimematics Landmark	$\eta_t^L = X_t^{-1} \bar{X}_t = (L \bar{X}_t)^{-1} (L X_t)$	Things that are relative

#### 9.2

$$SE(3) = \begin{cases} 4 \in \mathbb{R}^3, \ \phi^2 = \begin{bmatrix} \phi & -\phi_3 & \phi_2 \\ \phi_3 & \phi & -\phi_1 \\ \phi_3 & \phi_1 & \phi \end{cases} \in \mathbb{R}^{3 \times 3}$$

$$SE(3) = \begin{cases} 5 = \begin{bmatrix} \phi \\ \phi \end{bmatrix} \in \mathbb{R}^6, \ \theta \in \mathbb{R}^3, \ \phi \in SO(3), \ \delta = \begin{bmatrix} \phi \\ \phi \end{bmatrix} \in \mathbb{R}^{4 \times 4} \end{cases}$$

There are six variables in  $\xi$ . Three of them are so(3) for the rotation degree of freedom and three of them are for translation. As for  $\phi$ , there're only three variables for the rotational degree of freedom.

#### 9.3

$$\frac{d \times t}{dt} = \times t \cdot \mathcal{U}_{t} \quad \mathcal{U}_{t} = \text{Vec}(\mathcal{W}_{t}, \mathcal{U}_{t}) \in \mathbb{R}^{6}$$

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#### 9.4

Y = RX + t is the transformed points.

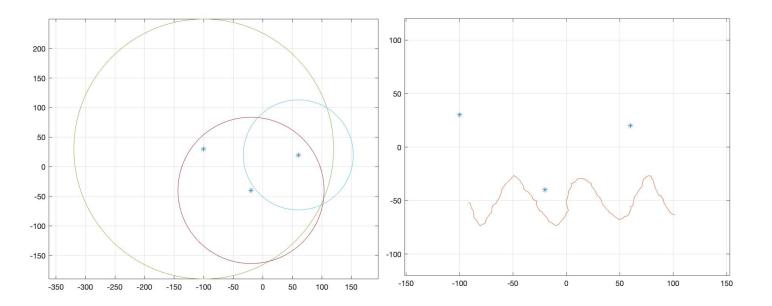
$$X = R^{T}(Y - t) = R^{T}Y - R^{T}t$$
 (Rotation matrix fulfills that  $RR^{T} = I$ )

Since rotation matrix is  $R^T$  and the inverses translation is  $-R^T t$ 

Thus, 
$$T^{-1} = \begin{bmatrix} R^T & -R^T t \\ 0 & 1 \end{bmatrix}$$
.

## 10. Rigid Body Transformation

Process model: Random Walk. The point of three circles are the initial point.



The right plot indicates the path of the robot.