

Wave Project
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1 Mathematical problem

The project addresses the two-dimensional, standard, linear wave equation, with damping,

$$\frac{\partial^2 u}{\partial t^2} + b \frac{\partial u}{\partial t} = \frac{\partial u}{\partial x} \left(q(x, y) \frac{\partial u}{\partial x} \right) + \frac{\partial u}{\partial y} \left(q(x, y) \frac{\partial u}{\partial y} \right) + f(x, y, t) \quad (1)$$

Associated boundary conditions

$$\frac{\partial u}{\partial n} = 0 \quad (2)$$

In a rectangular spatial domain $\Omega = [0, L_x] \times [0, L_y]$. The initial conditions are

$$u(x, y, 0) = I(x, y) \quad (3)$$

$$u_t(x, y, 0) = V(x, y) \quad (4)$$

2 Discretization

General scheme for computing $u_{i,j}^{n+1}$

$$u_{i,j}^{n+1} = \frac{2}{(2 + b\Delta t)} [2u_{i,j}^n + \left(\frac{b\Delta t}{2} - 1\right) u_{i,j}^{n-1} + \left(\frac{\Delta t}{\Delta x}\right)^2 [D_x q D_x u]_{i,j}^n + \left(\frac{\Delta t}{\Delta y}\right)^2 [D_y q D_y u]_{i,j}^n + f_{i,j}^n]$$

Modified scheme for first step

$$u_{i,j}^1 = \frac{1}{2} [2u_{i,j}^0 - \left(\frac{b\Delta t}{2} - 1\right) 2\Delta t V_{i,j} + \left(\frac{\Delta t}{\Delta x}\right)^2 [D_x q D_x u]_{i,j}^0 + \left(\frac{\Delta t}{\Delta y}\right)^2 [D_y q D_y u]_{i,j}^0 + f_{i,j}^0]$$

and used the initial condition

$$u_t(x, y, 0) \approx \frac{u_{i,j}^{n+1} - u_{i,j}^{n-1}}{2\Delta t} = V_{i,j}$$

to approximate the $u_{i,j}^{-1}$ value. The terms with the variable coefficient is approximated by

$$[D_x q D_x u]_{i,j}^n = \frac{1}{2} (q_{i,j} + q_{i+1,j}) (u_{i+1,j}^n + u_{i,j}^n) - \frac{1}{2} (q_{i,j} + q_{i-1,j}) (u_{i,j}^n - u_{i-1,j}^n) \approx \frac{\partial u}{\partial x} \left(q(x, y) \frac{\partial u}{\partial x} \right)$$

and

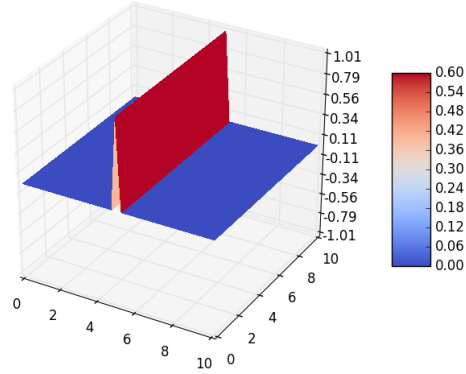
$$[D_y q D_y u]_{i,j}^n = \frac{1}{2} (q_{i,j} + q_{i,j+1}) (u_{i,j+1}^n + u_{i,j}^n) - \frac{1}{2} (q_{i,j} + q_{i,j-1}) (u_{i,j}^n - u_{i,j-1}^n) \approx \frac{\partial u}{\partial y} \left(q(x, y) \frac{\partial u}{\partial y} \right)$$

The Neumann boundary conditions is approximated by

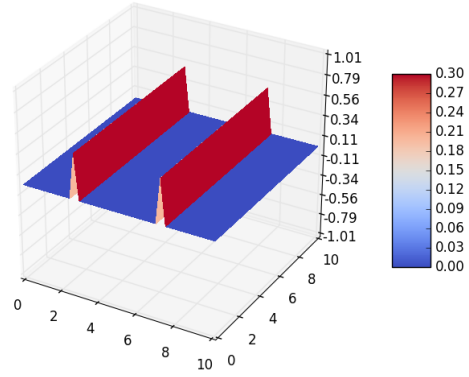
$$\begin{aligned} \frac{\partial u}{\partial x} &\approx \frac{u_{i+1,j}^n - u_{i-1,j}^n}{2\Delta x} = 0 \\ \frac{\partial u}{\partial y} &\approx \frac{u_{i,j+1}^n - u_{i,j-1}^n}{2\Delta y} = 0 \end{aligned}$$

3 Exact 1D plug-wave solution in 2D

pulse-function for simulating the propagation of a plug wave, where $I(x)$ is constant in some region of the domain and zero elsewhere.



plug wave at $t = 0$



plug wave at some point $t > 0$

The initial condition $I(x)$

$$m(T) = \begin{cases} 0.1 & \text{for } (x - Lx/2.0) > 0.1 \\ 1 & \end{cases} \quad (5)$$

4 Physical problem

Exploring what happens to a wave that enters a medium with different wave velocity. The particular physical interpretation is a tsunami over a subsea hill. Wave velocity in this case is given by $q = gH(x, y)$, where g is the acceleration of gravity and $H(x, y)$ is the stillwater depth.

initial surface is taken as a smooth Gaussian function

$$I(x; I_0, I_a, I_m, I_s) = I_0 + I_a \exp(-(\frac{x - I_m}{I_s})^2)$$

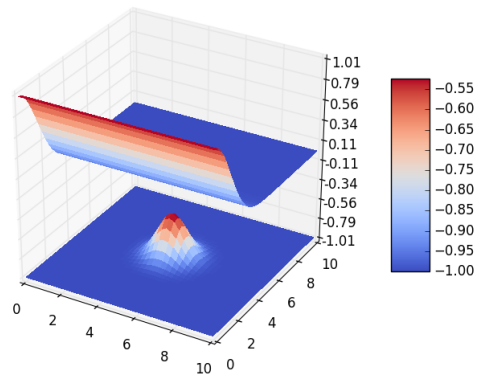
the seabed is modeled by a 2D Gaussian hill

$$B(x, y; B_0, B_a, B_{mx}, B_{my}, B_s, b) = B_0 + B_a \exp(-(\frac{x - B_{mx}}{b_s})^2 - (\frac{y - B_{my}}{bB_s})^2) \quad (6)$$

Further, the wave velocity q is given by

$$q = gH(x, y) = g(H_0 - B) \quad (7)$$

Tsunami over a Gaussian seabed at $t = 0$



Tsunami over a Gaussian seabed at $t > 0$

