# Consistency Models

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This note is written as I read "Consistency Models" by Song et al. [SDCS23].

## 1 Introduction

- Diffusion models are slow to sample, which means that they cannot be used in real-time applications like GANs, VAEs, and other models that can sample in one step.
- Diffusion models can be sped up by distillation: training "student" models to mimic the behavior of a "teacher" model. There are two existing techniques in literature.
  - Standard one-model-to-one-model distillation by Luhman and Luhman [LL21].
  - Progressive distillation by Salimans and Ho [SH22].
- The Consistenty Models paper proposes a new generative model that can generate high-quality sample fast.
- A consistency model can be trained in two ways.
  - As a way to distill an existing diffusion model.
  - From scratch, as a stand-alone model.
- Performance of consistency models depend on the way you train it.
  - When trained by distillation, it achieved SOTA FID on CIFAR-10 and ImageNet  $64 \times 64$  when compared to other distilled diffusion models.
    - \* This method consistency outperforms progressive distillation.
  - When trained as a standal one model, it outperformed single-step non-adversarial models on CIFAR-10, ImageNet  $64 \times 64$  and LSUN  $256 \times 256$ .
    - \* This method performs on par with progressive distillation.

However, the method still loses to the best GANs in one-step generation.

- A consistency model has a number of other advantages.
  - With it, you can also sample in one step or multiple steps. Using multiple steps get you higher quality samples.
  - It also supports operations such as image-inpainting, colorization, and super-resolution.

## 2 Background

- Let  $\mathbf{x}$  denote a data sample and  $p_{\text{data}}(\mathbf{x})$  denote the probability distribution of the data.
- In a diffusion model, the data distribution  $p_{\text{data}}$  is corrupted with noise. Its evolution is governed by the stochastic differential equation (SDE)

$$d\mathbf{x}_t = \boldsymbol{\mu}(\mathbf{x}_t, t) dt + \sigma(t) d\mathbf{w}_t$$
 (1)

where

- $-t \in [0,T],$
- $\mu(\mathbf{x}_t, t)$  is called the **drift coefficient**,
- $-\sigma(t)$  is called the **diffusion coefficient**, and
- $-\{\mathbf{w}_t\}_{t\in[0,T]}$  is the standard Brownian motion.
- Let  $p_t(\mathbf{x})$  denote the distribution of  $\mathbf{x}_t$ .
- The boundary condition of the above SDE is  $p_0(\mathbf{x}) = p_{\text{data}}(\mathbf{x})$ .
- The above SDE has an ODE whose distribution of  $\mathbf{x}_t$  (also denoted by  $p_t(\mathbf{x})$ ) coincides with that of the SDE. This ODE is called the **probability flow ODE**. It is given by:

$$d\mathbf{x}_{t} = \left(\boldsymbol{\mu}(\mathbf{x}_{t}, t) - \frac{1}{2}\sigma^{2}(t)\nabla_{\mathbf{x}_{t}}\log p_{t}(\mathbf{x}_{t})\right)dt$$

where  $\nabla_{\mathbf{x}_t} \log p_t(\mathbf{x}_t)$  is called the **score function** of  $p_t(\mathbf{x}_t)$ .

- The SDE is typically designed so that  $p_T(\mathbf{x})$  is closed to a spherical Gaussian distribution  $\pi(\mathbf{x})$ .
- The paper adopts the formulation of Karras et al. [KAAL22] where
  - $-\mu(\mathbf{x}_t,t)=\mathbf{0}$ , and
  - $-\sigma(t) = \sqrt{2t}$ .

This gives

$$p_t(\mathbf{x}) = p_{\text{data}}(\mathbf{x}) * \mathcal{N}(\mathbf{x}; \mathbf{0}, t^2 I)$$

where \* denotes the convolution operation.

- If we make T large enough so that  $T^2 \gg \text{Var}(\mathbf{x}_0)$ . We have that  $p_T(\mathbf{x}) \approx \pi(\mathbf{x}) = \mathcal{N}(\mathbf{0}, T^2 I)$ .
- To train a diffusion model, we can train a network  $\mathbf{s}_{\phi}(\mathbf{x}, t)$ , called the **score model**, to estimate  $\nabla_{\mathbf{x}_t} \log p_t(\mathbf{x})_t$ . The empirical estimate of the probability flow ODE then becomes

$$\frac{\mathrm{d}\mathbf{x}_t}{\mathrm{d}t} = -t\mathbf{s}_{\phi}(\mathbf{x}_t, t),\tag{2}$$

which the paper calls the empirical probability flow ODE.

- To sample a data item, we start by sampling  $\hat{\mathbf{x}}_T \sim \mathcal{N}(\mathbf{0}, T^2 I)$ . Then, we simulate the empirical probability flow ODE backward in time to t = 0 by any ODE solving method such as Euler [SSDK<sup>+</sup>21] and Huen's [KAAL22].
- To avoid numerical instability, we typically stop at  $t = \epsilon$  where  $\epsilon$  is a small positive constant and return  $\hat{\mathbf{x}}_{\epsilon}$  as the output instead of  $\hat{\mathbf{x}}_{0}$ .
- The paper follows Karras et al. and uses T = 80 and  $\epsilon = 0.002$ . The pixel values are scaled to the range [-1, 1].

## 3 Consistency Models

#### 3.1 Definition

• Given a solution trajectory  $\{\mathbf{x}_t\}_{t\in[\epsilon,T]}$  of the probability flow ODE, we define the **consistency function f**:  $\mathbb{R}^d \times \mathbb{R} \to \mathbb{R}$  as

$$\mathbf{f}(\mathbf{x}_t, t) = \mathbf{x}_{\epsilon}.$$

- The consistency function has the following properties:
  - It is **self-consistent**, meaning that that  $\mathbf{f}(\mathbf{x}_t, t) = \mathbf{f}(\mathbf{x}_{t'}, t')$  for all  $t, t' \in [\epsilon, T]$ .
  - With a fixed time argument,  $\mathbf{f}(\cdot,t)$  is invertible.
- A consistency model, denoted by  $f_{\theta}$ , is trained to estimate the consistency function f.

#### 3.2 Parameterization

- For any consistency function,  $\mathbf{f}(\cdot, \epsilon)$  is the identity function. This constraint is called the **boundary** condition.
- To create a function that respects the boundary condition, the paper chooses to parameterize the consistency model as:

$$\mathbf{f}_{\theta}(\mathbf{x}, t) = c_{\text{skip}}(t)\mathbf{x} + c_{\text{out}}(t)\mathbf{F}_{\theta}(\mathbf{x}, t)$$

where

- $-c_{\rm skip}(t)$  is a differentiable function such that  $c_{\rm skip}(\epsilon)=1,$
- $-c_{\text{out}}(t)$  is a differentiable function such that  $c_{\text{out}}(\epsilon) = 0$ ,
- $\mathbf{F}_{\theta}(\mathbf{x}, t)$  is a free-form neural network.
- The paper chooses

$$c_{\rm skip}(t) = \frac{\sigma_{\rm data}^2}{(t - \epsilon)^2 + \sigma_{\rm data}^2},$$
$$c_{\rm out}(t) = \frac{\sigma_{\rm data}(t - \epsilon)}{\sqrt{\sigma_{\rm data}^2 + t^2}}.$$

#### 3.3 Sampling

- If we have a well-trained consistency model, we can generate a sample in one step by simply sampling  $\hat{\mathbf{x}}_t \sim \mathcal{N}(\mathbf{0}, T^2 I)$  and then compute  $\mathbf{f}_{\theta}(\hat{\mathbf{x}}_T, T)$ .
- Alternatively, we can sample in multiple steps. For this, we assume that we are given a sequence of time  $\tau_1 > \tau_2 > \cdots > \tau_N$ . Then, we may run the following algorithm.

$$\hat{\mathbf{x}}_{T} \sim \mathcal{N}(\mathbf{0}, T^{2}I).$$

$$\mathbf{x} \leftarrow \mathbf{f}_{\theta}(\hat{\mathbf{x}}_{T}, T)$$

$$\mathbf{for} \ n = 1 \ \text{to} \ N \ \mathbf{do}$$

$$\text{Sample } \boldsymbol{\xi} \sim \mathcal{N}(\mathbf{0}, I).$$

$$\hat{\mathbf{x}}_{\tau_{n}} \leftarrow \mathbf{x} + \sqrt{\tau_{n}^{2} - \epsilon^{2}}\boldsymbol{\xi}$$

$$\mathbf{x} \leftarrow \mathbf{f}_{\theta}(\hat{\mathbf{x}}_{\tau_{n}}, \tau_{n})$$

end for

return x.

- The paper find the times for the above algorithm with a greedy algorithm. The time is pinpointed one at a time using ternary search.
- Note that the above algorithm allows for many zero-shot data editing tasks such as inpainting, colorization, super-resolution, and SDEdit [MHS<sup>+</sup>21].

## 4 Training via Distillation

- First, we subdivide the time interval  $[\epsilon, T]$  into N-1 intervals with  $\epsilon = t_1 < t_2 < \cdots < t_{N-1} < t_N = T$ .
- The paper follows Karras et al. and uses

$$t_i = \epsilon^{1/\rho} + \frac{i-1}{N-1} (T^{1/\rho} - \epsilon^{1/\rho})$$

with  $\rho = 7$  [KAAL22].

• When N is sufficiently large, we can obtain accurate estimate of  $\mathbf{x}_{t_n}$  from  $\mathbf{x}_{t_{n+1}}$  by running one step of an ODE solver. With the Euler solver, this is given by

$$\hat{\mathbf{x}}_{t_n}^{\phi} := \mathbf{x}_{t_{n+1}} + (t_n - t_{n+1})t_{n+1}\mathbf{\Phi}(\mathbf{x}_{t_{n+1}}, t_{n+1}; \phi)$$

where  $\Phi(\cdot,\cdot;\phi)$  denotes the update performed by a one-step ODE solver.

• If we use the ODE

$$\frac{\mathrm{d}\mathbf{x}_t}{\mathrm{d}t} = -t\mathbf{s}_{\phi}(\mathbf{x}_t, t)$$

inspired by Karras et al., we have that the estimate is given by

$$\hat{\mathbf{x}}_{t_n}^{\phi} := \mathbf{x}_{t_{n+1}} - (t_n - t_{n+1})t_{n+1}\mathbf{s}_{\phi}(\mathbf{x}_{t_{n+1}}, t_{n+1}).$$

- The examples used to train a consistency model is a tuple of the form  $(\mathbf{x}_{t_n}^{\phi}, \mathbf{x}_{t_{n+1}})$ . Such an example can be generated by the following procedure:
  - Sampling  $\mathbf{x}_0 \sim p_{\text{data}}$ .
  - Set  $\mathbf{x}_{t_{n+1}} \leftarrow \mathbf{x}_0 + t_{n+1} \boldsymbol{\xi}$  where  $\boldsymbol{\xi} \sim \mathcal{N}(\mathbf{0}, I)$ .
  - Compute  $\hat{\mathbf{x}}_{t_n}^{\phi} \leftarrow \mathbf{x}_{t_{n+1}} (t_n t_{n+1})t_{n+1}\mathbf{s}_{\phi}(\mathbf{x}_{t_{n+1}}, t_{n+1}).$
- A consistency model is trained to minimize the output differences between  $\mathbf{x}_{t_{n+1}}$  and  $\mathbf{x}_{t_n}^{\phi}$  according to the **consistency distillation loss**:

$$\mathcal{L}_{\mathrm{CD}}^{N}(\boldsymbol{\theta}, \boldsymbol{\theta}^{-}; \boldsymbol{\phi}) := E_{\substack{n \sim \mathcal{U}(\{1, \dots, N-1\}), \\ \mathbf{x}_{n+1} \sim \mathcal{N}(\mathbf{x}, t_{n+1}^{1} I)}} \left[ \lambda(t_{n}) d(\mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x}_{t_{n+1}}, t_{n+1}), \mathbf{f}_{\boldsymbol{\theta}^{-}}(\hat{\mathbf{x}}_{t_{n}}^{\boldsymbol{\phi}}, t_{n})) \right].$$

Here,

- $-\mathcal{U}(\{1,\ldots,N-1\})$  is the uniform distribution on  $\{1,2,\ldots,N-1\}$ ,
- $-\lambda(t_n)$  is the postivie weighting function,
- $-\theta^-$  denotes a running average of the past values of  $\theta$  during the course of the optimization, and

- $-d(\cdot,\cdot)$  is a metric function (that does not have to necessary satisfy the triangle inequality).
- For the metric function, the paper considered using
  - the  $\ell_2$  distance,  $d(\mathbf{x}, \mathbf{y}) = ||\mathbf{x} \mathbf{y}||_2$ ,
  - the  $\ell_1$  distance,  $d(\mathbf{x}, \mathbf{y}) = ||\mathbf{x} \mathbf{y}||_1$ , and
  - the LPIPS distance [ZIE<sup>+</sup>18].
- The paper found that  $\lambda(t_n) = 1$  performs well across all datasets.
- Note that, while training, we deal with two separate networks.
  - $\mathbf{f}_{\boldsymbol{\theta}}$  is called the **online network**.
  - $\mathbf{f}_{\boldsymbol{\theta}^-}$  is called the **target network**.
- The running average  $\theta^-$  is computed with exponential moving average. That is, given a decay rate  $0 \le \mu < 1$ , we performed the following update.

$$\boldsymbol{\theta}^- \leftarrow \operatorname{stopgrad}(\mu \boldsymbol{\theta}^- + (1 - \mu)\boldsymbol{\theta}).$$

• Here's the training algorithm.

#### while not convergent do

```
Sample \mathbf{x} \sim p_{\text{data}}.

Sample n \sim \mathcal{U}(\{1, 2, \dots, N-1\}).

Sample \mathbf{x}_{t_{n+1}} \sim \mathcal{N}(\mathbf{x}, t_{n+1}^2 I).

\hat{\mathbf{x}}_{t_n}^{\boldsymbol{\phi}} \leftarrow \mathbf{x}_{t_{n+1}} + (t_n - t_{n+1}) \boldsymbol{\Phi}(\mathbf{x}_{t_{n+1}}, t_{n+1}; \boldsymbol{\phi})

\mathcal{L}(\boldsymbol{\theta}, \boldsymbol{\theta}^-; \boldsymbol{\phi}) \leftarrow \lambda(t_n) d(\mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x}_{t_{n+1}}, t_{n+1}), \boldsymbol{f}_{\boldsymbol{\theta}^-}(\hat{\mathbf{x}}_{t_n}^{\boldsymbol{\phi}}, t_n))

Update \boldsymbol{\theta} with \nabla_{\boldsymbol{\theta}} \mathcal{L}(\boldsymbol{\theta}, \boldsymbol{\theta}^-; \boldsymbol{\phi}).

\boldsymbol{\theta}^- \leftarrow \operatorname{stopgrad}(\mu \boldsymbol{\theta}^- + (1 - \mu) \boldsymbol{\theta})
```

#### end while

- The training procedure is similar to momentum-based contrastive learning [GSA+20, HFW+19]. Using the running average can greatly stablize the training process and imporve the final performance of the consistency model.
- The paper shows that the following theorem is true.

### Theorem 1. Let

- $-\Delta t := \max_{n \in \{1,2,\ldots,N-1\}} \{t_{n+1} t_n\}, \text{ and }$
- $-\mathbf{f}(\cdot,\cdot;\boldsymbol{\phi})$  be the consistency function of the empirical probability flow ODE (2).

Assume that  $\mathbf{f}_{\theta}$  satisfies the Lipschitz condition:

$$\|\mathbf{f}_{\theta}(\mathbf{x},t) - \mathbf{f}_{\theta}(\mathbf{y},t)\|_{2} \le L\|\mathbf{x} - \mathbf{y}\|_{2}$$

for some positive constant L and for all  $\mathbf{x}$ ,  $\mathbf{y}$ , and  $t \in [\epsilon, T]$ . Assume further that, for all  $n \in \{1, 2, ..., N-1\}$ , the ODE solver called at  $t_{n+1}$  has local error uniformly bounded by  $O((t_{n+1}-t_n)^{p_1})$  with pgeq1. Then, if  $\mathcal{L}_{CD}^{\phi}(\boldsymbol{\theta}, \boldsymbol{\theta}; \boldsymbol{\phi}) = 0$ , we have that

$$\sup_{n,\mathbf{x}} \|\mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x},t) - \mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x},t;\boldsymbol{\phi})\|_{2} = O((\Delta t)^{p}).$$

• The consistency distillation loss can be extended to hold for infinitely many time steps. However, it requires Jacobian vector product and require forward-mode automatic differentiation for efficient implementation, which may not be well-supported in some deep learning frameworks.

## 5 Training in Isolation

- Consistency models can also be trained from scratch without a pre-trained diffusion model.
- When training with distillation (which we shall now refer to as "consistency distillation"), we need  $\mathbf{s}_{\phi}(\mathbf{x},t)$  to approximate the score  $\nabla_{\mathbf{x}} \log p_t(\mathbf{x})$ . However, if we were to train a consistency model from scatch, we do not have this score network any more.
- However, because  $\mathbf{x}_t \sim \mathcal{N}(\mathbf{x}_0, t^2 I)$ , we have that, by Tweedie's formula,

$$E[\mathbf{x}_0|\mathbf{x}_t] = \mathbf{x}_t + t^2 \nabla_{\mathbf{x}_t} \log p_t(\mathbf{x}_t).$$

As a result,

$$\nabla_{\mathbf{x}_t} \log p_t(\mathbf{x}_t) = E \left[ -\frac{\mathbf{x}_0 - \mathbf{x}_t}{t^2} \middle| \mathbf{x}_t \right].$$

In other words, we can use  $-(\mathbf{x}_0 - \mathbf{x}_t)/t^2$  as an unbiased estimate of  $\nabla_{\mathbf{x}_t} \log p_t(\mathbf{x}_t)$ . Here,  $\mathbf{x}_0 \sim p_{\text{data}}$  and  $\mathbf{x}_t \sim \mathcal{N}(\mathbf{x}_0, t^2 I)$ . This gives

$$\begin{split} \hat{\mathbf{x}}_{n}^{\phi} &= \mathbf{x}_{t_{n+1}} - (t_{n} - t_{n+1})t_{n+1} \frac{\mathbf{x}_{0} - \mathbf{x}_{t_{n+1}}}{t_{n+1}^{2}} \\ &= \mathbf{x}_{0} + t_{n+1}\boldsymbol{\xi} - (t_{n} - t_{n+1}) \frac{\mathbf{x}_{0} - \mathbf{x}_{0} - t_{n+1}\boldsymbol{\xi}}{t_{n+1}} \\ &= \mathbf{x}_{0} + t_{n+1}\boldsymbol{\xi} + t_{n}\boldsymbol{\xi} - t_{n+1}\boldsymbol{\xi} \\ &= \mathbf{x}_{0} + t_{n}\boldsymbol{\xi} \end{split}$$

where  $\boldsymbol{\xi}$  is a noise vector distributed according to  $\mathcal{N}(\mathbf{0}, I)$  such that  $\mathbf{x}_t = \mathbf{x}_0 + t_{n+1}\boldsymbol{\xi}$ .

• With the above estimate, the consistency distillation loss becomes the **consistency training loss**:

$$\mathcal{L}_{\mathrm{CT}}^{N}(\boldsymbol{\theta}, \boldsymbol{\theta}^{-}) = E_{\substack{\mathbf{x} \sim p_{\mathrm{data}}, \\ \boldsymbol{\xi} \sim \mathcal{N}(\mathbf{0}, I)}} \left[ d\left(\mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x} + t_{n+1}\boldsymbol{\xi}, t_{n+1}), f_{\boldsymbol{\theta}^{-}}(\mathbf{x} + t_{n}\boldsymbol{\xi}, t_{n})\right) \right].$$

• The training algorithm is given by

while not convergent do

Sample 
$$\mathbf{x} \sim p_{\text{data}}$$
.  
Sample  $n \sim \mathcal{U}(\{1, 2, \dots, N-1\})$ .  
Sample  $\boldsymbol{\xi} \sim \mathcal{N}(\mathbf{0}, I)$ .  
 $\mathcal{L}(\boldsymbol{\theta}, \boldsymbol{\theta}^-) \leftarrow \lambda(t_n) d(\mathbf{f}_{\boldsymbol{\theta}}(\mathbf{x} + t_{n+1}\boldsymbol{\xi}, t_{n+1}), \boldsymbol{f}_{\boldsymbol{\theta}^-}(\mathbf{x} + t_n\boldsymbol{\xi}, t_n))$   
Update  $\boldsymbol{\theta}$  with  $\nabla_{\boldsymbol{\theta}} \mathcal{L}(\boldsymbol{\theta}, \boldsymbol{\theta}^-)$ .  
 $\boldsymbol{\theta}^- \leftarrow \text{stopgrad}(\mu \boldsymbol{\theta}^- + (1 - \mu)\boldsymbol{\theta})$ 

end while

• The following theorem characterize what the algorithm can achieve

**Theorem 2.** Let  $\Delta t := \max_{n \in \{1, 2, ..., N-1\}} \{t_{n+1} - t_n\}$ . Assume that

- the metric d and the target network  $\mathbf{f}_{\theta^-}$  are both twice continuously differentiable with bounded second derivatives,
- the weighting function  $\lambda(\cdot)$  is bounded,
- $-E[\|\nabla_{\mathbf{x}} \log p_t(\mathbf{x})\|_2^2] < \infty$ , and

- if we use the Euler ODE solver, the pre-trained score model maches the ground truth (i.e.,  $\mathbf{s}_{\phi}(\mathbf{x},t) = \nabla_{\mathbf{x}} p_t(\mathbf{x})$  for all  $\mathbf{x}$  and t).

Then,

$$\mathcal{L}_{\mathrm{CD}}^{N}(\boldsymbol{\theta}, \boldsymbol{\theta}^{-}; \boldsymbol{\phi}) = \mathcal{L}_{\mathrm{CT}}^{N}(\boldsymbol{\theta}, \boldsymbol{\theta}^{-}) + o(\Delta t).$$

Moreover,  $\mathcal{L}_{\mathrm{CT}}^{N}(\boldsymbol{\theta}, \boldsymbol{\theta}^{-}) \geq O(\Delta t)$  if  $\inf_{N} \mathcal{L}_{\mathrm{CD}}^{N}(\boldsymbol{\theta}, \boldsymbol{\theta}^{-}; \boldsymbol{\phi}) > 0$ .

- From the above theorem, note that the loss  $\mathcal{L}_{\mathrm{CT}}^{N}(\boldsymbol{\theta}, \boldsymbol{\theta}^{-}) \geq O(\Delta t)$  is greater than the remainder  $\mathcal{L}_{\mathrm{CD}}^{N}(\boldsymbol{\theta}, \boldsymbol{\theta}^{-}; \boldsymbol{\phi}) \mathcal{L}_{\mathrm{CT}}^{N}(\boldsymbol{\theta}, \boldsymbol{\theta}^{-}) = o(\Delta t)$ , and the loss itself will dominate the as  $N \to \infty$  and  $\Delta t \to 0$ .
- For improved performance, the paper proposes increasing N during training according to a schedule function  $N(\cdot)$  that depends on the training iteration.
  - When N is small, it facilitates faster convergence at the beginning of training (i.e., less "variance").
     However, the resulting model would have more "bias".
  - When N is a large, the model has more "variance" but less "bias". This is desirable at the end of training, where variance should have been suppressed in earlier phases.
  - As a result, N should increase as training progresses.
- The paper also found that  $\mu$  should change along with N according to a schedule function  $\mu(\cdot)$ .
- The paper uses the following  $N(\cdot)$  and  $\mu(\cdot)$  functions.

$$N(k) = \left\lceil \sqrt{\frac{k}{K}((s_1 + 1)^2 - s_0^2) + s_0^2 + 1} \right\rceil + 1$$
$$\mu(k) = \exp\left(\frac{s_0 \log \mu_0}{N(k)}\right)$$

where

- -k is the number of training iterations completed to far,
- K is the total number of iterations,
- $-s_0$  is the intial discretization steps,
- $-s_1 > s_0$  is the final discretization steps,
- $-\mu_0 > 0$  denotes the EMA decay rate at the beginning of model training.

So, N(k) increases and  $\mu(k)$  decreases as training progresses.

• The consistency training loss can also be extended to the continuous case where  $N \to \infty$  and  $\theta^- = \text{stopgrad}(\theta)$ . However, like the consistency distillation loss, it requires forward-mode differentiation.

# 6 Experiments

- Datasets
  - CIFAR-10
  - ImageNet  $64\times64$
  - LSUN Bedrom  $256 \times 256$
  - LSUN Cat  $256 \times 256$
- Metrics
  - FID
  - IS
  - Precision and recall [KKL<sup>+</sup>19]

## 6.1 Training Consistency Models

- The experiments in the section were performed to understand
  - the effect of the metric function d ( $\ell_1$ ,  $\ell_2$ , and LPIPS),
  - the ODE solver in consistency distillation,
  - the effect of the number of discretization steps N in consistency distillation, and
  - the effect of the schedules function  $N(\cdot)$  and  $\mu(\cdot)$  in consistency training.
- The experiments were performed with only the CIFAR-10 dataset.
- Consistency distillation experiments.
  - The paper evaluated N values from the set  $\{9, 12, 18, 36, 50, 60, 80, 129\}$ .
  - The ODE solvers were the Euler solver and the Heun's 2nd order solver [KAAL22].
  - The consistency models have the same architecture as the pre-trained diffusion model and were initialized from the diffusion model.
- Consistency distillation results.
  - LPIPS outperformed both  $\ell_1$  and  $\ell_2$  by a large margin.
  - Heun ODE solver and N=18 are the best choices, consistent with what Karras et al. recommended [KAAL22].
  - With the same N, Huen's solver uniformly outperforms the Euler solver.
- In the consistency training experiments, the models are initialized randomly.
- Consistency training results.
  - Convergence of training is highly sensitive to N. Smaller N leads to faster convergence bu worse sample. Higher N leads to slower convergence but better samples.
  - Adaptive schedules for N and  $\mu$  significantly improves convergence speed and sample quality.

#### 6.2 Few-Step image Generation

- The paper compared images generated by CT and CD with the following distillation baselines:
  - Progressive distillation (PD) [SH22],
  - Straight distillation [LL21], and
  - DFNO [ZNV $^+$ 22].

Distilled models were trained from Karras et al.'s models [KAAL22].

- Observations with respective to PD and CD.
  - Using the LPIPS metrics improves PD results compared to the  $\ell_2$  distance in the original paper.
  - Both PD and CD improve as more sampling steps are used.
  - CD uniformly outperforms PD across all datasets, sampling steps, and metric functions, except one case.
- CD outperforms all the other two distillation approaches.
- CIFAR-10 dataset at one-step generation.

- The best model with regards to FID (1.85) is StyleGAN-XL [SSG22].
- The best model with regards to IS (9.83) is StyleGAN2 with adaptive discrimination augmentation [KLA+19, KAH+20].
- CD achieved FID of 3.55 and IS of 9.48, which numerically cannot beat the best models yet.
- CT performed even worse than CT.
- $\bullet$  For 1-step ImageNet 64  $\times$  64 generation, CD and CT did not beat BigGAN-deep [BDS18] on any metrics.
- For 1-step LSUN Bedroom 256 × 256 generation, CD and CT still loses to StyleGAN2 on FID, but CD won on precision and recall, and CT won on precision ony.
- $\bullet$  For 1-step LSUN Cat 256  $\times$  256 generation, CD and CT both lose StyleGan2 on FID, but CD won on precision, but not recall.
- The metrics for CD and the GANs are quite close. I think this might be because consistency models do not have a way to trade diversity for fidelity like GANs yet?

## 6.3 Zero-Shot Image Editing

• The paper demonstrated that CD models can be used to colorize images, super-resolution images, do SDEdits, and inpaintings, interpolations, and denoising using the multi-step sampling algorithm.

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