Lecture Notes for Chapter 6

Introduction to Data Mining by
Tan, Steinbach, Kumar

Association Rule Mining

 Given a set of transactions, find rules that will predict the occurrence of an item based on the occurrences of other items in the transaction

Market-Basket transactions

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

Example of Association Rules

```
{Diaper} \rightarrow {Beer},
{Milk, Bread} \rightarrow {Eggs,Coke},
{Beer, Bread} \rightarrow {Milk},
```

Implication means co-occurrence, not causality!

Definition: Frequent Itemset

Itemset

- A collection of one or more items
 - Example: {Milk, Bread, Diaper}
- k-itemset
 - An itemset that contains k items

Support count (σ)

- Frequency of occurrence of an itemset
- E.g. $\sigma(\{Milk, Bread, Diaper\}) = 2$

Support

- Fraction of transactions that contain an itemset
- E.g. s({Milk, Bread, Diaper}) = 2/5

Frequent Itemset

 An itemset whose support is greater than or equal to a *minsup* threshold

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

Definition: Association Rule

Association Rule

- An implication expression of the form
 X → Y, where X and Y are itemsets
- Example:{Milk, Diaper} → {Beer}

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

Rule Evaluation Metrics

- Support (s)
 - Fraction of transactions that contain both X and Y
- Confidence (c)
 - Measures how often items in Y appear in transactions that contain X

Example:

$$\{Milk, Diaper\} \Rightarrow Beer$$

$$s = \frac{\sigma(\text{Milk, Diaper, Beer})}{|T|} = \frac{2}{5} = 0.4$$

$$c = \frac{\sigma(\text{Milk, Diaper, Beer})}{\sigma(\text{Milk, Diaper})} = \frac{2}{3} = 0.67$$

Association Rule Mining Task

- Given a set of transactions T, the goal of association rule mining is to find all rules having
 - support ≥ minsup threshold
 - confidence ≥ minconf threshold
- Brute-force approach:
 - List all possible association rules
 - Compute the support and confidence for each rule
 - Prune rules that fail the minsup and minconf thresholds
 - ⇒ Computationally prohibitive!

Mining Association Rules

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

Example of Rules:

```
{Milk, Diaper} \rightarrow {Beer} (s=0.4, c=0.67)
{Milk, Beer} \rightarrow {Diaper} (s=0.4, c=1.0)
{Diaper, Beer} \rightarrow {Milk} (s=0.4, c=0.67)
{Beer} \rightarrow {Milk, Diaper} (s=0.4, c=0.67)
{Diaper} \rightarrow {Milk, Beer} (s=0.4, c=0.5)
{Milk} \rightarrow {Diaper, Beer} (s=0.4, c=0.5)
```

Observations:

- All the above rules are binary partitions of the same itemset: {Milk, Diaper, Beer}
- Rules originating from the same itemset have identical support but can have different confidence
- Thus, we may decouple the support and confidence requirements

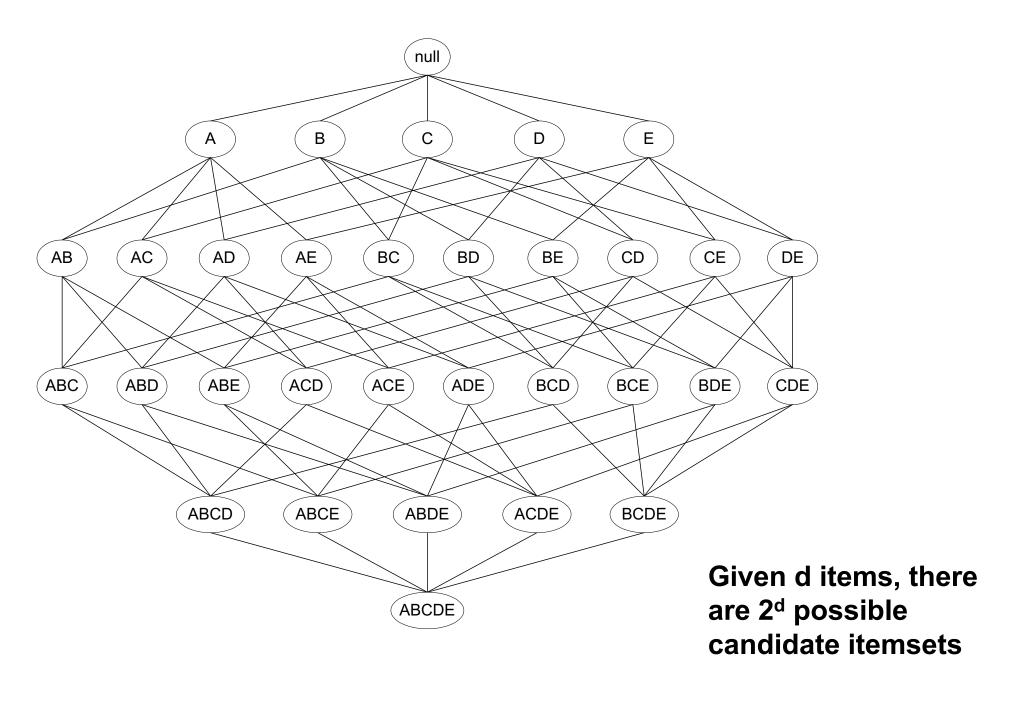
Mining Association Rules

- Two-step approach:
 - 1. Frequent Itemset Generation
 - Generate all itemsets whose support ≥ minsup

2. Rule Generation

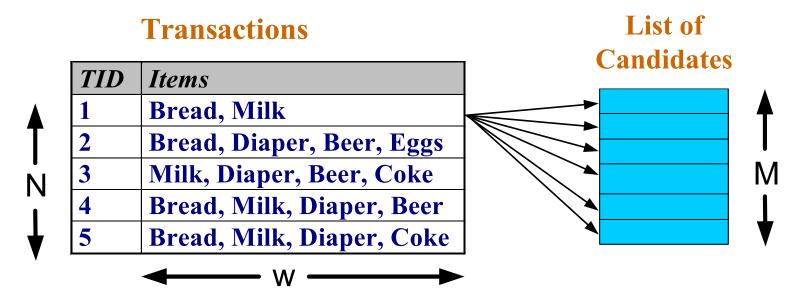
- Generate high confidence rules from each frequent itemset,
 where each rule is a binary partitioning of a frequent itemset
- Frequent itemset generation is still computationally expensive

Frequent Itemset Generation



Frequent Itemset Generation

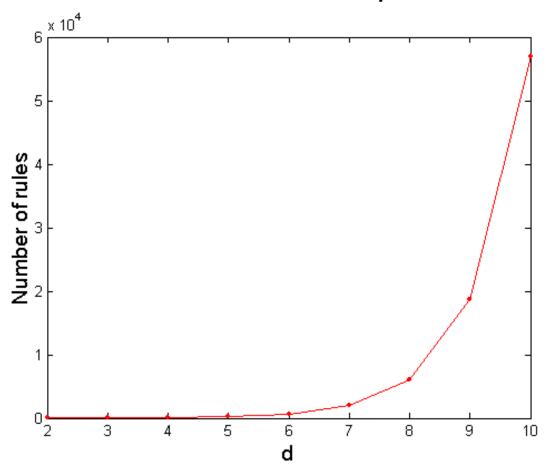
- Brute-force approach:
 - Each itemset in the lattice is a candidate frequent itemset
 - Count the support of each candidate by scanning the database



- Match each transaction against every candidate
- Complexity ~ O(NMw) => Expensive since M = 2^d !!!

Computational Complexity

- Given d unique items:
 - Total number of itemsets = 2^d
 - Total number of possible association rules:



$$R = \sum_{k=1}^{d-1} \left[\binom{d}{k} \times \sum_{j=1}^{d-k} \binom{d-k}{j} \right]$$
$$= 3^{d} - 2^{d+1} + 1$$

If
$$d = 6$$
, $R = 602$ rules

Easier to understand formula:

$$R = \sum_{i=2}^{d} \binom{d}{i} \left(2^{i} - 2\right)$$

Frequent Itemset Generation Strategies

- Reduce the number of candidates (M)
 - Complete search: M = 2^d
 - Use pruning techniques to reduce M
- Reduce the number of transactions (N)
 - Reduce size of N as the size of itemset increases
 - Used by DHP and vertical-based mining algorithms
- Reduce the number of comparisons (NM)
 - Use efficient data structures to store the candidates or transactions
 - No need to match every candidate against every transaction

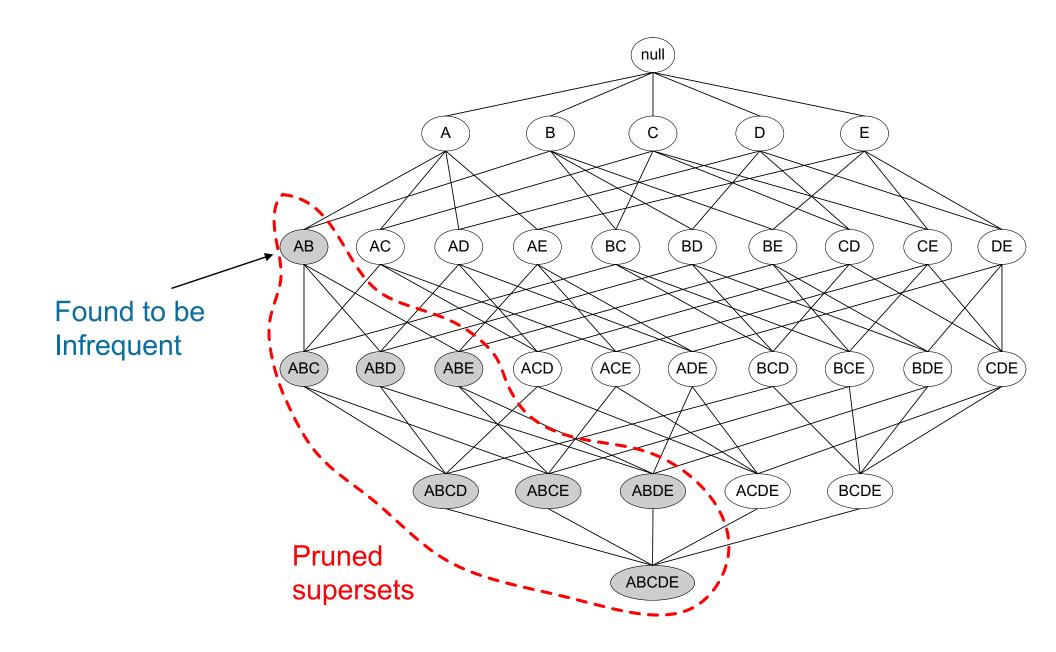
Reducing Number of Candidates

- Apriori principle:
 - If an itemset is frequent, then all of its subsets must also be frequent
- Apriori principle holds due to the following property of the support measure:

$$\forall X, Y : (X \subseteq Y) \Rightarrow s(X) \ge s(Y)$$

- Support of an itemset never exceeds the support of its subsets
- This is known as the anti-monotone property of support

Illustrating Apriori Principle



Illustrating Apriori Principle

Item	Count
Bread	4
Coke	2
Milk	4
Beer	3
Diaper	4
Eggs	1

Items (1-itemsets)



Itemset	Count
{Bread,Milk}	3
{Bread,Beer}	2
{Bread,Diaper}	3
{Milk,Beer}	2
{Milk,Diaper}	3
{Beer,Diaper}	3

Pairs (2-itemsets)

(No need to generate candidates involving Coke or Eggs)

Minimum Support = 3



Triplets (3-itemsets)

If every subset is considered,
${}^{6}C_{1} + {}^{6}C_{2} + {}^{6}C_{3} = 41$
With support-based pruning,
6 + 6 + 1 = 13

Itemset	Count
{Bread,Milk,Diaper}	3

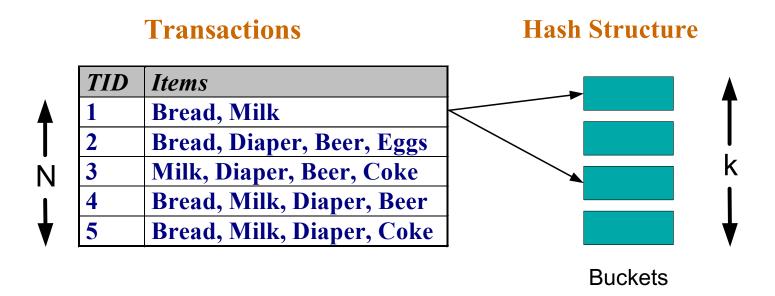
Apriori Algorithm

Method:

- Let k=1
- Generate frequent itemsets of length 1
- Repeat until no new frequent itemsets are identified
 - Generate length (k+1) candidate itemsets from length k frequent itemsets
 - Prune candidate itemsets containing subsets of length k that are infrequent
 - Count the support of each candidate by scanning the DB
 - Eliminate candidates that are infrequent, leaving only those that are frequent

Reducing Number of Comparisons

- Candidate counting:
 - Scan the database of transactions to determine the support of each candidate itemset
 - To reduce the number of comparisons, store the candidates in a hash structure
 - Instead of matching each transaction against every candidate, match it against candidates contained in the hashed buckets

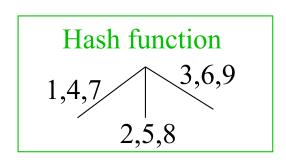


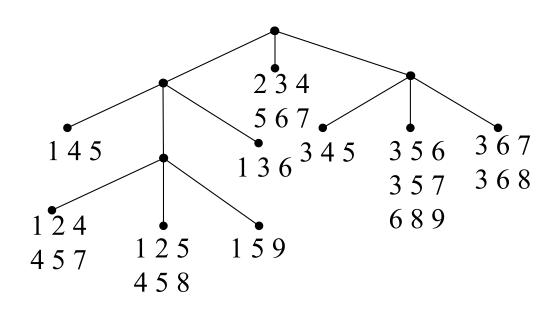
Generate Hash Tree

Suppose you have 15 candidate itemsets of length 3:

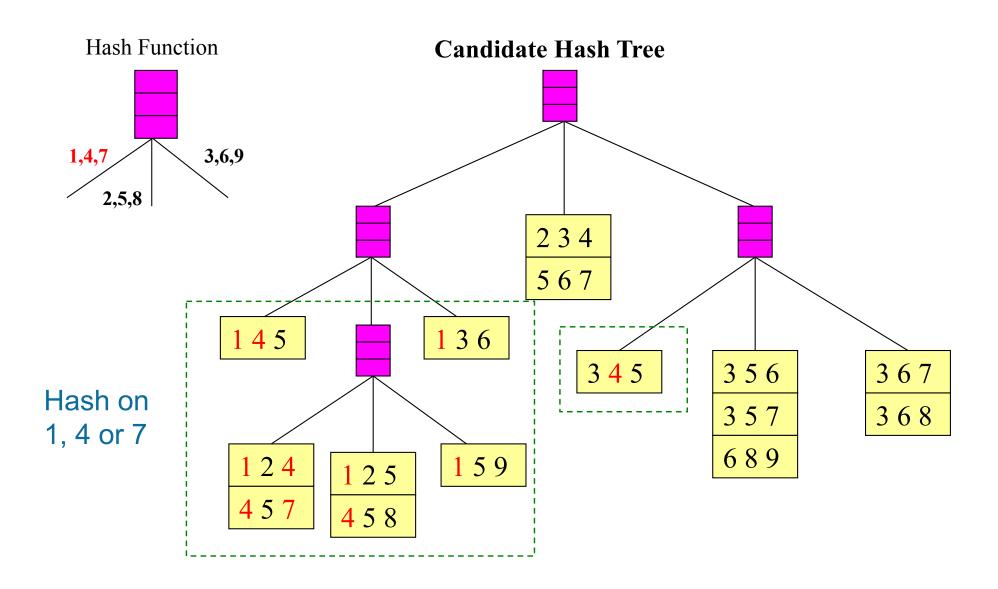
You need:

- Hash function
- Max leaf size: max number of itemsets stored in a leaf node (if number of candidate itemsets exceeds max leaf size, split the node)

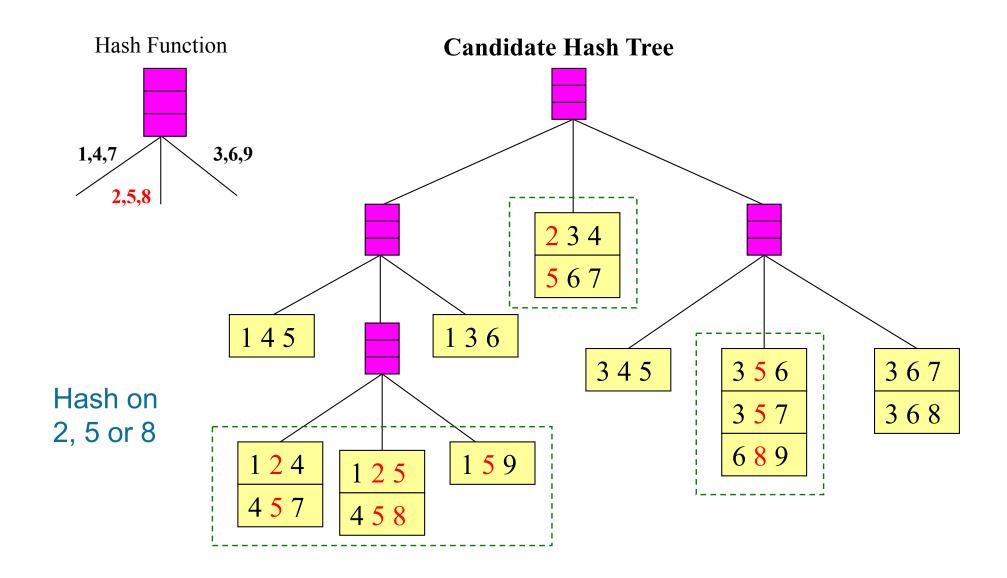




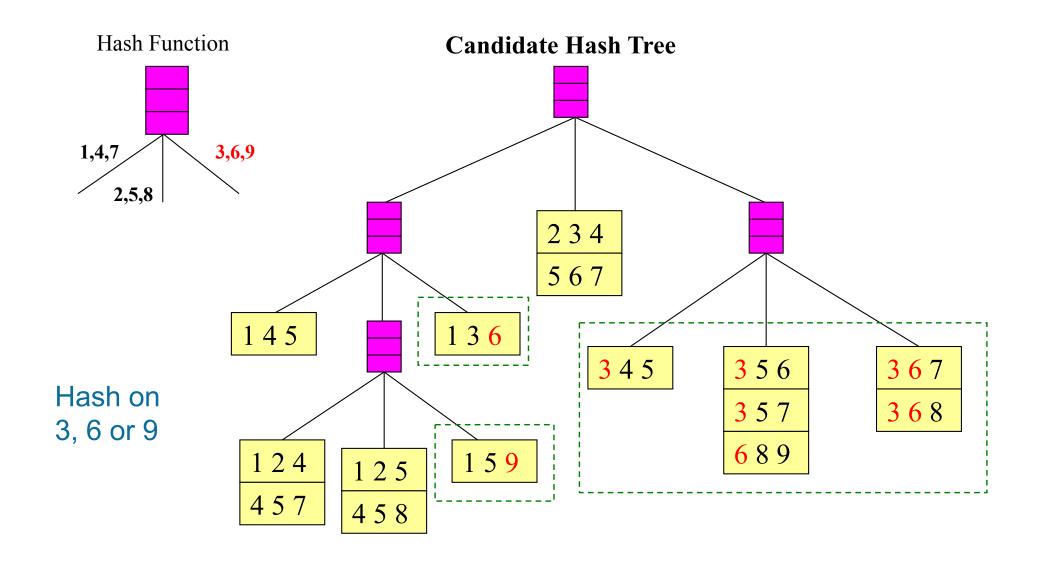
Association Rule Discovery: Hash tree



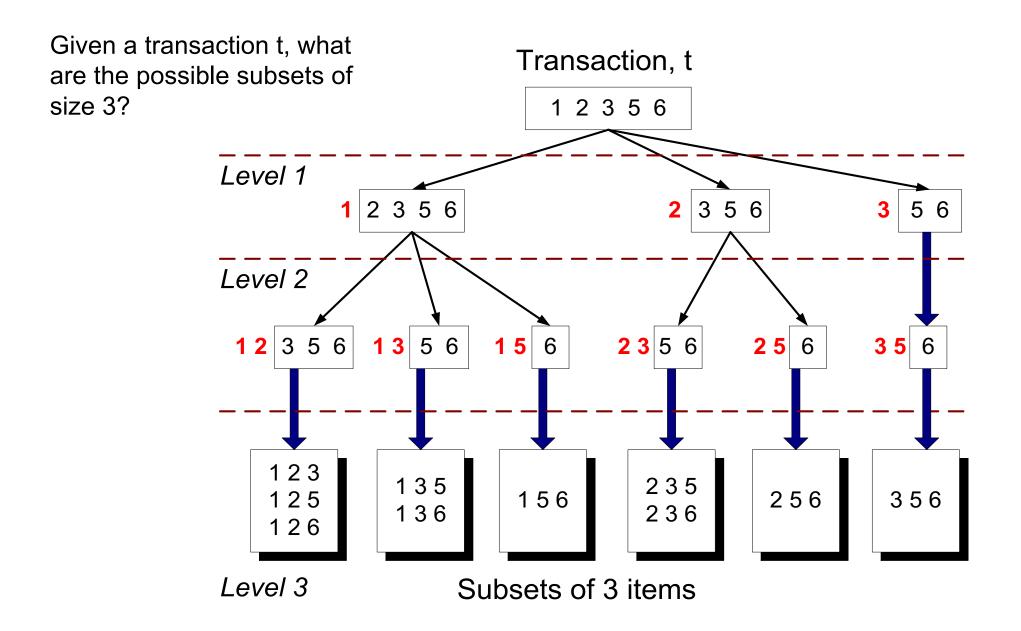
Association Rule Discovery: Hash tree



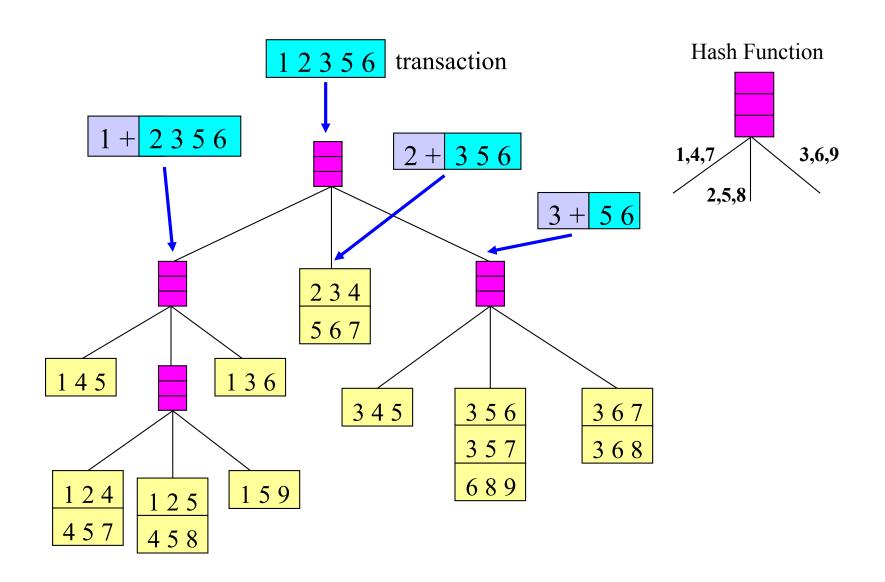
Association Rule Discovery: Hash tree



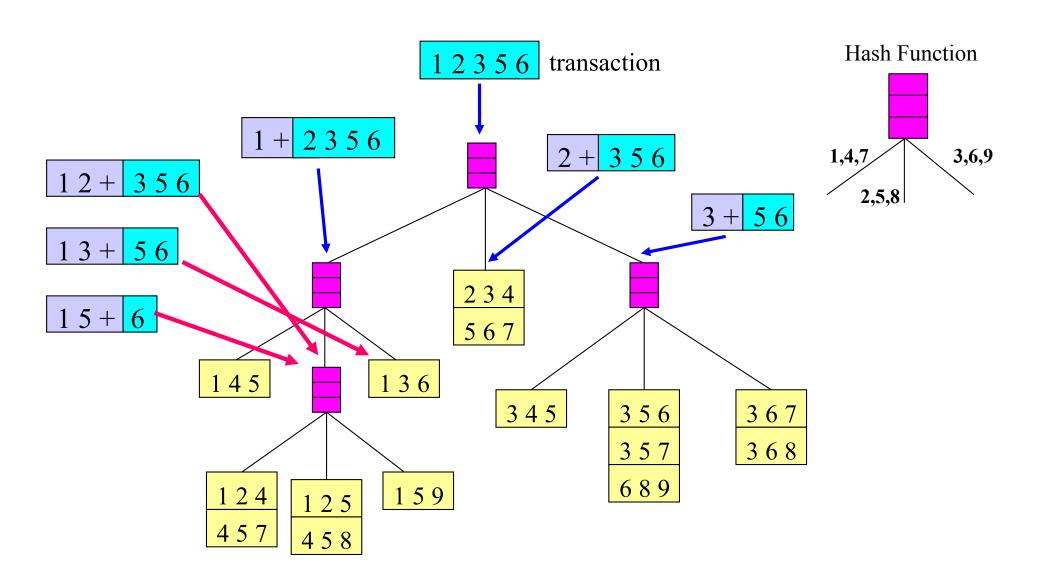
Subset Operation



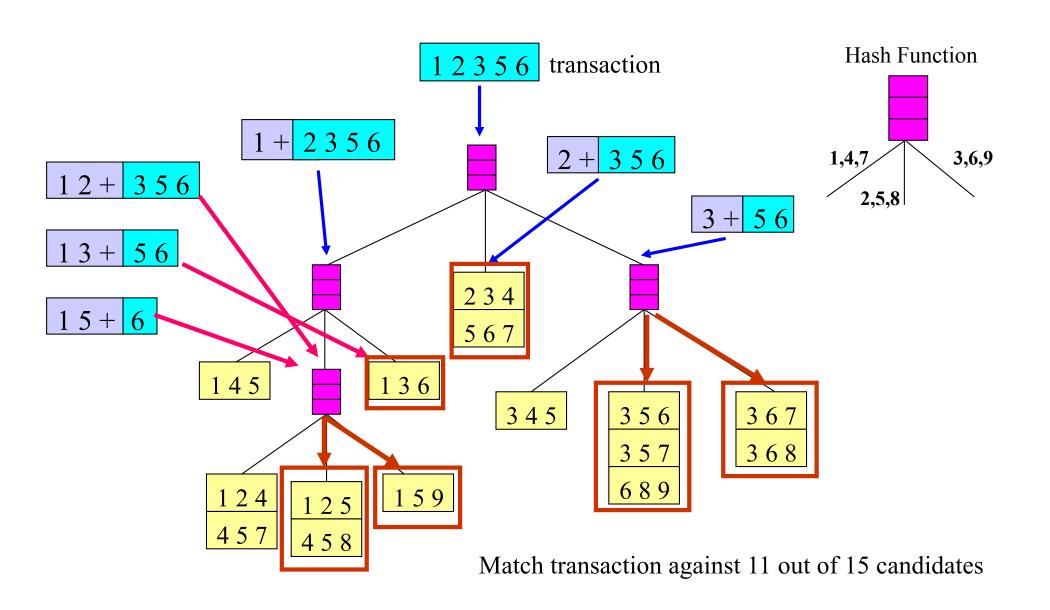
Subset Operation Using Hash Tree



Subset Operation Using Hash Tree



Subset Operation Using Hash Tree



Factors Affecting Complexity

- Choice of minimum support threshold
 - lowering support threshold results in more frequent itemsets
 - this may increase number of candidates and max length of frequent itemsets
- Dimensionality (number of items) of the data set
 - more space is needed to store support count of each item
 - if number of frequent items also increases, both computation and I/O costs may also increase
- Size of database
 - since Apriori makes multiple passes, run time of algorithm may increase with number of transactions
- Average transaction width
 - transaction width increases with denser data sets
 - This may increase max length of frequent itemsets and traversals of hash tree (number of subsets in a transaction increases with its width)

Compact Representation of Frequent Itemsets

 Some itemsets are redundant because they have identical support as their supersets

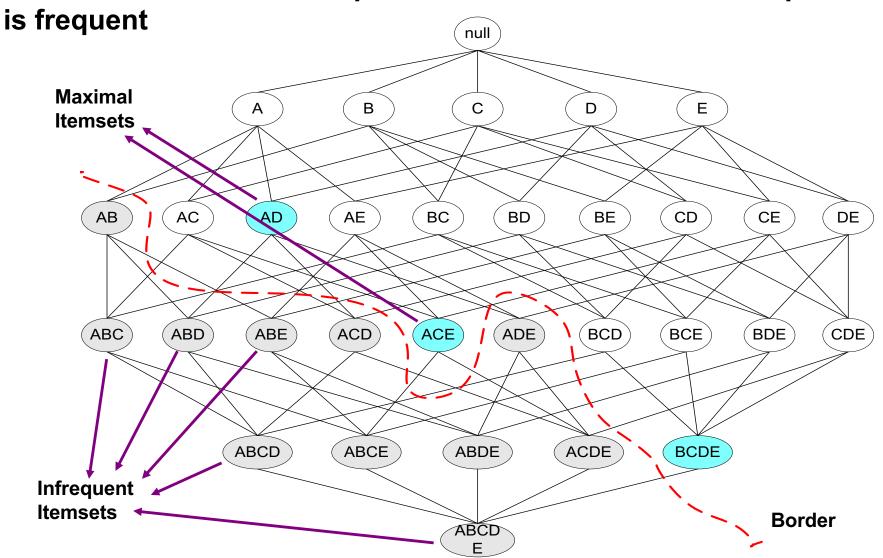
TID	A1	A2	A3	A4	A5	A6	A7	A8	A9	A10	B1	B2	B 3	B4	B5	B6	B7	B8	B9	B10	C1	C2	C3	C4	C5	C6	C7	C8	C9	C10
1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
2	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
3	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
4	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
5	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
6	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
7	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
8	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
9	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
10	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
11	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
12	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
13	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
14	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
15	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1

• Number of frequent itemsets =
$$3 \times \sum_{k=1}^{10} {10 \choose k}$$

Need a compact representation

Maximal Frequent Itemset

An itemset is maximal frequent if none of its immediate supersets



Closed Itemset

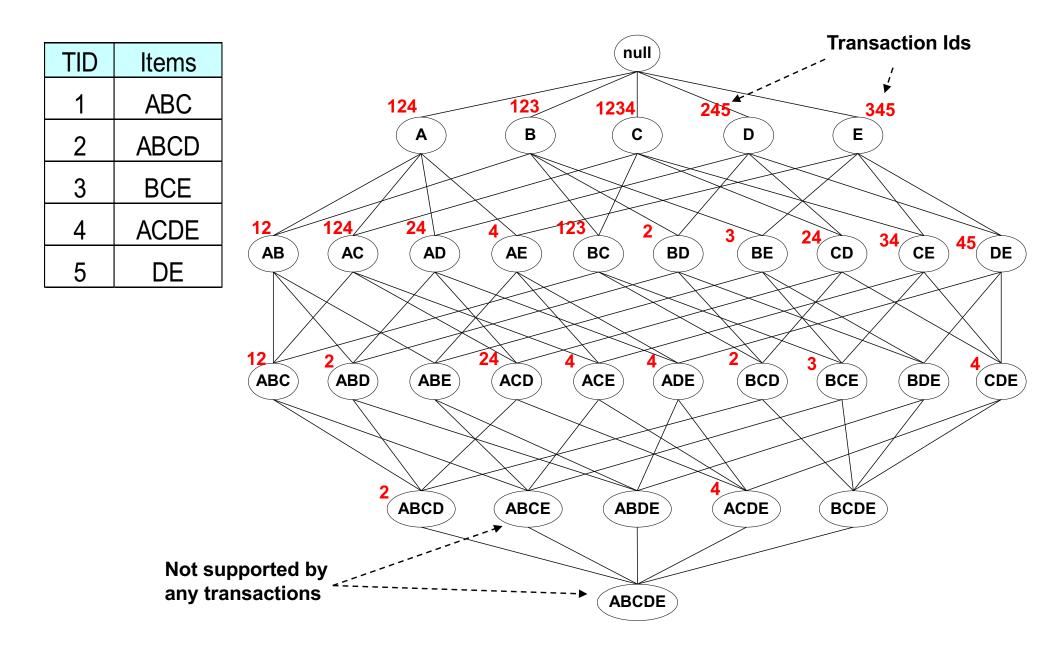
 An itemset is closed if none of its immediate supersets has the same support as the itemset

TID	Items
1	{A,B}
2	$\{B,C,D\}$
3	$\{A,B,C,D\}$
4	$\{A,B,D\}$
5	$\{A,B,C,D\}$

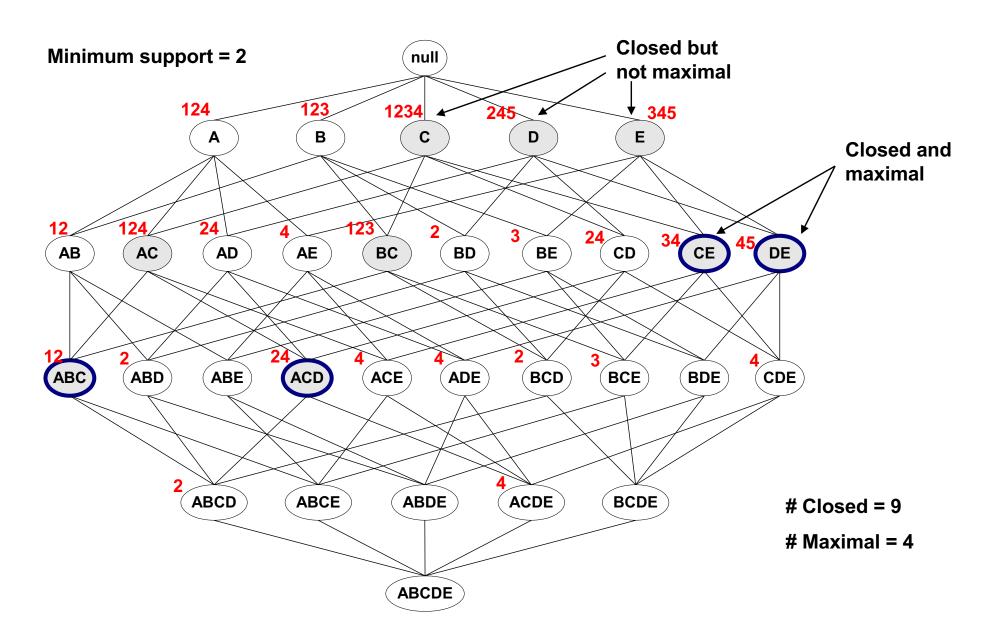
Itemset	Support
{A}	4
{B}	5
{C}	3
{D}	4
{A,B}	4
{A,C}	2
{A,D}	3
{B,C}	3
{B,D}	4
{C,D}	3

Itemset	Support
$\{A,B,C\}$	2
{A,B,D}	3
$\{A,C,D\}$	2
{B,C,D}	3
{A,B,C,D}	2

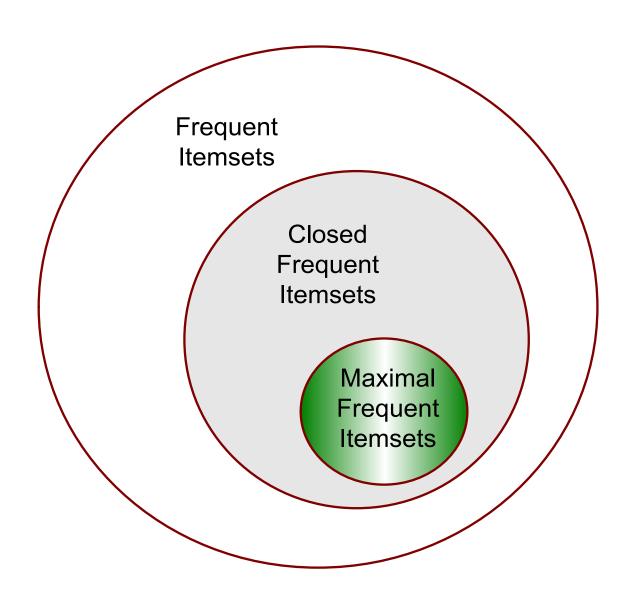
Maximal vs Closed Itemsets



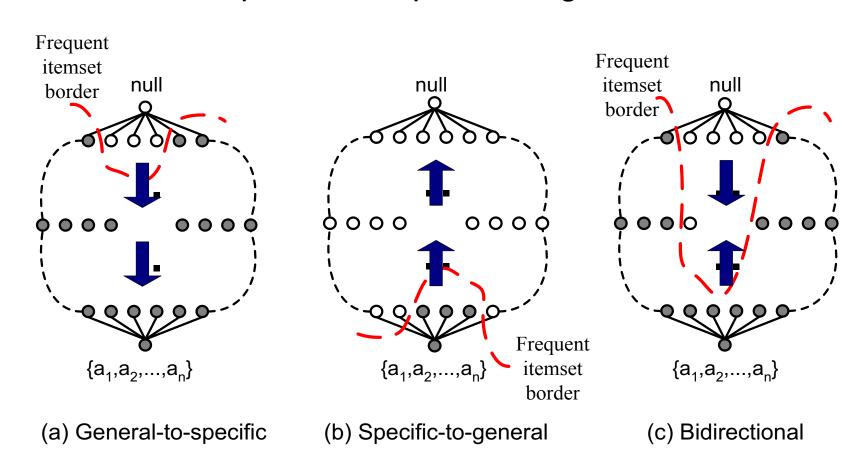
Maximal vs Closed Frequent Itemsets



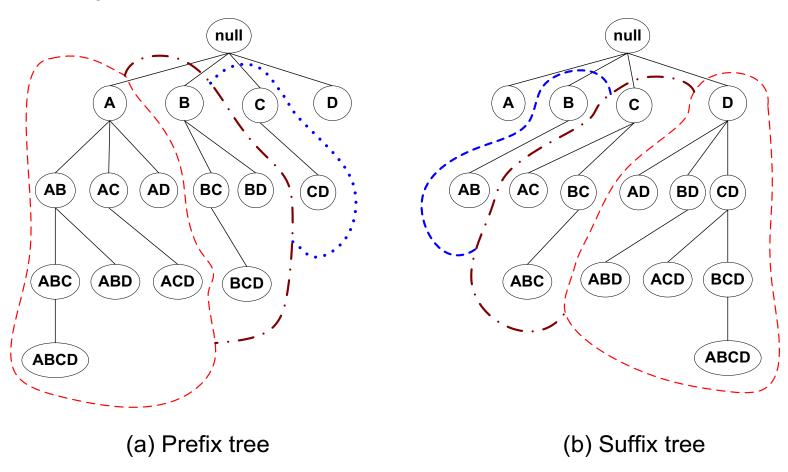
Maximal vs Closed Itemsets



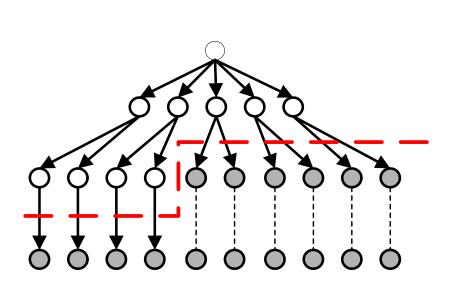
- Traversal of Itemset Lattice
 - General-to-specific vs Specific-to-general



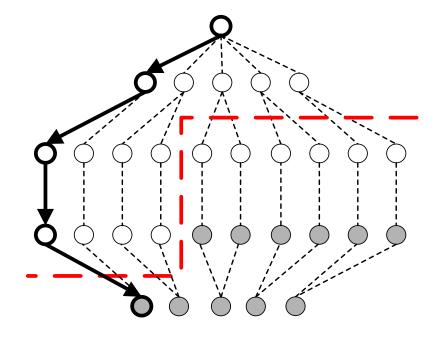
- Traversal of Itemset Lattice
 - Equivalent Classes



- Traversal of Itemset Lattice
 - Breadth-first vs Depth-first



(a) Breadth first



(b) Depth first

- Representation of Database
 - horizontal vs vertical data layout

Horizontal Data Layout

TID	Items		
1	A,B,E		
2	B,C,D		
3	C,E		
4	A,C,D		
5	A,B,C,D		
6	A,E		
7	A,B		
8	A,B,C		
9	A,C,D		
10	В		

Vertical Data Layout

Α	В	С	D	Ш
1	1	2	2	1
4	2	2 3	4	3 6
5	2 5	4 8	2 4 5 9	6
4 5 6 7	7	8	9	
7	8	9		
8	10			
9				

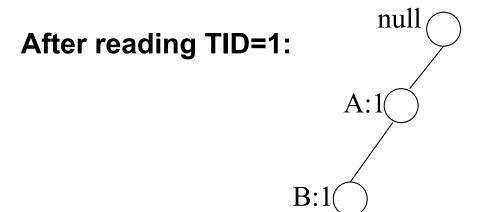
FP-growth Algorithm

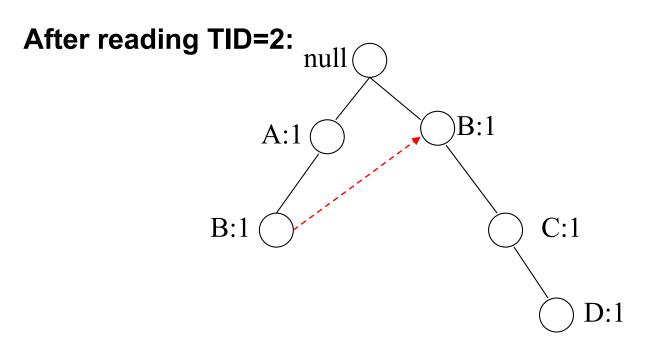
 Use a compressed representation of the database using an FP-tree

 Once an FP-tree has been constructed, it uses a recursive divide-and-conquer approach to mine the frequent itemsets

FP-tree construction

TID	Items
1	{A,B}
2	$\{B,C,D\}$
3	$\{A,C,D,E\}$
4	$\{A,D,E\}$
5	$\{A,B,C\}$
6	$\{A,B,C,D\}$
7	{B,C}
8	$\{A,B,C\}$
9	$\{A,B,D\}$
10	{B,C,E}





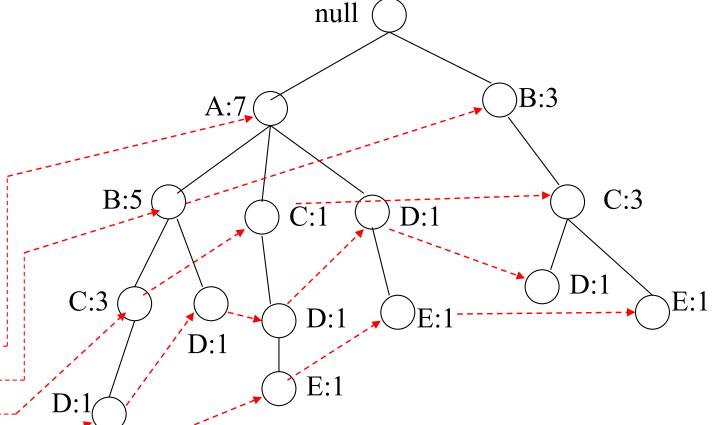
FP-Tree Construction

TID	Items
_	
1	{A,B}
2	{B,C,D}
3	$\{A,C,D,E\}$
4	$\{A,D,E\}$
5	{A,B,C}
6	$\{A,B,C,D\}$
7	{B,C}
8	{A,B,C}
9	$\{A,B,D\}$
10	{B,C,E}

Header table

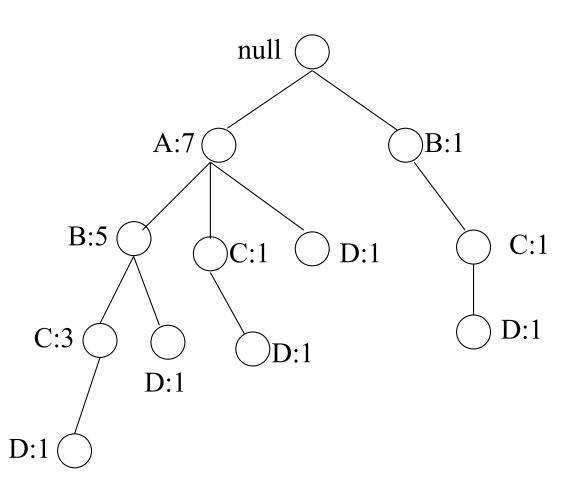
Item	Pointer
Α	
В	
С	
D	
E	





Pointers are used to assist frequent itemset generation

FP-growth



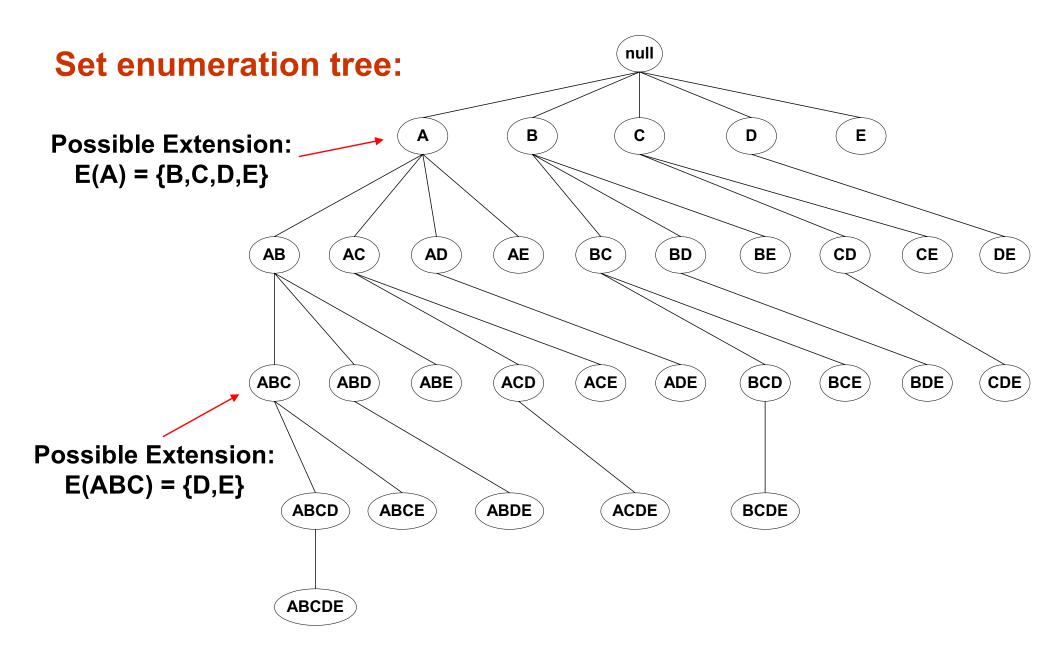
Conditional Pattern base for D:

```
P = {(A:1,B:1,C:1),
(A:1,B:1),
(A:1,C:1),
(A:1),
(B:1,C:1)}
```

Recursively apply FP-growth on P

Frequent Itemsets found (with sup > 1):
AD, BD, CD, ACD, BCD

Tree Projection



Tree Projection

- Items are listed in lexicographic order
- Each node P stores the following information:
 - Itemset for node P
 - List of possible lexicographic extensions of P: E(P)
 - Pointer to projected database of its ancestor node
 - Bitvector containing information about which transactions in the projected database contain the itemset

Projected Database

Original Database:

TID	Items
1	{A,B}
2	$\{B,C,D\}$
3	$\{A,C,D,E\}$
4	$\{A,D,E\}$
5	$\{A,B,C\}$
6	$\{A,B,C,D\}$
7	{B,C}
8	$\{A,B,C\}$
9	$\{A,B,D\}$
10	$\{B,C,E\}$

Projected Database for node A:

TID	Items
1	{B}
2	{}
3	$\{C,D,E\}$
4	{D,E}
5	{B,C}
6	$\{B,C,D\}$
7	{}
8	{B,C}
9	{B,D}
10	{}

For each transaction T, projected transaction at node A is $T \cap E(A)$

ECLAT

For each item, store a list of transaction ids (tids)

Horizontal Data Layout

TID	Items
1	A,B,E
2	B,C,D
3	C,E
4	A,C,D
5	A,B,C,D
6	A,E
7	A,B
8	A,B,C
9	A,C,D
10	В

Vertical Data Layout

Α	В	C	D	Ш
1	1	2	2	1
4	2	3	4	3 6
4 5 6 7	2 5 7	2 3 4	2 4 5 9	6
6	7	8 9	9	
7	8 10	9		
8 9	10			
9				

↓ TID-list

ECLAT

 Determine support of any k-itemset by intersecting tid-lists of two of its (k-1) subsets.

Α		В		AB
1		1		1
4		2		5
5	\wedge	5	\rightarrow	7
6	/ \	7		8
7		8		
8		10		
9				

- 3 traversal approaches:
 - top-down, bottom-up and hybrid
- Advantage: very fast support counting
- Disadvantage: intermediate tid-lists may become too large for memory

Rule Generation

- Given a frequent itemset L, find all non-empty subsets f ⊂ L such that f → L – f satisfies the minimum confidence requirement
 - If {A,B,C,D} is a frequent itemset, candidate rules:

ABC
$$\rightarrow$$
D, ABD \rightarrow C, ACD \rightarrow B, BCD \rightarrow A, A \rightarrow BCD, B \rightarrow ACD, C \rightarrow ABD, D \rightarrow ABC AB \rightarrow CD, AC \rightarrow BD, AD \rightarrow BC, BC \rightarrow AD, BD \rightarrow AC, CD \rightarrow AB,

 If |L| = k, then there are 2^k – 2 candidate association rules (ignoring L → Ø and Ø → L)

Rule Generation

- How to efficiently generate rules from frequent itemsets?
 - In general, confidence does not have an antimonotone property

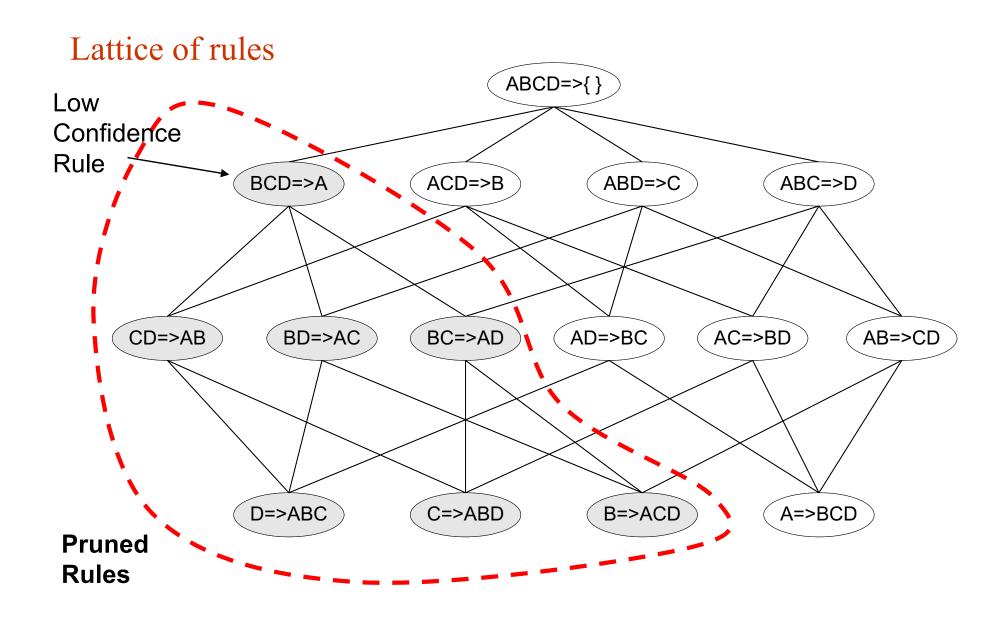
 $c(ABC \rightarrow D)$ can be larger or smaller than $c(AB \rightarrow D)$

- But confidence of rules generated from the same itemset has an anti-monotone property
- e.g., L = {A,B,C,D}:

$$c(ABC \rightarrow D) \ge c(AB \rightarrow CD) \ge c(A \rightarrow BCD)$$

 Confidence is anti-monotone w.r.t. number of items on the RHS of the rule

Rule Generation for Apriori Algorithm

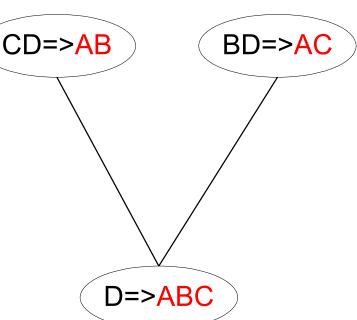


Rule Generation for Apriori Algorithm

 Candidate rule is generated by merging two rules that share the same prefix in the rule consequent

join(CD=>AB,BD=>AC)
 would produce the candidate
 rule D => ABC

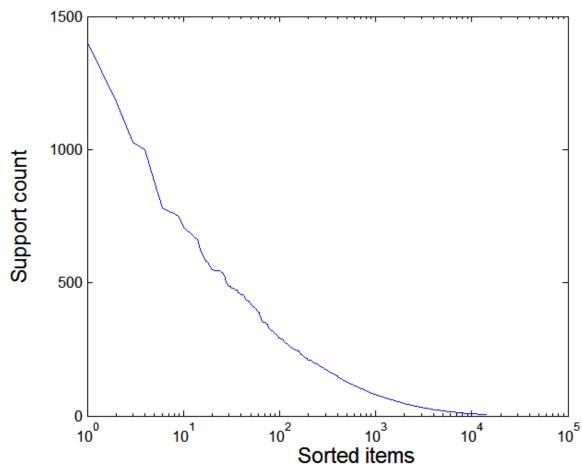
 Prune rule D=>ABC if its subset AD=>BC does not have high confidence



Effect of Support Distribution

Many real data sets have skewed support distribution

Support distribution of a retail data set



Effect of Support Distribution

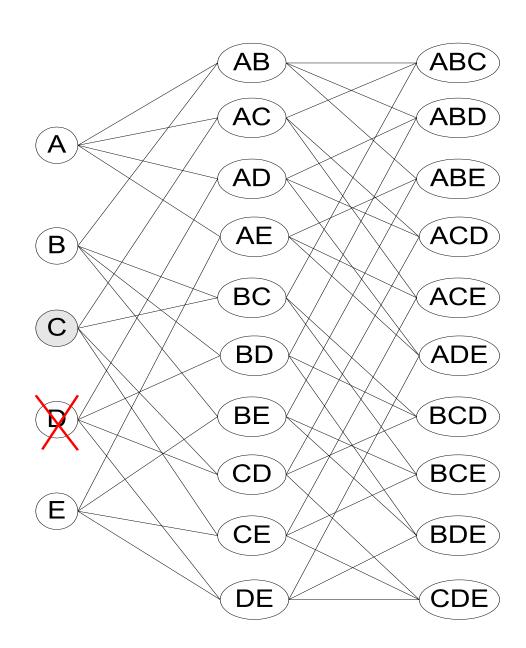
- How to set the appropriate minsup threshold?
 - If minsup is set too high, we could miss itemsets involving interesting rare items (e.g., expensive products)
 - If minsup is set too low, it is computationally expensive and the number of itemsets is very large
- Using a single minimum support threshold may not be effective

Multiple Minimum Support

- How to apply multiple minimum supports?
 - MS(i): minimum support for item i
 - e.g.: MS(Milk)=5%, MS(Coke) = 3%,
 MS(Broccoli)=0.1%, MS(Salmon)=0.5%
 - MS({Milk, Broccoli}) = min (MS(Milk), MS(Broccoli)) = 0.1%
 - Challenge: Support is no longer anti-monotone
 - Suppose: Support(Milk, Coke) = 1.5% and Support(Milk, Coke, Broccoli) = 0.5%
 - {Milk,Coke} is infrequent but {Milk,Coke,Broccoli} is frequent

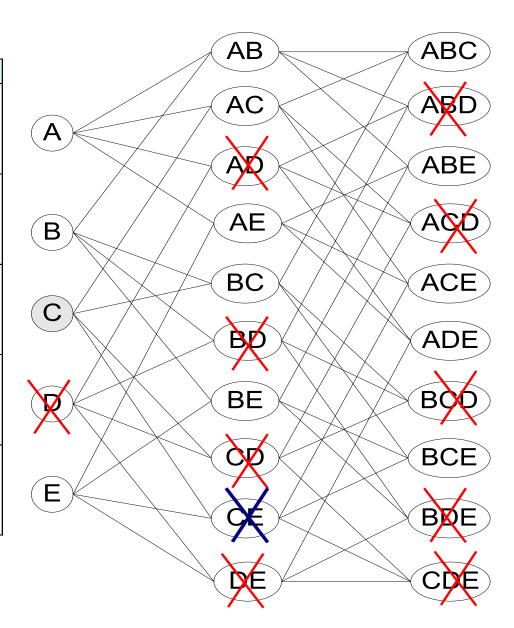
Multiple Minimum Support

Item	MS(I)	Sup(I)	
Α	0.10%	0.25%	
В	0.20%	0.26%	
С	0.30%	0.29%	
D	0.50%	0.05%	
E	3%	4.20%	



Multiple Minimum Support

Item	MS(I)	Sup(I)
	0.400/	0.050/
A	0.10%	0.25%
В	0.20%	0.26%
С	0.30%	0.29%
D	0.50%	0.05%
E	3%	4.20%



Multiple Minimum Support (Liu 1999)

- Order the items according to their minimum support (in ascending order)
 - e.g.: MS(Milk)=5%, MS(Coke) = 3%, MS(Broccoli)=0.1%, MS(Salmon)=0.5%
 - Ordering: Broccoli, Salmon, Coke, Milk
- Need to modify Apriori such that:
 - L₁: set of frequent items
 - F₁: set of items whose support is ≥ MS(1) where MS(1) is min_i(MS(i))
 - C₂: candidate itemsets of size 2 is generated from F₁ instead of L₁

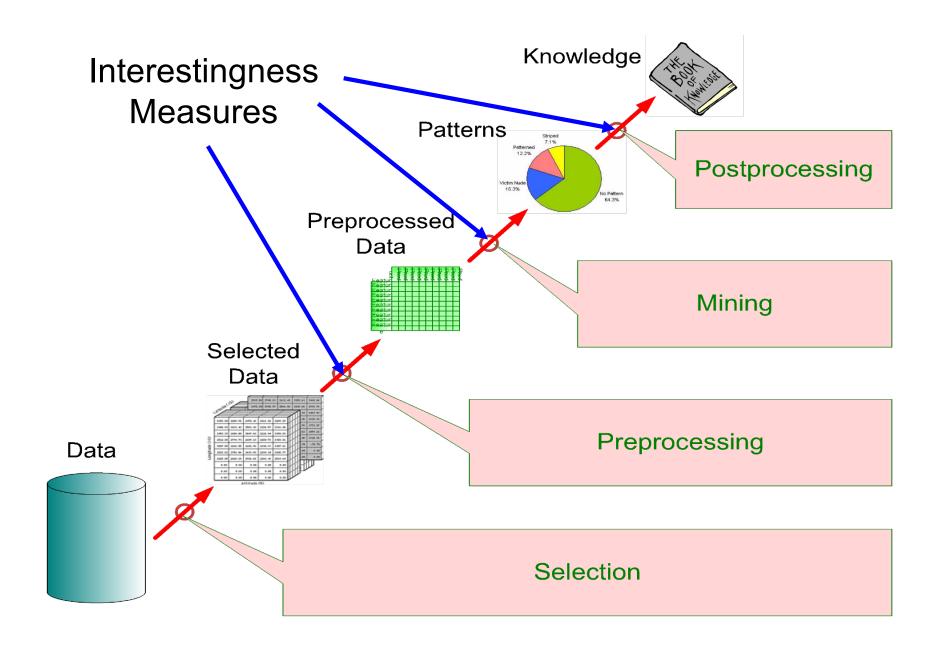
Multiple Minimum Support (Liu 1999)

- Modifications to Apriori:
 - In traditional Apriori,
 - ◆ A candidate (k+1)-itemset is generated by merging two frequent itemsets of size k
 - The candidate is pruned if it contains any infrequent subsets of size k
 - Pruning step has to be modified:
 - Prune only if subset contains the first item
 - e.g.: Candidate={Broccoli, Coke, Milk} (ordered according to minimum support)
 - {Broccoli, Coke} and {Broccoli, Milk} are frequent but {Coke, Milk} is infrequent
 - Candidate is not pruned because {Coke,Milk} does not contain the first item, i.e., Broccoli.

Pattern Evaluation

- Association rule algorithms tend to produce too many rules
 - many of them are uninteresting or redundant
 - Redundant if {A,B,C} → {D} and {A,B} → {D}
 have same support & confidence
- Interestingness measures can be used to prune/rank the derived patterns
- In the original formulation of association rules, support & confidence are the only measures used

Application of Interestingness Measure



Computing Interestingness Measure

 Given a rule X → Y, information needed to compute rule interestingness can be obtained from a contingency table

Contingency table for $X \to Y$

	Υ	Y	
X	f ₁₁	f ₁₀	f ₁₊
X	f ₀₁	f ₀₀	f _{o+}
	f ₊₁	f ₊₀	Τ

 f_{11} : support of X and Y f_{10} : support of X and Y f_{01} : support of X and Y

 f_{00} : support of X and Y

Used to define various measures

support, confidence, lift, Gini,
 J-measure, etc.

Drawback of Confidence

	Coffee	Coffee	
Tea	15	5	20
Tea	75	5	80
	90	10	100

Association Rule: Tea → Coffee

Confidence = P(Coffee | Tea) = 0.75

but P(Coffee) = 0.9

- ⇒ Although confidence is high, rule is misleading
- \Rightarrow P(Coffee|Tea) = 0.9375

Statistical Independence

- Population of 1000 students
 - 600 students know how to swim (S)
 - 700 students know how to bike (B)
 - 420 students know how to swim and bike (S,B)
 - $P(S \land B) = 420/1000 = 0.42$
 - $P(S) \times P(B) = 0.6 \times 0.7 = 0.42$
 - $P(S \land B) = P(S) \times P(B) => Statistical independence$
 - $P(S \land B) > P(S) \times P(B) => Positively correlated$
 - P(S∧B) < P(S) × P(B) => Negatively correlated

Statistical-based Measures

 Measures that take into account statistical dependence

$$Lift = \frac{P(Y \mid X)}{P(Y)}$$

$$Interest = \frac{P(X,Y)}{P(X)P(Y)}$$

$$PS = P(X,Y) - P(X)P(Y)$$

$$\phi - coefficient = \frac{P(X,Y) - P(X)P(Y)}{\sqrt{P(X)[1 - P(X)]P(Y)[1 - P(Y)]}}$$

Example: Lift/Interest

	Coffee	Coffee	
Tea	15	5	20
Tea	75	5	80
	90	10	100

Association Rule: Tea → Coffee

Confidence = P(Coffee|Tea) = 0.75

but P(Coffee) = 0.9

 \Rightarrow Lift = 0.75/0.9= 0.8333 (< 1, therefore is negatively associated)

Drawback of Lift & Interest

	Y	Y	
X	10	0	10
X	0	90	90
	10	90	100

	Υ	Y	
X	90	0	90
X	0	10	10
	90	10	100

$$Lift = \frac{0.1}{(0.1)(0.1)} = 10$$

$$Lift = \frac{0.9}{(0.9)(0.9)} = 1.11$$

Statistical independence:

If
$$P(X,Y)=P(X)P(Y) \Rightarrow Lift = 1$$

There are lots of
measures proposed
in the literature

Some measures are good for certain applications, but not for others

What criteria should we use to determine whether a measure is good or bad?

What about Aprioristyle support based pruning? How does it affect these measures?

#	Measure	Formula
1	ϕ -coefficient	$\frac{P(A,B)-P(A)P(B)}{\sqrt{P(A)P(B)(1-P(A))(1-P(B))}}$
2	Goodman-Kruskal's (λ)	$ \sqrt{P(A)P(B)(1-P(A))(1-P(B))} \\ \sum_{j} \max_{k} P(A_j, B_k) + \sum_{k} \max_{j} P(A_j, B_k) - \max_{j} P(A_j) - \max_{k} P(B_k) $
3	Odds ratio (α)	$\frac{2{-}{\max_{j}P(A_{j}){-}{\max_{k}P(B_{k})}}}{\frac{P(A,B)P(\overline{A},\overline{B})}{P(A_{j})}}$
4	Yule's Q	$rac{P(A,\overline{B})P(\overline{A},B)}{P(A,B)P(\overline{AB})-P(A,\overline{B})P(\overline{A},B)}{P(A,B)P(\overline{AB})+P(A,\overline{B})P(\overline{A},B)}=rac{lpha-1}{lpha+1}$
5	Yule's Y	
		$\frac{\sqrt{P(A,B)P(\overline{AB})} - \sqrt{P(A,\overline{B})P(\overline{A},B)}}{\sqrt{P(A,B)P(\overline{AB})} + \sqrt{P(A,\overline{B})P(\overline{A},B)}} = \frac{\sqrt{\alpha} - 1}{\sqrt{\alpha} + 1}$
6	Kappa (κ)	$\frac{\check{P}(A,B) + P(\overline{A},\overline{B}) - \check{P}(A)P(B) - P(\overline{A})P(\overline{B})}{1 - P(A)P(B) - P(\overline{A})P(\overline{B})} \\ \sum_{i} \sum_{j} P(A_{i},B_{j}) \log \frac{P(A_{i},B_{j})}{P(A_{i})P(\overline{B}_{j})}$
7	Mutual Information (M)	$\frac{\sum_i \sum_j P(A_i, B_j) \log \frac{1}{P(A_i)P(B_j)}}{\min(-\sum_i P(A_i) \log P(A_i), -\sum_j P(B_j) \log P(B_j))}$
8	J-Measure (J)	$\max\left(P(A,B)\log(\frac{P(B A)}{P(B)}) + P(A\overline{B})\log(\frac{P(\overline{B} A)}{P(\overline{B})}),\right)$
	` '	$P(A,B)\log(rac{P(A B)}{P(A)}) + P(\overline{A}B)\log(rac{P(\overline{A} B)}{P(\overline{A})})$
9	Gini index (G)	$\max \left(P(A)[P(B A)^2 + P(\overline{B} A)^2] + P(\overline{A})[P(B \overline{A})^2 + P(\overline{B} \overline{A})^2] \right)$
	om maar (o)	$-P(B)^2 - P(\overline{B})^2,$
		$P(B)[P(A B)^{2} + P(\overline{A} B)^{2}] + P(\overline{B})[P(A \overline{B})^{2} + P(\overline{A} \overline{B})^{2}]$
		$-P(A)^2-P(\overline{A})^2$
10	Support (s)	P(A,B)
11	Confidence (c)	$\max(P(B A), P(A B))$
12	Laplace (L)	$\max\left(rac{NP(A,B)+1}{NP(A)+2},rac{NP(A,B)+1}{NP(B)+2} ight)$
13	Conviction (V)	$\max\left(\frac{P(A)P(\overline{B})}{P(A\overline{B})}, \frac{P(B)P(\overline{A})}{P(B\overline{A})}\right)$
14	Interest (I)	$\frac{P(A,B)}{P(A)P(B)}$
15	cosine(IS)	$\frac{P(A,B)}{\sqrt{P(A)P(B)}}$
16	Piatetsky-Shapiro's (PS)	P(A,B) - P(A)P(B)
17	Certainty factor (F)	$\max\left(rac{P(B A)-P(B)}{1-P(B)},rac{P(A B)-P(A)}{1-P(A)} ight)$
18	Added Value (AV)	$\max(P(B A) - P(B), P(A B) - P(A))$
19	Collective strength (S)	$\frac{\frac{P(A,B)+P(\overline{AB})}{P(A)P(B)+P(\overline{A})P(\overline{B})}}{\frac{P(A,B)}{P(A)+P(B)-P(A,B)}} \times \frac{\frac{1-P(A)P(B)-P(\overline{A})P(\overline{B})}{1-P(A,B)-P(\overline{AB})}}{\frac{P(A,B)-P(A,B)}{P(A)+P(B)-P(A,B)}}$
20	Jaccard (ζ)	$\frac{P(A,B)}{P(A)+P(B)-P(A,B)}$
21	Klosgen (K)	$\sqrt{P(A,B)}\max(P(B A)-P(B),P(A B)-P(A))$

Properties of A Good Measure

- Piatetsky-Shapiro:
 - 3 properties a good measure M must satisfy:
 - -M(A,B) = 0 if A and B are statistically independent
 - M(A,B) increase monotonically with P(A,B) when P(A) and P(B) remain unchanged
 - M(A,B) decreases monotonically with P(A) [or P(B)]
 when P(A,B) and P(B) [or P(A)] remain unchanged

Comparing Different Measures

10 examples of contingency tables:

Example	f ₁₁	f ₁₀	f ₀₁	f ₀₀
E1	8123	83	424	1370
E2	8330	2	622	1046
E3	9481	94	127	298
E4	3954	3080	5	2961
E5	2886	1363	1320	4431
E6	1500	2000	500	6000
E7	4000	2000	1000	3000
E8	4000	2000	2000	2000
E9	1720	7121	5	1154
E10	61	2483	4	7452

Rankings of contingency tables using various measures:

	,				37		1.6		i a				17		7.0	na	-	477	-		77
#	φ	λ	α	Q	Y	κ	M	J	G	8	c	L	V	1	IS	PS	\boldsymbol{F}	AV	S	ζ	K
E1	1	1	3	3	3	1	2	2	1	3	5	5	4	6	2	2	4	6	1	2	5
E2	2	2	1	1	1	2	1	3	2	2	1	1	1	8	3	5	1	8	2	3	6
E3	3	3	4	4	4	3	3	8	7	1	4	4	6	10	1	8	6	10	3	1	10
E4	4	7	2	2	2	5	4	1	3	6	2	2	2	4	4	1	2	3	4	5	1
E5	5	4	8	8	8	4	7	5	4	7	9	9	9	3	6	3	9	4	5	6	3
E6	6	6	7	7	7	7	6	4	6	9	8	8	7	2	8	6	7	2	7	8	2
E7	7	5	9	9	9	6	8	6	5	4	7	7	8	5	5	4	8	5	6	4	4
E8	8	9	10	10	10	8	10	10	8	4	10	10	10	9	7	7	10	9	8	7	9
E9	9	9	5	5	5	9	9	7	9	8	3	3	3	7	9	9	3	7	9	9	8
E10	10	8	6	6	6	10	5	9	10	10	6	6	5	1	10	10	5	1	10	10	7

Property under Variable Permutation

	В	$\overline{\mathbf{B}}$		A	$\overline{\mathbf{A}}$
A	p	q	В	р	r
$\overline{\mathbf{A}}$	r	S	$\overline{\mathbf{B}}$	q	S

Does
$$M(A,B) = M(B,A)$$
?

- Symmetric measures:
 - support, lift, collective strength, cosine, Jaccard, etc
- Asymmetric measures:
 - confidence, conviction, Laplace, J-measure, etc

Property under Row/Column Scaling

Grade-Gender Example (Mosteller, 1968):

	Male	Female	
High	2	3	5
Low	1	4	5
	3	7	10

	Male	Female	
High	4	30	34
Low	2	40	42
	6	70	76
	<u> </u>	<u> </u>	

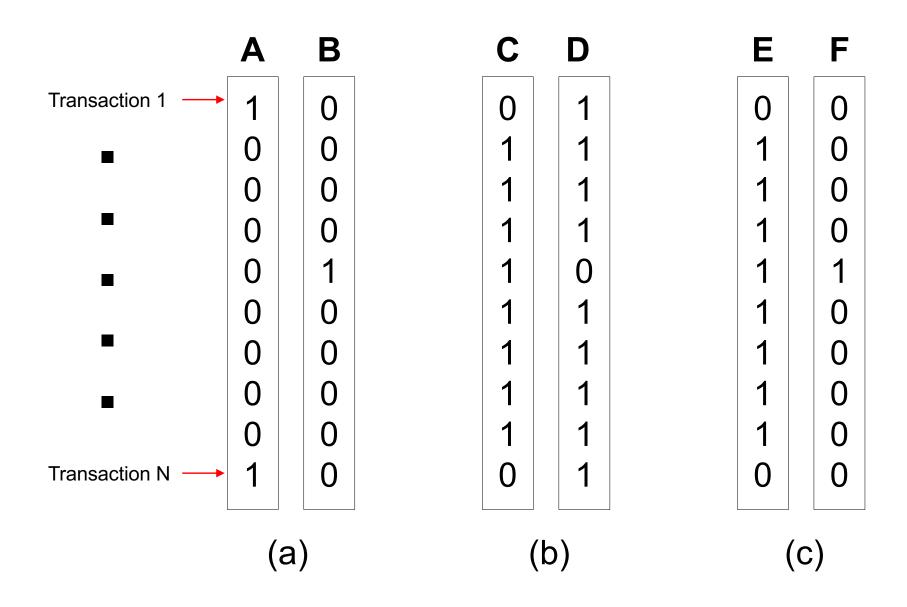
10x

2x

Mosteller:

Underlying association should be independent of the relative number of male and female students in the samples

Property under Inversion Operation



Example: ϕ -Coefficient

 φ-coefficient is analogous to correlation coefficient for continuous variables

	Υ	Y	
X	60	10	70
X	10	20	30
	70	30	100

	Υ	Y	
X	20	10	30
X	10	60	70
	30	70	100

$$\phi = \frac{0.6 - 0.7 \times 0.7}{\sqrt{0.7 \times 0.3 \times 0.7 \times 0.3}} \qquad \phi = \frac{0.2 - 0.3 \times 0.3}{\sqrt{0.7 \times 0.3 \times 0.7 \times 0.3}}$$
$$= 0.5238 \qquad = 0.5238$$

φ Coefficient is the same for both tables

Property under Null Addition

	В	$\overline{\mathbf{B}}$			В	$\overline{\mathbf{B}}$
A	p	q		A	р	q
$\overline{\mathbf{A}}$	r	S	V	$\overline{\overline{\mathbf{A}}}$	r	s + k

Invariant measures:

support, cosine, Jaccard, etc

Non-invariant measures:

correlation, Gini, mutual information, odds ratio, etc

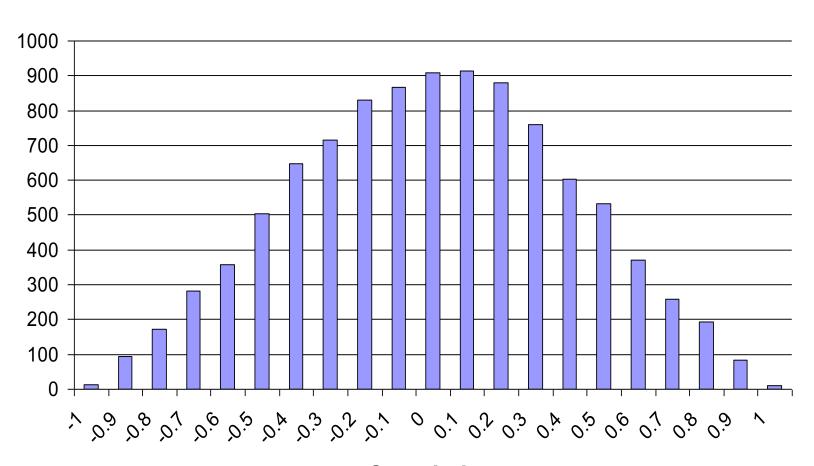
Different Measures have Different Properties

Symbol	Measure	Range	P1	P2	P3	01	O2	O3	O3'	04
Φ	Correlation	-1 0 1	Yes	Yes	Yes	Yes	No	Yes	Yes	No
λ	Lambda	0 1	Yes	No	No	Yes	No	No*	Yes	No
α	Odds ratio	0 1 ∞	Yes*	Yes	Yes	Yes	Yes	Yes*	Yes	No
Q	Yule's Q	-1 0 1	Yes	Yes	Yes	Yes	Yes	Yes	Yes	No
Υ	Yule's Y	-1 0 1	Yes	Yes	Yes	Yes	Yes	Yes	Yes	No
κ	Cohen's	-1 0 1	Yes	Yes	Yes	Yes	No	No	Yes	No
M	Mutual Information	0 1	Yes	Yes	Yes	Yes	No	No*	Yes	No
J	J-Measure	0 1	Yes	No	No	No	No	No	No	No
G	Gini Index	0 1	Yes	No	No	No	No	No*	Yes	No
S	Support	0 1	No	Yes	No	Yes	No	No	No	No
С	Confidence	0 1	No	Yes	No	Yes	No	No	No	Yes
L	Laplace	0 1	No	Yes	No	Yes	No	No	No	No
V	Conviction	0.5 1 ∞	No	Yes	No	Yes**	No	No	Yes	No
I	Interest	0 1 ∞	Yes*	Yes	Yes	Yes	No	No	No	No
IS	IS (cosine)	01	No	Yes	Yes	Yes	No	No	No	Yes
PS	Piatetsky-Shapiro's	-0.25 0 0.25	Yes	Yes	Yes	Yes	No	Yes	Yes	No
F	Certainty factor	-1 0 1	Yes	Yes	Yes	No	No	No	Yes	No
AV	Added value	0.5 1 1	Yes	Yes	Yes	No	No	No	No	No
S	Collective strength	0 1 ∞	No	Yes	Yes	Yes	No	Yes*	Yes	No
ζ	Jaccard	01	No	Yes	Yes	Yes	No	No	No	Yes
K	Klosgen's	$ \sqrt{\frac{2}{\sqrt{3}}-1} \left(2 - \sqrt{3} - \frac{1}{\sqrt{3}} \right) \dots 0 \dots \frac{2}{3\sqrt{3}} $	Yes	Yes	Yes	No	No	No	No	No

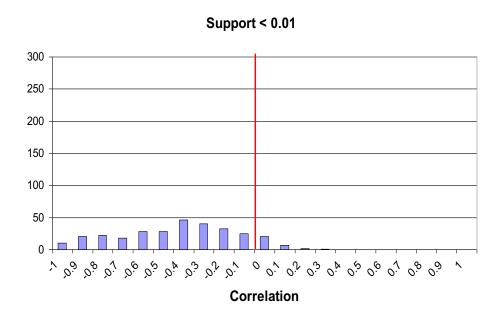
Support-based Pruning

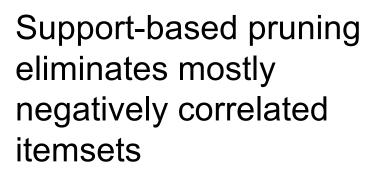
- Most of the association rule mining algorithms use support measure to prune rules and itemsets
- Study effect of support pruning on correlation of itemsets
 - Generate 10000 random contingency tables
 - Compute support and pairwise correlation for each table
 - Apply support-based pruning and examine the tables that are removed

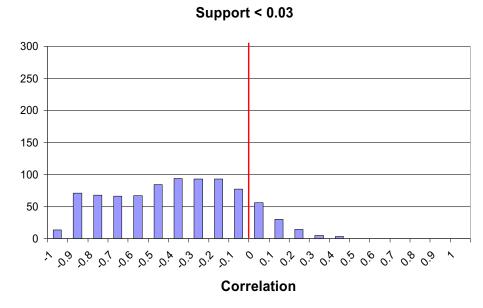
All Itempairs



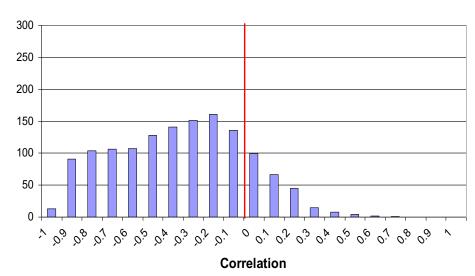
Correlation









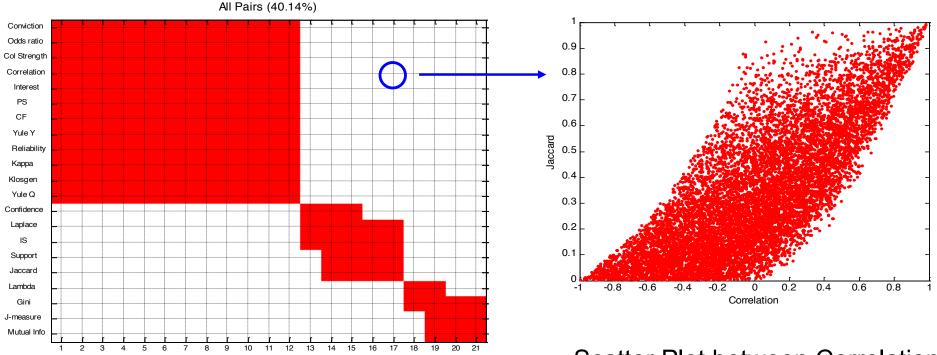


Investigate how support-based pruning affects other measures

Steps:

- Generate 10000 contingency tables
- Rank each table according to the different measures
- Compute the pair-wise correlation between the measures

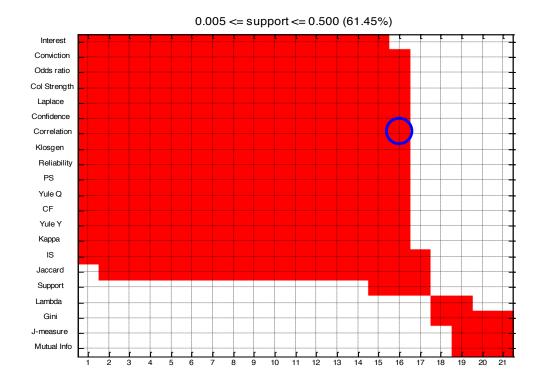
Without Support Pruning (All Pairs)



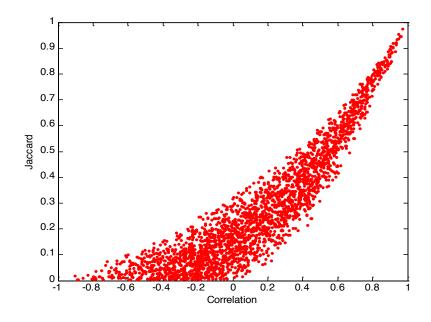
- Red cells indicate correlation between the pair of measures > 0.85
- 40.14% pairs have correlation > 0.85

Scatter Plot between Correlation & Jaccard Measure

• 0.5% ≤ support ≤ 50%

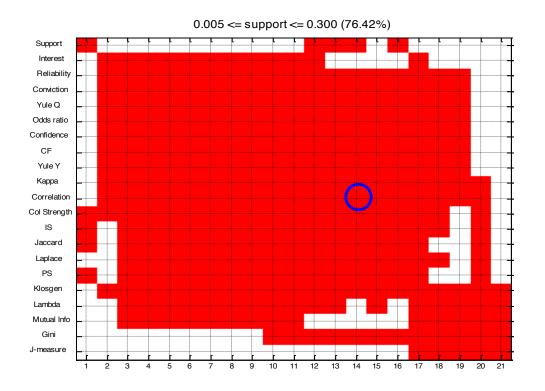


◆ 61.45% pairs have correlation > 0.85

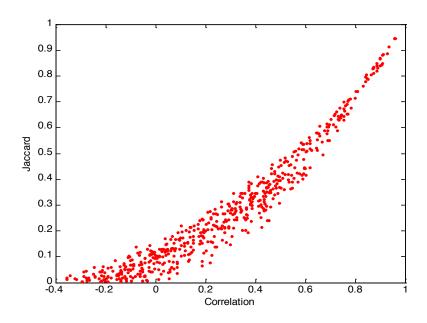


Scatter Plot between Correlation & Jaccard Measure:

• 0.5% ≤ support ≤ 30%



◆ 76.42% pairs have correlation > 0.85



Scatter Plot between Correlation & Jaccard Measure

Subjective Interestingness Measure

Objective measure:

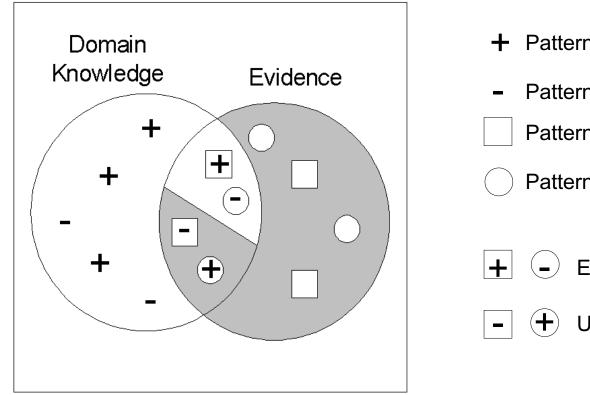
- Rank patterns based on statistics computed from data
- e.g., 21 measures of association (support, confidence, Laplace, Gini, mutual information, Jaccard, etc).

Subjective measure:

- Rank patterns according to user's interpretation
 - A pattern is subjectively interesting if it contradicts the expectation of a user (Silberschatz & Tuzhilin)
 - A pattern is subjectively interesting if it is actionable (Silberschatz & Tuzhilin)

Interestingness via Unexpectedness

Need to model expectation of users (domain knowledge)



- + Pattern expected to be frequent
- Pattern expected to be infrequent
- Pattern found to be frequent
- Pattern found to be infrequent
- **+** Expected Patterns
- **(+**) Unexpected Patterns

 Need to combine expectation of users with evidence from data (i.e., extracted patterns)

Interestingness via Unexpectedness

- Web Data (Cooley et al 2001)
 - Domain knowledge in the form of site structure
 - Given an itemset $F = \{X_1, X_2, ..., X_k\}$ (X_i: Web pages)
 - L: number of links connecting the pages
 - ◆ Ifactor = L / (k × k-1)
 - cfactor = 1 (if graph is connected), 0 (disconnected graph)
 - Structure evidence = cfactor × lfactor
 - Usage evidence = $\frac{P(X_1 \cap X_2 \cap ... \cap X_k)}{P(X_1 \cup X_2 \cup ... \cup X_k)}$
 - Use Dempster-Shafer theory to combine domain knowledge and evidence from data