

swirl Learning Path

swirl Team

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R Learning Path (originally outlined by swirl Team)

- 1 Basic Building Blocks
- 2: Workspace and Files
- 3: Sequences of Numbers
- 4: Vectors
- 5: Missing Values
- 6: Subsetting Vectors
- 7: Matrices and Data Frames
- 8: Logic
- 9: Functions
- 10: lapply and sapply
- 11: vapply and tapply
- 12: Looking at Data
- 13: Simulation
- 14: Dates and Times
- 15: Base Graphics