

FileEditViewProjectFlashDebugPeripheralsToolsSVCSWindowHelp

Registers

Register	Value
Core	
R0	0x000001AB
R1	0x00000008
R2	0x40038000
R3	0x00000040
R4	0x0003079B
R5	0x000001D1
R6	0x00000000
R7	0x00000000
R8	0x00000000
R9	0x00000000
R10	0x00000000
R11	0x00000000
R12	0x00000000
R13 (SP)	0x200003F8
R14 (LR)	0x000006B9
R15 (PC)	0x0000058C
xPSR	0x4100000F
Banked	
System	
Internal	
Mode	Handler
Privilege	Privileged
Stack	MSP
States	6106061
Sec	0.38678468

ProjectRegisters

Logic Analyzer

Setup...Load...Save...Min TimeMax TimeGridZoomMin/MaxUpdate ScreenTransitionJump toSignal InfoAmplitude

0 s0.162828 s2 msInOutAllAutoUndoStopClearPrevNextCodeTraceShow CyclesCursor

PORTF&0xF15

...0010>>41

...0020>>51

...0002>>11

29.58765 ms46.50765 ms, d: -0.003 s ms55.58765 ms

DisassemblyLogic Analyzer

Lab8.cLCD.cADCDriver.cLCD2.sStartup.sSysTick.cSysTick.h

129ADC_ACTSS_R |= ADC_ACTSS_ASEN3; // enable sample sequencer 3

130}

131// This function triggers an ADC conversion using sample

132// sequencer 3, waits for the conversion to finish, and returns

133// the result in the lower 10 bits of the return value. It

134// assumes that the hardware has already been initialized

135// using ADC_InitSWTriggerSeq3().

136unsigned long ADC_In(void){

137unsigned long result;

138ADC0_PSSI_R = ADC_PSSI_SS3; // initiate SS3

139while((ADC0_RIS_R&ADC_RIS_INR3)==0){}; // wait for conversion done

140result = ADC0_SSFIFO3_R&ADC_SSFIFO3_DATA_M;

141ADC0_ISC_R = ADC_ISC_IN3; // acknowledge completion of current

142return result;

143}

144

145//debug cohis program periodically samples ADC channel 0 and stores the

146// result to a global variable that can be accessed with the JTAG

147// debugger and viewed with the variable watch feature.

148#define NVIC_EN0_INT10 0x00080000 // Interrupt 10 enable

LCD

1

2

3

4

5

6

7

8

9

10

11

12

13

14#endif // __GLOBALS_H__

15

Command

*** Restricted Version with 32768 Byte Code Size Limit
*** Currently used: 3312 Bytes (10%)

LA (PORTF&0xF & 0xF) >> 0
LA ((PORTF & 0x00000010) >> 4 & 0x10) >> 4
LA ((PORTF & 0x00000020) >> 5 & 0x20) >> 5
LA ((gFlags & 0x00000002) >> 1 & 0x2) >> 1

>

ASSIGN BreakDisable BreakEnable BreakKill BreakList BreakSet BreakAccess COVERAGE DEFINE DIR Display

Call Stack + Locals

Name	Location/Value	Type
ADC_In	0x0000058C	unsigned long f()
result	<not in scope>	auto - unsigned long
SysTickIntHan...	0x000006B8	void f()
main	0x000002B4	int f()

UART #1Memory 1

Analog to Digital Converter (ADC)

SEQ	ASEN	SSP	INR	MASK	IN	OV	UV	EM	MUX0	DO	END0	IE0	TS0
0	0	0	0	0	0	0	0	Controller	2	0	0	0	0
1	0	1	0	0	0	0	0	Controller	0	0	0	0	0
2	0	2	0	0	0	0	0	Controller	0	0	0	0	0
3	1	3	1	0	0	0	0	Controller	2	0	1	1	0

Selected Sequencer 0

☐ASEN0☐SSP00☐INR0☐PSSI0

☐MASK0☐OV0

☐INO☐UV0

Sample 0 Sequence Settings

Sample:0MUX0ADC2

☐TS0☐IE0☐END0☐DO

FIFO

SSFIFO0:0x000SSFSTAT0:0x0100HPTR:00TPTR:00☐Full☒Empty

SSFIFO1:0x000SSFSTAT1:0x0100HPTR:00TPTR:00☐Full☒Empty

SSFIFO2:0x000SSFSTAT2:0x0100HPTR:00TPTR:00☐Full☒Empty

SSFIFO3:0x1ABSSFSTAT3:0x1000HPTR:00TPTR:00☒Full☐Empty

FIFO Contents

FIFO0
0<->
1<->
2<->
3<->
4<->
5<->
6<->
7<->

Sequencer Registers

SSMUX0:0x00000002SSMUX1:0x0000SSMUX2:0x0000SSMUX3:0x02

SSCTL0:0x00000000SSCTL1:0x0000SSCTL2:0x0000SSCTL3:0x06

Global Sequencer Registers

ACTSS:0x08EMUX:0x0000OSTAT:0x00PSSI:0x00TMLB:0x0000

SSPRI:0x3210USTAT:0x00SAC:0x00

Analog Inputs [V]

ADC0:0.0000ADC1:0.0000ADC2:1.2540ADC3:0.0000

ADC4:0.0000ADC5:0.0000ADC6:0.0000ADC7:0.0000

Temp [°C]25.00

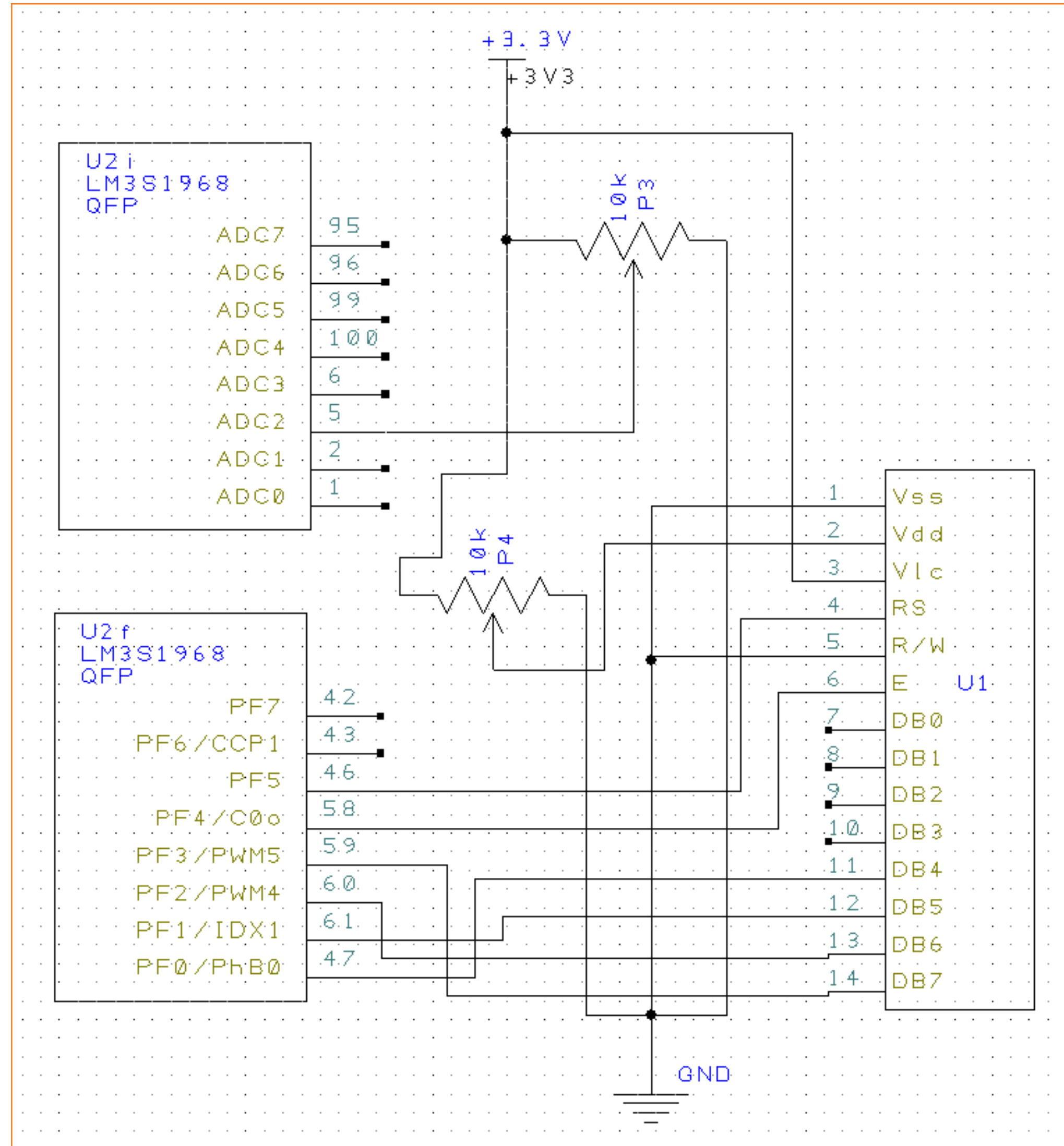
Vref [V]3.0000

Settings:ADC Clock: 16.00 MHz, sampling frequency 125.00 kS/s, sampling time 8.00 us

Simulation

t1: 0.38678468 secL:139 C:1CAP NUMSCRL OVR R/W

1:56 PM4/10/2013



Position	Analog Input	ADC Sample	Correct Fixed-Point	Measured Fixed-Point
0	0	0.088	0	0
0.5	0.74	0.329	500	497
1	1.65	0.567	1000	1001
1.5	2.57	0.822	1500	1498
1.95	3.26	1.022	1950	1950

```

int main(void){
    init(); // Bus clock is 50 MHz
    LCDInit();
    LCDClear();
    ADC_InitSWTriggerSeq3(2); // turn on ADC, set channel to 2, sequencer 3
    SysTickInit();
    while(1) {
        // wait for mailbox flag ADCStatus to be true
        while (HWREGBITW(&gFlags, FLAG_ADC_VALUE) == 0) { }
        // read the 10-bit ADC sample from the mailbox ADCMail
        Data = ADCvalue;
        // clear the mailbox flag ADCStatus to signify the mailbox is now empty
        HWREGBITW(&gFlags, FLAG_ADC_VALUE) = 0;
        // convert the sample into a fixed point number
        Convert(Data);
        // output the fixed point number on the LCD with units
        LCDCursor(0);
        LCDOutString(msg);
        LCDOutString("cm");
    }
}

```

True Position	False Position	Error
0.000	0.000	0.000
0.500	0.501	0.001
1.000	1.001	0.001
1.500	1.500	0.000
2.000	2.000	0.000
Average Error		0.0004