#### **PiCIE**

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#### - Abstract

- => A framework for semantic segmentation.
- => Completely unsupervised: Inputs are only images. No labels,
- 2) Classes are discovered by clustering of per-pixel features learned by deep networks
- => Clustering poixel features alone does not work
  - Fail to learn high level concepts
  - Overfits to low-level visual ones
- =) Introduce inductive biases to make it all work out.
  - 1 Invariance to photometric transformations
  - 2 Equivarance to geometric transformations
- => Results
  - 1) Better results on COCO and Cityscapes datasets.
    - => Accuracy + 17.5
    - =) mIoU + 4.5
  - 2) Better initialization for supervised learning

### - filossary

- => Thing = foreground object
- => Stuff = background object.
- Problem Statement
  - => Input z a set of unlabeled images in a domain D.
  - => Outputs
    - A set of visual classes C
    - A comantia con martation function of

- A set of Mismal classes C
- A semantic segmentation function to
  - ⇒ Given an image from D, assign to each pixel a class in C.

# - Baseline clustering approach

- => Based on Deep Cluster https://arxiv.org/abs/1807.05520
  - 1 Start with an NN that outputs some pixel-level features
  - 2 Cluster with current features
  - 1 Use cluster labels as pseudo-labels to train a feature embedder
  - 4) Repeat 2) and 3) until satisfied,
- => Deep Christer, however, only works at image level, not pixel level
- => Let {x1, x2, -, xn3 be the set of training images.
- => For each image X;, fo(X;) is a feature tensor containing embedding for each pixel.
- => Let fock;) [p] denote the embedding of pixel p of image x;
- => let gw (.) = a classifier operating on the fock;) cp7's.
- => The baseline approach alternates between the following two steps.
  - ① Use the current embedding to cluster the pixels by k-means  $\min_{y,M} \sum_{i,p} \|f_{\vartheta}(x_i)[p] M_{y_{ip}}\|^2$

Here, yip = class label of X; Ep].

Mk = the mean vector associated with the kth class. k-means is computed with minibatch k-means

https://openreview.net/forum?id=B1EPCl-d-B

min 
$$\sum_{\theta, w} \mathcal{L}_{CE} \left( g_w(f_{\theta}(x_i)[p]), y_{ip} \right)$$

Here,  $(s_1, s_2, ..., s_k) \leftarrow g_w(f_d(x_i)(p))$  is the class scores outputted by  $g_w$ .

# - A modification to the baseline

- => To prevent noisy gradients and noisy clusters, the paper removes the classifier gw.
- => Instead, it labels each pixels with. the centroi'd of the nearest cluster.
- => The score of a pixel embedding is the cosine distance from the embedding to the centroid.

$$\mathcal{L}_{clust}\left(f_{\theta}(x_{i})(p), y_{ip}, \mu\right) = -\log\left(\frac{e^{-d(f_{\theta}(x_{i})(p), \mu_{y_{ip}})}}{\sum_{\ell} e^{-d(f_{\theta}(x_{i})(p), \mu_{\ell})}}\right)$$

$$= \frac{1 - \frac{V_1 \cdot V_2}{\|V_1\| \|V_2\|}}{\|V_1\| \|V_2\|}$$

# - Inductive biases

- => So far, there is no gaurantee that the features would be semantic.
- => To get such features, the paper introduces two inductive biases.
  - 1) Invariance to photometric transformations: The labels should not

- De Invariance to photometric transformations: The labels should not change if pixel colors are jittered slightly.
- Equivariance to geometric transformations: It the image is warped geometrically, then the latels should undergo the same transformation too.

Mathemathically: G(P(x)) = G(Y)
where x 2 imput color image,
Y z image of labels
P z photometric transformation

Q z geometric transformation

- Invariance to photometric transformation, operationally
  - => For each image x; sample two random photometric transformations
    P(1) P(2)
  - This yields two feature embeddings:  $z_{ip}^{(i)} = f_{0}(P_{i}(x_{i}))(p)$   $z_{ip}^{(e)} = f_{0}(P_{i}(x_{i}))(p)$
  - >> We perform two k-means clustering separately, resulting in two labels and two centroids

 $y^{(1)}$ ,  $\mu^{(1)} = argmin ||Z_{ip}^{(1)} - My_{ip}||$   $y^{(2)}$ ,  $\mu^{(2)} = argmin ||Z_{ip}^{(2)} - My_{ip}||$  $y^{(2)}$ ,  $\mu^{(2)} = argmin ||Z_{ip}^{(2)} - My_{ip}||$ 

=> To make sure that the features satisfy the Unstering property, we minimize the clustering loss:

$$\mathcal{L}_{within} = \mathcal{L}_{clust} \left( f_{\mathfrak{g}}(P_{i}^{(1)}(X_{i}))(P), y_{ip}^{(1)}, \mu^{(1)} \right) + \mathcal{L}_{clust} \left( f_{\mathfrak{g}}(P_{i}^{(2)}(X_{i}))(P), y_{ip}^{(2)}, \mu^{(2)} \right)$$

=> Because the labels should be invariant to photometric transformation, the following should also be minimized.

$$\mathcal{L}_{cross} = \mathcal{L}_{clust} \left( f_{o}(P_{i}^{(l)}(x_{i}))[P], y_{iP}^{(2)}, \mu^{(2)} \right)$$

- => The two losses, when minimize together, should encourage the network to learn an embedding function that
  - D produce features that will be labelled identically, and
  - O produce the same cluster centroids regardless of the color transformations applied,
- Equivariance to geometric transformations, operationally,
  - => In addition to the  $P_i^{(1)}$  and  $P_i^{(2)}$ , we sample a random geometric transformation  $T_i$  for each image i.
  - => Now, we compute

$$z_{ip}^{(i)} = f_{\partial}(G_{i}(P_{i}^{(i)}(x)))[p]$$
 $z_{ip}^{(i)} = G_{i}(f_{\partial}(P_{i}^{(i)}(x)))[p]$ 

=> We then cluster and minimize Lythin + L cross with the formula in the last section,

## - Pseudocode

for  $x_i \sim D$  do

P; (1), P; (2) ~ Random Photometric Transforms

G; ~ Random Geo metric Transform

$$Z_{i}^{(1)} \leftarrow G_{i}(f_{a}(P_{i}^{(1)}(X_{i})))[:]$$

$$Z_{i,:}^{(e)} \leftarrow f_{a}(G_{i}(P_{i}^{(e)}(x_{i})))[:]$$

end for

$$\mu^{(2)}, y^{(2)} \leftarrow \text{RMeans}(\{Z_{ip}^{(2)}\})$$

for  $x_i \sim D$  do

$$\mathcal{L}_{within} \leftarrow \sum_{p} \left( \mathcal{L}_{clust}(z_{ip}^{(1)}, y_{ip}^{(1)}, \mu^{(1)}) + \mathcal{L}_{clust}(z_{ip}^{(2)}, y_{ip}^{(2)}, \mu^{(2)}) \right)$$

end

### - Training details

=> The paper use Feature Pyramid Network https://arxiv.org/abs/1612.03144
with Res Net - 18 back bone,

- => Res Net 18 is pretrained on ImageNet,
- => Fusion dimension of FPN = 128
- => L2 normalization on the feature map.
- => Images are resized and center cropped to 320 x 320,
- => Overclustering
  - Previous works show that j'ointly optimizing for another higher cluster number leads to better stability and accuracy.

- The paper two cluster numbers together
  - => K1 2 one set by the user,
  - => Kz is set to a fixed value of 100,
- The paper optimizes

- Why these weights?
  - => Magnitude of cross entropy depends on log(K).
- > The paper says it also applies a balance term based on cluster Size. However, it does not give enough details.
- Results can be found in the paper
  - => The new algo compares favorably to
    - Deep Cluster https://arxiv.org/abs/1807.05520
    - Invariant intormation clustering https://arxiv.org/abs/1807.06653